

2. Conceptual Design :

Entity Relationship (ER) Model

Database Design : 3 Steps

- **Conceptual Design : ER Model**

- Describe data requirements of users
- Both DBMS and H/W independent
- High Level Conceptual Schema (= ER Diagram)

- **Logical Design**

- Actual implementation using specific DBMS
- DBMS dependent, but H/W independent
- Logical (Low Level Conceptual) Schema

- **Physical Design**

- Specify access paths, indexes, and file organizations
- Both DBMS and H/W dependent
- Internal Schema

Why Conceptual (ER) Design?

- Can not be handled by automatic tools :
Database designer has full responsibility.
- Choice of target DBMS can be postponed:
- Change of DBMS does not affect Conceptual Schema
- Application requirements can change;
 - Can still be used as a starting point.
 - Reverse Engineering
- Different DBs can be compared in a uniform framework.
 - Heterogeneous Distributed databases
- ER Model is widely used tool for conceptual design

ER Model : Outlines

- ER Model Concepts
 - Entities and Attributes
 - Key Attributes
 - Relationships
 - Constraints
 - Recursive Relationship
 - Ternary Relationships
 - Weak Entity Types
 - Attributes in Relationship
- ER Design Guidelines
- ER Diagram for COMPANY


Example: COMPANY Database

◆ Database Analysis Requirements : Company


- Our company is organized into departments. Each department has a name, number and an only one employee who manages the department. (. . . .)
- Each department controls many projects. Each project is controlled by only one department. Each project has a name, number, location. (. . . .)
- We store each employee's SSN, address, salary, sex, and birth-date. Each employee works for one department but may work on several projects. We keep track of the *direct* supervisor of each employee. (. . . .)
- Each employee has a number of dependents. For each dependent, we keep track of their name, sex, birth-date, and supported relationship to employee. (. . . .)
- (etc.)

Entity and Attribute


- **Entity**

- Entity is a **thing** (or **object**) existing in a world.
- Examples: student, course, 

- **Attribute**

- Attributes are **properties** used to describe an entity.
- For example: 

- **Attribute Value**


- An entity has a **value** for each of its attributes.
- For example: 

Types of Attributes (1)


- **Simple Attribute**

- An entity has a single atomic value for the attribute.
- For example: 

- **Composite Attribute**


- An attribute can be composed of other attributes.
- For Example: 

- **Multi-Valued Attribute**


- An entity has several (> 1) values for the attribute.
- For example: 

Types of Attributes (2)


- **Complex** Attribute

- Composite + Multi-valued
- For example: 

- **Derived** Attribute

- Value of an attribute value is computed from other attribute(s)
- For example: 

- **Null** Attribute


- Value of an attribute is 'unknown' or 'does not exist'
- For example: 

Entity Type and Key




- **Entity type**

- A **collection** of similar entities (= **sharing the same attributes**)
- For example: 

- **Key**

- A set of attributes to identify each entity uniquely.
- Every values in a key attribute must be distinct.
- An entity type may have **more than one** key attributes.


For example:

- EMPLOYEE의 key는 ? 
- STUDENT의 key는 ? 
- CAR의 key는 ? 

Example: EMPLOYEE Entity Type

EMPLOYEE

(SSN, Name, BirthDate, Age, Phone)

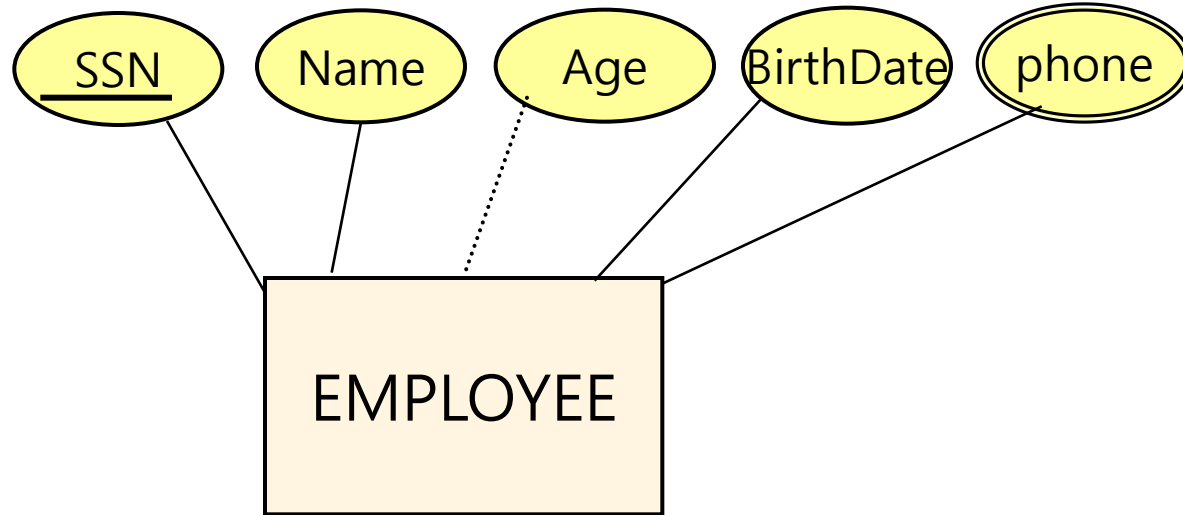
(1234567, Bob, 6-1-1977, 36, 290-7218)

(2345678, Abe, 6-1-1966, 47, {290-7118, 390-7118}),

(3456789, Eve, 5-1-1957, 57, 290-7230)

▪
▪
▪

ER Diagram : EMPLOYEE Entity Type



- SSN is a key attribute.
- Age is a derived attribute.
- phone is a multi-valued attribute.

Example: CAR Entity Type

CAR

Registration(Plate-Number, State), ID, Model, Year, Color

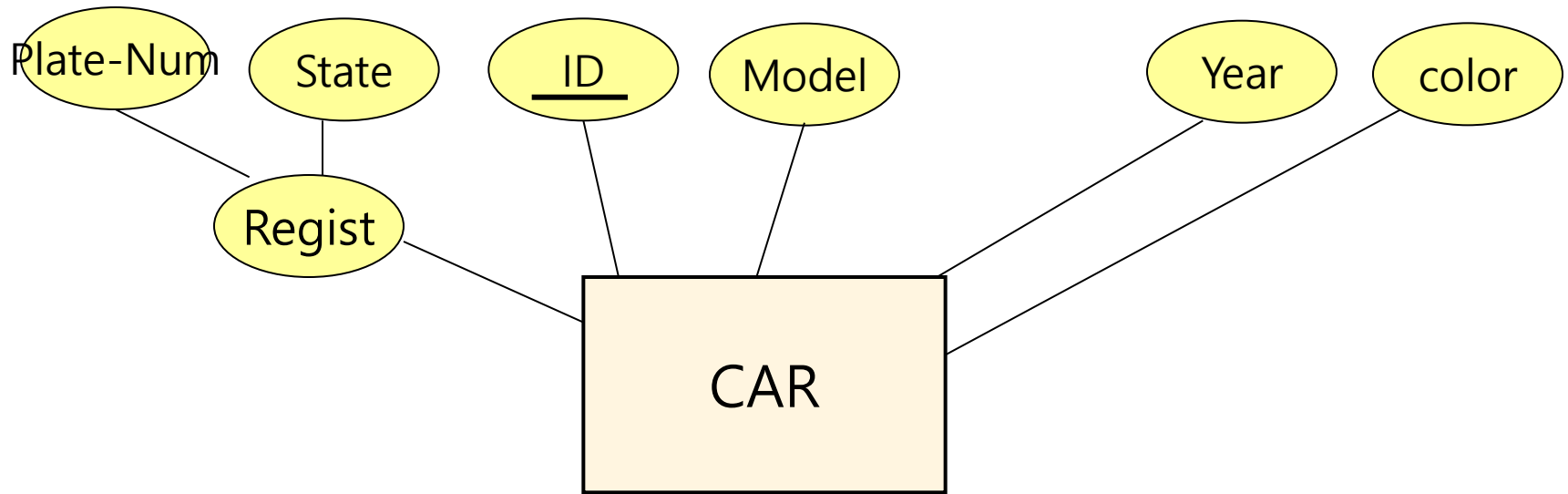
((ABC 123, TEXAS), TK629, Mustang, 1997, black)

