

OPTICS ARE MONOIDAL CONTEXT

MARIO ROMÁN

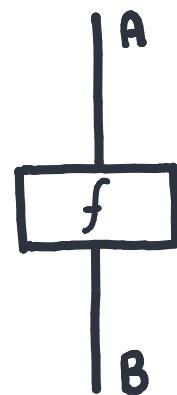
joint with Matt Earnshaw and James Hefford

MFPS, 23rd June

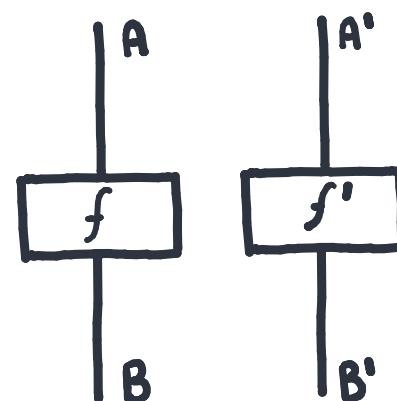
Supported by the EU Estonian IT Academy. 

MONOIDAL CATEGORIES: PROCESS THEORIES

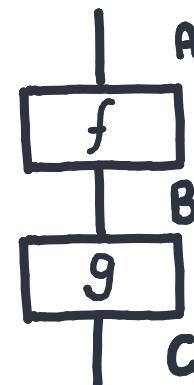
Monoidal categories are an algebra of parallel and sequential composition.
String diagrams are an internal language of monoidal categories.



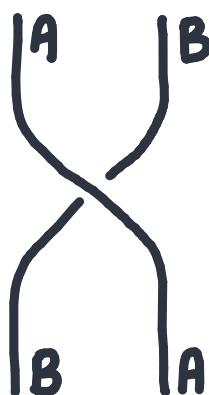
Process



Parallel composition



Sequential composition



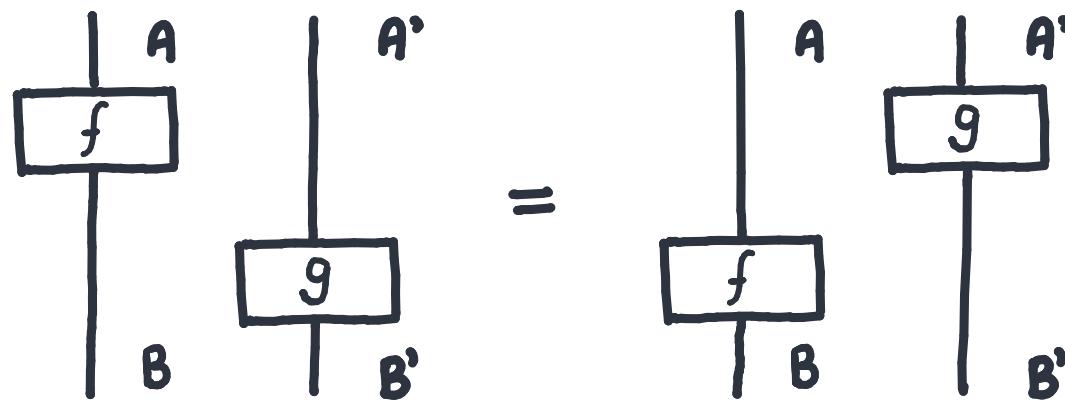
Swap



Bénabou

MONOIDAL CATEGORIES: PROCESS THEORIES

Monoidal categories are an algebra of parallel and sequential composition.
String diagrams are an internal language of monoidal categories.



Interchange Law



Bénabou

PART 0: Optics

OPTICS

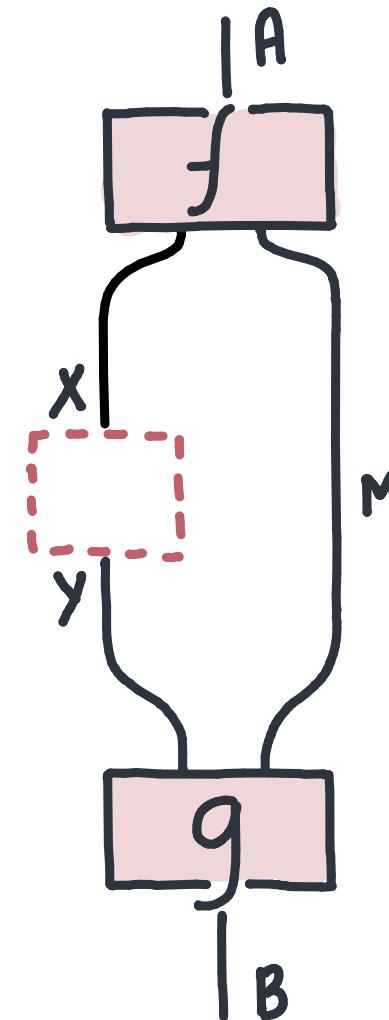
DEFINITION. Let \mathcal{C}, \otimes, I symm. monoidal.

An **optic** from A to B with a hole from X to Y is a pair of morphisms

$$f: A \rightarrow X \otimes M, \quad g: Y \otimes M \rightarrow B,$$

written as $\langle f | g \rangle$, and quotiented by **dinaturality** on M :

$$\langle f; (id \otimes h) | g \rangle = \langle f | (id \otimes h); g \rangle.$$



OPTICS

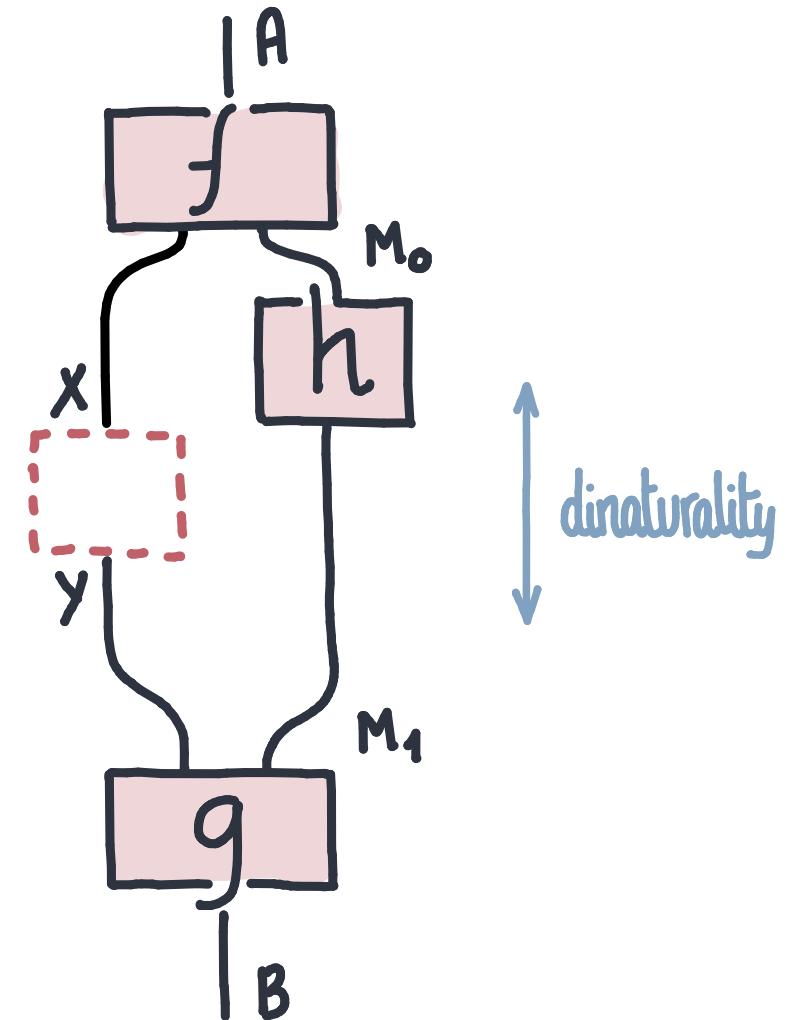
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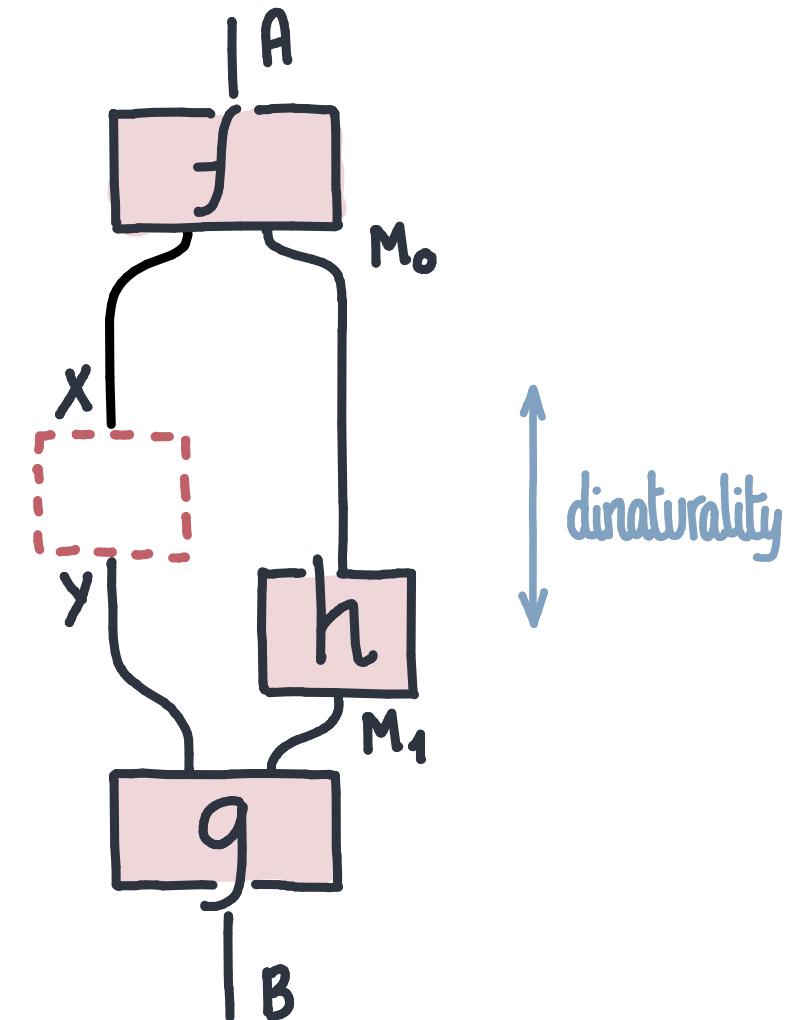
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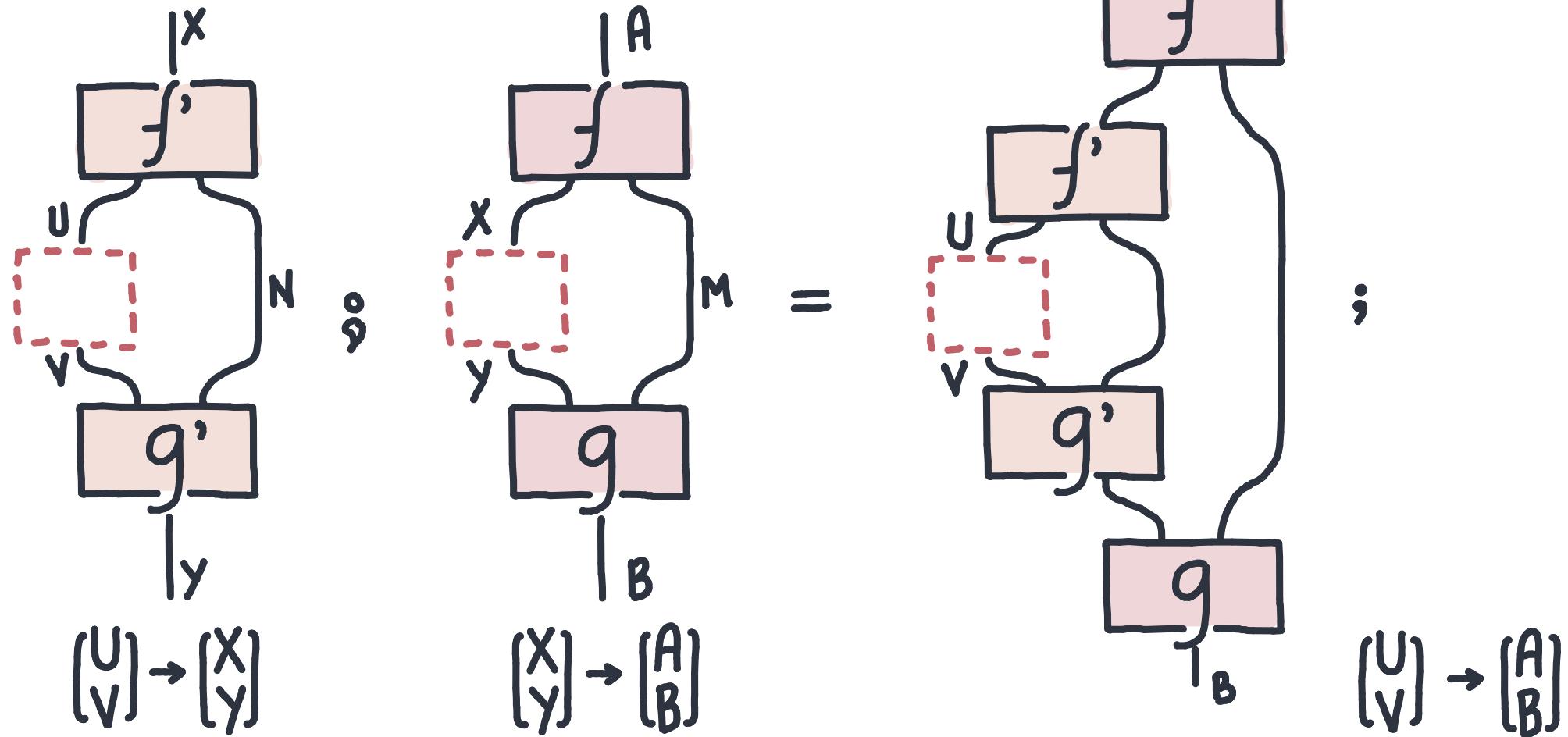
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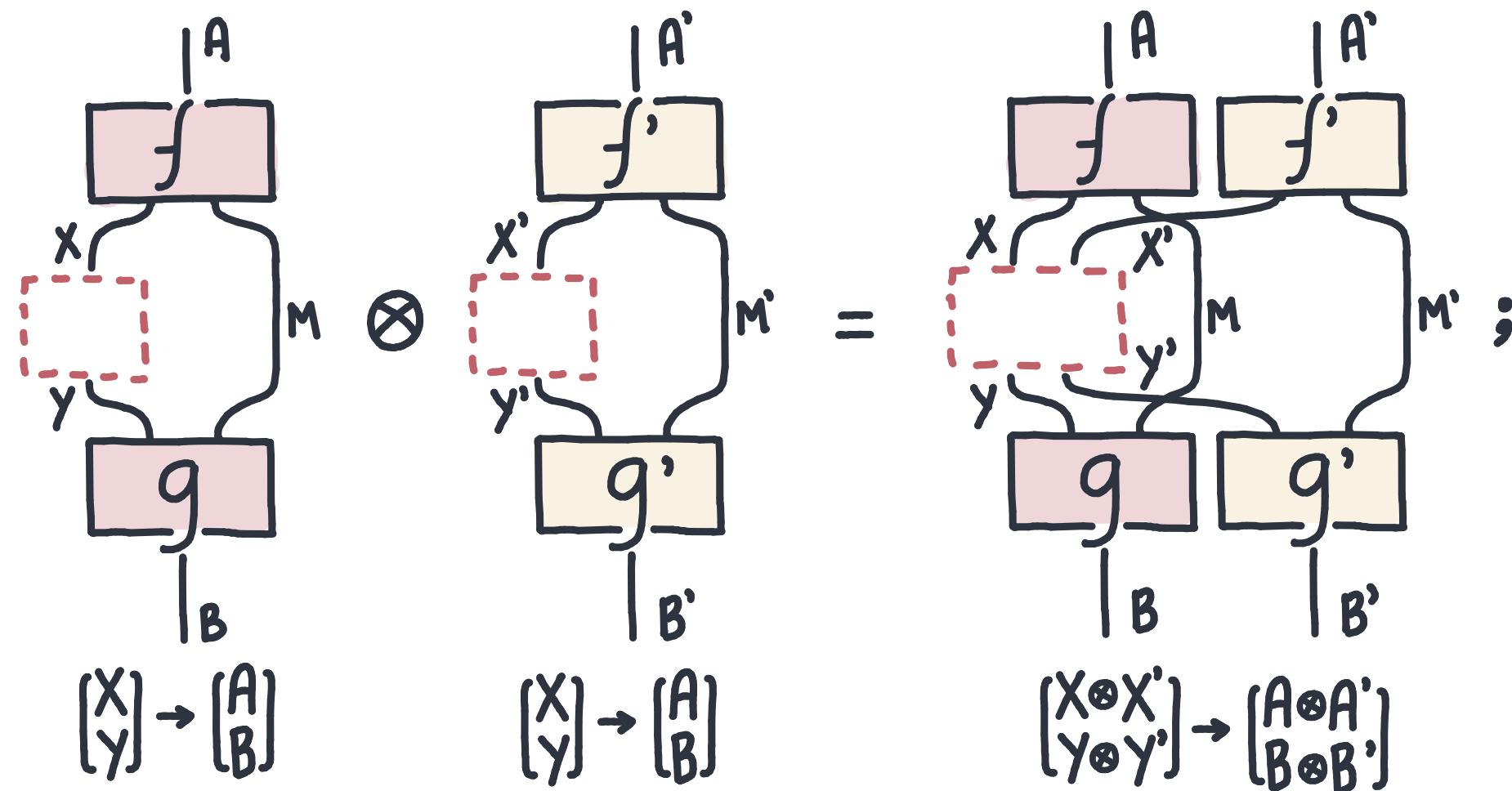
OPTICS FORM A CATEGORY

