

# Sandbox

## VPN Cloud

Provide MVP (minimal viable product).

Define product: we are creating a product to solve inter-connectivity.

Flesh out a product with sufficient features to satisfy early adopters.

Additional features are only developed after considering user feedback from initial MVP rollout.

### **Define MVP:**

- Provide user with low tech, easy plug and play configuration
- Easily connect to 44net via set of methods such as Wireguard
- Access Hamnet and ARDEN, and other Ham networks
- Provide publicly routable IP in 44 prefix
- Provide download of VPN software on site
- Allow users to either request more than 1 IP or ability to use own 44net prefix range  
If latter add BGP peering.
- Display tunnel status (connectivity,traffic)
- A user side / Developer api should also be created to foster experimentation with VPN platform.

### **Design Responsibly:**

- Avoid over building (avoid bloat ware), build to scale
- Create a feature list:
  - Must have / critical for functionality
  - Could be useful
  - Like to have
  - Neat but not needed
- Don't build out all features before deployment, aim for functional product adding features as time allows
- Build out easy to implement features first, then adding more difficult to develop.

### **Define personnel and duties (initial):**

- 2 programmers, frontend/backend full stack developers [full time].
- 1 Network engineer (NOC) [PTE / or on retainer]
- 1 Technical Supervisor [full time] – As coordinator
- Help desk / Junior Network Technician [PTE or volunteers]

### **End user interaction considerations:**

- Backend Infrastructure code and setup should not be made available as publicly viewable repository.
- The front end repository SHOULD be made available to users, along with a token based API that gives users the ability to experiment with developing their own tools and interfaces.
- The front-end repo should also accept user branch enhancements that can be merged with production workflows.

**Financial:**

- Will Require budget, and Ability to Hire.
- Salary demands vs volunteer commitments.
  - Cannot expect forward momentum on project without a few stake holders and minimally paid PTE experts in various fields.
- Provide budgetary plan and user engagement goals.
- If providing hardware or software, define key suppliers, note any backup suppliers if logistics issues.
- Define ongoing revenue streams (how will service be funded)
- Define costs major expenses (for next year)
- Detail project milestones.
- Are there any outside funding sources that can augment ARDC, ARRL, external grants.
- Add minimum of 20% to end line budget for contingencies.
- Define critical risks and assumptions for venture.
- What strategies are planned to overcome these risks?

**Designing:**

Writeup tech spec or feature  
Design low-fidelity mockups.  
Do feed back rounds  
Design components based on feed back.

**Feature planning:**

Writedown problem to be solved  
Add task priority to each feature

**Product launch:**

Website for beta testers  
Social media teasers  
Beta phase blog on own site  
Post to blogs, media release

**Marketing:**

- Foster relations with other vendor outlets to create synergetic products (new distribution channels, i.e. gl-net including ARDC connectivity entry in router)
- Via marketing channels promote product.
- Develop strategy to get organic traffic to service
- Build email subscriber list

**Design consideration's****Scalability**

- After prototype built, may want to determine if additional capacity should be done as a distributed infra with Ansible VM launch , or move to a master / worker scheme.
- Static data provided by CDN
- Dynamic content : stats, changing info use Micro-caching

**Security****Persistence**

- Stress test system using automation such as Ansible or terraform

**Fault tolerant**

- Nginx for front end reverse proxy and/or Haproxy
  - nginx can handle >10k concurrent connections

**Updates/patching****Connectivity**

# Initial Infrastructure

Setting the Stage: (start small and scale)

## Core POPs:

- 1 - 2 continental core POP's (USA, EU)
- ASR1001 core Router w/ min 1gig connection to at least 2 BGP peering for announcing Prefixes.(44net IP's)

## Edge POP's:

- Add edge POP's as tunnel endpoints proportionally to the increase of user activity.
- Each 2vCPU edge POP to provide tunnel endpoints for up to 250 users (250 tunnels is anecdotal limit for Wireguard connectivity- we will be testing this assumption with live users)

## Servers (can be virtual machines)

RR ( route reflector) - Peer with Core router. Route reflector helps range the  $(N * (N-1) / 2)$  iBGP mesh connections.

BGP -Users peer with BIRD on this machine using auto configure platform.

\*\*Each user has option to get a free Private ASN or bring their own Public ASN.

Separate VM or docker containers for each network were meshing. IE Hamnet link server.

(2) User facing Website. (test/staging, production)

(2) Admin facing Website (test/staging, production)

(2) Backend portal (where the magic happens)

Database (use mongodb. can use hosted shards from DBaaS.)

Development machines (many) —

- Creation done on developers own machines, then with pull request, using git workflows, auto merging uploaded to staging for live testing.

Use multi stage development.(develop, staging/test, production)

- Each developer to make changes to own sandbox Machines before making pull request to merge into testing branch. have a fully functional (live) testing/staging platform where development API calls are tested against.

**Use Github workflow:**

Pull request of staging branch, commit to workflow.  
Test staging platform.  
If successful, request pull of production branch.

**GITHUB COORDINATOR:**

- Compare pull branches/merge requests
- Coordinator can be a programmer.
- Verifies branch request change's before merging into staging
- development branch and merges from staging to production.
- Setup continuous integration using github actions
- Delete merged branches as needed.

**Q & A / documentation on Site:**

- Have users post common questions to a mailing list or discord stream.
- Crowd sourcing answers will relieve many of the non critical issues from ticketing system.
- Periodically scan mailing list and discord channels to scrap question/answer combos and add to a knowledge base on webpage.
  - How To's
  - How to setup your own point to point connection
  - How to utilize different products.

