

# Comprehensive Training Strategy for Small Language Models in Logical Reasoning Hackathon

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**Date:** July 19, 2025

**Version:** 1.0

## Executive Summary

This document presents a comprehensive training strategy for fine-tuning small language models (Qwen3-4B or Llama3-1.2B Instruct) to excel at logical reasoning tasks within the constraints of a 24-hour hackathon competition. The strategy encompasses advanced training methodologies, dataset creation techniques, and inference optimization specifically tailored for truth-teller/liar problems, seating arrangements, and blood relations puzzles.

The research reveals that Group Relative Policy Optimization (GRPO) combined with synthetic data generation and AMD MI300X hardware optimization can achieve remarkable performance improvements. The Logic-RL project demonstrates that a Qwen2.5-7B model trained with GRPO achieves 99% accuracy on 2-person truth-teller problems, representing a 100% improvement over the baseline instruct model [1]. This document provides actionable strategies to replicate and adapt these results for smaller models within hackathon time constraints.

Key findings indicate that the combination of rule-based reinforcement learning, synthetic dataset generation, and hardware-optimized inference can enable small language models to compete effectively against larger models in specialized reasoning domains. The AMD MI300X GPU's 2.4x memory advantage and 1.59x bandwidth advantage over NVIDIA H100

provides significant benefits for memory-bound inference scenarios typical in logical reasoning tasks [2].

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## 1. Introduction and Problem Analysis {#introduction}

The landscape of artificial intelligence competitions has evolved to emphasize not just model scale, but specialized optimization for specific domains. The 24-hour hackathon format presents unique challenges that require a fundamentally different approach from traditional large language model development. Teams must balance training effectiveness, inference speed, and resource constraints while competing in a Q&A battle where accuracy and response time determine victory.

### 1.1 Competition Framework Analysis

The hackathon competition operates under a dual-agent system where teams must develop both question-generating agents (Q-Agents) and answer-generating agents (A-Agents). This creates a complex optimization problem where success depends on both offensive capability (generating challenging questions) and defensive capability (answering questions correctly). The competitive dynamics mirror adversarial training scenarios, where models must be robust against diverse question formulations while maintaining high accuracy.

The token and time constraints impose severe limitations that fundamentally alter the optimization landscape. With only 100 tokens allocated for question content and 924 tokens for explanations, models must achieve maximum information density. The 10-second question generation limit and 6-second answer generation limit require inference optimization that goes far beyond traditional deployment scenarios. These constraints eliminate the possibility of using large models or extensive reasoning chains, forcing teams to rely on highly optimized smaller models.

## 1.2 Domain-Specific Challenges

The three target domains—truth-teller/liar problems, seating arrangements, and blood relations—represent distinct categories of logical reasoning that require different cognitive approaches. Truth-teller and liar problems, also known as Knights and Knaves puzzles, require understanding of logical consistency and self-reference. These problems scale exponentially in complexity as the number of characters increases, with 8-person problems representing significant challenges even for large language models [3].

Seating arrangement problems involve spatial reasoning and constraint satisfaction. Linear and circular arrangements require different mental models, and the complexity increases combinatorially with the number of participants and constraints. The challenge lies not just in finding valid solutions, but in efficiently exploring the solution space without exhaustive enumeration.

Blood relations and family tree problems require understanding of hierarchical relationships and transitive properties. These problems often involve multiple generations and complex relationship chains that must be tracked simultaneously. The difficulty stems from the need to maintain consistent relationship mappings while processing queries that may reference any part of the family structure.

## 1.3 Hardware and Infrastructure Considerations

The availability of AMD MI300X HBM3 Memory GPUs provides significant advantages for this competition format. The MI300X offers 192 GB of HBM memory compared to 80 GB on NVIDIA H100, providing a 2.4x advantage in memory capacity [4]. This additional memory enables several optimization strategies that are impossible on memory-constrained hardware.

The high memory bandwidth of 5.325 TB/s on MI300X compared to 3.35 TB/s on H100 provides a 1.59x advantage in memory-bound scenarios [5]. Since logical reasoning inference is typically memory-bound rather than compute-bound, this bandwidth advantage translates directly to faster inference times. The ability to run multiple model instances in TP=1 mode eliminates communication overhead that would otherwise impact response times.

## 1.4 Competitive Landscape Analysis

Recent developments in the field provide crucial insights into achievable performance levels. The Logic-RL project demonstrates that specialized training can achieve near-perfect performance on logical reasoning tasks. Their Qwen2.5-7B-Logic-RL model achieves 99% accuracy on 2-person problems and maintains 67% accuracy even on 8-person problems [6]. This represents a dramatic improvement over the baseline Qwen2.5-7B-Instruct-1M model, which achieves only 49% accuracy on 2-person problems.

The performance gap between specialized and general models highlights the importance of domain-specific training. OpenAI's o3-mini-high model achieves 99% accuracy on 2-person problems and 83% on 8-person problems, demonstrating that even smaller specialized models can compete with much larger general-purpose models [7]. This suggests that the hackathon format favors specialized optimization over raw model scale.

## 1.5 Strategic Approach Framework

The optimal strategy must address four critical dimensions simultaneously: training methodology, dataset quality, inference optimization, and competitive dynamics. Training methodology must balance sample efficiency with performance gains, as the 24-hour constraint limits the amount of training that can be performed. Dataset quality becomes

paramount when training time is limited, requiring synthetic generation techniques that produce high-quality, diverse examples.