Objects are pairs $\begin{bmatrix} X \\ Y \end{bmatrix}$. Composition is



OPTICS FORM A MONOIDAL CATEGORY

Tensoring is $\begin{bmatrix} X \\ Y \end{bmatrix} \otimes \begin{bmatrix} X' \\ Y' \end{bmatrix} = \begin{bmatrix} X \otimes X' \\ Y \otimes Y' \end{bmatrix}$, and

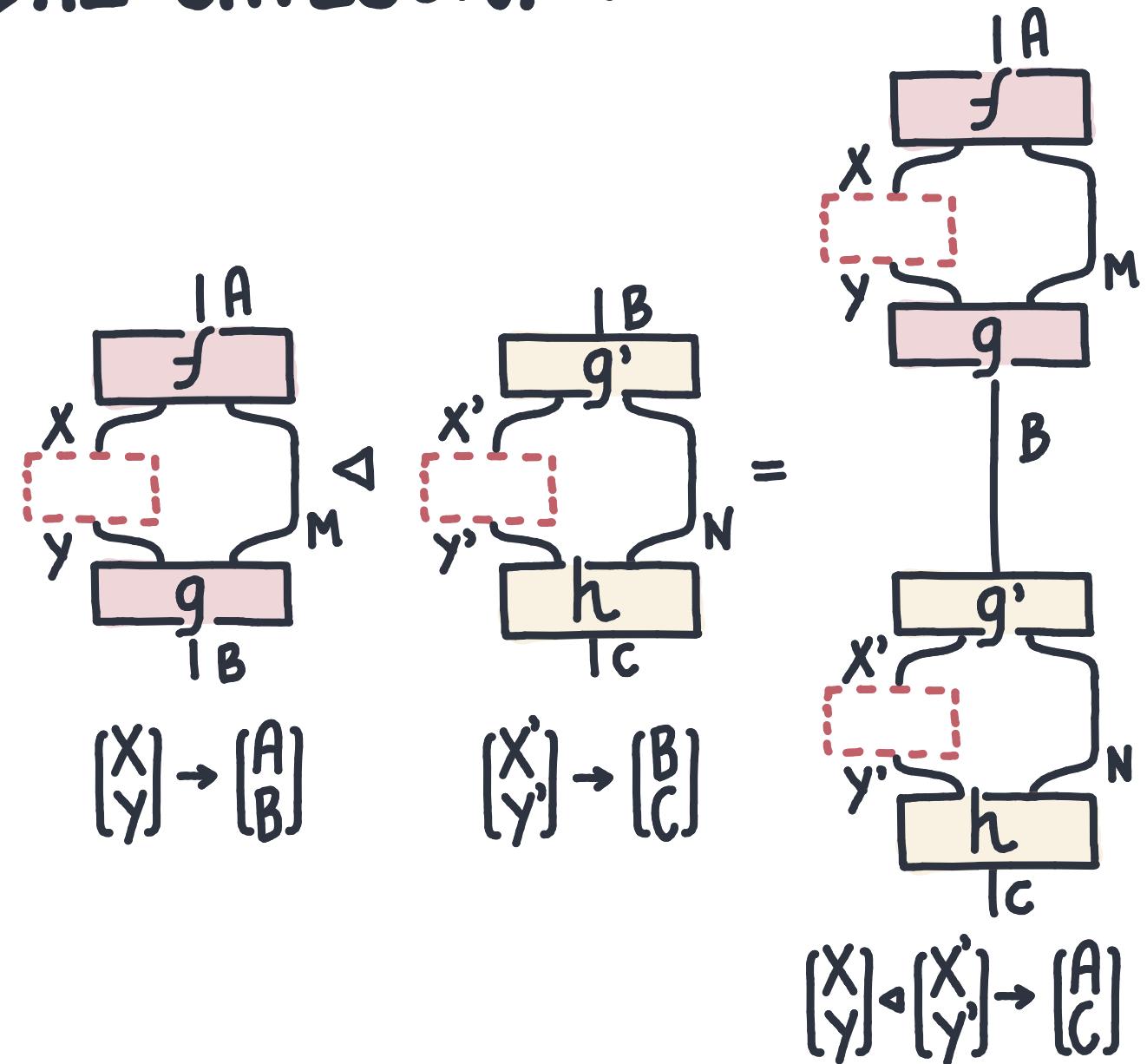


OPTICS FORM A DUOIDAL CATEGORY?

Sequencing is not an operation:

$\begin{bmatrix} X \\ Y \end{bmatrix} \triangleleft \begin{bmatrix} X' \\ Y' \end{bmatrix}$ is not an object, even
when $\begin{bmatrix} X \\ Y \end{bmatrix} \triangleleft \begin{bmatrix} X' \\ Y' \end{bmatrix} \rightarrow \begin{bmatrix} A \\ B \end{bmatrix}$ is defined.

This is not monoidal, but it is
still **promonoidal**.

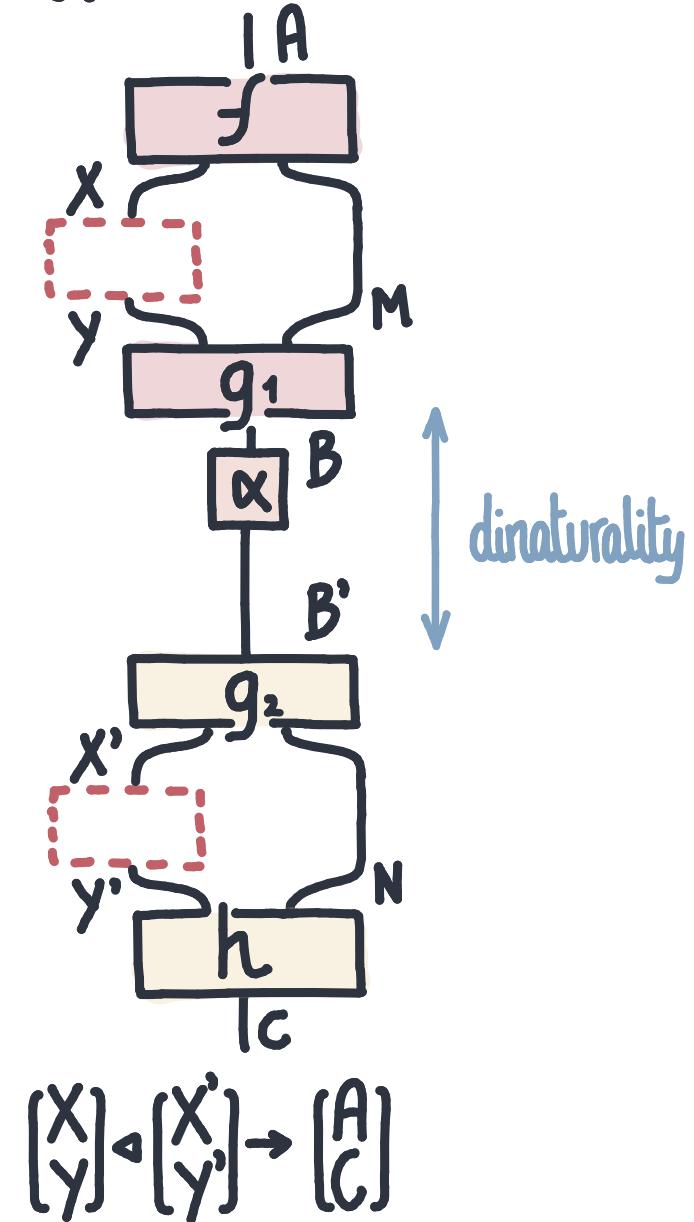


OPTICS FORM A DUOIDAL CATEGORY?

Sequencing is not an operation, it defines a hom-set to an object that does not really exist.

$[X] \triangleleft [X']$ is not an object, but $[X] \triangleleft [X'] \rightarrow [A]$ is defined.

This is not monoidal, but it is still **promonoidal**.