((ABC 123, New York), WP9872, Sonata, 2002, blue)

((VSY 720, TEXAS), TD729, Mercedes, 1, 2006, white)

▪
▪
▪

ER Diagram : CAR Entity Type

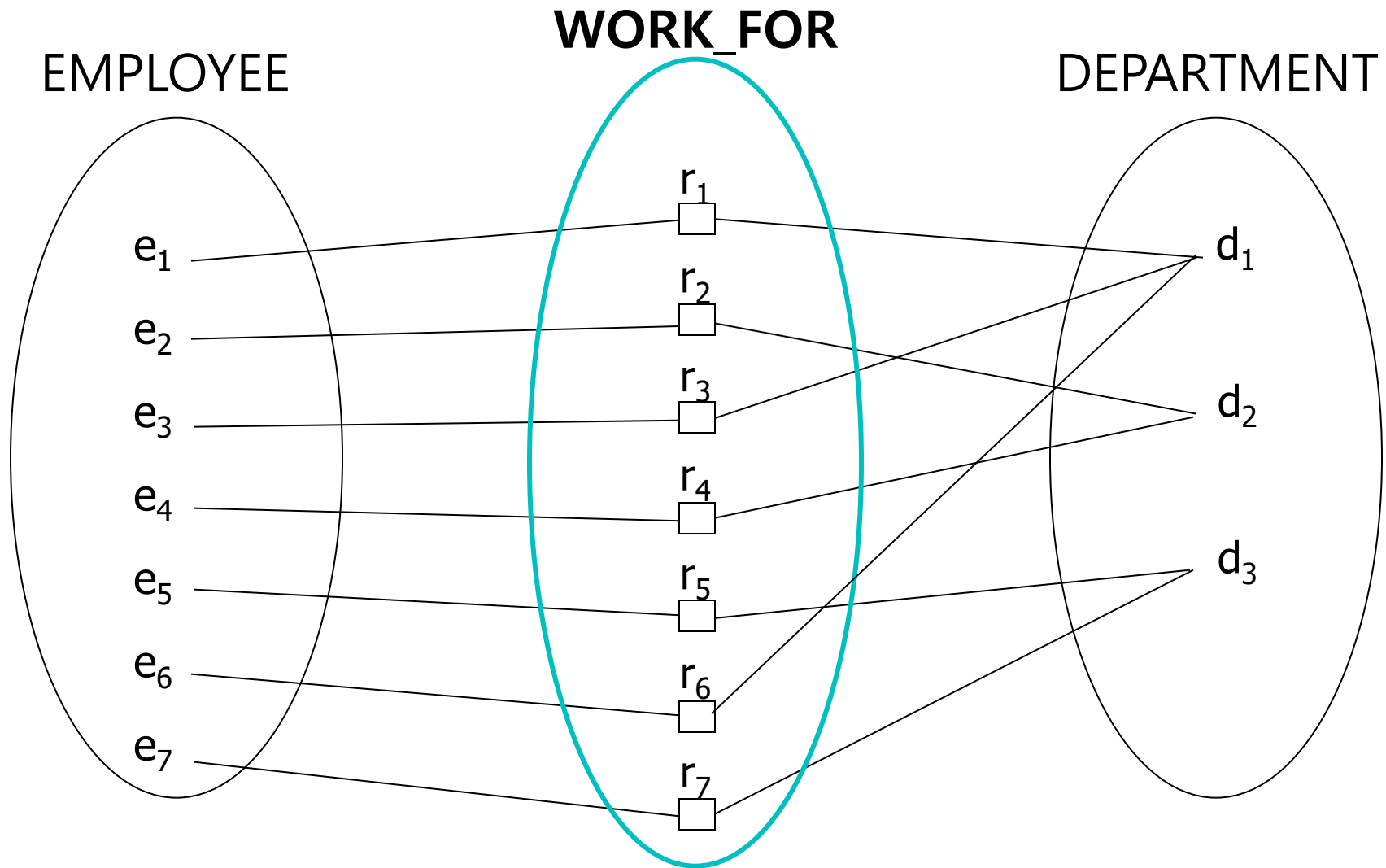


- Registration is a composite attribute;
- ID is a key attribute;

Relationship (Type)

- **Relationship**
 - It connects (or relates) many entity types.
 - **Relationship Type**
 - A collection of similar relationships .
 - **Degree** (of a relationship type)
 - the number of participating entity types in a relationship
- (1) Unary (= Recursive) Relationship : Degree 1
- (2) Binary Relationship : Degree 2
- (3) Ternary Relationship : Degree 3