Inference optimization must achieve the aggressive time constraints while maintaining accuracy. This requires a combination of model quantization, hardware optimization, and algorithmic improvements. The competitive dynamics require consideration of both offensive and defensive strategies, as teams must generate questions that challenge opponents while ensuring their own models can handle diverse question formulations.

The integration of these dimensions requires a systems-level approach that optimizes the entire pipeline rather than individual components. The following sections detail specific strategies for each dimension, with particular emphasis on techniques that provide the highest return on investment within the hackathon time constraints.

## 2. Training Methodologies {#training-methodologies}

The selection and implementation of training methodologies represents the most critical decision point in the hackathon strategy. Recent advances in reinforcement learning from human feedback (RLHF) and its variants have demonstrated superior performance for reasoning tasks compared to traditional supervised fine-tuning approaches. This section analyzes the most effective training methodologies and provides specific implementation guidance for the hackathon context.

### 2.1 Group Relative Policy Optimization (GRPO)

Group Relative Policy Optimization emerges as the most promising training methodology for this competition based on empirical results from the Logic-RL project and theoretical advantages for reasoning tasks. GRPO addresses fundamental limitations of traditional policy optimization methods by eliminating the need for a separate value model while maintaining stable training dynamics [8].

The core innovation of GRPO lies in its group-based advantage estimation. Traditional PPO requires training a value model to estimate advantages, which introduces additional complexity and potential instability. GRPO instead generates multiple responses for each prompt and uses the group statistics to estimate relative advantages. This approach provides several benefits particularly relevant to the hackathon context.

First, GRPO reduces memory requirements by eliminating the value model, allowing larger batch sizes or longer sequences within the same memory constraints. On AMD MI300X hardware, this translates to the ability to train with larger context windows or higher batch sizes, both of which improve sample efficiency. Second, the group-based estimation provides more stable gradients for reasoning tasks where the reward signal may be sparse or noisy.

The mathematical foundation of GRPO centers on the group relative advantage calculation:

Plain Text

$$A_i = R_i - (1/K) * \sum(R_j) \text{ for } j \text{ in group}$$

Where  $R_i$  represents the reward for response  $i$ , and  $K$  represents the group size. This formulation naturally handles the relative nature of logical reasoning tasks, where the quality of a response is often best evaluated in comparison to alternative responses rather than on an absolute scale.

Implementation of GRPO for the hackathon requires careful tuning of hyperparameters. The group size  $K$  should be set to 8 based on empirical results from the Logic-RL project, providing sufficient diversity for advantage estimation while maintaining computational efficiency. The learning rate should be set lower than traditional PPO ( $1e-6$  vs  $1e-5$ ) to account for the different gradient dynamics of group-based estimation.

The reward function design becomes critical for GRPO effectiveness. For logical reasoning tasks, the reward should incorporate both correctness and reasoning quality. A multi-component reward function proves most effective:

Plain Text

$$R_{total} = \alpha * R_{correctness} + \beta * R_{reasoning} + \gamma * R_{efficiency}$$

Where  $R_{correctness}$  provides binary feedback on answer accuracy,  $R_{reasoning}$  evaluates the quality of the logical steps, and  $R_{efficiency}$  penalizes unnecessarily verbose responses. The weighting parameters ( $\alpha=0.7$ ,  $\beta=0.2$ ,  $\gamma=0.1$ ) should be tuned based on the specific requirements of each reasoning domain.

## 2.2 Supervised Fine-Tuning (SFT) as Foundation

While GRPO provides the primary training methodology, supervised fine-tuning serves as the essential foundation that enables effective reinforcement learning. The quality of the SFT phase directly impacts the success of subsequent GRPO training, as the policy must start from a reasonable baseline to avoid reward hacking and instability.

The SFT phase should focus on three key objectives: establishing basic reasoning patterns, learning domain-specific vocabulary and concepts, and developing appropriate response formatting. For logical reasoning tasks, the SFT data must demonstrate step-by-step reasoning processes that the model can later refine through reinforcement learning.

Data formatting for SFT requires careful consideration of the token constraints. The training examples should use a consistent format that maximizes information density while remaining interpretable. A recommended format structure includes:

### Plain Text

```
<problem>
[Problem statement]
</problem>

<reasoning>
[Step-by-step logical analysis]
</reasoning>

<answer>
[Final answer]
</answer>
```

This format allows the model to learn the distinction between problem analysis and final answers, which becomes crucial during the GRPO phase when the reward function evaluates different components separately.

The SFT dataset should include approximately 1,000-2,000 high-quality examples per reasoning domain, with careful attention to difficulty distribution. The dataset should include 40% easy problems, 40% medium problems, and 20% hard problems to ensure the model develops robust reasoning capabilities without being overwhelmed by complexity during initial training.



## 2.3 Constitutional AI and Self-Correction

Constitutional AI principles provide valuable enhancements to the training process, particularly for logical reasoning tasks where consistency and self-correction are paramount. The integration of constitutional training helps models develop internal consistency checks and error detection capabilities that prove crucial in competitive scenarios.

The constitutional training process involves training the model to critique and improve its own responses. This is implemented through a two-stage process where the model first generates an initial response, then generates a critique of that response, and finally produces an improved version. This self-correction capability proves particularly valuable for logical reasoning tasks where initial intuitions may be incorrect.

For the hackathon context, constitutional training should focus on three key principles: logical consistency (responses should not contain contradictory statements), completeness (responses should address all aspects of the problem), and efficiency (responses should be concise while maintaining clarity). These principles align with the competition requirements and token constraints.

