



PYTHON

Dutchman Guido van Rossum developed python in the 1980s

sturcture of python programming

- input
 - algoirthm
 - output
-
- example: addition of two integer numbers (stings is the default data type)

```
n=int(input())  
ans=n+n  
print(ans)
```

Operators in python

membership operator - "in" checks the presence of 1st operand in 2nd operand

identity operator - "is" checks if the operands are identical

conditional & control statements

conditional statements

1.if

example:

```
if n%2==0: (indentation)
    print(n)
```

2.if else

example:

```
if n%2==0:
    b=7
    print(n,b)
else:
    print(b)
```

[ends up in a run time error since b is defined in the if statement which will execute only when the condition is satisfied]

3.elif

example:

```
n=int(input())
if n>0:
    print("positive")
elif n<0:
    print("negative")
else:
    print("0")
```

4.nested if

example:

```
if height>5.8:
    if weight<50:
```

```
if gender=="female":  
    print("selected")
```

- **'dictionaries'** can be used as an alternative for switch

example:

```
#select model  
height=float(input())  
weight=float(input())  
gender=input()  
if height>5.8:  
    if weight<50:  
        if gender=="female":  
            print("selected")  
        else:  
            print("not selected")  
    else:  
        print("not selected")  
else:  
    print("not selected")
```

Question 1. find if the year is a leap year

*check if the year is divisible by 4 if not print(not leap year)

*check if it is divisible by 100 if not print(leap year)

*check if it is divisible by 400 if not print(not leap year)

```
#leap year  
n=int(input())  
if n%4==0:  
    if n%100==0:  
        if n%400==0:  
            print("leap yr")  
        else:
```

```
        print("not leap yr")
    else:
        print("leap yr")
else:
    print("not leap yr")
```

control statements

1.for & while loops

2.break,continue,pass statement

for loop

```
n=input()
for i in range(1[start point],10[end point],2[jump/step]):
    print(i)
for i in range(1,10,-2)
[if range doesnt match output is not generated]
```

- using else with loops
else is executed only when the execution of the loop is completed , if the the exe is terminated the else does not execute
ex:

```
for i in range(3):
    print(i,"aisha")
    break
else:
    print("simra")
```

#break ends both for loop and else (without executing) statement

ex:

```
for i in range(3)
    print(i,"aisha")
```

```
    continue
    print("hi")
else:
    print("simra")
```

#continue & break cannot be used in else, it shows compiler error

Question 2. check if a number is prime or not

```
#prime number without flag
n=int(input())
for i in range(2,n//2):
    if n%i==0:
        print("not prime")
        break
else:
    print("prime")
```

```
#prime number w flag
n=int(input())
flag=0
for i in range(2,n//2):
    if n%i==0:
        flag=1
        break
if flag==1:
    print("notprime")
else:
    print("prime")
```

Question 3. greatest common divisor

- find the minimum of two numbers
- set GCD to 1, so the loop starts its iteration from 1
- for in range(1,m+1) end point
- gcd=i (after each iteration)
- print gcd

```
#greatest common divisor
a=int(input())
b=int(input())
m=min(a,b)
gcd=1
for i in range(1,m+1):
    if a%i==0 and b%i==0:
        gcd=i
print(gcd)
```

```
#least common multiple
a=int(input())
b=int(input())
m=max(a,b)
lcm=m
for i in range(m,(a*b)+1):
    if i%a==0 and i%b==0:
        lcm=i
        break
print(lcm)
```

- **Function to check the memory location of a variable**

a=1

b=1

```
print(id(a),id(b))
```

python does not store repeated values in different memory locations

The value of a & b is stored in the same memory location

- when 'if' is followed by a command while it requires a true/false condition it only executes the command & terminates
ex:

```
if print("hello"):
    print("hi")
```

output: hello

- when 'if' is followed by a non zero integer number it returns TRUE in python & zero returns FALSE
ex:

```
if 9999:
    print("hi")
output: hi
ex:
if 0:
    print("hi")
```

output: _____

- when 'while' is followed by a non zero integer it executes the next statement infinite times
ex:

```
while 999:
    print("hi")
```

output:

hi
hi
hi

hi
(infinite times)

ex:
while 0:
 print("hi")

output: _____

Question 4. Find the reverse of a number

- ~take input num
- ~divide the num by 10 & store the remainder in rem
- ~initially rev=0
- ~rev \rightarrow rev*10+rem
- ~divide the num by 10 & update num
- ~put the steps in a while loop

```
# reverse a number
num=int(input())
rev=0
while num!=0:
    rem=num%10
    rev=rev*10+rem
    num=num//10
print(rev)
```

output:

1234
4321

Sum of the digits


```

# sum of digits
num=int(input())
rev=0
while num!=0:
    rem=num%10
    rev=rev+rem
    num=num//10
print(rev)

```

Product of digits

```

# product of digits
num=int(input())
rev=1
while num!=0:
    rem=num%10
    rev=rev*rem
    num=num//10
print(rev)

```

Find if the number is Palindrome or not

```

#palindrome of a number
num=int(input())
m=num
rev=0
while num>0:
    rem=num%10
    rev=rev*10+rem
    num=num//10
if m==rev:
    print("plaindrome")
else:
    print("not palindrome")

```

Count the number of digits

```
#count the number of digits in a number
n=int(input())
r=0
while n!=0:
    r=r+1
    n=n//10
print(r)
```

Count the number of even & odd digits in a number

```
#count the number of odd & even numbers in a number
n=int(input())
even=0
odd=0
while n!=0:
    rem=n%10
    if rem%2==0:
        even=even+1
    else:
        odd=odd+1
    n=n//10
print("even numbers=",even)
print("odd numbers=",odd)

(partially correct)
```

Question 5. Find fibonacci series of a number

~take inputs

~initialize a=0 & b=1

~print (a,b)

~iterate from the 3rd position to the last using for loop

~initialize c=a+b to print the 3rd number

```
#febonacci series
n=int(input())
a=0
b=1
print(a,b,end=" ")
for i in range(3,n+1):
    c=a+b
    print(c,end=" ")
    a=b
    b=c
```

PATTERNS

```
n=int(input())
for i in range(1,n+1):
    for j in range(i,n+1):
        print(j ,end=" ")
    print()
```

```
1  2  3
2  3  4
3  4  5
```

```
n=int(input())
for i in range(0,n):
    for j in range(i,n+1):
        print(chr(65+j) ,end=" ")
    print()
```

```
A  B  C
B  C  D
C  D  E
```

```

n=int(input())
for i in range(1,n+1):
    for j in range(0,n):
        print(chr(65+j) ,end=" ")
    print()
A B C
A B C
A B C

```

```

n=int(input())
for i in range(1,n+1):
    for j in range(1,i+1):
        print(j ,end=" ")
    print()
1
1 2
1 2 3

```

```

n=int(input())
for i in range(1,n+1):
    for j in range(i,i+i): or (i,2*i)
        print(j ,end=" ")
    print()
1
2 3
3 4 5

```

```

n=int(input())
for i in range(n,0,-1):
    for j in range(i,0,-1):
        print(j ,end=" ")
    print()

```

```
3 2 1
2 1
1
```

```
n=int(input())
for i in range(n,0,-1):
    for j in range(n,n-i,-1):
        print(j ,end=" ")
    print()
3 2 1
3 2
3
```

```
n=int(input())
for i in range(n,0,-1):
    for j in range(i,i+i):
        print(j ,end=" ")
    print()
3 4 5
2 3
1
```

```
n=int(input())
for i in range(n):
    if i==0 or i==n-1:
        for j in range(n):
            print("*",end=" ")
        print()
    else:
        for j in range(n):
            if j==0 or j==n-1:
                print("*",end=" ")
```

```

        else:
            print(" ",end=" ")
    print()

```

```

5
* * * * *
*       *
*       *
*       *
*       *
* * * * *

```

```

n=int(input())
for i in range(n):
    if i==0 or i==0+1 or i==n-2 or i==n-1:
        for j in range(n):
            print("*",end=" ")
        print()
    else:
        for j in range(n):
            if j==0 or j==0+1 or j==n-2 or j==n-1:
                print("*",end=" ")
            else:
                print(" ",end=" ")
        print()