WORK_FOR Relationship Type

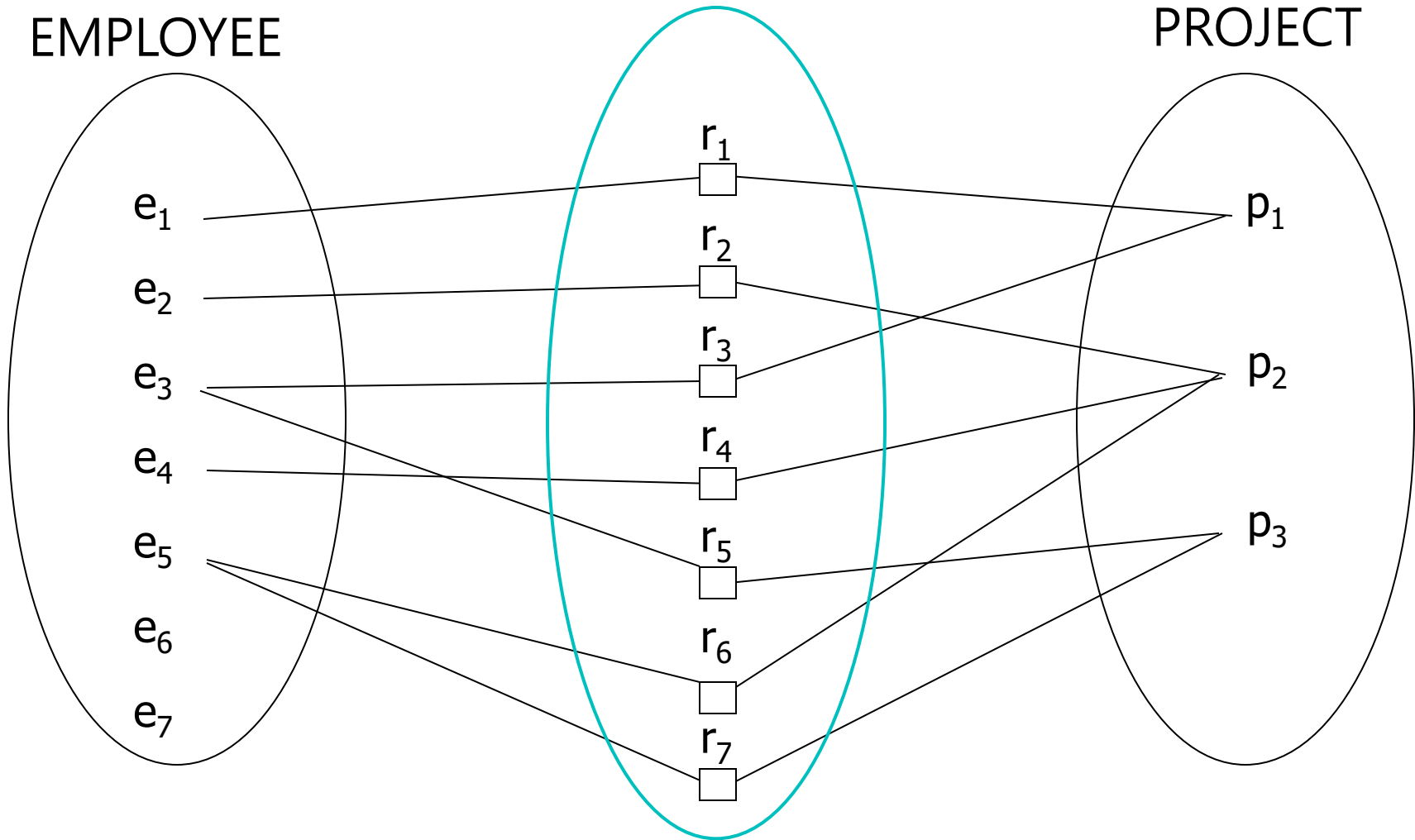


WORK_ON Relationship Type

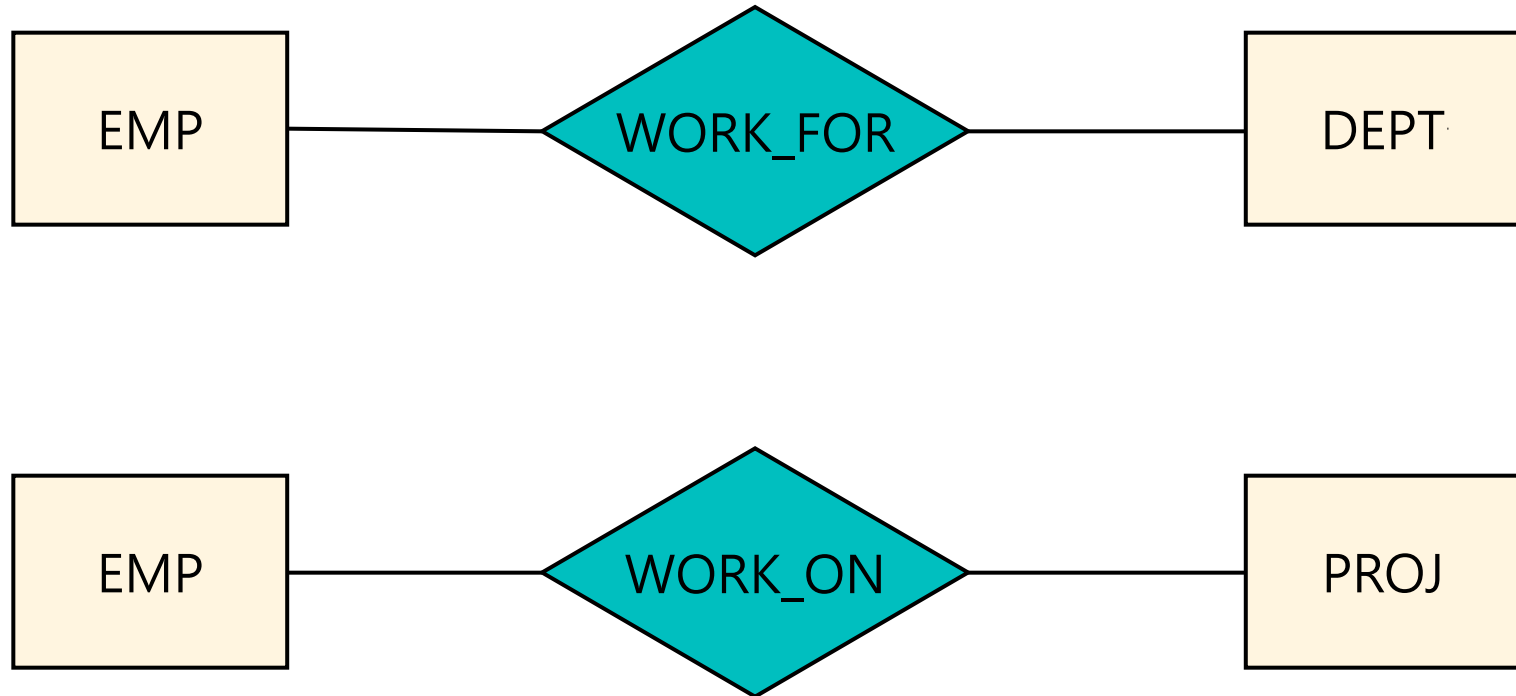
WORK_ON

EMPLOYEE

PROJECT



ER Diagram : WORK_FOR and WORK_ON Relationship Type



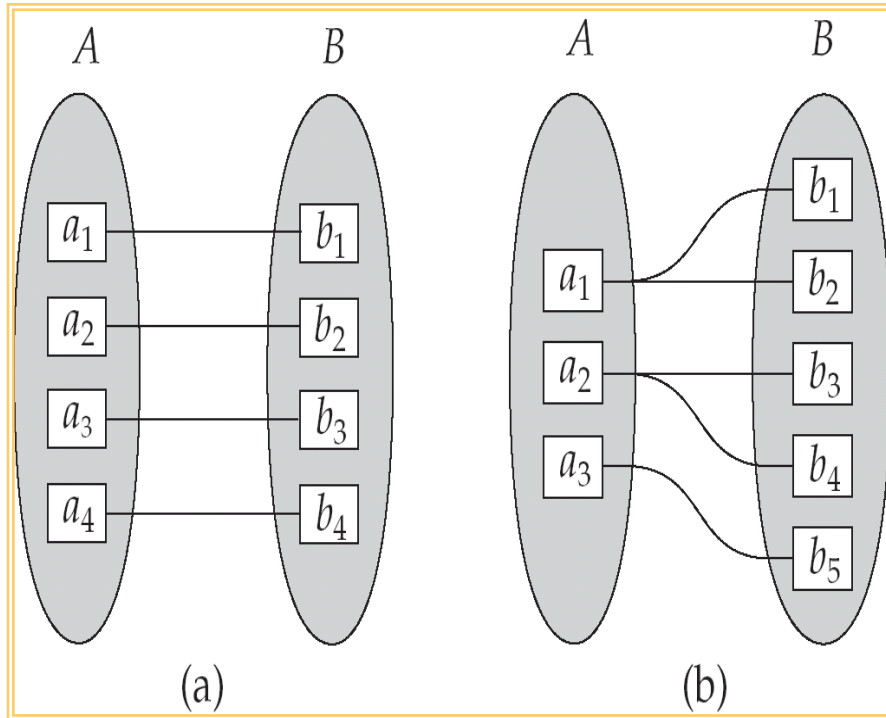
Constraints on Relationship(1)

- **Mapping Constraints**

: Express the number of entities to which another entity can be associated via a relationship set.

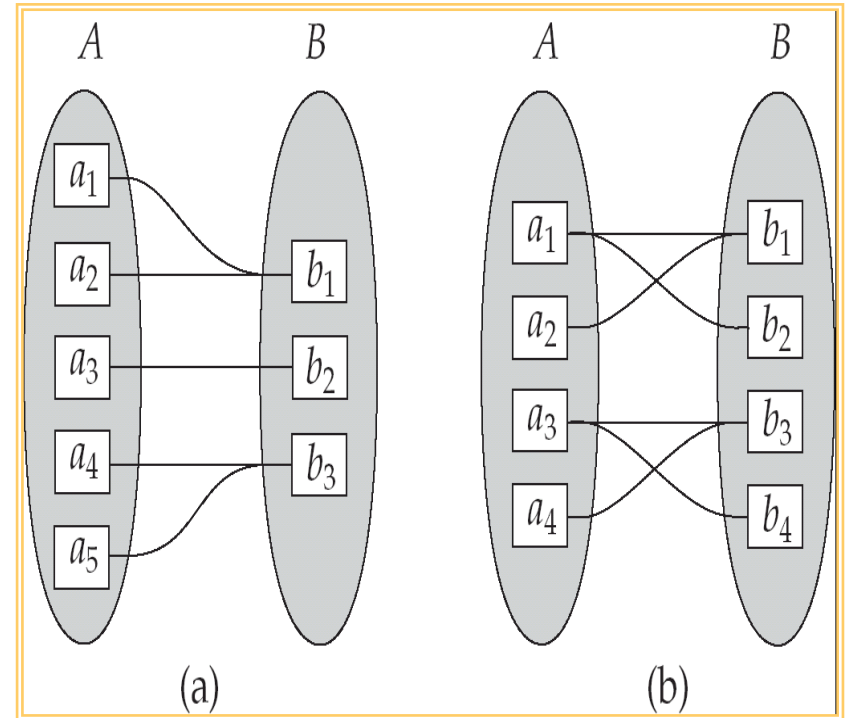
- One to One (1 : 1)
- Many to One (M : 1)
- One to Many (M : 1)
- Many to Many (M : N)