The implementation involves creating training examples that demonstrate the critique and revision process:

Plain Text

Initial Response: [First attempt at solving the problem]

Critique: [Analysis of errors or improvements needed]

Revised Response: [Improved solution incorporating the critique]

This training format helps the model develop metacognitive abilities that improve performance on novel problems during the competition.

## 2.4 Curriculum Learning and Progressive Difficulty

Curriculum learning provides significant benefits for logical reasoning tasks by gradually increasing problem complexity throughout the training process. This approach mirrors human learning patterns and helps prevent the model from developing brittle reasoning strategies that fail on more complex problems.



The curriculum should be structured around three dimensions: problem complexity (number of entities involved), reasoning depth (number of logical steps required), and constraint complexity (number of simultaneous constraints to satisfy). For truth-teller/liar problems, this translates to starting with 2-person problems and gradually increasing to 8-person problems. For seating arrangements, the curriculum begins with linear arrangements of 3-4 people and progresses to circular arrangements with 8+ people.

The pacing of curriculum progression requires careful tuning. Too rapid progression leads to poor learning of foundational concepts, while too slow progression wastes valuable training time. A recommended schedule involves spending 30% of training time on easy problems, 50% on medium problems, and 20% on hard problems, with the distribution shifting toward harder problems as training progresses.

Dynamic curriculum adjustment based on performance metrics provides additional benefits. If the model's accuracy on a particular difficulty level falls below 80%, the curriculum should pause progression and provide additional training at the current level. This adaptive approach ensures solid foundations before advancing to more complex problems.

## 2.5 Multi-Task Learning and Domain Transfer

Multi-task learning across the three reasoning domains (truth-teller/liar, seating arrangements, blood relations) provides significant benefits through shared reasoning patterns and improved generalization. While each domain has specific characteristics, they share common logical reasoning principles that can be leveraged through joint training.

The multi-task training should use a balanced sampling strategy that ensures equal representation of all three domains throughout training. This prevents the model from developing domain-specific biases that could hurt performance on less-represented domains. A recommended approach involves sampling problems from each domain with equal probability during each training batch.

Domain-specific adapters provide an effective mechanism for maintaining domain-specific knowledge while sharing common reasoning patterns. These lightweight adapter layers (typically 1-2% of model parameters) can be trained for each domain while keeping the core reasoning layers shared. This approach provides the benefits of specialization without the overhead of training separate models.

Transfer learning between domains can be enhanced through explicit cross-domain examples that highlight shared reasoning patterns. For example, constraint satisfaction principles apply to both seating arrangements and family relationship problems. Training examples that explicitly demonstrate these connections help the model develop more robust reasoning strategies.

## 2.6 Advanced Training Techniques

Several advanced training techniques provide additional performance improvements within the hackathon constraints. Gradient accumulation allows effective training with larger batch sizes despite memory limitations, improving training stability and sample efficiency. A recommended configuration uses gradient accumulation steps of 4-8 depending on available memory.

Mixed precision training with FP16 or BF16 provides significant speedup without meaningful accuracy loss for most reasoning tasks. The AMD MI300X supports native FP8 training, which can provide additional speedup for models that support this precision level. However, FP8 training requires careful monitoring to ensure numerical stability.

Learning rate scheduling proves crucial for achieving optimal performance within limited training time. A cosine annealing schedule with warm restarts provides good results for reasoning tasks, allowing the model to escape local minima while maintaining training stability. The initial learning rate should be set to  $1e-5$  for SFT and reduced to  $1e-6$  for GRPO training.

Regularization techniques help prevent overfitting to the training distribution, which is particularly important given the limited training time. Dropout rates of 0.1-0.2 in the final layers provide good regularization without significantly impacting training speed. Weight decay of  $1e-4$  helps maintain model stability throughout training.

## 2.7 Training Infrastructure and Optimization

The training infrastructure must be optimized for the AMD MI300X hardware to achieve maximum efficiency within the 24-hour constraint. The VERL (Versatile Efficient Reinforcement Learning) framework provides optimized implementations of GRPO and other RL algorithms specifically designed for AMD hardware [9].

Distributed training across multiple MI300X GPUs requires careful consideration of communication patterns. For models in the 1-4B parameter range, data parallelism typically provides better efficiency than model parallelism due to the communication overhead. A recommended configuration uses 4-8 GPUs with data parallelism and gradient synchronization.

Memory optimization techniques become crucial for maximizing training efficiency. Gradient checkpointing can reduce memory usage by 30-40% at the cost of 10-15% additional computation time. For the hackathon context, this trade-off is generally favorable as it allows larger batch sizes or longer sequences.

The training monitoring and early stopping criteria must be carefully designed to maximize the use of available training time. Validation should be performed every 100-200 training steps, with early stopping triggered if validation performance plateaus for more than 500 steps. This aggressive early stopping helps prevent wasted training time on converged models.

### **3. Dataset Creation and Augmentation {#dataset-creation}**

The quality and diversity of training data represents a critical success factor that often determines the upper bound of model performance. Within the hackathon time constraints, teams cannot rely on extensive manual data curation, making synthetic data generation and automated quality assurance essential capabilities. This section provides comprehensive strategies for creating high-quality datasets that maximize training effectiveness while minimizing human effort.

#### **3.1 Synthetic Data Generation Framework**

Synthetic data generation for logical reasoning tasks requires a fundamentally different approach compared to general language tasks. The generated problems must be logically consistent, solvable, and representative of the problem space that models will encounter during competition. The generation process must balance diversity with quality while ensuring scalability to produce thousands of examples within hours.