```

```

5
* * * * *
* *   * *
* *   * *
* *   * *
* *   * *
* * * * *

```

```

n=int(input())
for i in range(n):
    if i==0 or i==n-1:
        for j in range(n):

```

```

        print("*",end=" ")
    print()
elif i==n//2:
    for j in range(n):
        if j==0 or j==n//2 or j==n-1:
            print("*",end=" ")
        else:
            print(" ",end=" ")
    print()
else:
    for j in range(n):
        if j==0 or j==n-1:
            print("*",end=" ")
        else:
            print(" ",end=" ")
    print()

```

```

* * * * *
*       *
*   *   *
*       *
* * * * *

```

```

#PYramid
n=int(input())
for i in range(1,n+1):
    for j in range(1,n-i+1):
        print(" ",end="")
    for j in range(0,2*i-1):
        print("*",end="")
    print()
    *
    ***
    *****

```

```

*****
*****

```

```

n=int(input())
for i in range(1,n+1):
    if i==1 or i==n:
        for j in range(1,n-i+1):
            print(" ",end=" ")
        for j in range(0,2
            i-1):
            print("
            ",end=" ")
        print()
    else:
        for j in range(1,n-i+1):
            print(" ",end=" ")
        for j in range(0,2
            i-1):
            if j==0 or j==2
            i-2:
            print("*",end=" ")
        else:
            print(" ",end=" ")
        print()

```

2 PYramids

```

4
*      *
***    ***
*****  *****
*****

```


DATA TYPES IN PYTHON

LIST- collection of different data types

list can hold a mixture diff data types

list is mutable

creation of empty list

```
a=[]
```

```
print(type(a))
```

EX: `a=["aisha",5,6,7,8]`

```
a[0]="simra"
```

```
print(a)
```

TUPLE - tuple is immutable

```
a=()
```

```
print(type(a))
```

EX:

```
["aisha",5,6,7,8]
```

```
print(a)
```

SET - used to store & access unique elements

```
a=set()
```

```
print(type(a))
```

Ex:

```
a={1,1,2,2,3,4,6}
```

```
print(a)
```

DICTIONARIES - store 2 elements : key:value

```
a={1:"aisha",2:"simra"}
```

```
print(a)
```

STRING - immutable

```
a="aisha"
```

```
a[0]="p"
```

```
print(a)
```

o/p: string does not allow changes

LIST

Reversing a list

initially the index of a list starts from 0

```
#list
l=[1,2,3,4,5]
#print[1::-1]
for i in range(len(l)-1, -1, -1):
    print(l)
```

Finding the maximum/minimum number in a list

```
#min
l=[5,6,7,8,9,10]
m=l[0]
for i in range(len(l)):
    if l[i]<m:
        m=l[i]
print(m)
```

```
#for i in l (max)
l=[5,6,7,8,9,10]
m=l[0]
for i in l:
    if i>m:
        m=i
print(m)
```

```
#second largest number
l=[5,6,7,8,9,10]
p=set(l)
print(p)
q=list(p)
print(q[-2])
```

Decimal to Binary

~take input

~initialize string s to zero

~in a while loop while $n \neq 0$ followed by the conditions

$n \% 2$

~store the remainder in string $s=s+\text{str}(\text{rem})$

~store the remainder in "rem"

~ next condition terminates the loop after checking $n//2$

~ $s[::-1]$ statement reverses the string

```
#decimal to binary
n=int(input())
rev=""
while n>0:
    rem=n%2
    rev=rev+str(rem)
    n=n//2
print(rev[::-1])
```

Perfect square

check whether a number is perfect square or not

~take input

~initialize i to 1
~in a while loop multiply i with 2 & check if it is greater than n
~ if yes increment i
~then if i multiplied w 2 is equal to input n
~print perfect square else print not perfect square

```
#perfect square
n=int(input())
i=1
while i**2<n:
    i+=1
if i**2==n:
    print("perfect square")
else:
    print("not perfect square")
```

```
#power of two
n=int(input())
i=1
while 2**i<n:
    i+=1
if 2**i==n:
    print("power of two")
else:
    print("not power of two")
```

likewise power 3 & any number can be checked

Armstrong number

partial code for armstrong number

```

#armstrong number
n=int(input())
s=str(n)
len(s)
p=int(s)
r=0
while num!=0:
    rem=num%10
    r=r*10+rem
    num=num//10

