

Learning Coding

WITH KOTLIN

Course Details

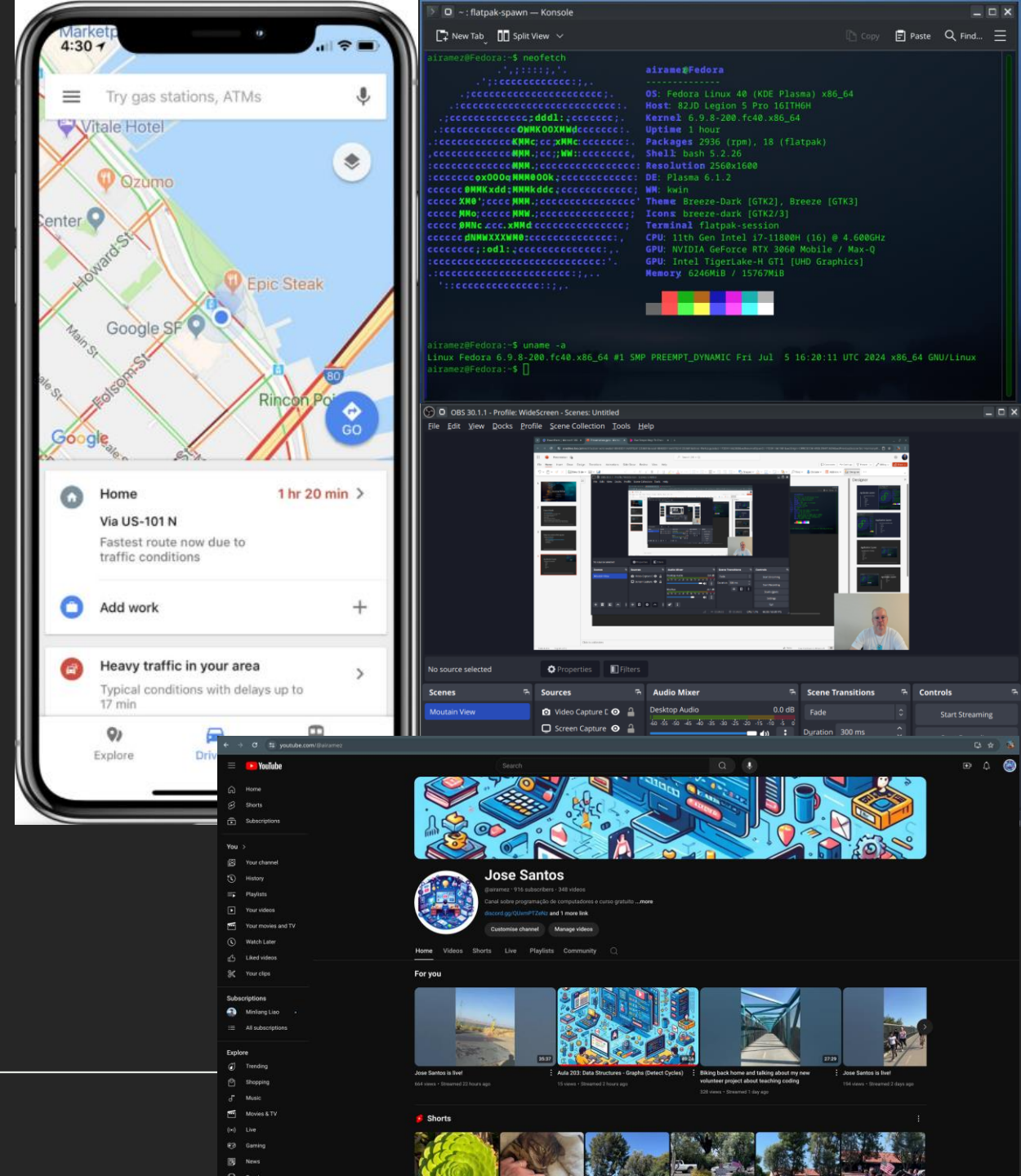
- URL: <http://codelearn.live>
 - Repository: <https://github.com/airamez/learn-coding>
 - Every Tuesdays and Thursdays at 8pm PST
 - Kotlin as programming language
 - IntelliJ as IDE
 - Focus on fundamentals and practices
 - Light material and heavy on demos and explanations
 - Goal is to cover all content necessary to prepare a Junior Computer Programmer
 - At least 600 hours to cover the basics: 300 hours of class + 300 hours of practices
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Ongoing course in Portuguese