The foundation of effective synthetic generation lies in constraint-based problem construction. Rather than generating problems through language model sampling, which

often produces inconsistent or unsolvable problems, the optimal approach involves constructing problems through formal constraint satisfaction and then generating natural language descriptions of these formally valid problems.

For truth-teller and liar problems, the generation process begins with defining character assignments (knight or knave) and then systematically generating statements that are logically consistent with these assignments. The Knights and Knaves dataset provides an excellent foundation with 6,900 examples spanning 2-8 person problems [10]. However, the hackathon context requires additional diversity and domain-specific adaptations.

The generation algorithm for truth-teller problems follows this structure:

Python

```
def generate_knights_knaves_problem(num_people, difficulty):
    # Step 1: Randomly assign knight/knave roles
    assignments = randomly_assign_roles(num_people)

    # Step 2: Generate logically consistent statements
    statements = []
    for person in people:
        statement = generate_consistent_statement(person, assignments,
difficulty)
        statements.append(statement)

    # Step 3: Verify logical consistency
    if verify_consistency(statements, assignments):
        return format_problem(statements, assignments)
    else:
        return generate_knights_knaves_problem(num_people, difficulty) #
Retry
```

The difficulty parameter controls the complexity of generated statements, ranging from simple self-referential statements ("I am a knight") to complex multi-person conditional statements ("If Alice is a knight, then Bob and Charlie are both knaves").

## 3.2 Domain-Specific Generation Strategies

Each reasoning domain requires specialized generation strategies that capture the unique characteristics and challenge patterns of that domain. The generation strategies must

produce problems that are not only solvable but also representative of the types of problems that might appear in competitive scenarios.

### 3.2.1 Seating Arrangement Generation

Seating arrangement problems require careful balance between constraint complexity and solvability. The generation process begins with defining the seating structure (linear or circular) and then systematically adding constraints until the desired difficulty level is reached.

The constraint generation follows a hierarchical approach:

1. **Basic Position Constraints:** "Alice sits in seat 3"
2. **Relative Position Constraints:** "Bob sits next to Charlie"
3. **Conditional Constraints:** "If David sits at the end, then Eve sits in the middle"
4. **Negative Constraints:** "Frank does not sit adjacent to George"

The generation algorithm ensures that exactly one valid solution exists by constructing a valid arrangement first and then generating constraints that are satisfied by this arrangement while eliminating other possibilities. This approach guarantees solvability while maintaining problem diversity.

Python

```
def generate_seating_problem(num_people, arrangement_type, difficulty):
    # Generate valid solution first
    solution = generate_valid_arrangement(num_people, arrangement_type)

    # Generate constraints that uniquely determine this solution
    constraints = []
    while not uniquely_determined(constraints, solution):
        new_constraint = generate_constraint(solution, difficulty)
        if is_consistent(constraints + [new_constraint]):
            constraints.append(new_constraint)

    return format_seating_problem(constraints, solution)
```

### 3.2.2 Blood Relations Generation

Blood relations problems require maintaining consistency across complex family structures while generating queries that test different aspects of relationship understanding. The generation process begins with constructing a valid family tree and then generating queries that require multi-step reasoning through the relationship network.

The family tree generation uses a probabilistic approach that creates realistic family structures with appropriate age distributions and relationship patterns. The tree construction ensures that all relationships are logically consistent and that the resulting structure contains sufficient complexity for challenging problems.

Query generation focuses on relationships that require multi-step reasoning:

- **Direct Relationships:** "How is Alice related to Bob?" (when Alice is Bob's aunt)
- **Transitive Relationships:** "What is the relationship between Charlie and David?" (when Charlie is David's great-uncle)
- **Conditional Relationships:** "If Eve is Frank's sister, how is Eve related to George?" (when Frank is George's father)

The generation algorithm ensures that queries have unique, deterministic answers while requiring non-trivial reasoning steps:

Python

```
def generate_family_problem(tree_size, query_complexity):
    # Generate consistent family tree
    family_tree = generate_family_tree(tree_size)

    # Select relationship pair with desired complexity
    person1, person2 = select_relationship_pair(family_tree,
        query_complexity)

    # Generate natural language query
    query = generate_relationship_query(person1, person2, family_tree)

    # Verify answer uniqueness and complexity
    answer = solve_relationship_query(query, family_tree)
    if verify_answer_complexity(answer, query_complexity):
        return format_family_problem(query, answer, family_tree)
```

## 3.3 Quality Assurance and Validation

Synthetic data generation inevitably produces some proportion of invalid or low-quality examples. Robust quality assurance processes are essential to ensure that training data meets the standards required for effective model training. The quality assurance pipeline must be automated to handle the scale required for hackathon preparation.

### 3.3.1 Logical Consistency Verification

All generated problems must undergo rigorous logical consistency checking to ensure they are well-formed and solvable. This verification process uses formal logic solvers to confirm that problems have unique, deterministic solutions.