```

correct code for armstrong number

```

#armstrong number
n=int(input())
a=0
t=n
d=len(str(n))
while t>0:
    rem=t%10
    a=a+(rem**d)
    t=t//10
if a==n:
    print("armstrong")
else:
    print("not armstrong")

```

~convert the input into string to find the length

~d=len(str(n))

~using the code of reversing a number

~in the while loop while t>0

~finding modulo of a t dividing by 10 & store remainder in rem

~to find the if the number is armstrong number a=a+(rem**d)

~to continue iteration divide the number by 10 , terminate the decimal value
consider the integer & proceed with the loop

Perfect number & Abundant number

```
#perfect number
n=int(input())
d=0
i=1
for i in range(1,n):
    if n%i==0:
        d=d+i
if d==n:
    print("perfect number")
else:
    print("not pefect number")
```

```
#abundant number
n=int(input())
d=0
i=1
for i in range(1,n):
    if n%i==0:
        d=d+i
if d>n:
    print("abundant number")
else:
    print("not abundant number")
```

STRINGS

slicing

```
#slicing
s="abcdefghijklmnopqrstwxyz"
```

```
print(s[20:-10:-2])
```

slicing into odd & even set

o- [2, 4, 6, 8, 10, 9, 7, 5, 3, 1]

```
s=[1,2,3,4,5,6,7,8,9,10]
a=s[1::2]
b=s[-2::-2]
l=[]
l.extend(a)
l.extend(b)
print(l)
```

or concatenate

ROTATION

```
n=int(input())
s="12345"
if n>len(s):
    n=n%len(s)
print(s[n::]+s[0:n])
```

```
#left rotation
n=int(input())
s="12345"
if n>len(s):
    n=n%len(s)
print(s[0:n]+s[n::])
```

valid number

```
s=input()
if len(s)!=10:
    if s[0]!='6' or '7' or '8' or '9':
```

```

        if s.isdigit():
            print("valid")
            exit
        else:
            print("invalid")
    else:
        print("valid")

```

reverse a string

```

s=input()
if len(s)!=10:
    if s[0]!='6' or '7' or '8' or '9':
        if s.isdigit():
            print("valid")
            exit
        else:
            print("invalid")
    else:
        print("valid")

```

reverse the letters of the word in a sentence

```

s="hey how are you"
output="uoy era woh yeh"
l=list(s.split(" "))
s=" "
for i in l:
    s=s+i[::-1]+" "
print(s)

```

Palindrome

```

s=input()
s1=s.upper()
if s1==s1[::-1]:

```



```
    print("plaindrome")
else:
    print("not palindrome")
```

Anagram

```
a=input()
b=input()
s=set(a)
s1=set(b)
if s==s1:
    for i in s:
        if a.count(i)!=b.count(i):
            print("not anagram")
            break
    else:
        print("anagram")
else:
    print("not anagram")
```

Recursion

decrementing the value

```
def fact(a,x):
    if a==x:
        return x
    return a*fact(a+1,x)
n=int(input())
a=fact(1,n)
print(a)
```

```
def fact(x):
    if x==4:
        return x
    return x*fact(x-1)
```

```
n=int(input())
a=fact(n)
print(a)
```

Febonacci

```
def fib(x):
    if x<=1:
        return x
    return fib(x-1)+fib(x-2)
n=int(input())
a=fact(n)
print(a)
```

```
def rev(a,x):
    res=0
    if x<=0:
        return res
    rem=x%10
    res=res*10+rem
    return rev(x//10,res)
n=int(input())
a=rev(n,rev)
print(a)
```

power of 3

```
#power of three
def power(i,x):
    if 3**i==x:
        return True
    elif 3**i>=x:
        return False
    else:
        return power(i+1,x)
```

```
n=int(input())
a=power(1,n)
print(a)
```

traverse & count

```
class Solution(object):
    def mostWordsFound(self, sentences):
        count=[]
        for i in sentences:
            l=i.split(" ")
            count.append(len(l))
        return max(count)
```

```
s=command.replace("()", "o")
s.replace("(al", "al")
return s
```

```
class Solution(object):
    def interpret(self, command):
        a=""
        for i in range(len(command)):
            if command[i]=="G":
                a=a+"G"
            elif command[i]=="(" and command[i+1]==")":
                a=a+"o"
            elif command[i]=="(" and command[i+1]=="a":
                a=a+"al"
        return a
goal parse interpretation
```

