Francesco Mazzone

Intelligent Systems for Autonomous Decision-Making

J +852-9541-8105 · ■ francesco.mazzone@alumni.ethz.ch · ♦ https://airframa.github.io/

RESEARCH INTERESTS

Intelligent Systems · Computer Vision · Machine Learning

EDUCATION

Mechanical Engineering BSc | Politecnico di Milano

2016 - 2019

- Milan. Italy
 - o **GPA**: 107/110 (91.5% faculty average)
 - o Selected Coursework: Calculus 1 & 2, Statistics, Numerical Methods, Informatics, Mechanics

Mechanical Engineering MSc | ETH Zürich

2020 - 2023

- Zürich, Switzerland
 - o **GPA**: 5.23/6.0
 - Selected Coursework: Control Systems 1 & 2, Flow Visualization & Computer Vision
 - Master's Thesis: Extracting Aerodynamic Insights from 3D Wind Tunnel Models: A Novel Computer Vision-Based Approach to Surface Flow Characterization, carried out at ETH Zürich and Audi F1 Racing Team.
 - Notes: converted to part-time student as of 2021.

Researcher (non-degree), EECS | The Chinese University of Hong Kong 2024 - 2025 Hong Kong, HKSAR

- $\circ\,$ GPA: not yet available
- Selected Coursework: Introduction to Deep Learning, Image Processing and Computer Vision

AWARDS & HONORS

- 2 x Full Tuition Exemption for students with particularly high merits, awarded by Polytechnic University of Milan (A.Y. 2017-2018, A.Y. 2018-2019)
 - Conferred in recognition of an outstanding grade point average from the previous academic year.
- 1st place European Rocketry Challenge, 3rd place Spaceport America Cup
 - Europe- and world-wide student rocket launching competitions involving the design, construction, and launch of a sounding rocket, where I took part through ARIS (Academic Space Initiative Switzerland), the student-led rocket project at ETH Zürich.

RESEARCH EXPERIENCE

Graduate Researcher | Multimedia Lab, CUHK

09.2024 - Current

Hong Kong SAR, China

- Currently working in the domains of perception, scene reconstruction and rendering for autonomous driving in Prof. Hongsheng Li's group at *The Chinese University of Hong Kong*, in the Multimedia Lab (MMLab) and Centre for Perceptual and Interactive Intelligence (CPII).

Research Assistant | EMPA, ETH Zürich

04.2021 - 04.2022

- Zürich, Switzerland
 - Responsible for camera calibration for a measurement setup used to monitor crack propagation on plane fuselages (Airbus A350 project in Prof. Giovanni Terrasi's group)
 - Implemented a Digital Image Correlation algorithm with template-matching to assess real-time fuselage structural health

Computer Vision Engineer | Audi F1 - Formula 1 Racing Team

03.2023 - 08.2024

Zürich, Switzerland

• 3D aerodynamic data processing:

- Performed point cloud registration (FPFH/RANSAC and ICP), segmentation, and rasterization on 3D wind tunnel model scans
- Developed CV algorithms for flow features detection and classification
- Reconstructed the features' 3D location with an error of less than 1% relative to measurement accuracy
- Developed application software with an intuitive frontend integrated with the team's software infrastructure and cloud-based data warehouse

• Aeroelastic deflections tracking:

- Implemented monocular 3D vehicle pose estimation and object detection for front/rear-wing deflection tracking using markers on the Formula 1 car

Software Engineering Intern | Beyond Gravity AG

08.2022 - 02.2023

Zürich, Switzerland

- Developed a micro-vibration model in python for solar array wings control (SADM Solar Array Drive Mechanism for ESA/NASA projects)
- Developed a computer vision algorithm to inspect the quality of aluminum honeycomb in composite structures for space by automatically detecting manufacturing defects

Robotics Intern | Pick8ship Technology AG

05.2022 - 08.2022

Zürich, Switzerland

- Implemented a simulator for a smart warehouse robotic system
- Achieved 30% system performance improvement by using the simulator to establish new hardware requirements.

Software Engineer | Jenzer Motorsport - Formula 3 Racing Team

09.2021 - 02.2022

Bern, Switzerland

- Integrated an off-the-shelf F3 car physical model into the F3 car simulator
- Improved the model with the car knowledge available in the team to achieve deviations below 10% in lap-time between hardware on track and simulation setup.

LEADERSHIP & SOCIAL ACTIVITIES

Controls Team Lead | ARIS (rocket project at ETH Zürich)

10.2020 - 10.2021

Zürich, Switzerland

- Led a team of 5 students in designing a pneumatic stage separation system and implementing control algorithms (Kalman filter for state estimation under supersonic flight conditions) for the ARIS rocket.
- Successfully deployed the system during launch events and won international competitions (1st place European Rocketry Challenge, 3rd place Spaceport America Cup)

Software Engineer (Charity) | Fondazione Banco Alimentare Onlus Como, Italy

09.2011 - 09.2016

- Developed and maintained a simple software tool for *Fondazione Banco Alimentare Onlus*, a non-profit organisation in Italy, to manage food storage and weekly distribution to those in need

SKILLS

- **Programming**: C/C++, Python, SQL
- Frameworks and Tools: PyTorch, Git, Vim, Docker, CSS, Matlab, Jira, 3D CAD software, Blender
- Languages: Italian (C2), English (C1), German (C1), Spanish (C1), French (C1), Portuguese (B2), Mandarin Chinese (A1)
- Interests: sailing, analog film photography, languages, reading