Mapping Constraints



1 : 1

1 : M

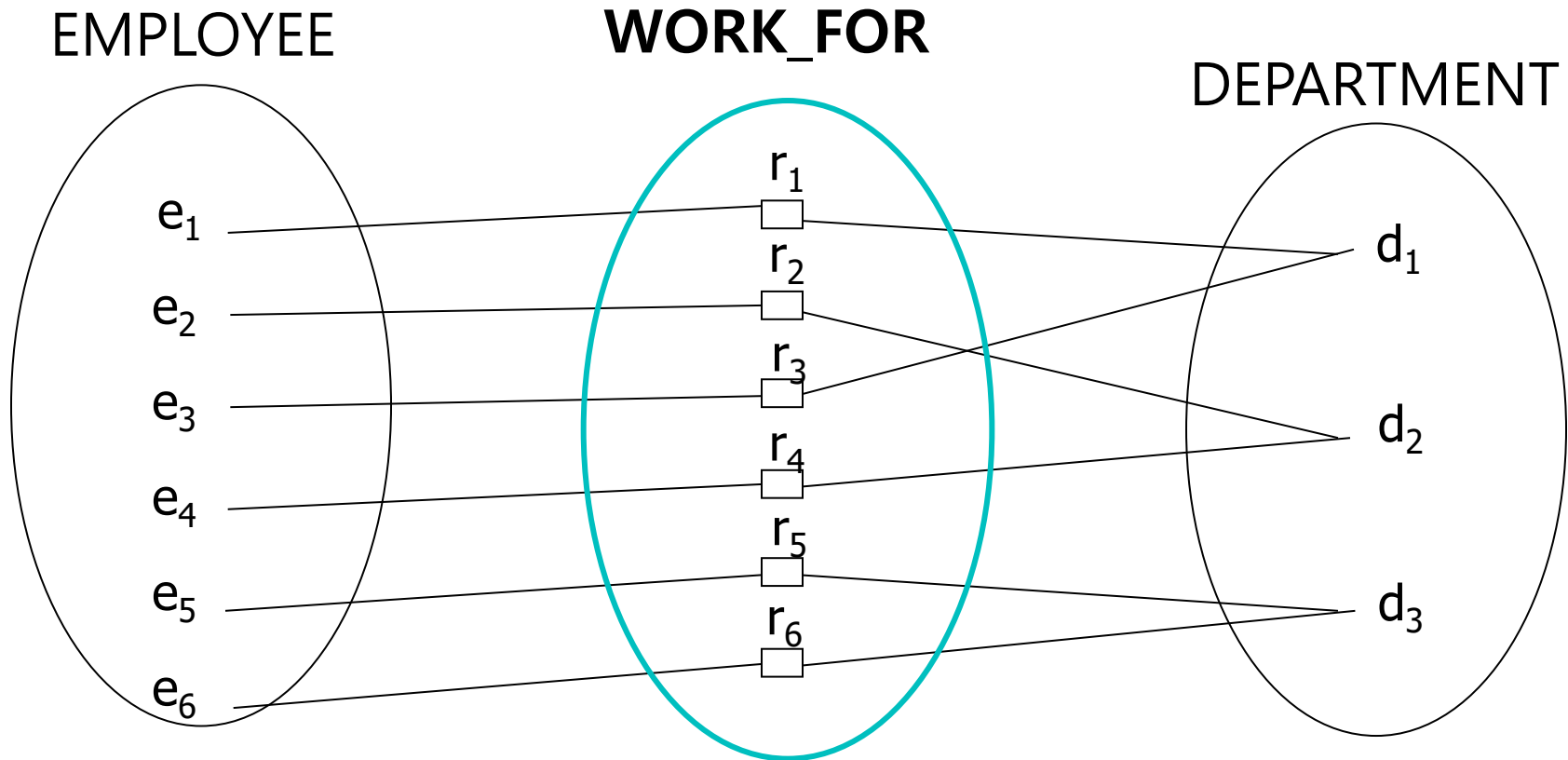


M : 1

M : N

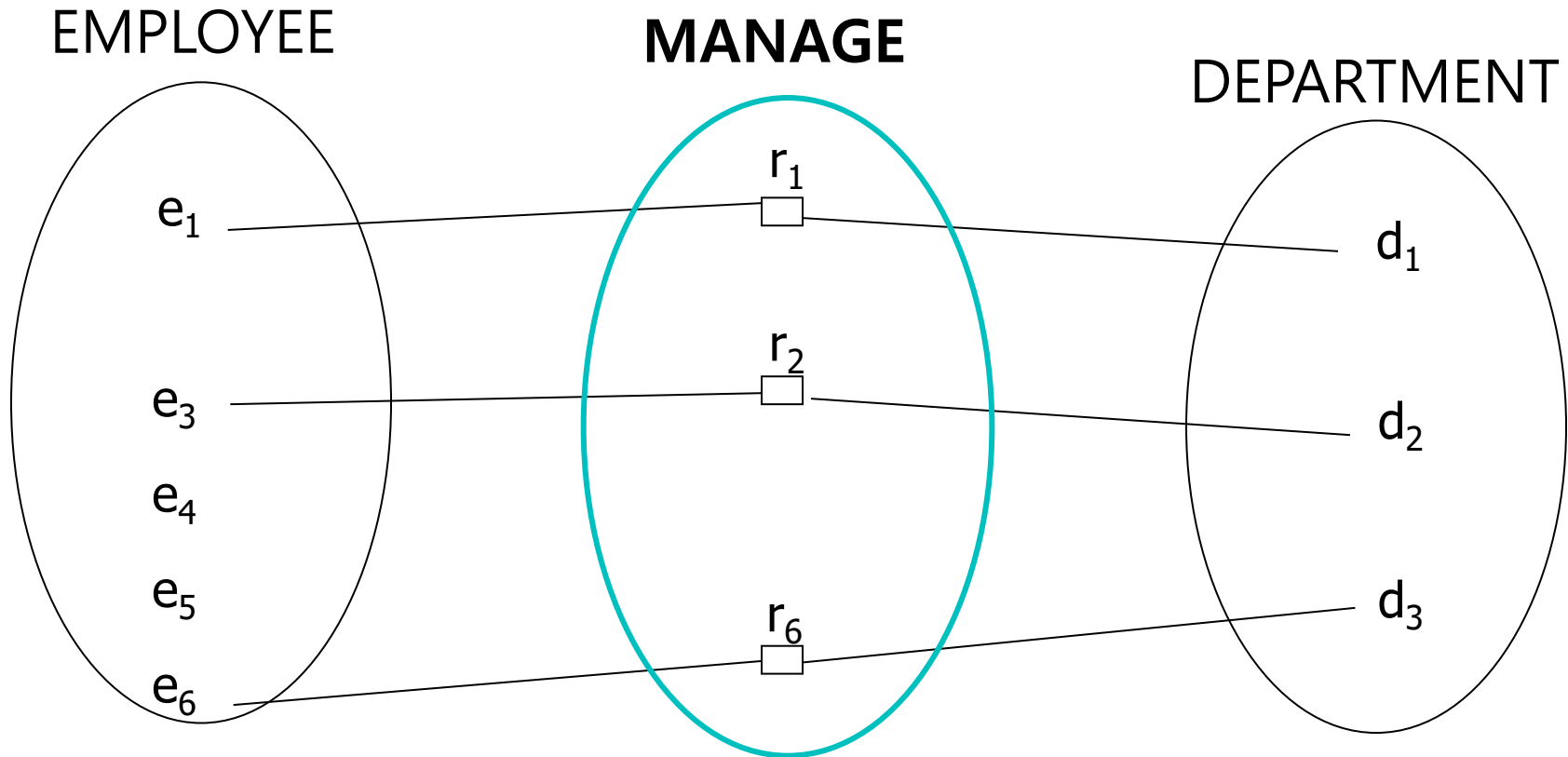
Note: Some elements in A and B may not be mapped to any elements in the other set

WORK_FOR Relationship Type (M : 1)