OOPS IN PYTHON

A class is a user defined data type

defined as attributes/variables & behaviour/functions

```
class person:
    def __init__(self,x,y,z):
        self.nickname=x
        self.roll=y
        self.height=z
    def run(self):
        print("i can run", self.nickname, self.roll)
harsha=person("aisha",79,6)
anjali=person("simra",78,5)
harsha.run()
anjali.run()
```

Concepts of OOPS in Python

abstraction

encapsulation

inheritance

polymorphism

ABSTRACTION: is an idea to be implemented later

abstract method - method that contains an idea but not the body

class containing abstract method is an abstract class

```
class mobile: #abstract class
    def functions(self): #abstract method
        pass
class iphone(mobile):
    def functions(self):
        print("This is iphone")
```

```

class samsung(mobile):
    def functions(self):
        print("This is samsung")
iphone13=iphone()
iphone13.functions()
samsungs3=samsung()
samsungs3.functions()

```

ENCAPSULATION:

wrapping up of data

merging of methods & variables

```

class mobile: #abstract class
    def functions(self): #abstract method
        pass
class iphone(mobile):
    def functions(self):
        print("This is iphone")
class samsung(mobile):
    def functions(self):
        print("This is samsung")
iphone13=iphone()
iphone13.functions()
samsungs3=samsung()
samsungs3.functions()

```

encapsulation in python has many loose ends

INHERITANCE

multiple inheritance

```

class parents:
    def coolness(self):

```

```

        print("parents are cool")
class child:
    def coding(self):
        print("i know coding")
class second(child,parents):
    def coping(self):
        print("i can copy")
aisha=second()
aisha.coolness()
aisha.coding()
aisha.coping()

```

hybrid

```

class parents:
    def coolness(self):
        print("parents are cool")
class child:(parents)
    def coding(self):
        print("i know coding")
class second(parents):
    def coping(self):
        print("i can copy")
class third(second,child):
    def singing(self):
        print("i can sing")
aisha=third()
aisha.coolness()
aisha.coping()

```

over ridding

```

class addition:
    def add(self,x,y):
        print(x+y)
class child(addition):

```

```

def add(self,x,y,z):
    print(x+y+z)
sim=child()
sim.add(5,6,7)

```

reverse of a string |||

```

class Solution(object):
    def reverseWords(self, s):
        l=list(s.split(" "))
        n=[]
        for i in l:
            n.append(i[::-1])
        return " ".join(n)

```

DSA IN PYTHON

Searching

liner & binary

two pointer approach

```

s=int(input())
l=[1,2,3,4,5,6,7,8,9,10]
l.sort()
print(l)
i=0
j=len(l)-1
while i<j:
    mid=(i+j)//2
    if l[mid]==s:
        print(mid,"found")
        break
    elif l[mid]>s:
        j=mid-1

```

```

        else:
            i=mid+1
    else:
        print("not found")

```

complexity

linear search

$O(1)$ - best time complexity

constant time

$O(n)$ - Average time complexity

depends on the fixed number of times

$O(n)$ - Worst time complexity

binary search

$O(n)$ - when i is at mid pos

$O(\log n)$ - size decreasing by half with each iteration

SORTING

bubble sort- largest number goes to the end

selection sort - opposite of bubble sort

insertion sort -

bubble sort using sliding window

```

l=[9, 7, 97, 10, 5, 1, 0]
for i in range(0, len(l)-1): #checks for the sorted
    for j in range(0, len(l)-i-1): #checks & compares the consequ
        if l[j]>l[j+1]:
            l[j], l[j+1]=l[j+1], l[j]
print(l)