For truth-teller and liar problems, the verification process involves constructing a satisfiability (SAT) problem that encodes the logical constraints and verifying that exactly one solution exists. The Z3 theorem prover provides an excellent foundation for this verification:

Python

```
from z3 import *

def verify_knights_knaves_consistency(statements, num_people):
    solver = Solver()

    # Create boolean variables for each person (True = knight, False = knave)
    people = [Bool(f'person_{i}') for i in range(num_people)]

    # Add constraints for each statement
    for person_idx, statement in enumerate(statements):
        constraint = encode_statement_constraint(statement, people,
        person_idx)
        solver.add(constraint)

    # Check for exactly one solution
    if solver.check() == sat:
        model = solver.model()
        # Verify uniqueness by adding negation and checking unsat
        solver.add(Not(And([p == model[p] for p in people])))
        return solver.check() == unsat
    return False
```



### 3.3.2 Difficulty Calibration

Generated problems must be calibrated to appropriate difficulty levels to ensure effective curriculum learning. The difficulty calibration process uses multiple metrics to assess problem complexity and assigns problems to appropriate difficulty categories.

For seating arrangement problems, difficulty metrics include:

- **Constraint Count:** Number of explicit constraints
- **Constraint Complexity:** Complexity of individual constraints (simple position vs. conditional)
- **Solution Space Size:** Number of arrangements that satisfy partial constraints
- **Reasoning Depth:** Minimum number of logical steps required for solution

The calibration algorithm uses these metrics to assign problems to difficulty categories:

Python

```
def calibrate_problem_difficulty(problem):
    metrics = {
        'constraint_count': count_constraints(problem),
        'constraint_complexity': assess_constraint_complexity(problem),
        'solution_space_size': calculate_solution_space(problem),
        'reasoning_depth': estimate_reasoning_depth(problem)
    }

    difficulty_score = weighted_sum(metrics, difficulty_weights)

    if difficulty_score < 0.3:
        return 'easy'
    elif difficulty_score < 0.7:
        return 'medium'
    else:
        return 'hard'
```

### 3.3.3 Diversity Assessment

Dataset diversity is crucial for preventing overfitting and ensuring robust generalization. The diversity assessment process analyzes multiple dimensions of problem variation to ensure comprehensive coverage of the problem space.

Lexical diversity measures the variety of vocabulary and phrasing used in problem descriptions. This prevents models from memorizing specific phrasings rather than learning underlying logical patterns. The assessment uses metrics such as type-token ratio, lexical sophistication, and semantic similarity clustering.

Structural diversity measures the variety of logical structures and constraint patterns. For truth-teller problems, this includes the distribution of statement types (self-referential, other-referential, conditional). For seating problems, this includes the variety of constraint types and their combinations.

Solution diversity ensures that the dataset includes problems with different solution characteristics. This prevents models from learning shortcuts based on solution patterns rather than developing robust reasoning capabilities.

### 3.4 Data Augmentation Techniques

Data augmentation provides additional training examples by systematically varying existing problems while preserving their logical structure and difficulty. Effective augmentation techniques can multiply the effective dataset size by 3-5x without requiring additional problem generation.

#### 3.4.1 Lexical Substitution

Lexical substitution replaces names, objects, and descriptive terms while preserving logical relationships. This augmentation technique helps models learn to focus on logical structure rather than surface features.

For seating arrangement problems, augmentation might replace:

- **Names:** Alice, Bob, Charlie → David, Eve, Frank
- **Seating Objects:** chairs → stools, seats → positions
- **Spatial Terms:** left → right (with appropriate logical adjustments)

The substitution process must maintain logical consistency and ensure that substituted terms have appropriate semantic properties:

Python

```
def augment_through_substitution(problem, substitution_rate=0.3):
    augmented_problems = []

    for _ in range(num_augmentations):
        augmented = problem.copy()

        # Substitute names
        name_mapping = generate_name_substitutions(problem.names)
        augmented = apply_name_substitutions(augmented, name_mapping)

        # Substitute objects and spatial terms
        if random.random() < substitution_rate:
            augmented = substitute_objects(augmented)

        if random.random() < substitution_rate:
            augmented = substitute_spatial_terms(augmented)

        # Verify logical consistency after substitution
        if verify_consistency(augmented):
            augmented_problems.append(augmented)

    return augmented_problems
```

### 3.4.2 Structural Variation

Structural variation modifies the presentation and organization of problems while preserving their logical content. This includes reordering constraints, rephrasing statements, and varying the problem format.

For truth-teller problems, structural variation might include:

- **Statement Reordering:** Presenting character statements in different sequences
- **Perspective Changes:** Converting first-person statements to third-person descriptions
- **Logical Equivalence:** Replacing statements with logically equivalent formulations

The structural variation process ensures that models learn robust reasoning patterns that are independent of presentation format:

Python

```
def augment_through_structural_variation(problem):
    variations = []

    # Reorder statements
    for permutation in generate_permutations(problem.statements):
        variations.append(create_reordered_problem(problem, permutation))

    # Change perspective
    third_person_version = convert_to_third_person(problem)
    variations.append(third_person_version)

    # Generate equivalent formulations
    for statement_idx in range(len(problem.statements)):
        equivalent_statement = generate_equivalent_statement(
            problem.statements[statement_idx]
        )
        modified_problem = replace_statement(problem, statement_idx,
            equivalent_statement)
        variations.append(modified_problem)

    return variations
```

## 3.5 Dataset Composition and Balancing

The final dataset composition requires careful balancing across multiple dimensions to ensure effective training within the hackathon time constraints. The dataset must provide sufficient examples for each domain while maintaining appropriate difficulty distributions and avoiding bias toward particular problem types.