- I already have a coding course
 - Playlist: <http://codando.live>
 - Repository: https://github.com/airamez/IntroToCode_CSharp01
 - C# as programming language
 - VS Code as IDE
 - I speak in Portuguese
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Application Layers

- User Interface (UI) or Front-End
 - Console
 - Desktop
 - Mobile
 - Web
 - Server-Side
 - Data



Data Processing Model

- Input (data)
 - Processing
 - Output (information)
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Algorithm x Program

- Algorithm: An algorithm is a step-by-step procedure or a set of rules to solve a specific problem or accomplish a certain task in computing. It's like a recipe that describes the exact steps needed for a computer to solve a problem or reach a goal.
 - Program: A program, also known as software, is a set of instructions written in a programming language that is used to control the behavior of a machine, often a computer. In essence, a program tells the computer what to do and how to do it.
 - A program has to be translated before it can be executed
 - Program source => Compiler => Executable code (machine language)
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Finding the maximum number in a list

- Algorithm
 - *Set the maximum to the first number in the list.*
 - *For each number in the list:*
 - *If the current number is greater than the maximum, update the maximum with the current number.*
 - *The maximum is the largest number in the list.*
 - *List: 50, 30, 10, 55, 15, 80, 75, 35, 40, 90, 15, 10*
 - *Max: ?*
-

Python

```
def find_maximum(numbers):  
    maximum = numbers[0]  
    for num in numbers:  
        if num > maximum:  
            maximum = num  
    return maximum
```

```
numbers = [50,30,10,55,15,80,75,35,40,90,15,10]  
print(find_maximum(numbers))
```

Kotlin

```
fun findMaximum(numbers: List<Int>): Int {  
    var maximum = numbers[0]  
    for (num in numbers) {  
        if (num > maximum) {  
            maximum = num  
        }  
    }  
    return maximum  
}
```

```
fun main() {  
    val numbers = listOf(50,30,10,55,15,80,75,35,40,90,15,10)  
    println(findMaximum(numbers)) // Output: 9  
}
```

C#

```
public class Program {  
    static int FindMaximum(int[] numbers) {  
        int maximum = numbers[0];  
        foreach (int num in numbers) {  
            if (num > maximum) {  
                maximum = num;  
            }  
        }  
        return maximum;  
    }  
  
    public static void Main() {  
        int[] numbers = {50,30,10,55,15,80,75,35,40,90,15,10};  
        Console.WriteLine(FindMaximum(numbers));  
    }  
}
```

Java

```
public class Program {  
    static int findMaximum(int[] numbers) {  
        int maximum = numbers[0];  
        for (int num : numbers) {  
            if (num > maximum) {  
                maximum = num;  
            }  
        }  
        return maximum;  
    }  
  
    public static void main(String[] args) {  
        int[] numbers = {50,30,10,55,15,80,75,35,40,90,15,10};  
        System.out.println(findMaximum(numbers));  
    }  
}
```

Assembly x86

```
section .data
    numbers db 50,30,10,55,15,80,75,35,40,90,15,10
    size equ $-numbers
    maximum db 0
section .text
    global _start
_start:
    ; Initialize maximum to the first number
    mov al, [numbers]
    mov [maximum], al
    ; Loop through each number in the array
    mov ecx, size
    mov esi, numbers
.loop:
    lodsb
    cmp al, [maximum]
    jle .continue
    mov [maximum], al
```

```
.continue:
    loop .loop
    ; Print the maximum number
    mov eax, 4
    mov ebx, 1
    mov ecx, maximum
    mov edx, 1
    int 0x80
    ; Exit the program
    mov eax, 1
    xor ebx, ebx
    int 0x80
```

Machine language

```
01010100 01101111 01110010 01101001 00101101
01100001 01101110 01100100 01101111 00101101
01110011 01101111 01101110 01100101 00101101
01101111 01101110 01100101 00101101 01101111
01101110 01100101 00101101 01101111 01101110
01100101 00101101 01101111 01101110 01100101
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01101110 01100101 00101101 01101111 01101110
```

```
01100101 00101101 01101111 01101110 01100101
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```