```

selection sort


```

b=[6,5,4,3,21,19,10]
for i in range(0,len(b)-1):
    m=i
    for j in range(i+1,len(b)):
        if b[m]>=b[j]:
            m=j
    b[i],b[m]=b[m],b[i]
print(b)

```

insertion sort

```

b=[3,4,5,6,19,21,10]
for i in range(1,len(b)):
    j=i-1
    a=b[i]
    while j>=0 and b[j]>a:
        b[j+1]=b[j]
        j-=1
    b[j+1]=a
print(b)

```

Merge sort using Divide & Conquer

- ~ define a function mergesort(arr,beg,end)
- ~separate all the elements until we get single separate one
- ~if beg<end: mid=(beg+end)//2
- ~after dividing call the functions w parameters -
- (left part) mergesort(arr,beg,mid+1)
- (right part) mergesort(arr,mid,end)
- ~conquer by calling merge(arr,beg,mid,end)

```

#merge sort
def merge(arr,beg,mid,end):
    n1=mid-beg+1

```

```

n2=end-mid
i=j=0
left=arr[beg:mid+1]
right=arr[mid+1:end+1]
k=beg
while i<n1 and j<n2:
    if left[i]<right[j]:
        arr[k]=left[i]
        i+=1
    else:
        arr[k]=right[j]
        j+=1
    k+=1
while i<n1:
    arr[k]=left[i]
    k+=1
    i+=1
while j<n2:
    arr[k]=right[j]
    k+=1
    j+=1
def mergesort(arr,beg,end):
    if beg<end:
        mid=(beg+end)//2
        mergesort(arr,beg,mid)
        mergesort(arr,mid+1,end)
        merge(arr,beg,mid,end)
a=[8,7,6,5,4,3,2,1]
b=0
e=len(a)-1
mergesort(a,b,e)
print(a)

```

Quick sort

```

#quick sort
def partition(arr,low,high):
    pivot=arr[low]
    start=low+1
    end=high
    while True:
        while start<=end and arr[start]<=pivot:
            start+=1
        while start<=end and arr[end]>pivot:
            end-=1
        if start<end:
            arr[start],arr[end]=arr[end],arr[start]
        else:
            break
    arr[low],arr[end]=arr[end],arr[low]
    return end
def quicksort(arr,beg,end):
    if beg<end:
        p=partition(arr,beg,end)
        quicksort(arr,beg,p-1)
        quicksort(arr,p+1,end)
a=[8,7,6,5,4,3,2,1]
b=0
e=len(a)-1
quicksort(a,b,e)
print(a)

```

STACK

```

class stack:
    def __init__(self):
        self.top=-1
        self.size=5
        self.list=[]

```

```

def push(self,data):
    if len(self.list)==5:
        print("full")
        return 0
    self.top+=1
    self.list.append(data)
def pop(self):
    if len(self.list)==0:
        print("empty")
        return 0
    self.top-=1
    self.list.pop()
def peek(self):
    print(self.list)
    if len(self.list)==0:
        print("empty")
        return 0
    elif self.top>5:
        print("out of index")
    else:
        print(self.list[self.top])

s=stack()
s.push(1)
s.push(2)
s.push(3)
s.push(4)
s.push(5)
s.push(6)
s.pop()

```

QUEUE

```

class queue:
    def __init__(self):
        self.front=-1
        self.rear=-1

```

```

        self.size=5
        self.list=[]
    def enqueue(self,data):
        if len(self.list)==5:
            print("full")
            return 0
        self.rear+=1
        self.list.append(data)
        if self.front==-1:
            self.front+=1
    def dequeue(self):
        if len(self.list)==0:
            print("empty")
            return 0
        self.rear-=1
        self.list.pop(0)
        self.front+=1
    def display(self):
        if len(self.list)==0:
            print("empty")
            return 0
        print(self.list)
s=queue()
s.enqueue(1)
s.enqueue(2)
s.display()
s.dequeue()
s.display()

```

Evaluation of Postfix Expression

```

l="5678+-*"
a=[]
for i in l:
    if i.isdigit():
        a.append(int(i))