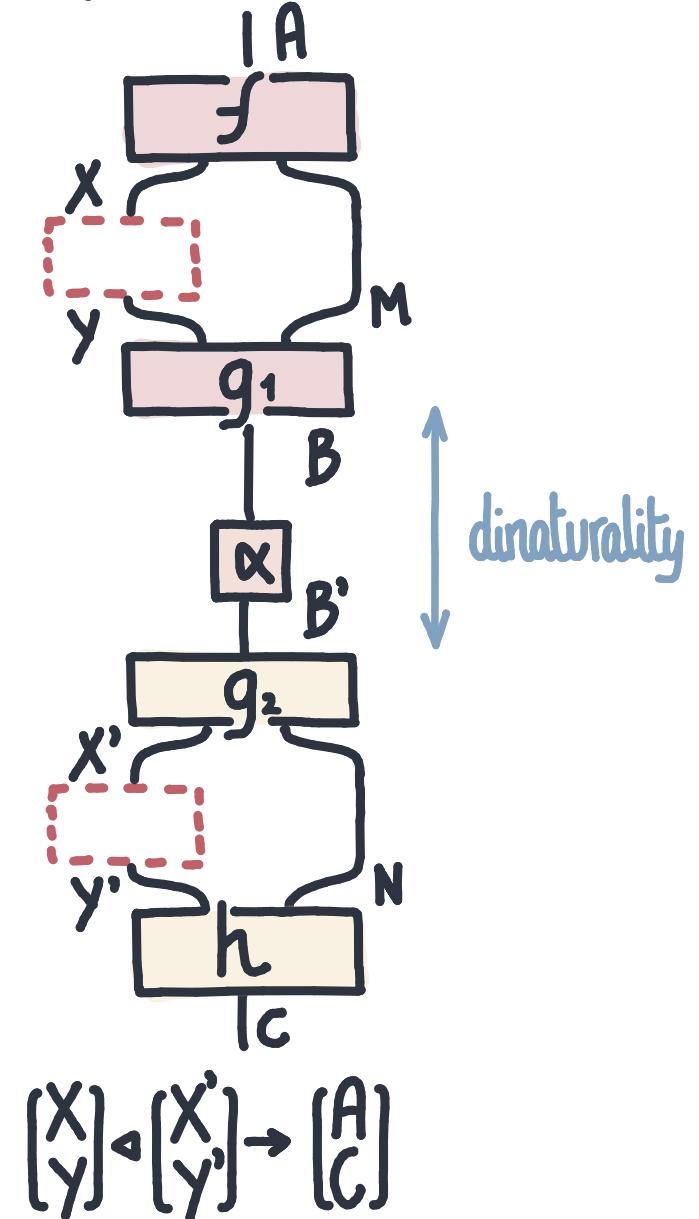


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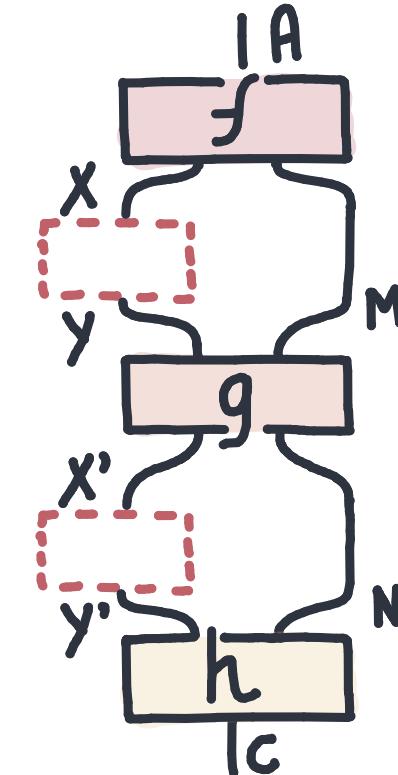


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$$\begin{bmatrix} X \\ Y \end{bmatrix} \triangleleft \begin{bmatrix} X' \\ Y' \end{bmatrix} \rightarrow [A]_C$$

PART 1 : Promonoidals

MONOIDAL CATEGORY

DEFINITION. A monoidal category is a category \mathcal{C} together with functors

$$(\otimes) : \mathcal{C} \times \mathcal{C} \rightarrow \mathcal{C}, \quad I : 1 \rightarrow \mathcal{C},$$

and natural isomorphisms

$$\alpha_{A,B,C} : A \otimes (B \otimes C) \rightarrow (A \otimes B) \otimes C,$$

$$\lambda_A : I \otimes A \rightarrow A,$$

$$\rho_A : A \otimes I \rightarrow A,$$

satisfying the pentagon and triangle equations.

By nesting, $X \otimes (Y \otimes Z)$, we mean functor composition,

$$X \otimes (Y \otimes Z) := X \otimes M \text{ where } M = Y \otimes Z.$$

PROMONOIDAL CATEGORY

DEFINITION. A **promonoidal category** is a category \mathcal{C} together with **profunctors**

$$\mathcal{C}(\cdot \otimes \cdot; \cdot) : \mathcal{C}^{\text{op}} \times \mathcal{C} \times \mathcal{C} \rightarrow \text{SET}, \quad \mathcal{C}(\mathbf{I}; \cdot) : \mathcal{C}^{\text{op}} \rightarrow \text{SET},$$

and natural **bijections**,

$$\alpha_{A,B,C} : \mathcal{C}(X \otimes (Y \otimes Z); \cdot) \rightarrow \mathcal{C}((X \otimes Y) \otimes Z; \cdot),$$

$$\lambda_A : \mathcal{C}(\mathbf{I} \otimes X; \cdot) \rightarrow \mathcal{C}(X; \cdot),$$

$$\rho_A : \mathcal{C}(X \otimes \mathbf{I}; \cdot) \rightarrow \mathcal{C}(X; \cdot),$$

satisfying the pentagon and triangle equations.

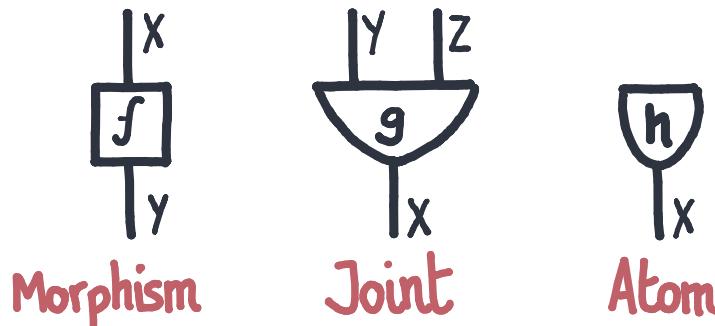
By nesting, $\mathcal{C}(X \otimes (Y \otimes Z); \cdot)$,
we mean profunctor composition,

$$\begin{aligned} \mathcal{C}(X \otimes (Y \otimes Z); \cdot) &:= \\ &\int^M \mathcal{C}(X \otimes M; \cdot) \times \mathcal{C}(Y \otimes Z; M). \end{aligned}$$

PROMONOIDAL CATEGORIES

Promonoidal categories provide a theory of coherent composition. It has

- Morphisms, $C(X; A)$.
- Joints, $C(X \triangleleft Y; A)$.
- Atoms, $C(N; A)$.

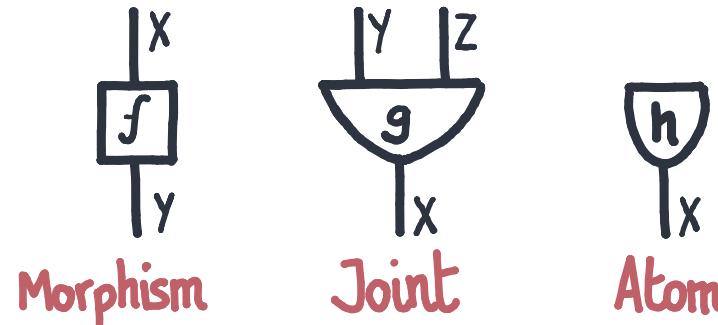


Malleability property: splitting A into X and “something” and then splitting that “something” into Y and Z can be done in the same number of ways as splitting A into “something” and Z and then splitting that something into X and Y .

PROMONOIDAL CATEGORIES

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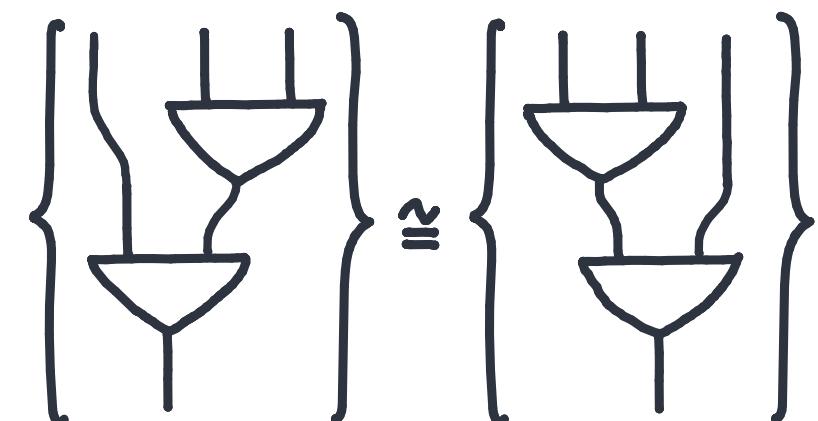


Malleability property:

$$\int^{\text{M} \in \mathcal{C}} C(A; X \otimes M) \times C(M; Y \otimes Z) \cong \int^{\text{M} \in \mathcal{C}} C(A; M \otimes Z) \times C(M; X \otimes Y);$$

$$\int^{\text{M} \in \mathcal{C}} C(A; X \otimes M) \times C(M; I) \cong C(A; X);$$

$$\int^{\text{M} \in \mathcal{C}} C(A; M \otimes X) \times C(M; I) \cong C(A; X);$$



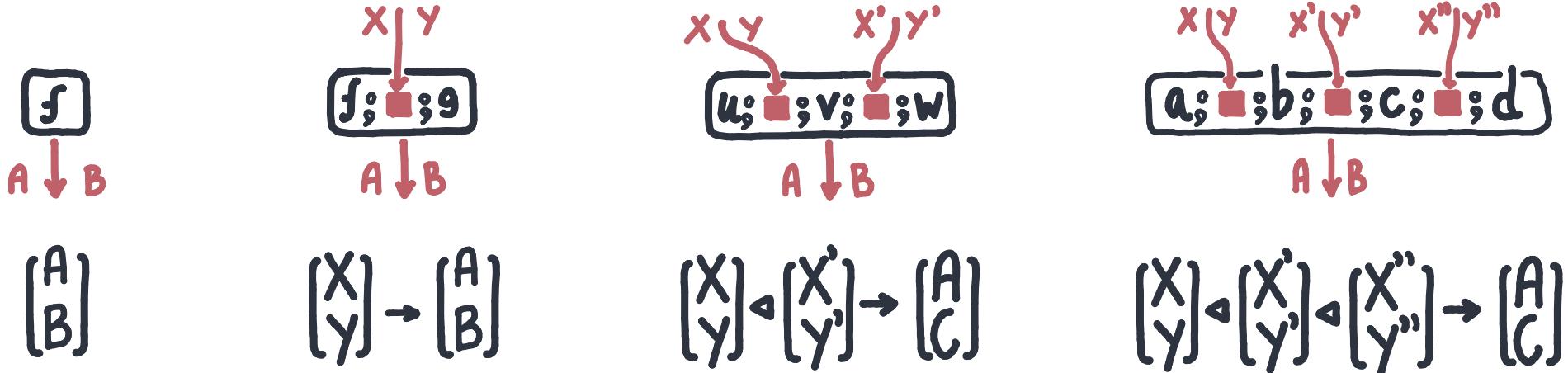
PART 2 : Context for Categories

CONTEXT FOR CATEGORIES

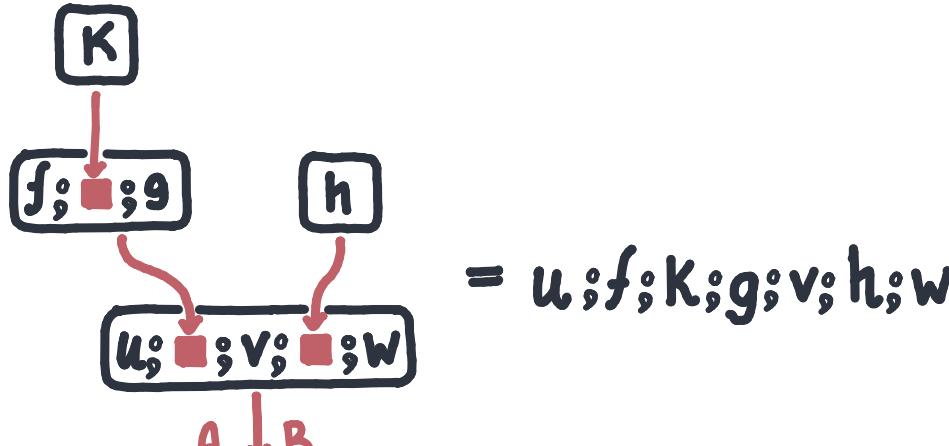
Consider 'expressions with holes' in a category, like the following

$$u; \square; v; \square; w, \quad f; \square; g, \quad f, \quad a; \square; b; \square; c; \square; d.$$

These contexts form a promonoidal category.



