

National University of Computer and Emerging Sciences



Laboratory Manuals
for
Computer Networks - Lab

(CL -3001)

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Lab Manual 08

Objective:

- Observing the structure and working of **TCP**, **UDP** and **ICMP** Protocols in Wireshark.

Lab Statement 1: Analyzing TCP Packets using Wireshark (10)

- **Step 1:** Run Wireshark.
- **Step 2:** Load the trace file **tcp-ethereal-trace-1**
- **Step 3:** Now filter out all TCP packets by typing **"tcp"** (without quotes) in the filter field towards the top of the Wireshark window. You should see a series of TCP and HTTP messages between the host in MIT and gaia.cs.umass.edu. The first three packets of the trace consist of the initial *three-way handshake* containing the SYN, SYN ACK and ACK messages. You should see a series of "TCP Segment of Reassembled PDU" messages being sent from the host in MIT to gaia.cs.umass.edu. Recall from the previous lab that there is no such thing as an HTTP Continuation message – this is Wireshark's way of indicating that there are multiple segments being used to carry a single HTTP message. You should also see TCP ACK segments being returned from gaia.cs.umass.edu to the host in MIT.

Question 1: What is the **IP address** and **TCP port number** used by the client computer (source) that is transferring the file to gaia.cs.umass.edu?

Question 2: What is the **IP address** of gaia.cs.umass.edu? On what port number is it sending and receiving TCP segments for this connection?

Question 3: What is the **sequence number** of the TCP SYN segment that is used to initiate the TCP connection between the client computer and gaia.cs.umass.edu? What **is in the segment** that identifies the segment as a SYN segment?

Question 4: What is the sequence number of the SYNACK segment sent by gaia.cs.umass.edu to the client computer in reply to the SYN? What is the **value** of the Acknowledgement field in the SYNACK segment? What **is it in the segment** that identifies the segment as a SYNACK segment?

***Question 5:** In packet 9, **Ack = 2026** and **Seq = 1**. Explain these values?

***Question 6:** In packet 16, **Ack = 7866** and **Seq = 1**. Explain these values?

Question 7: Why Wireshark uses relative sequence and ack?

Lab Statement 2: Analyzing UDP Packets using Wireshark (5)

- **Step 1:** Run Wireshark
- **Step 2:** Load the trace file **dns-ethereal-trace-2**.
- **Step 3:** Now filter out all non-UDP packets by typing **“udp”** (without quotes) in the filter field towards the top of the Wireshark window
- **Step 4:** Analyze the UDP Packets and answer the following questions

Question 1: Select the first DNS packet in the trace. Determine, how **many fields** there are in the UDP header

Question 2: From the packet content field (click on any header and observe the display in the Packet Bytes Window), determine the length (in bytes) of each of the UDP header fields.

Question 3: The **value** in the Length field is the length of what? Verify your claim using the selected packet.

Question 4: What is the **port number** to query the DNS Server?

Lab Statement 3: Analyzing ICMP Packets using Wireshark (5)

- **Step 1:** Run Wireshark
- **Step 2:** Load the Session file **ICMP_Session**
- **Step 3:** Now filter out all non-ICMP packets by typing **“icmp”** (without quotes) in the filter field towards the top of the Wireshark window
- **Step 4:** Analyze the ICMP Packets and answer the following questions

1- Are ICMP messages sent over UDP or TCP?	
2- What is the link-layer (e.g., Ethernet) address of the host?	
3- Which kind of request is sent through these ICMP packets?	
4- How many requests are sent through the host?	
5- What is the IP address of your host? What is the IP address of the destination host?	
6- Why is it that an ICMP packet does not have source and destination port numbers?	
7- What values in the ICMP request message differentiate this message from the ICMP reply message?	
8- Examine one of the ping request packets sent by your host. What are the ICMP type and code numbers? What other fields does this ICMP packet have? How many bytes are the checksum, sequence number and identifier fields?	
9- Examine the corresponding ping reply packet. What are the ICMP type and code numbers? What other fields does this ICMP packet have? How many bytes are the checksum, sequence number and identifier fields?	
10- Examine the packet no 56. What are the ICMP type and code numbers? Why is the IP and TCP Header included in the ICMP Header? What does these headers depict?	