```

```

else:
    f=a.pop()
    s=a.pop()
    if i=="+":
        a.append(f+s)
    elif i=="-":
        a.append(f-s)

    elif i=="*":
        a.append(f*s)
print(a)

```

```

l=[1,2,3,4]
s=[]
def pop():
    for i in range(len(l)):
        s.append(l.pop())
    s.pop()
    for i in range(len(s)):
        l.append(s.pop())
pop()
print(l)

```

```

class Node:
    def __init__(self,value):
        self.data=value
        self.next=None
class linkedlist:
    def __init__(self):
        self.head=None
    def insertbeg(self,value):
        newnode=Node(value)
        if self.head==None:
            self.head=newnode

```

```

        else:
            newnode.next=self.head
            self.head=newnode
def printlist(self):
    curr=self.head
    while (curr!=None):
        print(curr.data,"->",end=" ")
        curr=curr.next
    print("null")
l=linkedlist()
l.insertbeg(1)
l.insertbeg(2)
l.insertbeg(3)
l.insertbeg(4)
l.printlist()

```

```

class Node:
    def __init__(self,value):
        self.data=value
        self.next=None
class linkedlist:
    def __init__(self):
        self.head=None
    def insertbeg(self,value):
        newnode=Node(value)
        if self.head==None:
            self.head=newnode
        else:
            newnode.next=self.head
            self.head=newnode
    def insertend(self,value):
        newnode=Node(value)
        if self.head==None:
            self.head=newnode
        else:

```

```

        curr=self.head
        while curr.next!=None:
            curr=curr.next
        curr.next=newnode
def printlist(self):
    curr=self.head
    while (curr!=None):
        print(curr.data,"->",end=" ")
        curr=curr.next
    print("null")
l=linkedlist()
l.insertbeg(1)
l.insertbeg(2)
l.insertbeg(3)
l.insertbeg(4)
l.insertend(5)
l.insertend(6)
l.printlist()

```

All the CRUD funcs in LINKEDLIST

```

class Node:
    def __init__(self,value):
        self.data=value
        self.next=None
class linkedlist:
    def __init__(self):
        self.head=None
    def insertbeg(self,value):
        newnode=Node(value)
        if self.head==None:
            self.head=newnode
        else:
            newnode.next=self.head
            self.head=newnode
    def insertend(self,value):

```



```

newnode=Node(value)
if self.head==None:
    self.head=newnode
else:
    curr=self.head
    while curr.next!=None:
        curr=curr.next
    curr.next=newnode
def insertany(self,value,key):
    newnode=Node(value)
    if self.head==None:
        self.head=newnode
    else:
        curr=self.head
        while curr!=None:
            if curr.data==key:
                newnode.next=curr.next
                curr.next=newnode
                break
            curr=curr.next
def count(self):
    count=0
    if self.head==None:
        print("not found")
    else:
        curr=self.head
        while curr!=None:
            count+=1
            curr=curr.next
        print(count)
def insertmid(self,val):
    newnode=Node(val)
    count=0
    if self.head==None:
        self.head=newnode
    elif self.head.next==None:

```

```

        self.head.next=newnode
    else:
        fast=self.head
        slow=self.head
        while fast.next!=None and fast.next.next!=None:
            fast=fast.next.next
            slow=slow.next
        newnode.next=slow.next
        slow.next=newnode
def printlist(self):
    curr=self.head
    while curr!=None:
        print(curr.data,"->",end=" ")
        curr=curr.next
    print("null")
def search(self,target):
    curr=self.head
    while curr!=None:
        if curr.data==target:
            print("found")
            break
        curr=curr.next
    else:
        print("not found")
l=linkedlist()
l.insertbeg(1)
l.insertbeg(2)
l.insertbeg(3)
l.insertbeg(4)
l.insertend(5)
l.insertend(6)
l.insertany(9,3)
l.search(4)
l.insertmid(10)

