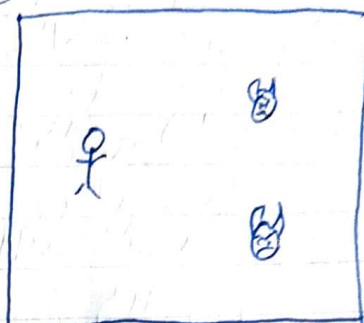
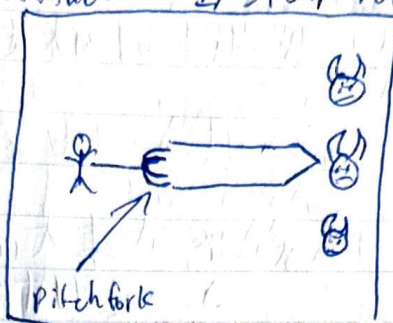
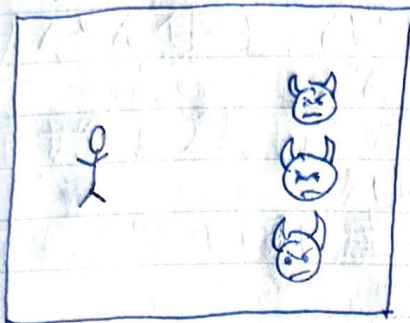


Destroy Suburbia!

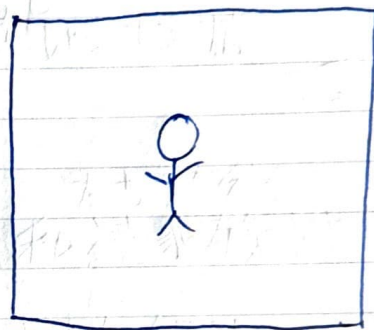
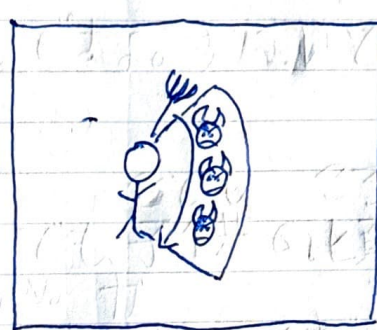
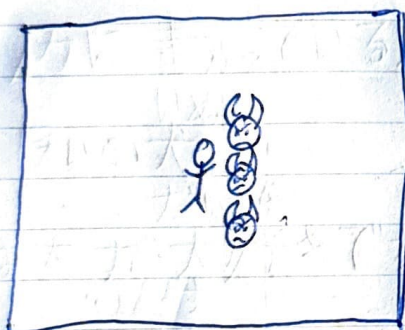
♂ → player

♂ = enemy

Attack 1/spear poke

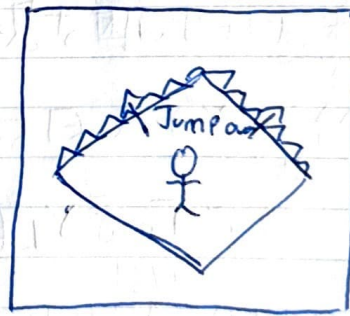
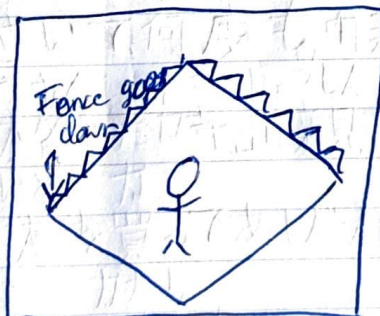
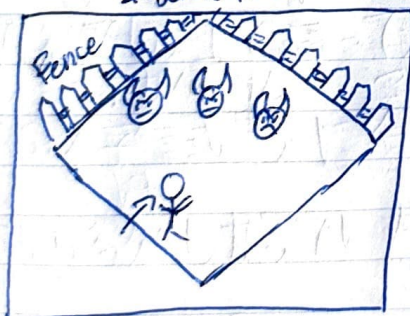


Attack 2/sweep attack



Stages

Isometric



1 item per yard after all enemies defeated
After 10(?) yards, final boss: HOA

Each item has different buffs and some give new abilities.