

US Ocean ROLL: 7-10

5





**2** (3-5)

**1** (1-2)

## **SET-UP**

Move US Forces to Battle Map Move Japanese Forces to Battle Map Roll for Battle Turns Determine Japanese Battle Plan Draws

Forces	Battle	
<u>Present</u>	<u>Plans</u>	
1 to 4	1	
5 to 9	2	
10 to 16	3	
17+	4	

**Select US Battle Plans** 

3 BPPs

+3 BPPs per Supply point

## **COMBAT**

Draw Japanese Battle Plans Move US Aircraft Move Japanese Bombers Move Japanese Fighters Combat

Dogfight
AAA
Bomb Runs
Torpedoes
Depth Charges
Naval Guns
Infantry
Infantry Advance
Return Aircraft

Inflict Airfield Losses
Advance Battle Turn Counter