# Verifying filesystems in ACL2 Towards verifying file recovery tools

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#### Overview

- 1. Why we need a verified filesystem
- 2. Our approach
- 3. Progress so far
- 4. Future work

## Why we need a verified filesystem

- Filesystems are everywhere.
- Yet they're poorly understood especially by people who should.
- ▶ Modern filesystems have become increasingly complex, and so have the tools to analyse and recover data from them.
- It might be nice, it might be nice to verify that the filesystems and the tools actually provide the guarantees they claim to provide.

#### What we need

- ▶ Our filesystem should offer a set of operations that are sufficient for running a workload.
- However, as theorem proving researchers, we are loath to construct more operations than necessary - so what's the minimal set?
- We could attempt to emulate the VFS and replicate the operations for inodes, dentries, and files.
- ► That would mean 19 inode operations, 6 dentry operations and 22 file operations.

### Minimal set of operations?

- ▶ There might be a better way, based on the Google file system.
- ▶ Here, we have a minimal set of operations:
  - create
  - ▶ delete
  - open
  - ▶ close
  - read
  - ▶ write

### Our approach

- Build a series of models, each providing a minimal set of operations and proofs of correctness of these operations.
- Per Ghemawat et al in SOSP 2003, a minimal set of operations can suffice - create, delete, open, close, read, and write files.
- Increasing the complexity of these operations with each model while proving equivalence with the previous model as we go would make the proofs tractable.
- ► There are many properties that could be considered for correctness, but the read-over-write theorems from the first-order theory of arrays seem like a good place to start.
  - 1. Reading from a location after writing to the same location should yield the data that was written.
  - 2. Reading from a location after writing to a different location should yield the same result as reading before writing.

### Progress so far

- ▶ We've built three models, with the operations read, write, create, and delete.
  - 1. In the first model, we represent the filesystem as a tree, allow for text files (stored as strings) and directories only, and store no metadata.
  - In the second model, we add some metadata to our tree representation - namely, file length. We introduce a rudimentary fsck and prove that our operations of writing and deleting preserve correctness under fsck.
  - 3. In the third model, we retain the tree but also introduce an unlimited "disk" of fixed-length character blocks. We do away with the explicit strings holding the contents of text files and instead store lists of block indices in the tree.
- ► For each of these models, we have proofs of correctness of the two read-after-write properties, based on the proofs of equivalence between each model and its successor.

### Proof approaches and techniques

- ▶ In the fourth model, we implement garbage collection in the form of an allocation vector.
- ► What guarantees do we need to show that a filesystem of this kind is consistent?

## Proof approaches and techniques

- 1. The disk and the allocation vector must be in harmony initially and updated in lockstep.
- Every block referred to in the filesystem must be marked "used" in the allocation vector.
  What about the complementary problem - making sure unused blocks are unmarked?
- 3. If n blocks are available in the allocation vector, the allocation algorithm must provide n blocks when requested.
- 4. No matter how many blocks are returned by the allocation algorithm, they must be unique and disjoint with the blocks allocated to other files.

#### Future work

- ► Finish finitising the length of the disk and garbage collecting disk blocks that are left unused after a write or a delete operation.
- Possibly, add the system call open and close with the introduction of file descriptors. This would be a step towards the study of concurrent FS operations.
- Linearise the tree, leaving only the disk.
- Eventually emulate the CP/M filesystem as a convincing proof of concept, and move on to fsck and file recovery tools.