**Code Policy:**

- Define code language to be used: Javascript, Python, NodeJS etc.
- For python portion of code, use threading (ThreadPoolExecutor)
- Use synchronous code when possible on python and NodeJS , use await when function results need to wait for a return.
- Be transaction aware so a delete in one location is acknowledge in another. don't allow a deletion in DB for user account leave a tunnel active.
- For redis, use optimistic locking with the .watch command
  - <https://realpython.com/python-redis/#getting-started>

### A few Features to include:

- As user is signed up, assign a support person to help with setup using ticketing software like os ticket
- Use an api to allocate volunteers todos
- Provide toast on web ui as database or functions that are time intensive progress
- Use queuing system for email functions and long run database function
- Use redis/memcached for peer stats
- DB stores current stats for all users
- Loop db based on public key for specific users stats
- Create random tunnel name.
- Net mapping a single public ip and port with a private ip with a
- Add ipv6 /48 block
- Add ipv4 /29. or /27
- As IP's are used add to db
- As wg0 added or deleted update
- Modify prototype; move python portal to separate machine with Wireguard cli control through secure connection.
- Confirm email before being able to login
- Ansible setup pi
- Get next ip based on ip that doesn't have peer public key
- Port forward attached to DNS
- Send user copy of config via email.
- User's ip gets registered with packetframe as domain name.
- Add enabled user, so admin and user can disable tunnel
- Add max tunnels using a max in user profile
- Redis for user stats, handshake
- Server stats in mongo db
- Unified webpage interface (webpage consistent)
- Add pre-shared key as feature
- Add persistent keep-alive
- Add timeout to auto delete tunnel based on time
- Add date for temporary disable to db
- Add last handshake
- Add transfer in/out. bottom
- Add QRcode
  - QRcode and a downloadable config available on each tunnel
- Use geolocation of user's ip [ip-api.com](http://ip-api.com) to determine closest regional pop to use
- Add api ip blocklist neutrino api
- Text via twillio
- Add port firewall to VPN tunnel via interface
- For /24 create a altDB entry for user use ARIX ipam as starting point
- Give each user a routable ipv6
- ASN number using a private range for those that don't have public ASN's
- Verify public ASN against peering-db email on file. peering-db has api. OR use regional IRR's own DB
- Rate limit access for getting new VPN ( including add/delete)
- Ansible playbooks for spinning up vm
- Bird auto peer
- For DB add race condition verification
- provide a means to limit tunnels per user

- provide means to add ip's
- Provide Admin interface
- Provide notice of inactivity after 1 month
- Offer help with ticket link to volunteer
- Offer notice every 3 months there after.
- Provide auto trimming after 1 year with 30,14, 2,1 day pre-notice
- Notification's use publish/queuing
- Use task manager to limit wait time for users, i.e if it takes 1-2 seconds to validate user and forward to next function,, 1 to create config , 1 to update DB and 3 second to send email, its better to handoff to a task manager to improve user retention. A user's inclination to leave a site or give up on a process increases by 25% after 4-5 second delay.
- Provide user feedback with toast or ....
- Personal user content use Direct DB pull.
- Inter server messaging via published/ que's
- Use paramiko to control dumb end Pop's from back-end controller.
- Provide a stats page showing list of users and their url
- What are customer metrics.
- A RESTful api to be provided for administrator access using an api token.
- An automated configuration will be sent to users email upon tunnel creation.
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#### **Client Download:**

- Page can be provided with each platform of software. using web agent's, the OS software that matches the users browser id can be presented to simplify installation.

## Open sources software used:

pathvector (ham made)  
prometheus  
graphana  
packetframe (ham made)  
git lab  
mongodb  
wireguard  
Bird / FRR bgp  
Proxmox  
Queing or Pub/sub with beanstalk or like

## —non cost software / services

Ansible  
Redis / memcached  
HA proxy  
Docker

## —paid software / services

Twilio (SMS)

**NTP:** accurate time is needed for multi node synchronization

## MONITORING:

- Prometheus with Graphana to visualize site and system statistics and loads.
  - Monitor:
    - server specs/resources ( cpu, memory, hard drive, etc).
    - number of connected users.
    - backups.

## LOGS:

- System logs are available.
- Only details that are logged are ip's, and errors.
- Send console and server errors to external log analyzer. DataDog or like.

## SECURITY:

- Never send bare keys via email. use encryption
  - **Security Certificate:** LetsEncrypt is a free services that allows certificate signing automatically using cert bot. using a port 80 acme html domain validation process. The entire infrastructure can be given ssl certificates
  - **BGP Security** These are the most common BGP threats:
    - BGP routing table manipulation
    - BGP route spoofing
    - BGP DoS
      - add security such as: (plus standard configs)
        - neighbor 44.190.40.1 password 50M353CR3T
        - neighbor 44.190.40.1 ttl-security hops 1 address-family ipv4
        - neighbor 44.190.40.1 maximum-prefix 1000
  - Private tunnels for sensitive communication between machines
    - put machines on private vxlan

## EXPERIMENTATION:

- Mpls movement of ips from one location to another.  
use mpls overlay between pops
  - IP's still will have to originate from the original datacenter  
but user will be able to connect with a local datacenter and use the higher capacity and higher speed pipe between datacenters.
  - The user chooses a new pop and the system creates a mpls link between locations.