CONTEXT FOR CATEGORIES



These contexts form a ^A_B promonoidal category.

$$\begin{matrix} f \\ A \downarrow B \end{matrix}$$

$$\begin{matrix} x | y \\ f; \square; g \\ A \downarrow B \end{matrix}$$

$$\begin{matrix} x, y \\ u; \square; v; \square; w \\ A \downarrow B \end{matrix}$$

$$\begin{matrix} x | y & x' | y' & x'' | y'' \\ a; \square; b; \square; c; \square; d \\ A \downarrow B \end{matrix}$$

$$\begin{bmatrix} A \\ B \end{bmatrix}$$

$$\begin{bmatrix} X \\ Y \end{bmatrix} \rightarrow \begin{bmatrix} A \\ B \end{bmatrix}$$

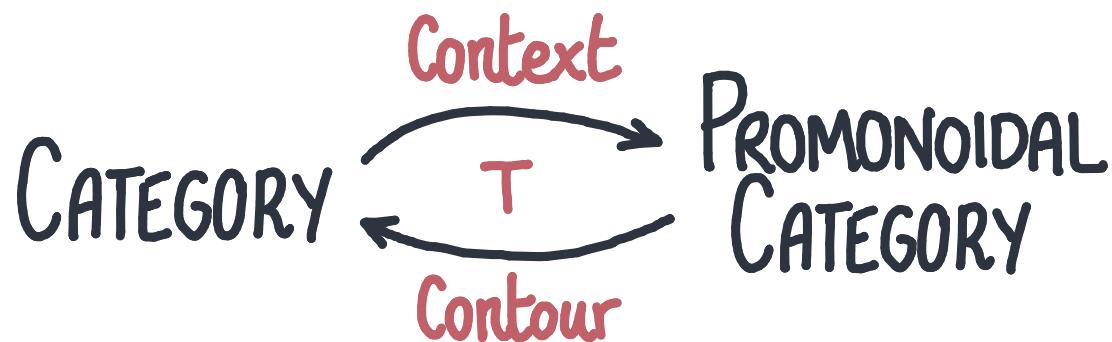
$$\begin{bmatrix} X \\ Y \end{bmatrix} \triangleleft \begin{bmatrix} X' \\ Y' \end{bmatrix} \rightarrow \begin{bmatrix} A \\ C \end{bmatrix}$$

$$\begin{bmatrix} X \\ Y \end{bmatrix} \triangleleft \begin{bmatrix} X' \\ Y' \end{bmatrix} \triangleleft \begin{bmatrix} X'' \\ Y'' \end{bmatrix} \rightarrow \begin{bmatrix} A \\ C \end{bmatrix}$$

CONTOUR IS ADJOINT TO SPLICE

What is a canonical algebra of context on top of a monoidal category?

- Each category gives a cofree promonoidal, **context**.
- Each promonoidal gives a free category, **contour**.

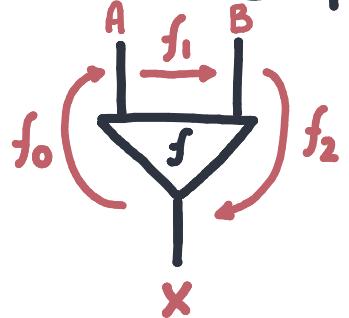


CONTOUR

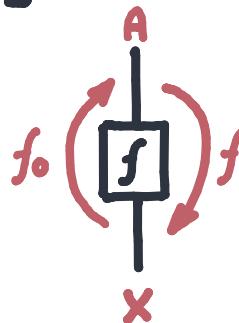


Meliès, Zeilberger.

Contouring promonoidal categories generates a category.



$$\begin{aligned}f_0 &: X^L \rightarrow A^L \\f_1 &: A^R \rightarrow B^L \\f_2 &: B^R \rightarrow X^R\end{aligned}$$

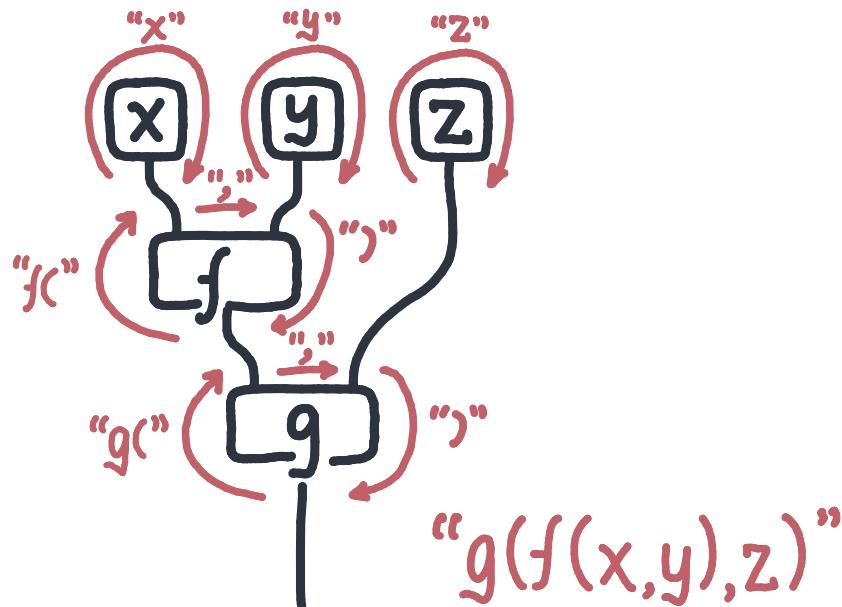


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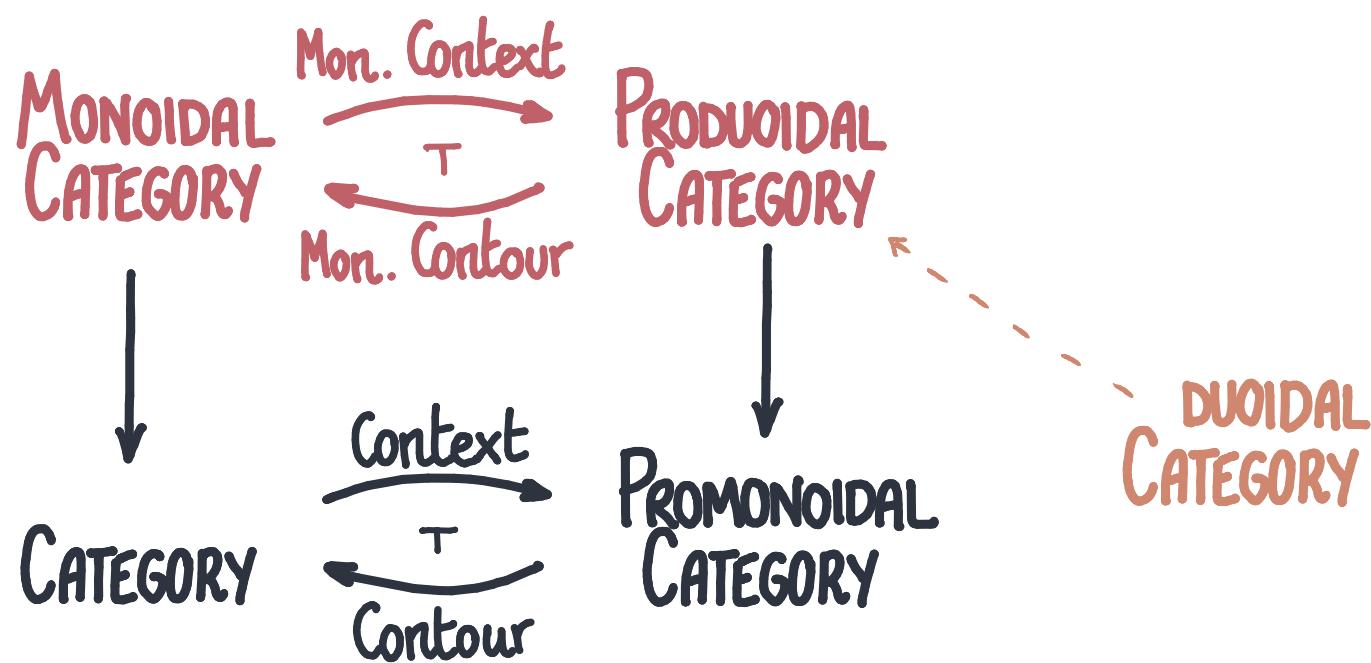


$$f_0 : X^L \rightarrow X^R.$$

The category provides
a simple parsing algebra to
any promonoidal,
or any multicategory.



NEXT

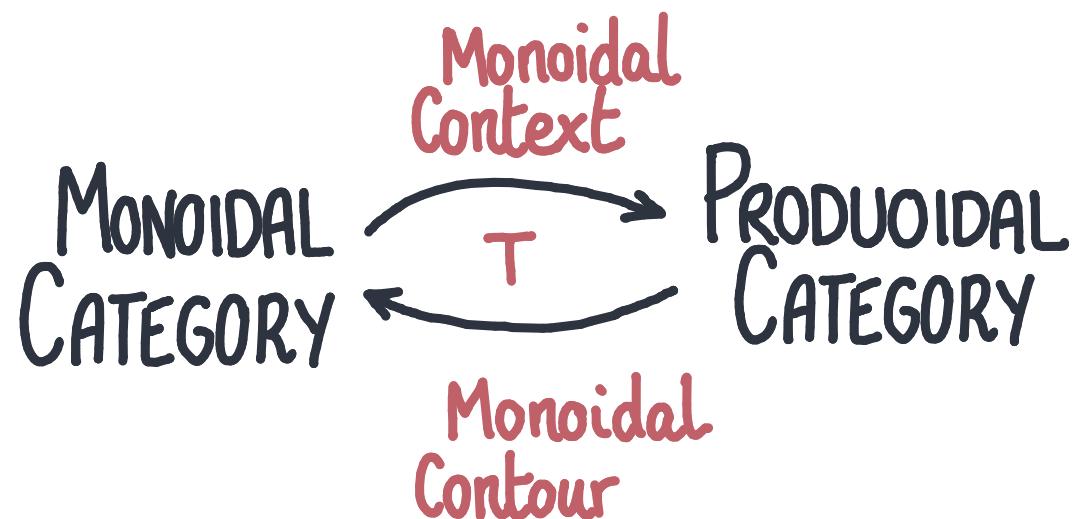


PART 4 : CONTEXT FOR MONOIDAL CATEGORIES

MONOIDAL CONTEXT-CONTOUR

What is a canonical algebra of decomposition on top of a monoidal category?

- Each monoidal category gives a cofree produoidal, **monoidal context**.
- Each produoidal gives a free monoidal category, **monoidal contour**.



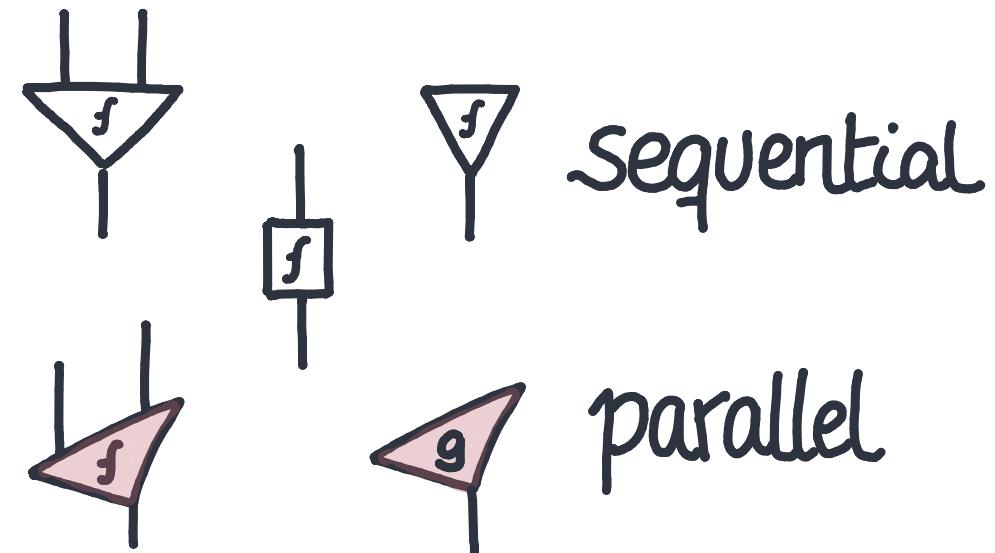
PRODUIODAL CATEGORIES

DEFINITION. A *produoidal* is a pair of promonoidals

$$\begin{array}{lll} V(\cdot \triangleleft \cdot; \cdot) : V^{\text{op}} \times V \times V \rightarrow \text{SET}, & V(\cdot : N) : V^{\text{op}} \rightarrow \text{SET}, & \text{"sequential",} \\ V(\cdot ; \cdot \otimes \cdot) : V^{\text{op}} \times V \times V \rightarrow \text{SET}, & V(\cdot : I) : V^{\text{op}} \rightarrow \text{SET}, & \text{"parallel".} \end{array}$$