### 3.5.1 Domain Distribution

The recommended domain distribution allocates training examples based on both the inherent difficulty of each domain and the expected competition emphasis:

- **Truth-Teller/Liar Problems:** 40% of dataset (higher complexity, likely competition focus)
- **Seating Arrangements:** 35% of dataset (moderate complexity, high diversity potential)
- **Blood Relations:** 25% of dataset (lower complexity, but requires specialized vocabulary)

This distribution ensures adequate representation of all domains while providing extra emphasis on the most challenging and likely competition-critical areas.

### 3.5.2 Difficulty Distribution

The difficulty distribution should follow a curriculum learning approach that provides solid foundations while ensuring exposure to challenging problems:

- **Easy Problems:** 30% of dataset (builds confidence and basic patterns)
- **Medium Problems:** 50% of dataset (develops core reasoning skills)
- **Hard Problems:** 20% of dataset (ensures robustness and competitive edge)

The difficulty progression should be maintained within each domain to prevent domain-specific skill gaps.

### 3.5.3 Quality Metrics and Filtering

The final dataset undergoes comprehensive quality filtering to ensure that only high-quality examples are included in training. The filtering process uses multiple quality metrics:

**Logical Consistency Score:** Measures the degree to which problems are well-formed and solvable

**Clarity Score:** Assesses the clarity and unambiguity of problem statements

**Difficulty Accuracy:** Verifies that assigned difficulty levels match actual problem complexity

**Diversity Contribution:** Measures how much each example contributes to overall dataset diversity

Examples that fall below threshold scores on any metric are excluded from the final dataset. The recommended thresholds are:

- Logical Consistency:  $> 0.95$
- Clarity:  $> 0.8$
- Difficulty Accuracy:  $> 0.7$
- Diversity Contribution:  $> 0.1$

This rigorous filtering ensures that the final dataset contains only examples that contribute positively to model training while maintaining the scale necessary for effective learning.

## 4. Model Architecture Optimization {#model-optimization}

The selection and optimization of model architecture represents a critical decision point that fundamentally impacts both training efficiency and inference performance. Within the hackathon constraints, teams must balance model capability with inference speed, memory requirements, and training time. This section provides comprehensive analysis of architecture choices and optimization strategies specifically tailored for logical reasoning tasks under competitive constraints.

### 4.1 Model Selection Analysis

The choice between Qwen3-4B and Llama3-1.2B Instruct models requires careful consideration of multiple factors including reasoning capability, inference speed, memory requirements, and training efficiency. Each model presents distinct advantages and trade-offs that must be evaluated in the context of the specific competition requirements.

#### 4.1.1 Qwen3-4B Architecture Analysis

The Qwen3-4B model represents the larger option with potentially superior reasoning capabilities but higher computational requirements. The Qwen architecture incorporates several design elements that provide advantages for logical reasoning tasks, including optimized attention mechanisms and improved positional encoding schemes.

Recent benchmarks demonstrate that Qwen models exhibit strong performance on logical reasoning tasks, with the Qwen2.5-7B-Logic-RL achieving 99% accuracy on 2-person truth-teller problems [11]. This suggests that the Qwen architecture has inherent advantages for the types of reasoning required in the competition. The 4B parameter count provides sufficient capacity for complex reasoning while remaining within the bounds of efficient inference on AMD MI300X hardware.

The Qwen3-4B model architecture includes several features that benefit logical reasoning:

**Enhanced Attention Mechanisms:** The model uses grouped query attention (GQA) which provides better efficiency for long sequences while maintaining reasoning capability. This is

particularly beneficial for complex logical problems that require tracking multiple entities and relationships.

**Improved Positional Encoding:** The rotary positional encoding (RoPE) implementation in Qwen3 provides better handling of positional relationships, which is crucial for seating arrangement problems and other spatially-oriented reasoning tasks.

**Optimized Feed-Forward Networks:** The SwiGLU activation function and optimized feed-forward network design provide better gradient flow and training stability, which is important for the limited training time available in the hackathon.

The memory requirements for Qwen3-4B in FP16 precision are approximately 8GB for model weights, leaving substantial memory on the MI300X for KV cache and batch processing. This allows for larger batch sizes during training and inference, improving both training efficiency and inference throughput.

#### 4.1.2 Llama3-1.2B Architecture Analysis

The Llama3-1.2B model offers the advantage of significantly faster inference and lower memory requirements, potentially allowing for more aggressive optimization strategies. The smaller parameter count enables higher throughput and lower latency, which could provide competitive advantages in the time-constrained environment.

The Llama3 architecture incorporates several improvements over previous versions that benefit reasoning tasks:

**Improved Tokenization:** The updated tokenizer provides better handling of logical operators and mathematical symbols, which frequently appear in reasoning problems. This improved tokenization can reduce sequence lengths and improve processing efficiency.

**Enhanced Training Stability:** The architectural improvements in Llama3 provide better training stability, which is crucial when working with limited training time and potentially noisy synthetic data.

**Optimized Inference:** The model architecture is specifically optimized for inference efficiency, with careful attention to memory access patterns and computational efficiency.

The memory requirements for Llama3-1.2B are approximately 2.4GB in FP16 precision, leaving substantial memory for other optimizations. This allows for techniques such as



running multiple model instances simultaneously or maintaining larger KV caches for improved performance.

#### 4.1.3 Comparative Performance Analysis

The choice between models requires careful analysis of the performance trade-offs in the specific competition context. Based on available benchmarks and architectural analysis, the following performance characteristics emerge:

**Reasoning Capability:** Qwen3-4B likely provides superior reasoning capability due to its larger parameter count and architecture optimizations. However, the performance gap may be smaller for the specific logical reasoning domains in the competition compared to general reasoning tasks.

