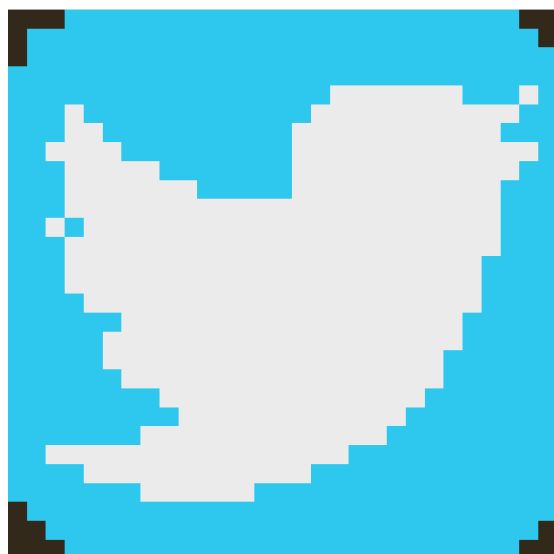




# Based on official lego color codes here <http://www.peeron.com/cgi-bin/invcqis/colorguide.cgi>

```
red = sRGBColor(196, 40, 27, is_upscaled=True)
green = sRGBColor(75, 151, 74, is_upscaled=True)
blue = sRGBColor(13, 105, 171, is_upscaled=True)
white = sRGBColor(242, 243, 242, is_upscaled=True)
yellow = sRGBColor(245, 205, 47, is_upscaled=True)
black = sRGBColor(27, 42, 52, is_upscaled=True)
```



This is the same image in 32x32 resolution

Another test using a person brown skin vs white background for max contrast

[illegible]

Left is 300x300 aprox. Right is 16x16





64x64



128x128