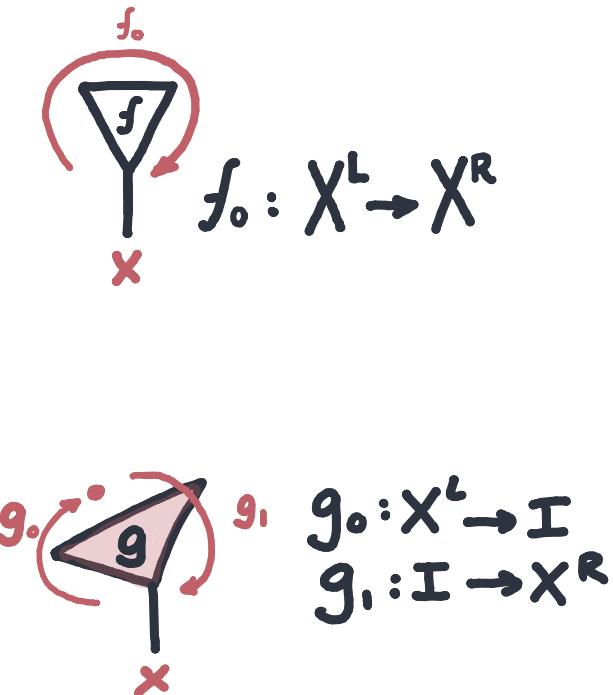
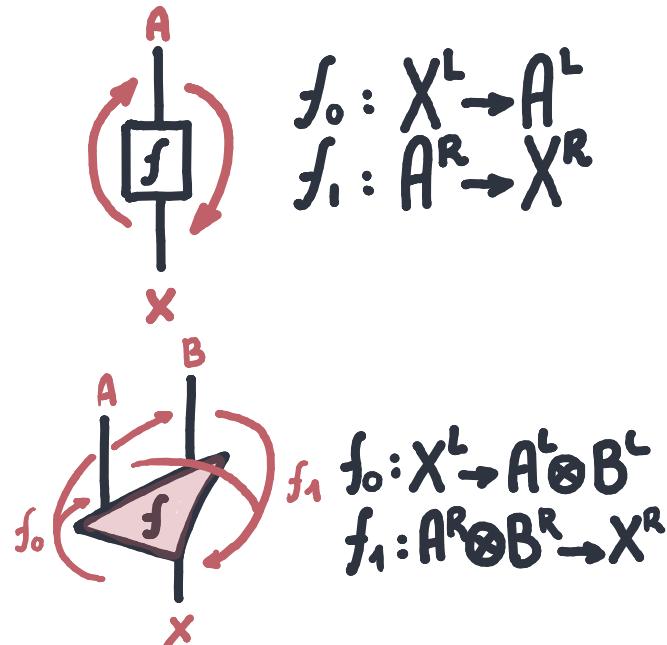
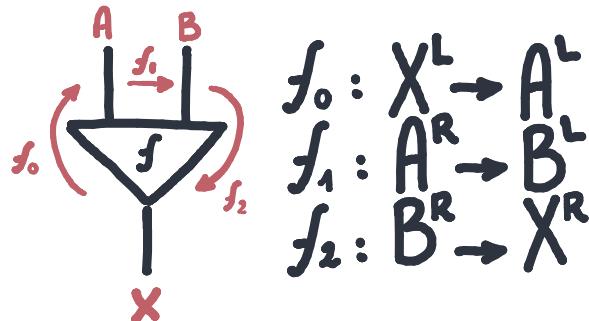
One laxly distributes over the other,

$$\begin{aligned} \Psi_2 &: (A \triangleleft B) \otimes (C \triangleleft D) \rightarrow (A \otimes C) \triangleleft (B \otimes D), \\ \Psi_0 &: I \rightarrow N \\ \Psi_2 &: N \rightarrow N \triangleleft N \\ \Psi_0 &: I \rightarrow I \otimes I \end{aligned}$$



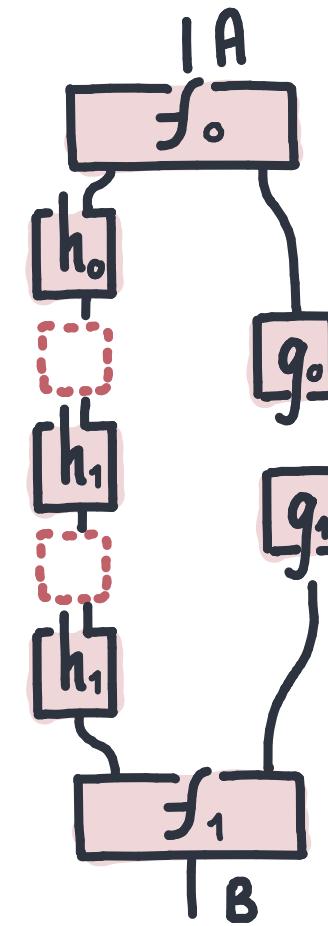
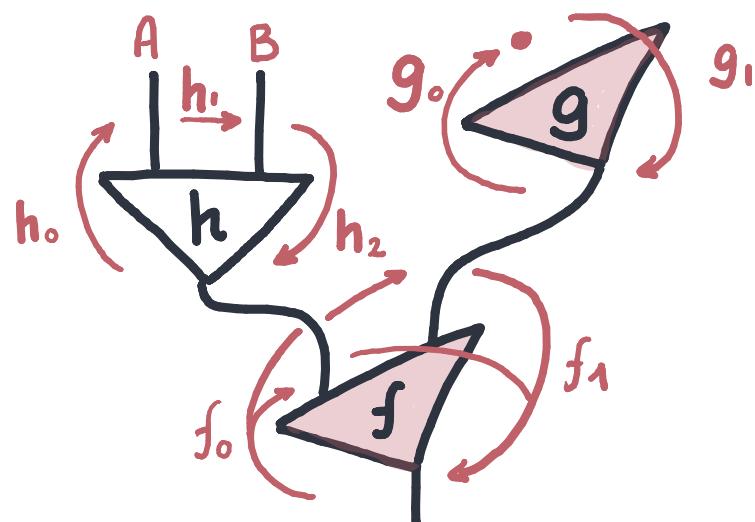
MONOIDAL CONTOUR

Contouring produoidal categories generates a monoidal category.



MONOIDAL CONTOUR

Contouring produoidal categories generates a monoidal category. Example.

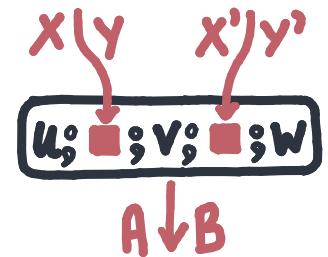


MONOIDAL CONTEXT

Consider 'expressions with holes' in a monoidal category, like the following

$$u; \square; v; \square; w, \quad \kappa, \quad f; (\square \otimes \square); g, \quad p \mid q.$$

These contexts form a produoidal category.



$$\begin{bmatrix} X \\ Y \end{bmatrix} \triangleleft \begin{bmatrix} X' \\ Y' \end{bmatrix} \rightarrow \begin{bmatrix} A \\ B \end{bmatrix}$$

$$\boxed{h} \quad A \downarrow B$$

$$z \rightarrow \begin{bmatrix} A \\ B \end{bmatrix}$$

$$\boxed{f; \square; g} \quad A \downarrow B$$

Annotation: $x|y$ with a red arrow pointing to the square hole.

$$\begin{bmatrix} X \\ Y \end{bmatrix} \rightarrow \begin{bmatrix} A \\ B \end{bmatrix}$$

$$\boxed{f; (\square \otimes \square); g} \quad A \downarrow B$$

Annotations: $x(y$ and $u|v$ with red arrows pointing to the first and second square holes respectively.

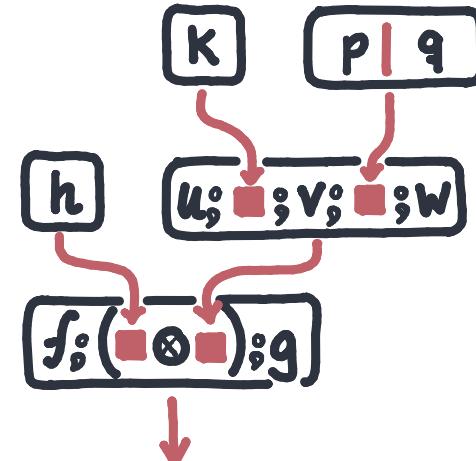
$$\begin{bmatrix} X \\ Y \end{bmatrix} \otimes \begin{bmatrix} X' \\ Y' \end{bmatrix} \rightarrow \begin{bmatrix} A \\ B \end{bmatrix}$$

$$\boxed{p \mid q} \quad A \downarrow B$$

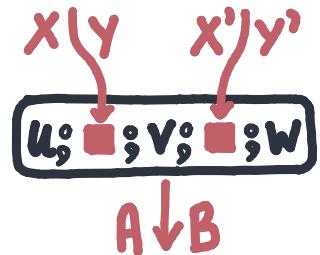
$$I \rightarrow \begin{bmatrix} A \\ B \end{bmatrix}$$

MONOIDAL CONTEXT

$$f; (h \otimes (u; K; v; p; q; w)) ; g =$$



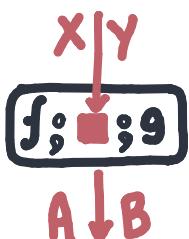
These contexts form a *provooidal* category.



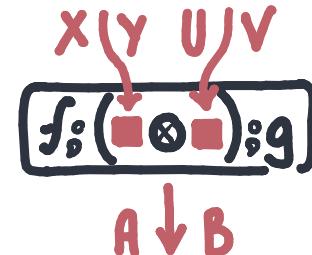
$$\begin{bmatrix} X \\ Y \end{bmatrix} \triangleleft \begin{bmatrix} X' \\ Y' \end{bmatrix} \rightarrow \begin{bmatrix} A \\ B \end{bmatrix}$$



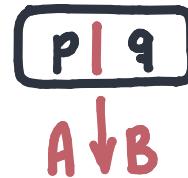
$$z \rightarrow \begin{bmatrix} A \\ B \end{bmatrix}$$



$$\begin{bmatrix} X \\ Y \end{bmatrix} \rightarrow \begin{bmatrix} A \\ B \end{bmatrix}$$



$$\begin{bmatrix} X \\ Y \end{bmatrix} \otimes \begin{bmatrix} X' \\ Y' \end{bmatrix} \rightarrow \begin{bmatrix} A \\ B \end{bmatrix}$$