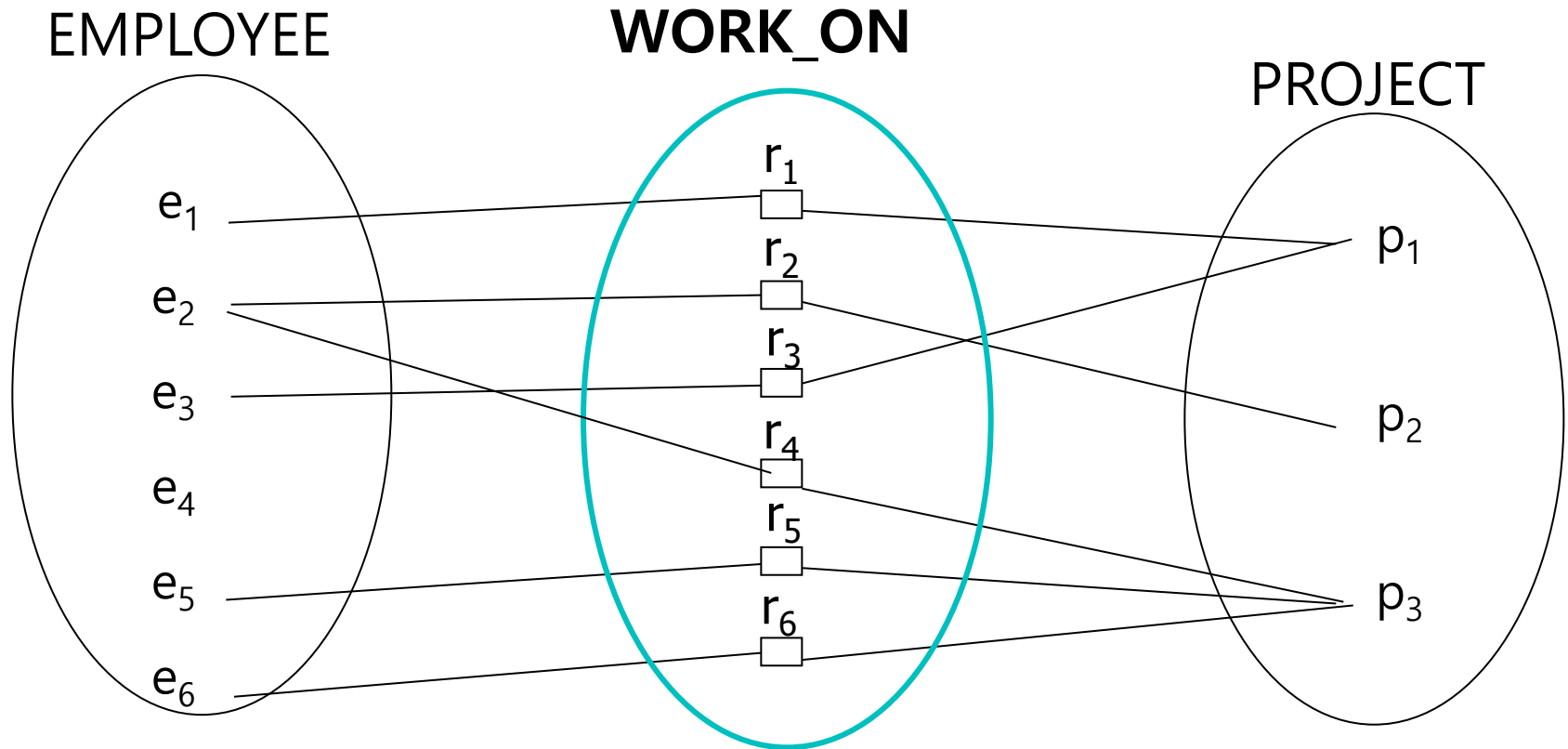
"Each employee works for at one department, but a department can have many employees for it."

MANAGE Relationship Type (1 : 1)



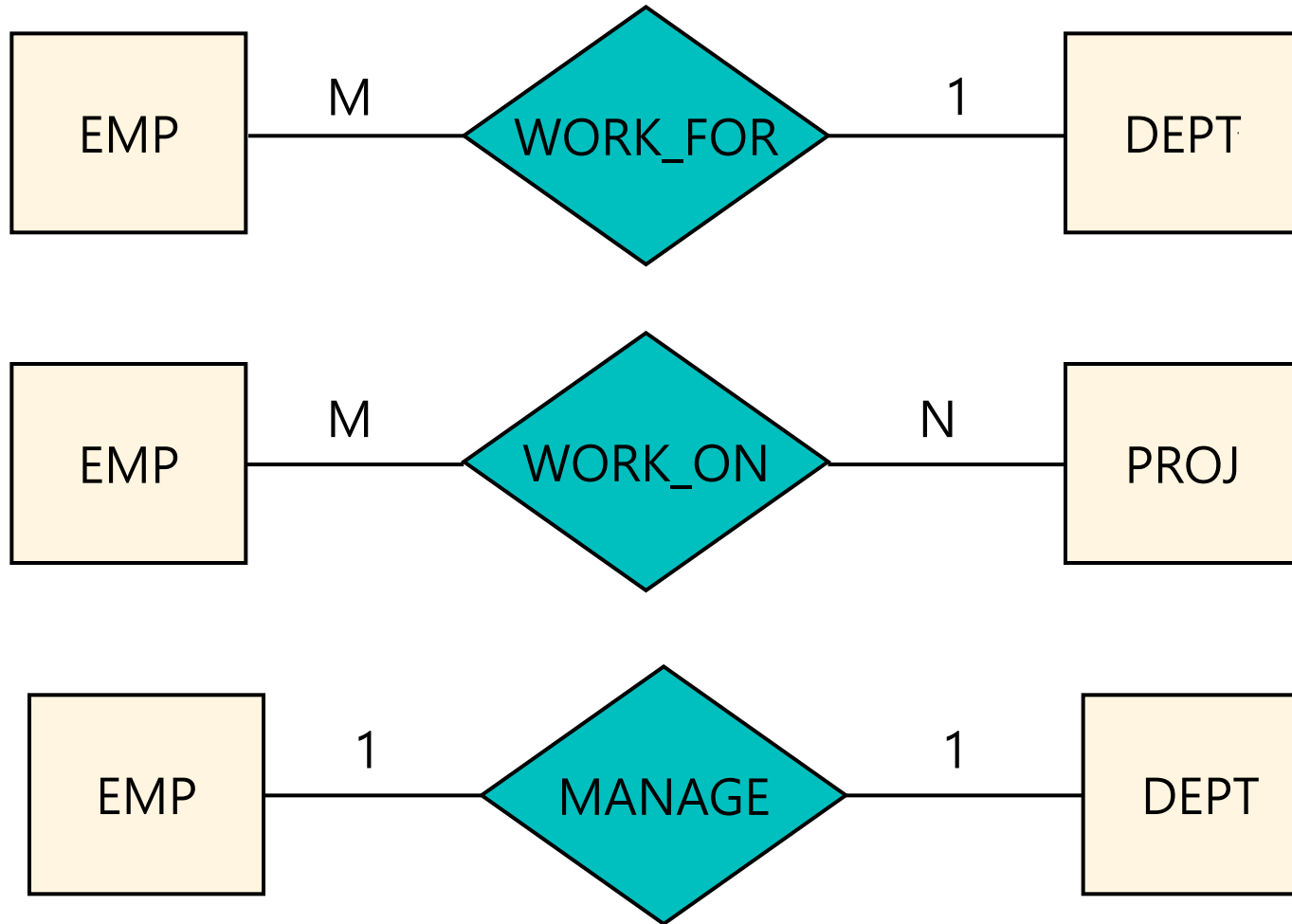
"Each employee works for at one department, and department has one employee for it."

WORK_ON Relationship Type (M : N)



"Each employee can work on many projects, and a project can have many working employees for it.

ER Diagram : Mapping Constraints



Constraints on Relationship(2)