**Inference Speed:** Llama3-1.2B provides approximately 3-4x faster inference due to its smaller size. This speed advantage could be crucial for meeting the aggressive time constraints of 6 seconds per answer and 10 seconds per question.

**Training Efficiency:** The smaller Llama3-1.2B model trains approximately 2-3x faster, allowing for more training iterations within the 24-hour constraint. This could compensate for lower base capability through more extensive optimization.

**Memory Efficiency:** Llama3-1.2B's lower memory requirements enable more aggressive batch sizes and optimization techniques, potentially improving overall system performance.

### 4.2 Quantization Strategies

Quantization provides one of the most effective methods for improving inference speed while maintaining acceptable accuracy levels. The AMD MI300X hardware provides native support for multiple precision levels, enabling aggressive quantization strategies that would be impossible on other hardware platforms.

#### 4.2.1 FP8 Quantization

FP8 quantization represents the most aggressive precision reduction available on AMD MI300X hardware while maintaining reasonable accuracy for most tasks. The native FP8 support provides significant performance benefits without requiring custom kernel implementations.

The FP8 format uses 8 bits total with different allocations for exponent and mantissa bits. The E4M3 format (4 exponent bits, 3 mantissa bits) provides better range for weights, while the E5M2 format (5 exponent bits, 2 mantissa bits) provides better precision for activations. The optimal allocation depends on the specific model and task requirements.

For logical reasoning tasks, FP8 quantization typically provides:

- **2-4x inference speedup** compared to FP16
- **50% memory reduction** for model weights and activations
- **Minimal accuracy loss** (typically <2% on reasoning benchmarks)

The implementation of FP8 quantization requires careful calibration to determine optimal scaling factors:

Python

```
def calibrate_fp8_quantization(model, calibration_data):
    # Collect activation statistics
    activation_stats = {}

    with torch.no_grad():
        for batch in calibration_data:
            outputs = model(batch, collect_stats=True)
            for layer_name, activations in outputs.activation_stats.items():
                if layer_name not in activation_stats:
                    activation_stats[layer_name] = []
                activation_stats[layer_name].append(activations)

    # Calculate optimal scaling factors
    scaling_factors = {}
    for layer_name, stats in activation_stats.items():
        combined_stats = torch.cat(stats, dim=0)
        scaling_factors[layer_name] = calculate_fp8_scaling(combined_stats)

    return scaling_factors
```

#### 4.2.2 Dynamic Quantization

Dynamic quantization provides a balance between performance improvement and implementation complexity. Unlike static quantization, dynamic quantization computes

scaling factors at runtime, providing better accuracy at the cost of some additional computation.

For the hackathon context, dynamic quantization offers several advantages:

- **No calibration dataset required:** Reduces preparation time
- **Better accuracy preservation:** Adapts to different input distributions
- **Easier implementation:** Requires minimal code changes

The implementation focuses on quantizing the most computationally expensive operations:

Python

```
def apply_dynamic_quantization(model):
    # Quantize linear layers (most computation-intensive)
    quantized_layers = {}

    for name, module in model.named_modules():
        if isinstance(module, torch.nn.Linear):
            quantized_layers[name] = torch.quantization.quantize_dynamic(
                module,
                {torch.nn.Linear},
                dtype=torch.qint8
            )

    # Replace original layers with quantized versions
    for name, quantized_layer in quantized_layers.items():
        set_module_by_name(model, name, quantized_layer)

    return model
```

### 4.2.3 Mixed Precision Strategies

Mixed precision training and inference provide performance benefits while maintaining full precision for critical operations. The strategy involves using lower precision (FP16 or BF16) for most operations while maintaining FP32 precision for operations that require high numerical stability.

For logical reasoning tasks, the mixed precision strategy should maintain higher precision for:

- **Attention computations:** Critical for maintaining reasoning accuracy
- **Layer normalization:** Requires high precision for numerical stability
- **Loss computation:** Essential for stable training

The implementation uses automatic mixed precision (AMP) with careful selection of operations:

Python

```
def configure_mixed_precision(model, precision_level='fp16'):
    if precision_level == 'fp16':
        model = model.half()
        scaler = torch.cuda.amp.GradScaler()
    elif precision_level == 'bf16':
        model = model.to(torch.bfloat16)
        scaler = None # BF16 doesn't require gradient scaling

    # Maintain FP32 for critical operations
    for name, module in model.named_modules():
        if isinstance(module, (torch.nn.LayerNorm, torch.nn.Embedding)):
            module = module.float()

    return model, scaler
```

## 4.3 Hardware-Specific Optimizations

The AMD MI300X hardware provides unique optimization opportunities that can significantly improve performance when properly leveraged. These optimizations require understanding of the hardware architecture and careful tuning of software parameters to achieve maximum efficiency.

### 4.3.1 Memory Hierarchy Optimization

The MI300X's large HBM capacity (192GB) and high bandwidth (5.325 TB/s) enable optimization strategies that are impossible on memory-constrained hardware. The key is to structure computations to maximize memory bandwidth utilization while minimizing memory access latency.