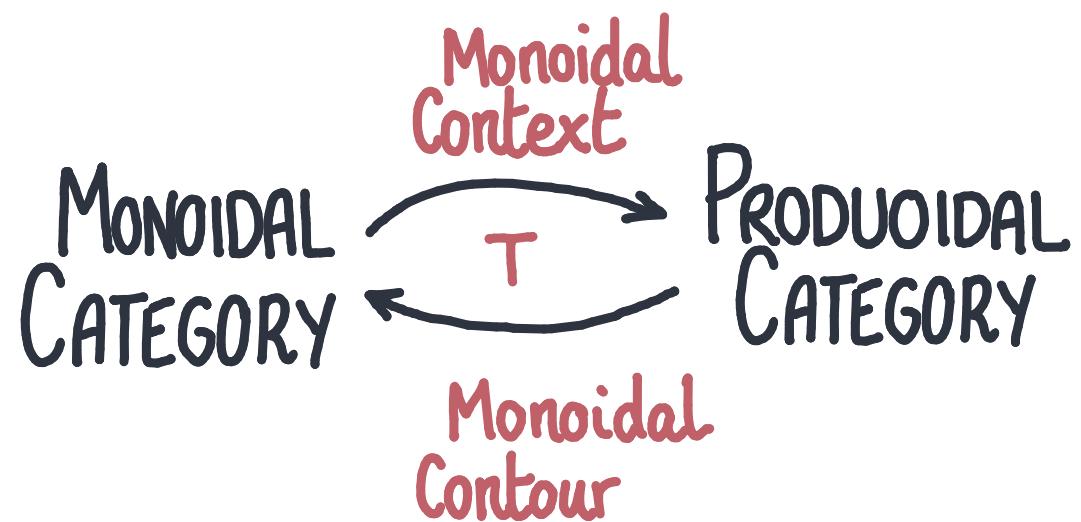


$$I \rightarrow \begin{bmatrix} A \\ B \end{bmatrix}$$

MONOIDAL CONTEXT- CONTOUR

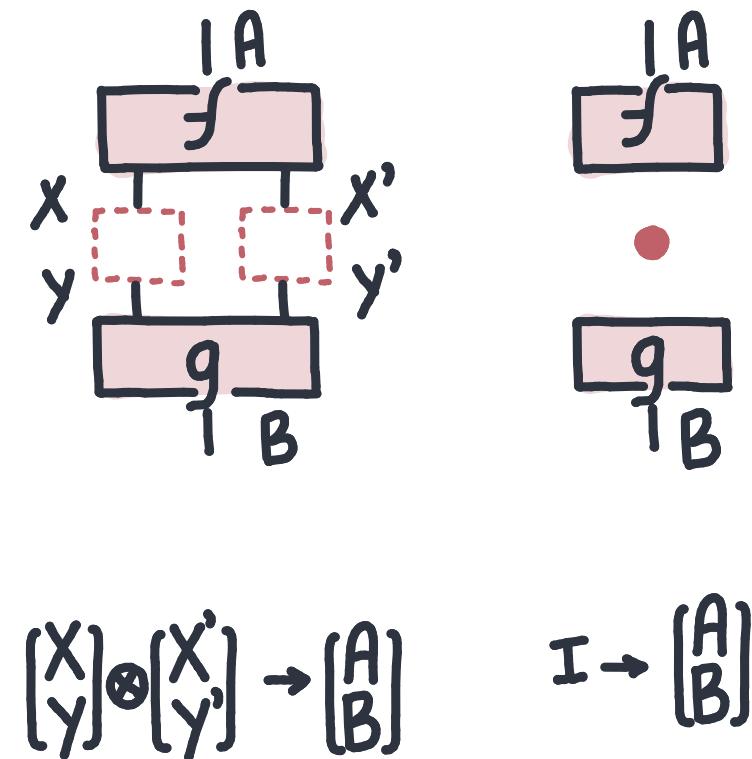
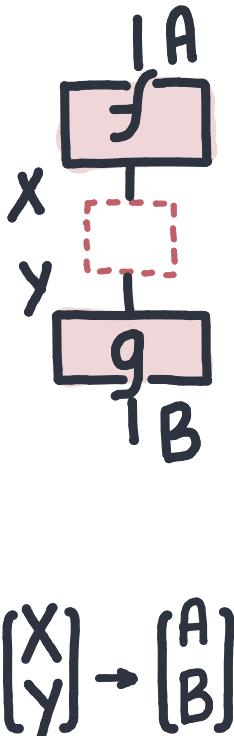
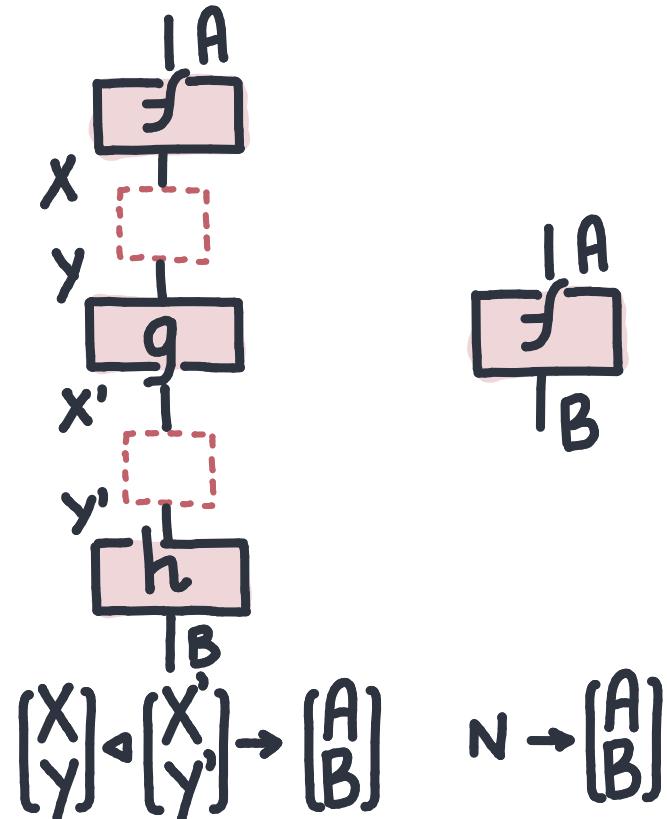
What is a canonical algebra of decomposition on top of a monoidal category?

- Each monoidal category gives a cofree produoidal, **monoidal context**.
- Each produoidal gives a free monoidal category, **monoidal contour**.



MONOIDAL CONTEXT

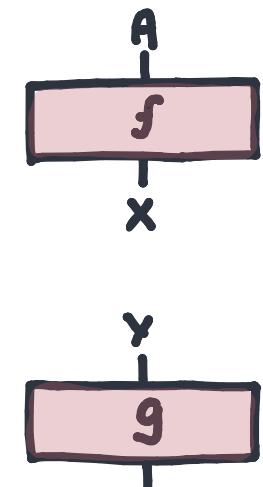
THM (EHR'23). Spliced monoidal arrows are the *cofree produoidal* on a monoidal.



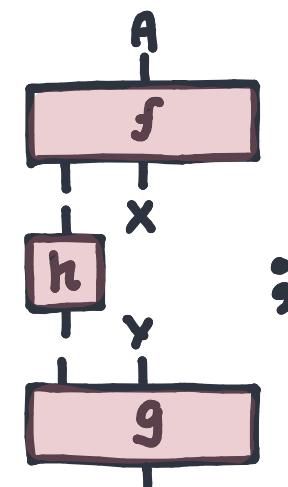
MISSING

Spliced monoidal arrows have some issues:

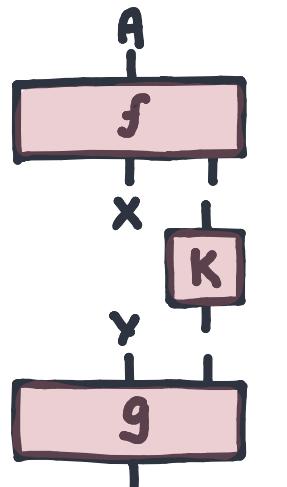
- They separate sequential and parallel units unnecessarily.
- Producidals introduce a lot of bureaucracy on units.



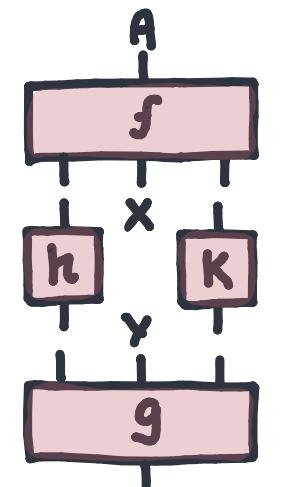
$S_{\otimes}C(A; B; y)$



$S_{\otimes}C(A; B; \text{No } y)$

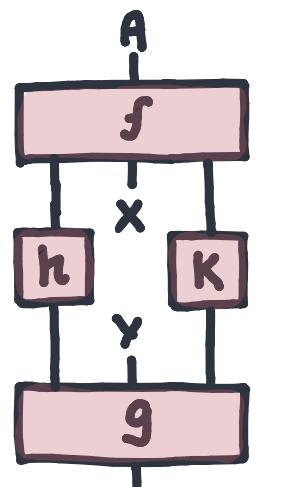


$S_{\otimes}C(A; B; y; \text{on})$



$S_{\otimes}C(A; B; \text{No } y; \text{on})$

but we
just want



$MC(A; B; y)$

PART 5 : NORMALIZATION

OPTICS FOR MONOIDAL CATEGORIES

NORMALIZING DUOIDALS

A duoidal $(\triangleleft, N, \otimes, \top)$ is *normal* whenever $\top \xrightarrow{\cong} N$.

- Being normal is a property (idempotent monad?).
- However, we cannot normalize any duoidal.

THEOREM (Garner, López Franco). Let $(V, \otimes, \top, \triangleleft, N)$ a duoidal with reflexive coequalizers, preserved by (\otimes) . Then, $(\text{Bimod}_N^\otimes, \otimes_N, N, \triangleleft, N)$ is a normal duoidal. Similarly for symmetric duoidals.



Garner & López Franco. Commutativity.

NORMALIZING PRODUOIDALS

THEOREM (EHR 23). We can ALWAYS normalize a produoidal category. Moreover, Normalization: $\text{Produo} \rightarrow \text{Produo}$ is an idempotent monad, constructing a free normalization. Similarly for symmetric produoidals.

Every duoidal is indeed normalizable, but the result may be a produoidal.

$$\mathcal{N}V(x; y) = V(x; N \otimes Y \otimes N),$$

$$\mathcal{N}V(x; y \triangleleft_N Z) = V(x; (N \otimes Y \otimes N) \triangleleft (N \otimes Z \otimes N)),$$

$$\mathcal{N}V(x; Y \otimes_N Z) = V(x; N \otimes Y \otimes N \otimes Z \otimes N),$$

$$\mathcal{N}V(x; N_N) = \mathcal{N}V(x; I_N) = V(x; N),$$

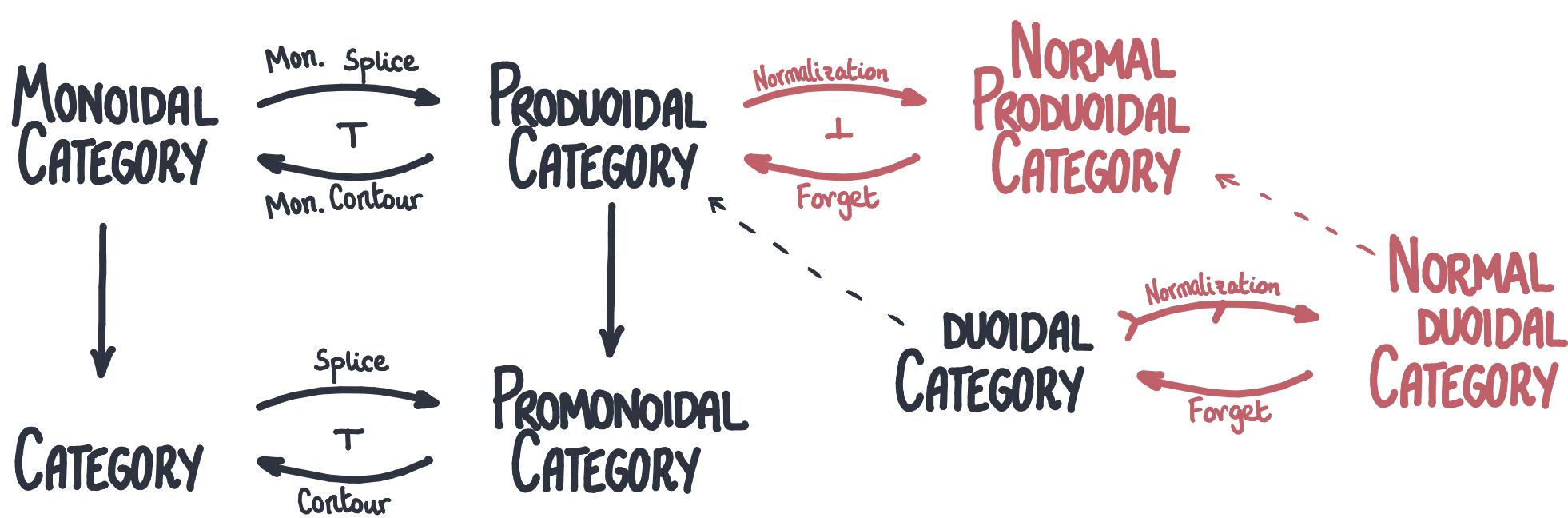
$$N_o V(x; y) = V(x; N \otimes Y),$$

$$N_o V(x; y \triangleleft_N Z) = V(x; (N \otimes Y) \triangleleft (N \otimes Z)),$$