● Participation Constraints

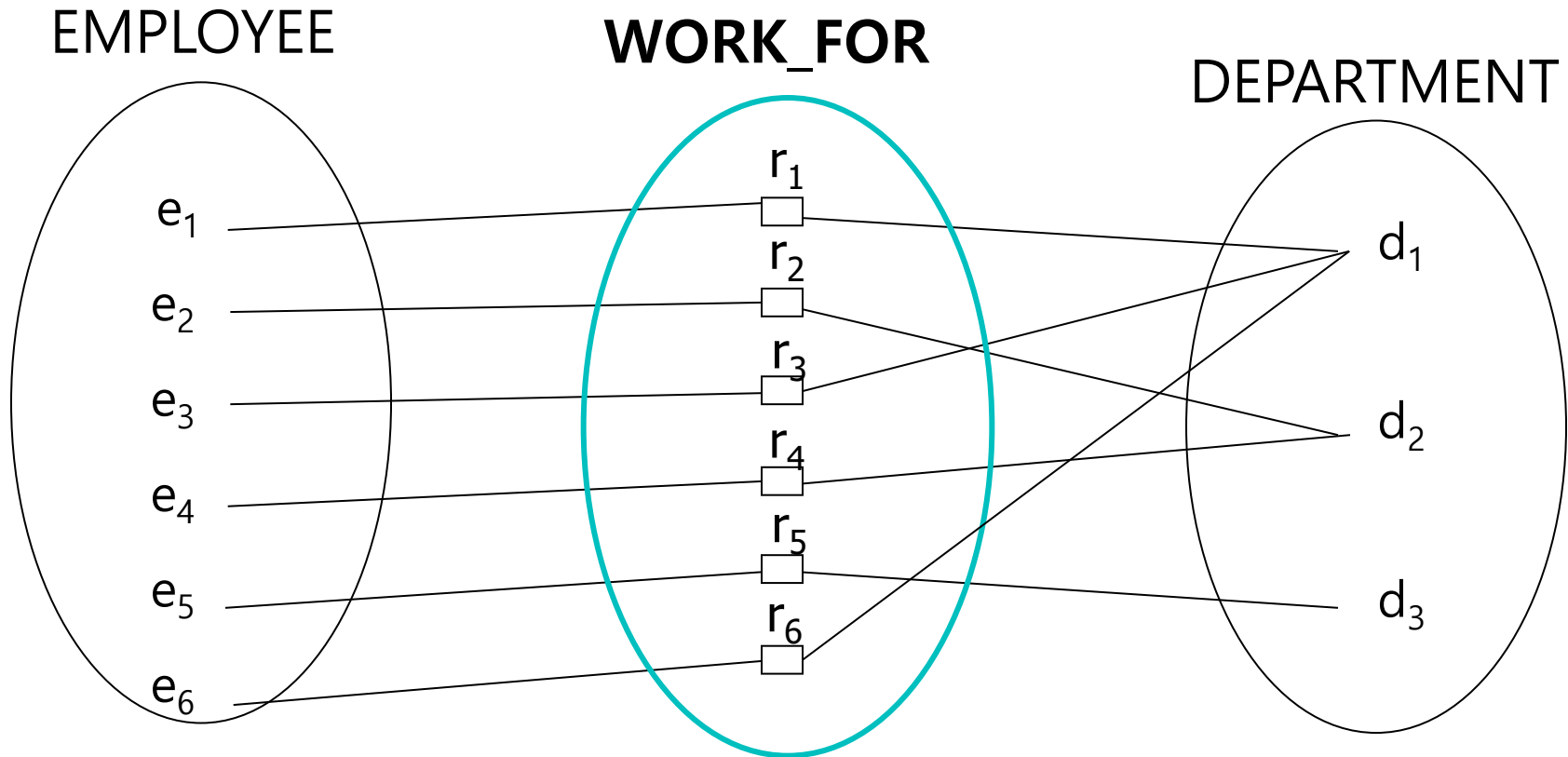
■ **Total** (= Mandatory)

- Every entity must participate (in a relationship).
- It is not allowed that there are any entities not participating in relationship.

■ **Partial** (= Optional)

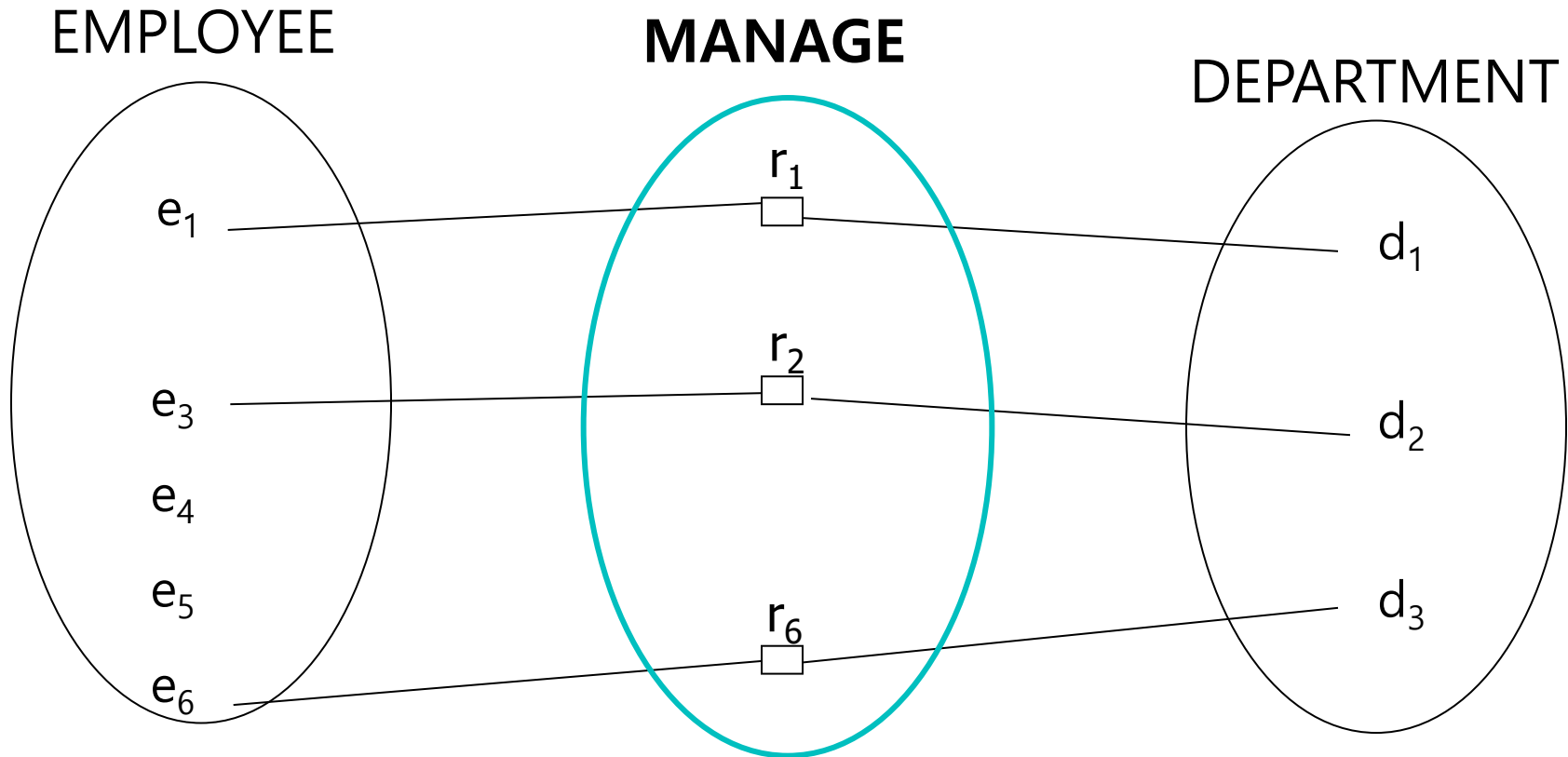
- Some entities may not participate.

WORK_FOR Relationship Type (Total : Total)