```

```
l.printlist()
l.count()
```

```
class node:
    def __init__(self,data):
        self.left=None
        self.data=data
        self.right=None
def inorder(root):
    if root:
        inorder(root.left)
        print(root.data)
        inorder(root.right)
def preorder(root):
    if root:
        print(root.data)
        preorder(root.left)
        preorder(root.right)
def postorder(root):
    if root:
        postorder(root.left)
        postorder(root.right)
        print(root.data)
r=node(1)
r.left=node(2)
r.right=node(3)
r.left.left=node(4)
r.left.right=node(5)
inorder(r)
print(" ")
preorder(r)
print(" ")
postorder(r)
```

```
#tree
```

```
#binary search tree
```

```
class node:
```

```
    def __init__(self,data):
```

```
        self.left=None
```

```
        self.data=data
```

```
        self.right=None
```

```
class tree:
```

```
    def __init__(self):
```

```
        self.root=None
```

```
    def insert(self,value):
```

```
        newnode=node(value)
```

```
        if self.root is None:
```

```
            self.root=newnode
```

```
        else:
```

```
            curr=self.root
```

```
            while True:
```

```
                if value<=curr.data:
```

```
                    if curr.left is None:
```

```
                        curr.left=newnode
```

```
                        break
```

```
                    else:
```

```
                        curr=curr.left
```

```
                else:
```

```
                    if curr.right is None:
```

```
                        curr.right=newnode
```

```
                        break
```

```
                    else:
```

```
                        curr=curr.right
```

```
def inorder(root):
```

```
    if root:
```

```
        inorder(root.left)
```

```
        print(root.data,end=" ")
```

```

        inorder(root.right)
def preorder(root):
    if root:
        print(root.data,end=" ")
        preorder(root.left)
        preorder(root.right)
def postorder(root):
    if root:
        postorder(root.left)
        postorder(root.right)
        print(root.data,end=" ")
r=tree()
r.insert(5)
r.insert(2)
r.insert(6)
inorder(r.root)
print(" ")
preorder(r.root)
print(" ")
postorder(r.root)

```

GRAPHS

adjacency matrix

```

class graph:
    def __init__(self):
        self.matrix=[[0]*5 for i in range(5)]
    def addvertex(self,a,b):
        self.matrix[a][b]=1
    def print(self):
        for i in self.matrix:
            print(i)

```

```
g=graph()  
g.addvertex(1,2)  
g.addvertex(4,2)  
g.addvertex(1,4)  
g.addvertex(2,3)  
g.addvertex(4,3)  
g.print()
```

adjacency list

```
class graph:  
    def __init__(self):  
        self.matrix={}  
    def addvertex(self,a,b):  
        if a not in self.matrix:  
            self.matrix[a]=[b]  
        else:  
            self.matrix[a].append(b)  
    def print(self):  
        print(self.matrix)  
g=graph()  
g.addvertex(1,2)  
g.addvertex(4,2)  
g.addvertex(1,4)  
g.addvertex(2,3)  
g.addvertex(4,3)  
g.print()
```

BFS

```
class graph:  
    def __init__(self):  
        self.matrix={}  
    def addvertex(self,a,b):  
        if a not in self.matrix:  
            self.matrix[a]=[b]
```

```

        else:
            self.matrix[a].append(b)
def print(self):
    print(self.matrix)
def bfs(self, data):
    visited=[]
    queue=[data]
    while queue:
        vertex=queue.pop(0)
        print(vertex)
        if vertex in self.matrix:
            for i in self.matrix[vertex]:
                if i not in visited:
                    visited.append(i)
                    queue.append(i)

g=graph()
g.addvertex(1,2)
g.addvertex(1,3)
g.addvertex(2,4)
g.addvertex(2,5)
g.print()

```

DFS

```

class graph:
    def __init__(self):
        self.matrix={}
    def addvertex(self, a, b):
        if a not in self.matrix:
            self.matrix[a]=[b]
        else:
            self.matrix[a].append(b)
    def print(self):
        print(self.matrix)
    def dfs(self, data):
        visited=[]

```

```
stack=[data]
while stack:
    vertex=stack.pop()
    print(vertex)
    if vertex in self.matrix:
        for i in self.matrix[vertex]:
            if i not in visited:
                visited.append(i)
                stack.append(i)

g=graph()
g.addvertex(1,2)
g.addvertex(1,3)
g.addvertex(2,4)
g.addvertex(2,5)
g.print()
```