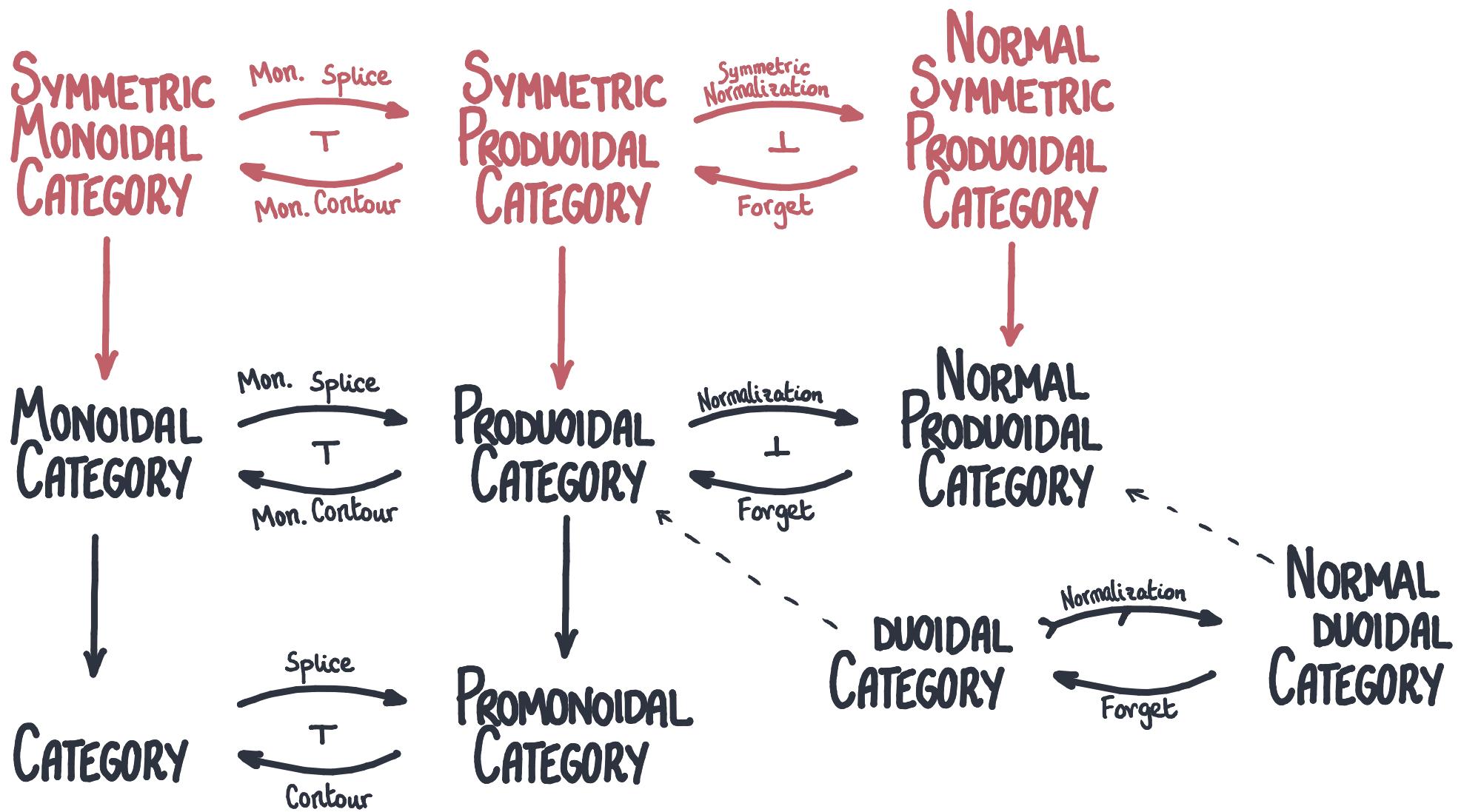
$$N_o V(x; Y \otimes_N Z) = V(x; N \otimes Y \otimes Z),$$

$$N_o V(x; N_N) = N_o V(x; I_N) = V(x; N).$$

NEXT

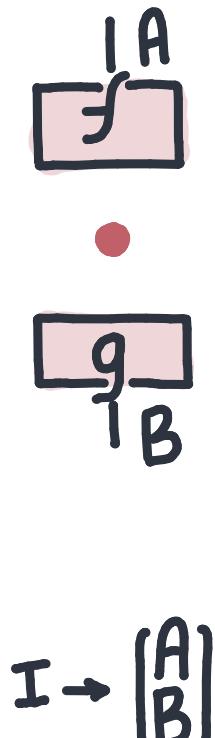
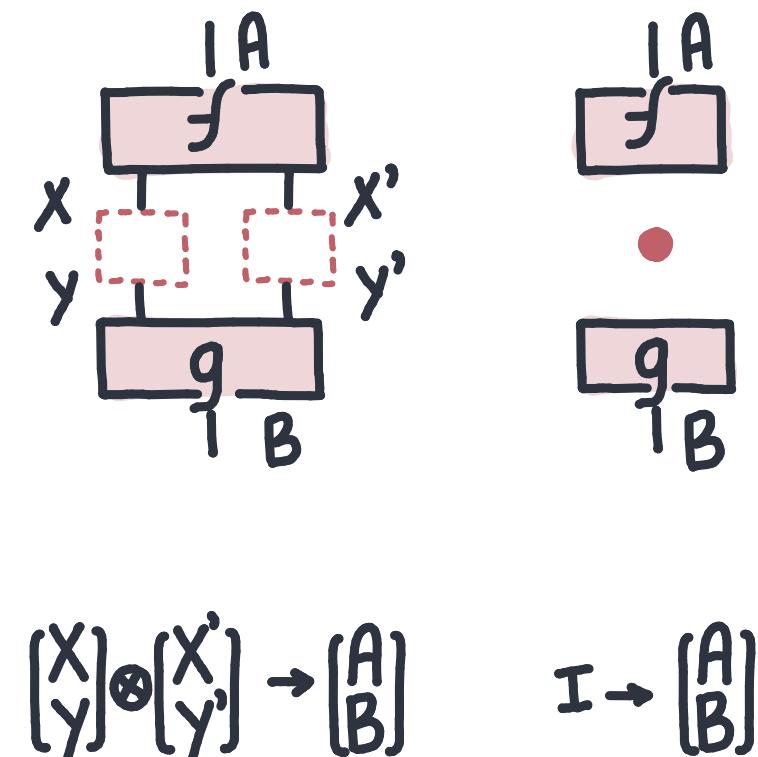
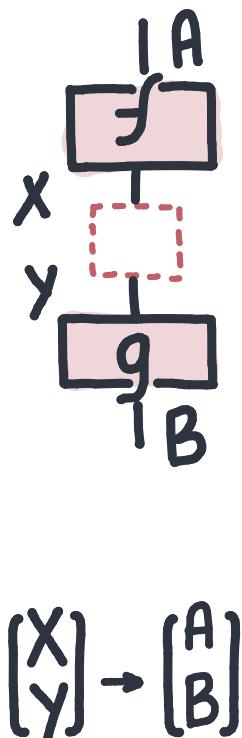
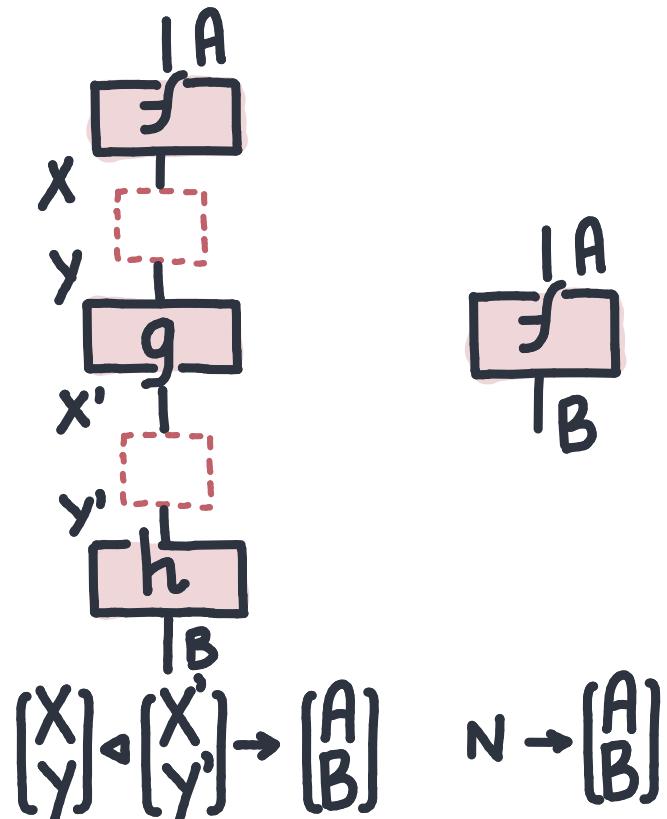


NEXT



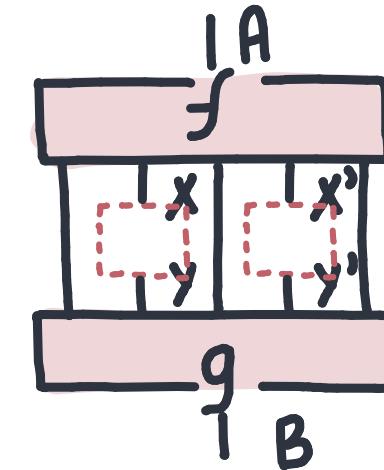
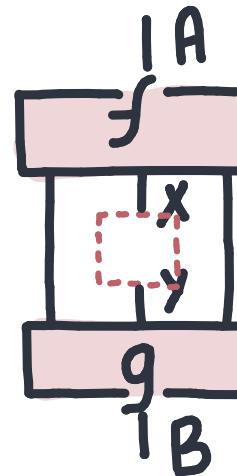
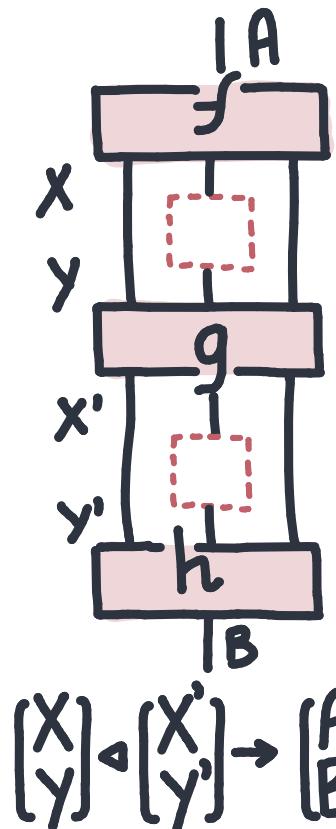
MONOIDAL CONTEXT

THM (EHR'23). Monoidal context is the *cofree produoidal* on a monoidal.



NORMALIZED MONOIDAL CONTEXT

THM (EHR'23). Monoidal optics are the free normalization of monoidal context.



$$\begin{bmatrix} X \\ Y \end{bmatrix} \triangleleft \begin{bmatrix} X' \\ Y' \end{bmatrix} \rightarrow \begin{bmatrix} A \\ B \end{bmatrix}$$

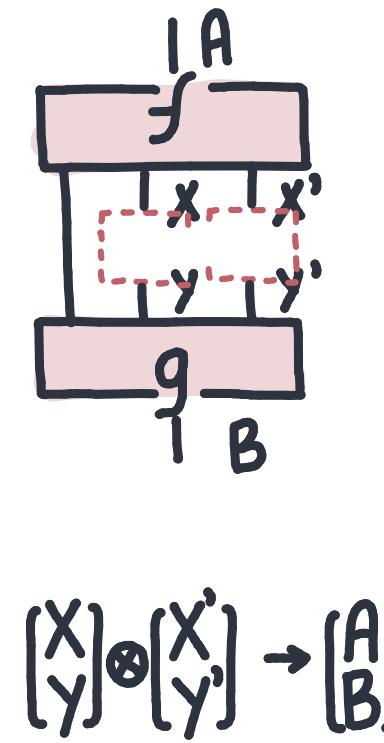
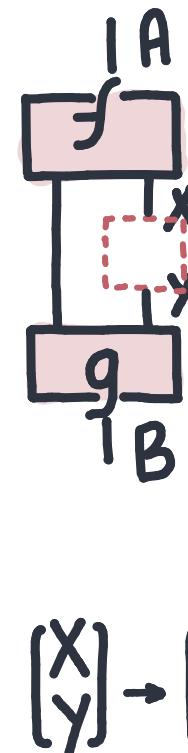
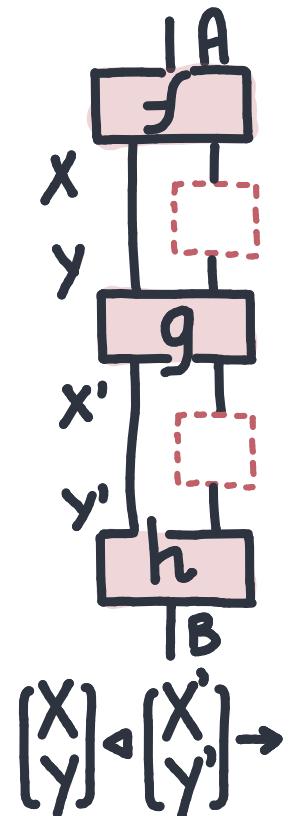
$$\begin{bmatrix} A \\ B \end{bmatrix}$$

$$\begin{bmatrix} X \\ Y \end{bmatrix} \rightarrow \begin{bmatrix} A \\ B \end{bmatrix}$$

$$\begin{bmatrix} X \\ Y \end{bmatrix} \otimes \begin{bmatrix} X' \\ Y' \end{bmatrix} \rightarrow \begin{bmatrix} A \\ B \end{bmatrix}$$

NORMALIZED SYMMETRIC MONOIDAL CONTEXT

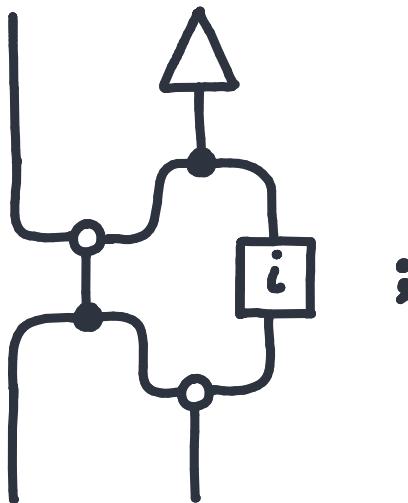
THM (EHR'23). Monoidal optics are the free normalization of monoidal context.