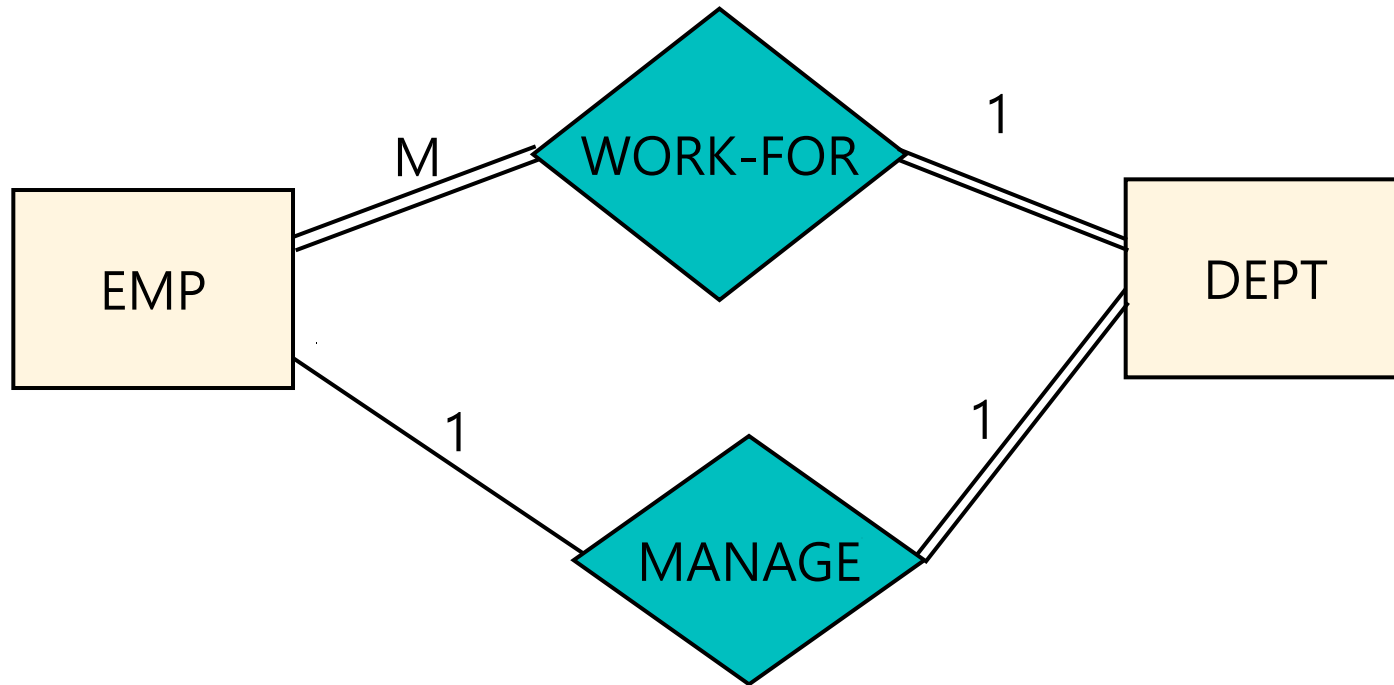
"Every employee must work for some department, and every department must have working employee for it."

MANAGE Relationship Type (Partial : Total)



"Not every employee needs to manage a department, but every department must have some manager for it."

ER Diagram : Total/Partial Constraints



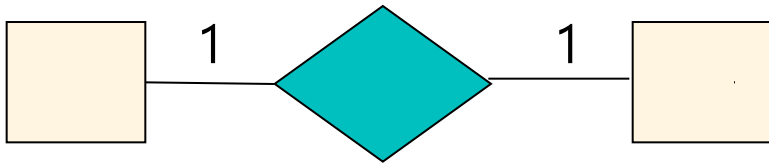
Total :

Partial :

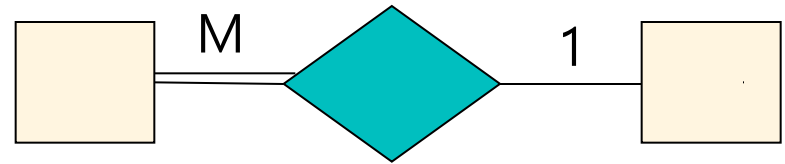
Exercises : Relationship

- Show examples of each of the following relationships;

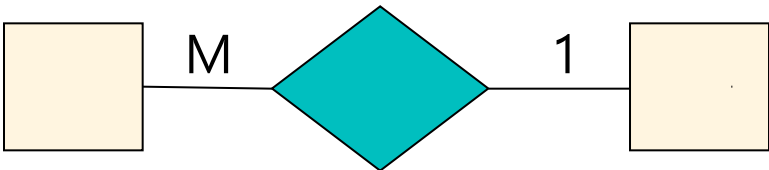
(a)



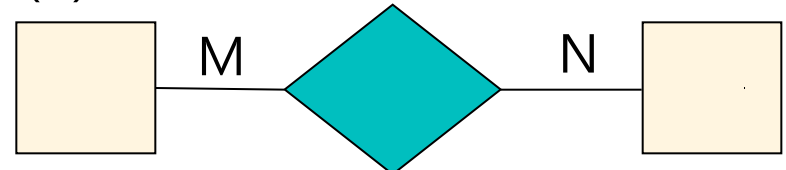
(b)



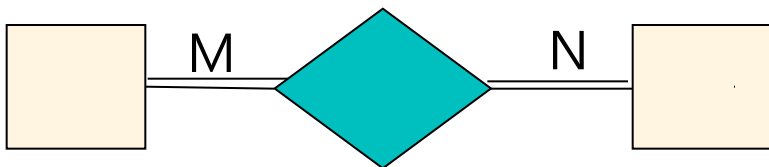
(c)



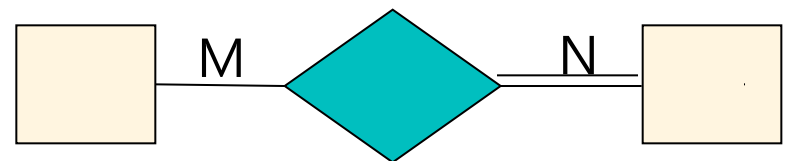
(d)



(e)



(f)

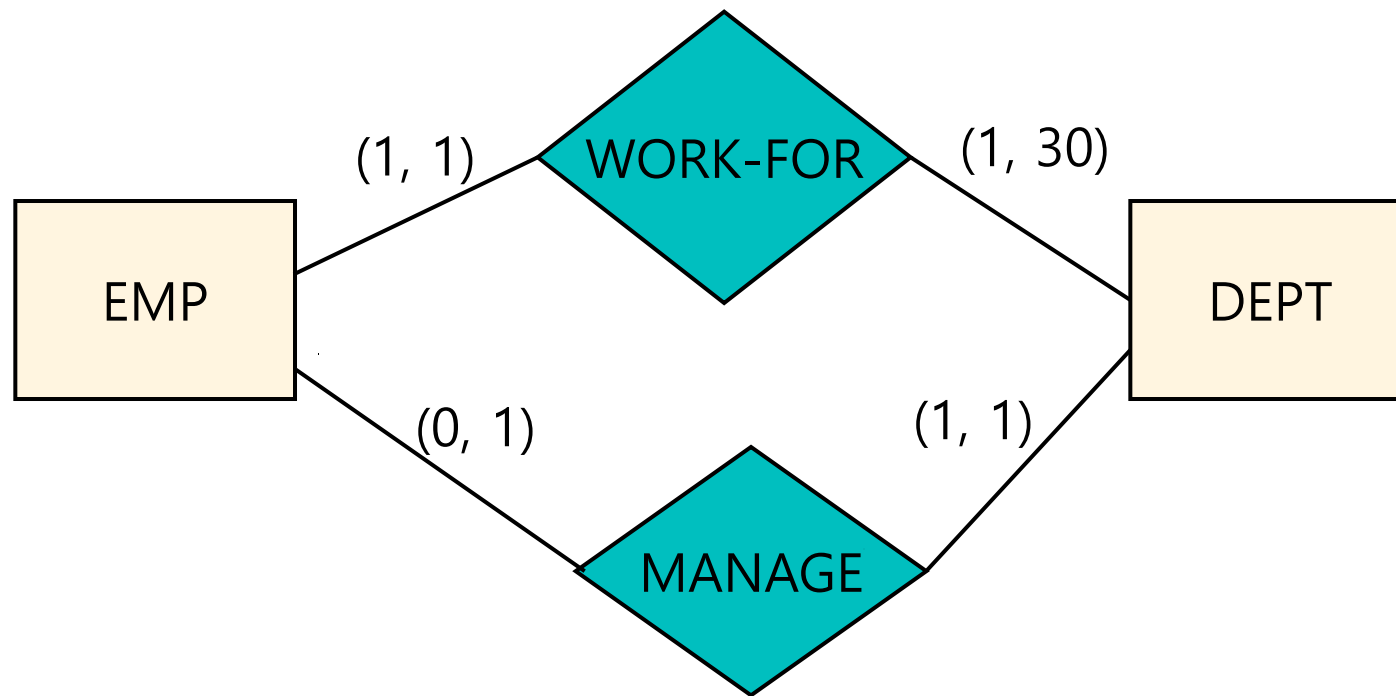


Constraints on Relationship(3)

● (Min, Max) Constraints

- Assign (**min**, **max**) to each entity type.
- **min** means "at least"; **max** means "at most"
- **min** = 0 means **partial**
- **min** > 0 means **total**
- $\text{min} \leq \text{max}; \text{min} \geq 0; n \geq \text{max} \geq 1$

ER Diagram : (Min, Max) Constraints



- "Each department must have exactly one manager and an employee can manage at most one department"
- "Each employee must work for exactly one department, but a department must have maximum 30 employees"

