Email: cckisby@iu.edu Phone: +1 609 455 0673

Caleb Schultz Kisby

Neuro-Symbolic AI Researcher

GitHub: ais-climber **LinkedIn:** [Link]

EDUCATION

Ph.D. Candidate, Computer Science (in progress)

Fall 2018 - Present

Indiana University

Concentration: Neuro-Symbolic AI

B.S. Computer Science and MathematicsSpring 2018

GPA: 3.97

GPA: 3.75

University of South Carolina

EXPERIENCE

Research Assistant Spring 2022 – Present

Indiana University Fall 2018 – Spring 2019

 $\circ \ Supported \ by \ a \ DoD \ Trusted \ AI \ grant \ for \ which \ I \ co-wrote \ the \ grant \ proposal. \ See \ Projects \ listed \ below.$

Teaching Assistant Summer 2019 – Fall 2021

Indiana University

• Planned and taught recitations for Theory of Computation, Honors Discrete Math, and Intro to Programming.

PROJECTS

à la Mode: Neural Network Model Checking & Building

[GitHub]

- Independently developed a suite for verifying and building neural networks via symbolic constraints (using Tensorflow).
- Proved that the neuro-symbolic translation at the heart of the program is formally sound (see FLAIRS paper below).

Notakto Player [GitHub][Report]

- Supplemented the AlphaZero CNN with light knowledge-based features to better play Thane Plambeck's Notakto (AlphaZero alone fails to learn a winning strategy for this game see the linked Report).
- Wrote testbed code (using Tensorflow) to compare the supplemented net against the original AlphaZero net.

An Efficient & Light Cardinality Reasoner

[GitHub]

- Proved completeness for a computationally light logic that reasons about cardinalities with intersection in polynomial time.
- Collaborated with co-authors on proof (see AAAI paper below); Independently implemented model-building in Python.

COBB: Case-Based Confidence for Black Box Predictions

[GitHub]

• Co-developed a hybrid neuro-symbolic system that uses a case-based reasoner to assess confidence and explain a neural network's predictions (using Scikit-Learn). Larry Gates and I divided all work evenly. (See ICCBR paper below.)

Sense-Able: Obstacle Sensor for Visually Impaired

[GitHub][Tutorial]

- Collaborated with a team to develop a proof-of-concept LIDAR sensor for our clients at P. B. Mumola, Ph.D., LLC.
- Wrote Qt front-end application & object detection code in C++; Independently wrote a tutorial for the LIDAR SDK.

SKILLS

Machine Learning. Deep Neural Networks, Reinforcement Learning, Hebbian Learning, Tensorflow, NLP (Word2Vec, NLTK)

Symbolic AI. Knowledge Representation & Reasoning, Model Building, Case-Based Reasoning, Natural Language Semantics

Languages. Python, C++, C, Java, Agda, Lean, Lisp (Racket), Haskell, Prolog

Other Tools. Git, LaTeX, TexMacs, Jupyter Notebook (Google Colab), Visual Studio Code, Emacs, Linux

PUBLICATIONS

FLAIRS 2022	The Logic of Hebbian Learning	[pdf]
	with Saúl A. Blanco and Lawrence Moss. Presented at FLAIRS 2022, Jensen Beach FL. <i>Nominated for Best Student Paper</i> .	
AAAI 2020	Logics for Sizes with Union or Intersection	[pdf]
	with Saúl A. Blanco, Alex Kruckman, and Lawrence Moss. Presented at AAAI'20, New York NY	
ICCBR 2019	CBR Confidence as a Basis for Confidence in Black Box Systems	[pdf]
	with Lawrence Gates and David Leake. Presented at ICCBR 2019, Otzenhausen Germany.	