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Caleb Schultz Kisby

Neuro-Symbolic AI Researcher

GitHub: ais-climber **LinkedIn:** [Link]

EDUCATION

Ph.D. Candidate, Computer Science (in progress)

Fall 2018 - Present

Indiana University

Concentration: Neuro-Symbolic AI

B.S. Computer Science and MathematicsSpring 2018

GPA: 3.97

GPA: 3.75

EXPERIENCE

University of South Carolina

Research Assistant Spring 2022 – Present

Indiana University Fall 2018 – Spring 2019

• Supported by a DoD Trusted AI grant for which I co-wrote the grant proposal. See Projects listed below.

Teaching Assistant Summer 2019 – Fall 2021

Indiana University

 \circ Planned and taught recitations for Theory of Computation, Honors Discrete Math, and Intro to Programming

PROJECTS

à la Mode: Neural Network Model Checking & Building

[GitHub]

- Independently developed a suite for verifying and building neural networks via symbolic constraints (using Tensorflow).
- Proved that the neuro-symbolic translation at the heart of the program is formally sound (see FLAIRS paper below).

Notakto Player [GitHub][Report]

- Supplemented the AlphaZero CNN with light knowledge-based features to better play Thane Plambeck's Notakto (AlphaZero alone fails to learn a winning strategy for this game see the linked Report).
- Prototyped testbed code (using Tensorflow) to compare the supplemented net against the original AlphaZero net.

An Efficient & Light Cardinality Reasoner

[GitHub]

- Proved completeness for a computationally light logic that reasons about cardinalities with intersection in polynomial time.
- Collaborated with co-authors on proof (see AAAI paper below); Independently implemented model-building in Python.

COBB: Case-Based Confidence for Black Box Predictions

[GitHub]

• Co-developed a hybrid neuro-symbolic system that uses a case-based reasoner to assess confidence and explain a neural network's predictions (using Scikit-Learn). Larry Gates and I divided all work evenly. (See ICCBR paper below.)

Sense-Able: Obstacle Sensor for Visually Impaired

[GitHub][Tutorial]

- Collaborated with a team to develop a protoype LIDAR sensor for our clients at P. B. Mumola, Ph.D., LLC.
- Wrote C++ code for object detection and the front-end (in Qt); Independently wrote a tutorial for the LIDAR SDK.

SKILLS

AI & ML. Supervised & Reinforcement Learning, Tensorflow (Keras), NLP (Word2Vec, NLTK), Symbolic Reasoning & Formal Logics

Programming Language Theory. Verification & Model Building, Functional Programming, Proof Assistants, Interpreters

Languages. Python, Agda, Lisp (Racket), C++, C, Java, Haskell, miniKanren, Prolog, Lean

Other Tools. Git, LaTeX, TexMacs, Jupyter Notebook (Google Colab), Visual Studio Code, Emacs, Linux

PUBLICATIONS

FLAIRS 2022	The Logic of Hebbian Learning	[pdf]
	with Saúl A. Blanco and Lawrence Moss. Presented at FLAIRS 2022, Jensen Beach FL.	
	Nominated for Best Student Paper.	
AAAI 2020	Logics for Sizes with Union or Intersection	[pdf]
	with Saúl A. Blanco, Alex Kruckman, and Lawrence Moss. Presented at AAAI'20, New York NY	
ICCBR 2019	CBR Confidence as a Basis for Confidence in Black Box Systems	[pdf]

with Lawrence Gates and David Leake. Presented at ICCBR 2019, Otzenhausen Germany.