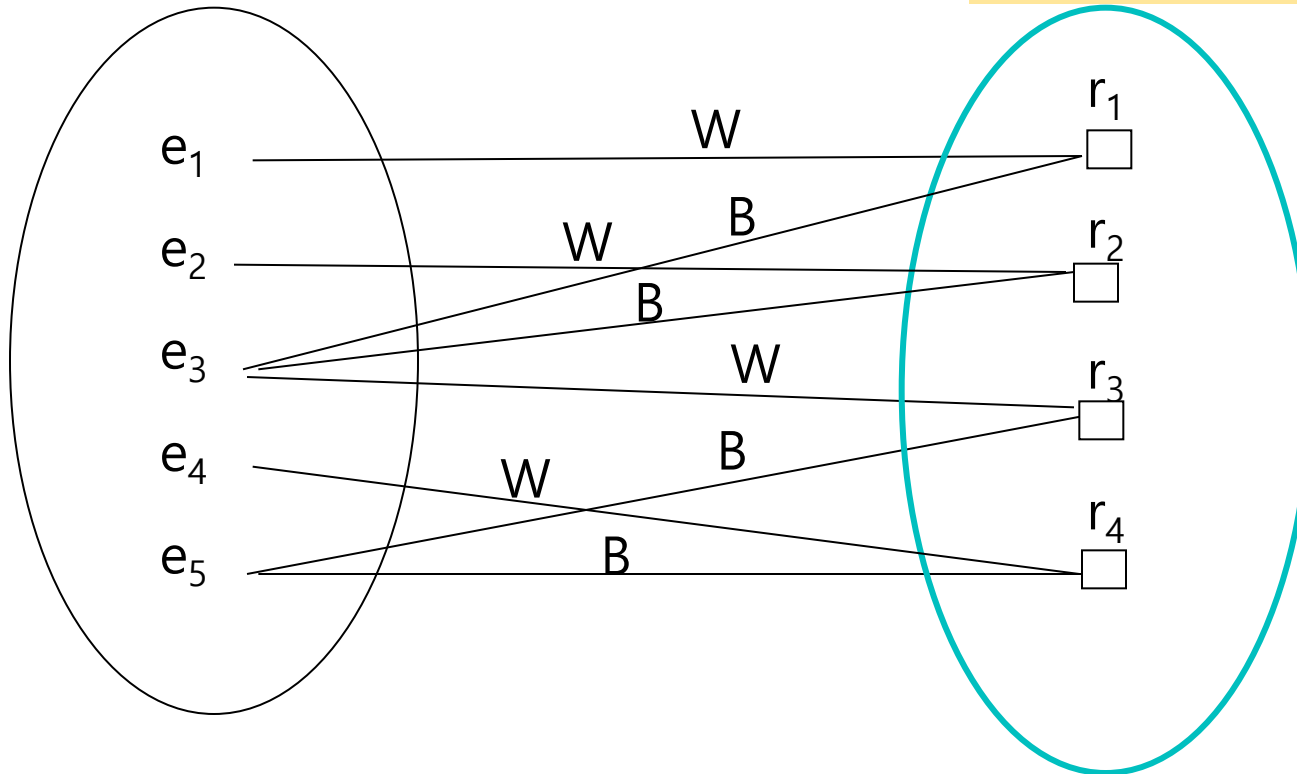
Recursive Relationship

- Relationship with degree 1 is called **recursive**.
- Both participating entity types are the same.
- For example :
 - 사람과 사람들간의 관계
 - 학생과 학생들간의 관계
 - 과목과 과목들 간의 관계
 - (컴퓨터) 부품과 부품들 간의 관계
- 참여하는 양쪽의 동일한 entity type들을 구분하기 위해 서로 같은 다른 role (역할)들이 필요함.
- ER diagram 그릴 때 role을 표기함.

Recursive Relationship : SUPERVISE

EMPLOYEE

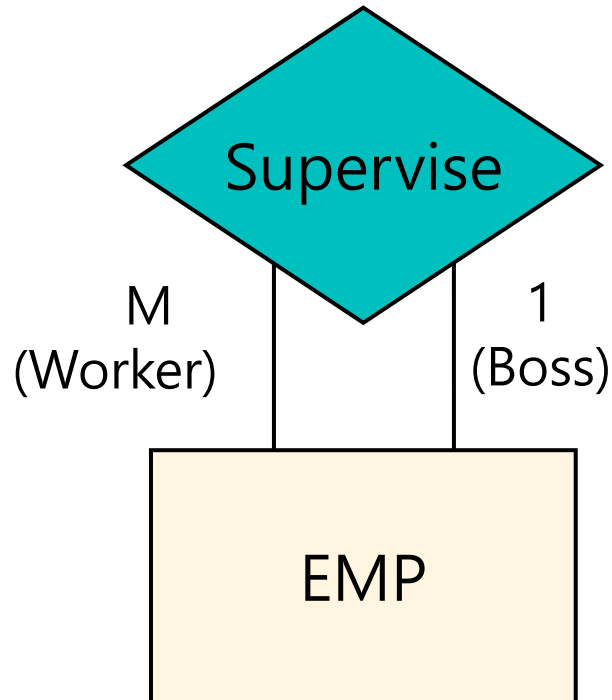
SUPERVISE



- role W : Supervisee (Worker)
- role B : Supervisor (Boss)

Recursive Relationship

1 : M



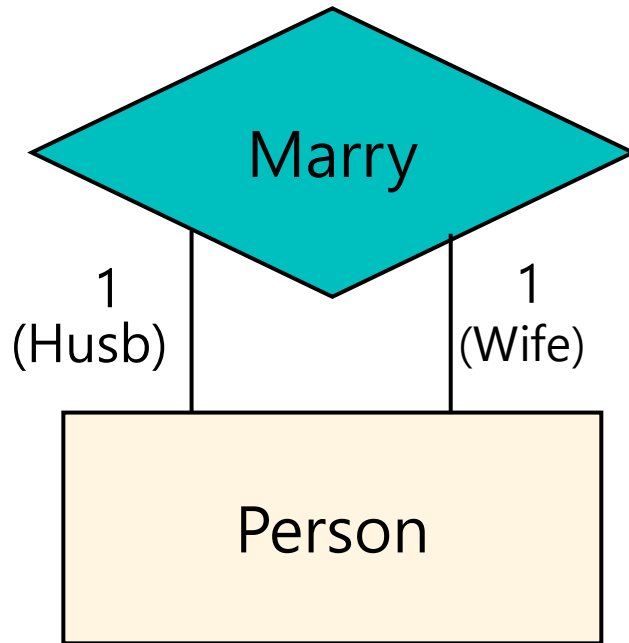
Example :

worker	boss
bob	joe
abe	joe
joe	ann
ann	eve

- "Each boss can have many workers" (1 : M)
- "Each worker can have only one boss" (M : 1)

Recursive Relationship

1 : 1



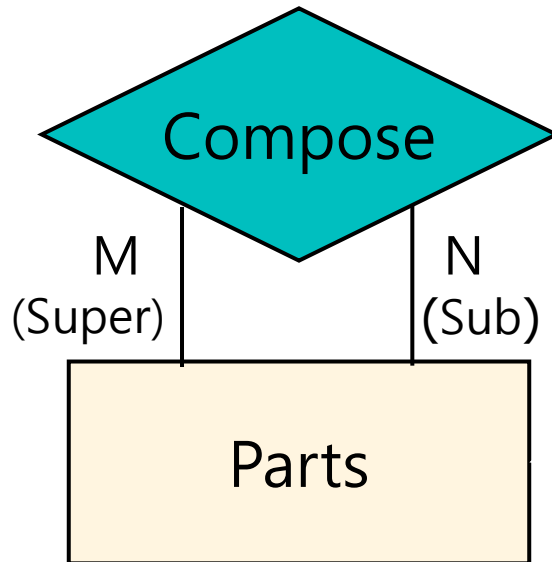
Example :

hus	wife
adam	eve
tarjan	jane
dick	jane
pete	jolie

- "Each person can have only one wife" (1 : 1)
- "Each person can have only one husband" (1 : 1)

Recursive Relationship

M : N



Example :

Super	Sub
A	B
A	C
B	D
B	E
F	C

- "A part consists of many different subparts" (1 : M)
- "A part can be subparts of many different parts" (N : 1)