Sprint Meeting Results for Sprint 1

What is your Sprint Goal?
We would like to have a finish Figma design for both the saved recipe and swiping page laid out, a basic UML diagram on Eraser.io, and to download and learn basics of Firebase and Flutter in the next two weeks by having a blank project ready in Flutter across all our team's computers in class.

Who is the Scrum Master for this Sprint?
Pranav Takrani
What tasks will you complete during this Sprint?

Task	Owner	Estimated Time to Complete
Create basic class UML design in Eraser.io (work with inputs from everyone else)	Shaan	1 hours
Mock up of what recipe page will look like	Aishika	30 mins
Mock up of what the swipe left or right page (with the card) will look like	Sammy	30 mins
Take the paper mock up for the recipe page and transfer it to figma so we can see what it looks like on an electronic screen	Aishika	1 hour
Take the paper mock up for the swipe left/right (fyp) page and transfer it to figma so we can see what it looks like on an electronic screen	Sammy	1 hour
Learning Interactable Widgets	Pranav	1.5 hours
Code a small emulation of white screen on Flutter	Pranav	2 hours
Create one pager (beginners guide) for Flutter API	Pranav	2 hours
Learn Firebase resizable textures	Shaan	30 mins
Learn how to use a Flutter widget	Shaan	30 mins
Teaching the team how to use resizable textures in Flutter	Shaan	20 mins
Teaching the team how to use widgets in Flutter	Shaan	20 mins
Research and create a step by step installation process for FlutterFire	Pranav	2 hours
Get Flutter running with Admin (Kankelborg) approval	Pranav	30 minutes
Walk rest of team through download and set up Firebase and Flutter in class.	Pranav	2 hours