

Requirements

1. Video Player

- Use the video's text data to show the text as subtitles of the video.
 - Use the video's callbacks and not VTT.
 - Ensure that subtitles appear at the correct time based on their timestamps.
 - The text should be shown only when the video is being played.
 - The text should be white, located at the bottom of the video player without exceeding the video's boundaries.

2. Entities

- Use the relevant **dummy** data to show the Objects and Sounds that have been recognized in the video.
 - Show a loading text until the data is received.
 - Distinguish between the entities by displaying a different icon.
 - Upon clicking an entity, the relevant timestamps should be presented below (see Figma).
 - Upon clicking a timestamp of an entity, the video should jump to that time (first timestamp should be selected by default)
- In the future, the Product team might like to add another section for recognizable faces in the video, with their occurrences in the video so make sure you're writing the logic as reusable as possible.

3. Data

- The JSONs are located under **src/data** and the functions for getting those JSONs are under **src/apis**
- The icons for objects and sounds entities are under **src/assets**

Expectations

- Pay attention to react best practices and component structure.
- Avoid redundant renders of components.
- Ensure clean and modular code.
- Provide basic styling for a user-friendly UI (**see Figma**).

Good luck! Feel free to ask for any clarifications if needed.