PART 6: EXAMPLE

ONE-TIME PAD

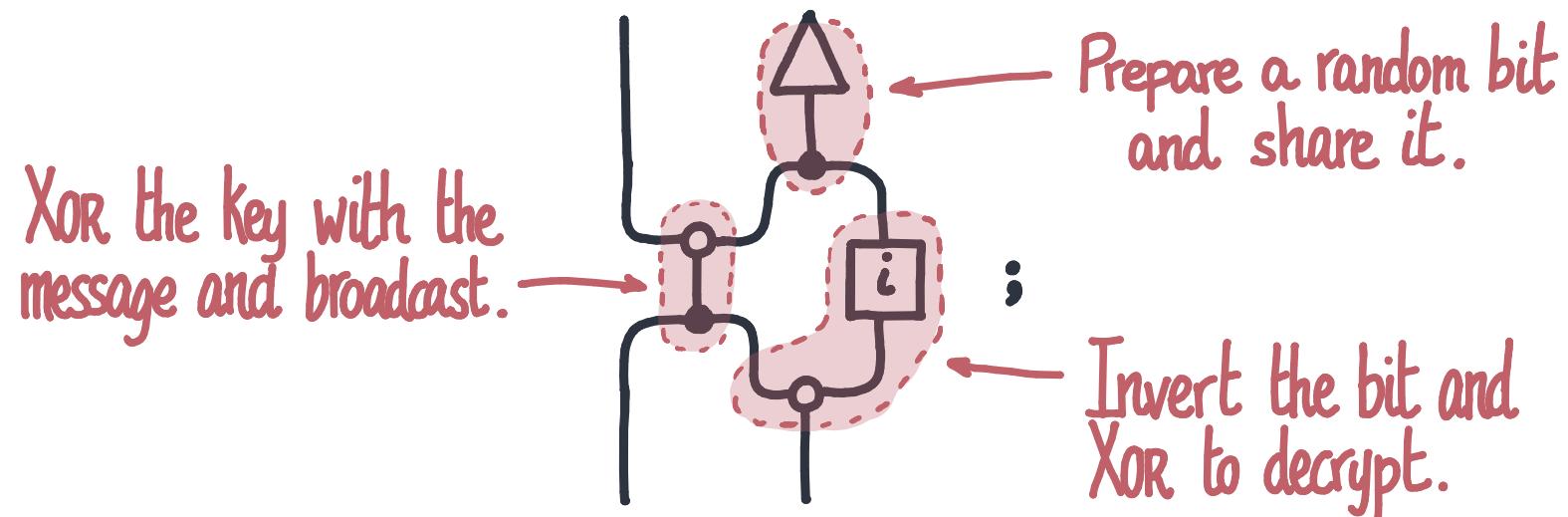
Broadbent & Karvonen propose a formalization of the one-time pad in a monoidal category with a Hopf algebra with an integral.



Broadbent & Karvonen. Categorical Composable Cryptography.

ONE-TIME PAD

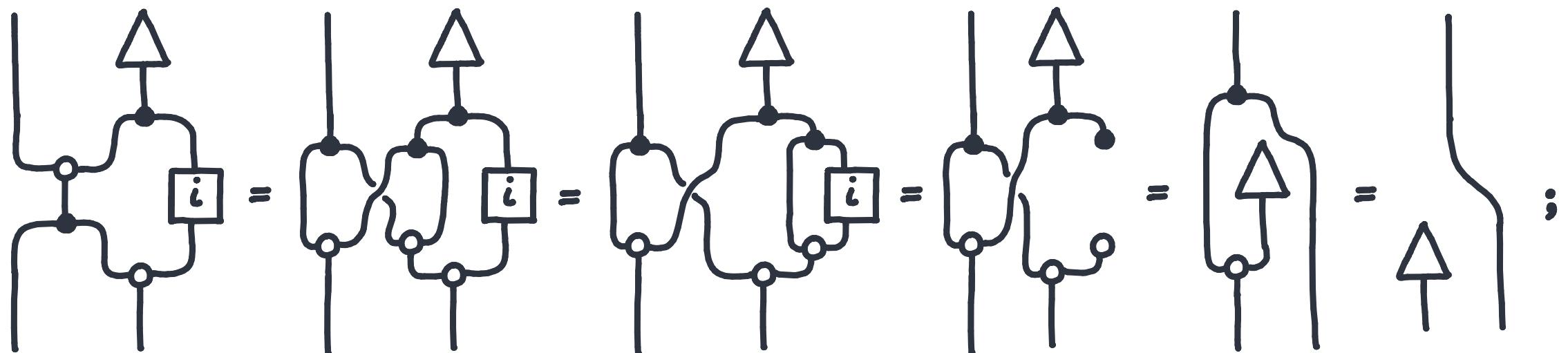
Broadbent & Karvonen propose a formalization of the one-time pad in a monoidal category with a Hopf algebra with an integral.



Broadbent & Karvonen. Categorical Composable Cryptography.

ONE-TIME PAD

Broadbent & Karvonen propose a formalization of the one-time pad in a monoidal category with a Hopf algebra with an integral.



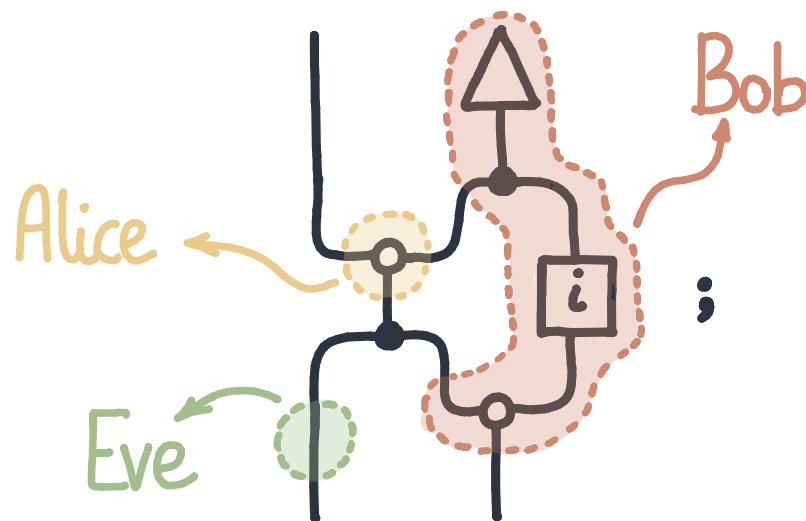
We can reason about security using string diagrams.



Broadbent & Karvonen. Categorical Composable Cryptography.

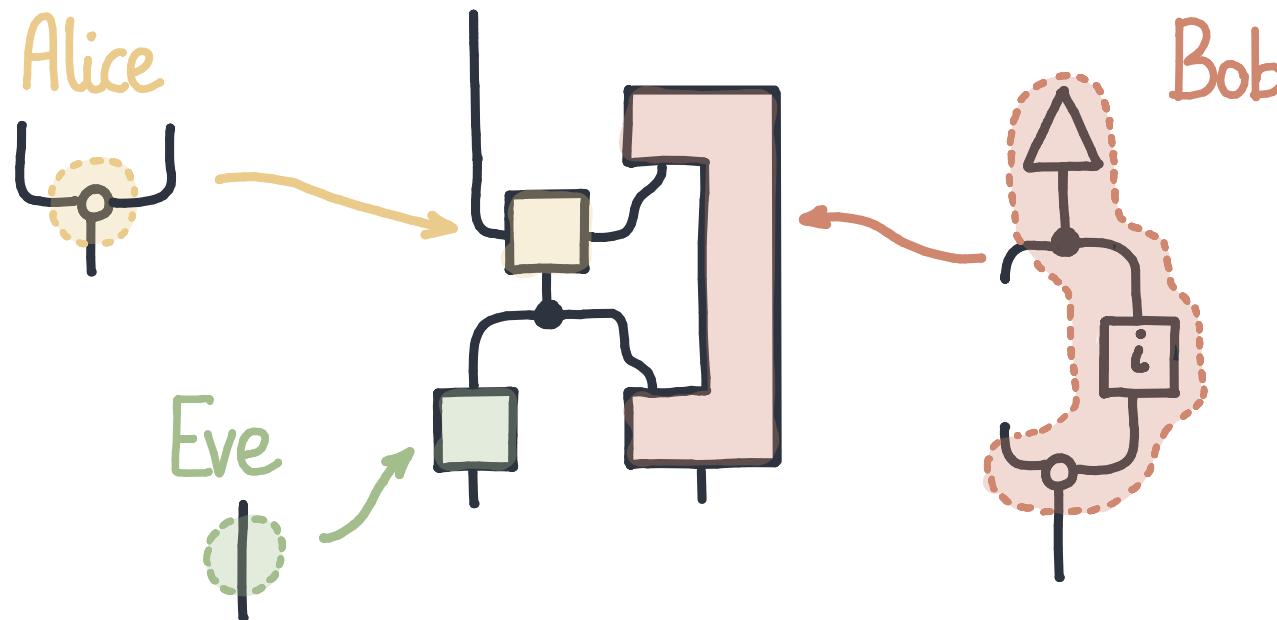
ONE-TIME PAD

We want to split the morphism into different agents: Alice does not control the broadcast; Eve can only attack at the end; Bob keeps a bit in memory.



ONE-TIME PAD

We want to split the morphism into different agents: Alice does not control the broadcast; Eve can only attack at the end; Bob keeps a bit in memory.



The set of possible actions of Alice and Eve are given by a hom-set; they are monoidal morphisms. What about Bob?

ONE-TIME PAD

This is not only about string diagrams; this is about code modularity and separation.

```
oneTimePad(msg) = do
    key <- randomBit
    crypt <- xor(msg, key)
    msg <- xor(crypt, key)
    return msg
```

Do-notation is a syntax for (pre)monoidal categories; following string diagrams.
We can extend it with message-passing, and split into components.



Heunen & Jacobs, Hughes, Staton & Levy, Román.

ONE-TIME PAD

↗= [github.com/mroman42/
one-time-pad-example](https://github.com/mroman42/one-time-pad-example)

This is not only about string diagrams; this is about code modularity and separation.

```
oneTimePad(alice,bob,eve,msg) = do
    key <- bob0()
    crypt <- alice(msg, key)
    () <- eve(crypt)
    msg <- bob1(crypt)
    return msg
```

```
eve(crypt) = do
    return crypt
```

```
alice(msg, key) = do
    crypt <- xor(msg, key)
    return crypt
```

```
bob() = do
    key <- randomBit
    !key
    ?crypt
    msg <- xor(crypt, key)
    return msg
```

FURTHER WORK

In the category of lenses, we can write exchanges, e.g.

$$\text{LC}\left(\begin{smallmatrix} A \\ B \end{smallmatrix}; \begin{pmatrix} x \\ y \otimes z \end{pmatrix} \triangleleft \begin{pmatrix} u \\ v \end{pmatrix}\right)$$

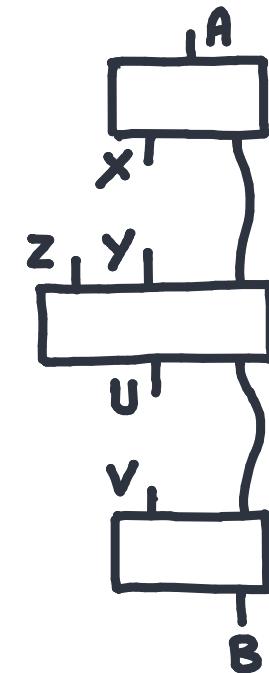
PROPOSITION. The \otimes of lenses is representable. Lenses are monoidal with $(\begin{pmatrix} x \\ y \end{pmatrix}) \otimes (\begin{pmatrix} x' \\ y' \end{pmatrix}) = (\begin{pmatrix} x \otimes x' \\ y \otimes y' \end{pmatrix})$.

$$\text{LC}\left(\begin{smallmatrix} A \\ B \end{smallmatrix}; \begin{pmatrix} x \\ y \otimes z \end{pmatrix} \triangleleft \begin{pmatrix} u \\ v \end{pmatrix}\right)$$

PROPOSITION. There exist mon. functors $(!): \mathcal{C} \rightarrow \text{LC}$ and $(?): \mathcal{C}^{\text{op}} \rightarrow \text{LC}$. These satisfy $!X = (\begin{pmatrix} x \\ i \end{pmatrix})$, $?X = (\begin{pmatrix} i \\ x \end{pmatrix})$, with $(\begin{pmatrix} x \\ y \end{pmatrix}) = !X \otimes ?Y = !X \triangleleft ?Y$,

! SEND
? RECEIVE

$$\text{LC}\left(\begin{smallmatrix} A \\ B \end{smallmatrix}; !X \triangleleft ?(Y \otimes Z) \triangleleft !U \triangleleft ?V\right).$$



END