**KV Cache Optimization:** The large memory capacity allows for maintaining larger KV caches, reducing recomputation and improving inference speed for longer sequences. The optimal KV cache size depends on the expected sequence lengths and batch sizes:

Python

```
def optimize_kv_cache_size(model_size, available_memory,
    expected_batch_size):
    # Reserve memory for model weights and activations
    model_memory = model_size * 2 # FP16 weights + gradients
    activation_memory = estimate_activation_memory(model_size,
        expected_batch_size)

    # Allocate remaining memory to KV cache
    available_for_kv = available_memory - model_memory - activation_memory

    # Calculate optimal cache size
    kv_cache_size = available_for_kv // (expected_batch_size * 2) # Key +
    Value

    return min(kv_cache_size, max_sequence_length * hidden_size)
```

**Batch Size Optimization:** The large memory capacity enables larger batch sizes, improving throughput and training efficiency. The optimal batch size balances memory utilization with computational efficiency:

Python

```
def find_optimal_batch_size(model, max_memory_usage=0.9):
    batch_size = 1
    max_batch_size = 1

    while True:
        try:
            # Test memory usage with current batch size
            memory_usage = estimate_memory_usage(model, batch_size)

            if memory_usage < max_memory_usage * total_memory:
                max_batch_size = batch_size
                batch_size *= 2
            else:
                break
        except torch.cuda.OutOfMemoryError:
            break
```

```
return max_batch_size
```

### 4.3.2 Compute Optimization

The MI300X architecture provides multiple compute units that can be leveraged for parallel processing. The optimization strategy focuses on maximizing utilization of these compute resources while minimizing synchronization overhead.

**Tensor Parallelism Configuration:** For models that exceed single-GPU memory capacity, tensor parallelism provides effective scaling. However, for the 1-4B parameter models in this competition, single-GPU deployment typically provides better performance due to eliminated communication overhead.

**Pipeline Parallelism:** Pipeline parallelism can be beneficial for very large batch sizes or when running multiple model instances simultaneously. The implementation requires careful balancing of pipeline stages to minimize idle time:

Python

```
def configure_pipeline_parallelism(model, num_stages, batch_size):  
    # Divide model into pipeline stages  
    stages = divide_model_into_stages(model, num_stages)  
  
    # Calculate optimal micro-batch size  
    micro_batch_size = batch_size // num_stages  
  
    # Configure pipeline schedule  
    schedule = create_pipeline_schedule(num_stages, micro_batch_size)  
  
    return stages, schedule
```

### 4.3.3 ROCm Optimization

The ROCm software stack provides several optimization opportunities specific to AMD hardware. These optimizations require careful tuning of environment variables and runtime parameters.

**TunableOps Configuration:** TunableOps automatically selects optimal kernel implementations for specific hardware and problem sizes. The tuning process should be

performed during the preparation phase to avoid runtime overhead:

Bash

```
# Enable TunableOps tuning
export PYTORCH_TUNABLEOP_ENABLED=1
export PYTORCH_TUNABLEOP_TUNING=1
export PYTORCH_TUNABLEOP_FILENAME=tunable_ops_cache.json

# Run tuning workload
python tune_kernels.py --model qwen3-4b --batch-sizes 1,4,8,16,32
```

**Memory Pool Configuration:** Proper configuration of memory pools reduces allocation overhead and improves performance:

Python

```
def configure_memory_pools():
    # Configure HBM memory pool
    torch.cuda.set_per_process_memory_fraction(0.95) # Use 95% of available
    memory

    # Enable memory pool for faster allocation
    torch.cuda.empty_cache()
    torch.cuda.memory.set_per_process_memory_fraction(0.95)

    # Configure memory pool expansion
    torch.cuda.memory.set_memory_pool_expansion_size(1024 * 1024 * 1024) #
    1GB chunks
```

## 4.4 Model Compression Techniques

Beyond quantization, several model compression techniques can provide additional performance improvements while maintaining reasoning capability. These techniques are particularly valuable in the competitive context where every performance advantage matters.

### 4.4.1 Knowledge Distillation

Knowledge distillation allows smaller models to learn from larger, more capable models, potentially achieving better performance than training from scratch. For the hackathon



context, distillation can be used to transfer knowledge from larger reasoning models to the competition-sized models.

The distillation process involves training the student model to match both the outputs and intermediate representations of a teacher model:

Python

```
def knowledge_distillation_loss(student_outputs, teacher_outputs, labels,
                               temperature=3.0, alpha=0.7):
    # Standard cross-entropy loss
    ce_loss = F.cross_entropy(student_outputs, labels)

    # Distillation loss
    student_soft = F.log_softmax(student_outputs / temperature, dim=1)
    teacher_soft = F.softmax(teacher_outputs / temperature, dim=1)
    distill_loss = F.kl_div(student_soft, teacher_soft,
                             reduction='batchmean')

    # Combined loss
    total_loss = alpha * distill_loss + (1 - alpha) * ce_loss

    return total_loss
```

#### 4.4.2 Pruning Strategies

Structured pruning removes entire neurons or attention heads that contribute minimally to model performance. For logical reasoning tasks, careful analysis is required to identify which components can be safely removed without impacting reasoning capability.

The pruning process should focus on components that show low activation or gradient magnitudes across reasoning tasks:

Python

```
def identify_pruning_candidates(model, calibration_data, pruning_ratio=0.1):
    # Collect activation statistics
    activation_magnitudes = {}
    gradient_magnitudes = {}

    for batch in calibration_data:
        outputs = model(batch)
        loss = compute_reasoning_loss(outputs, batch.labels)
```

```

loss.backward()

# Collect statistics
for name, module in model.named_modules():
    if hasattr(module, 'weight'):
        activation_magnitudes[name] = torch.norm(module.weight.data)
        gradient_magnitudes[name] = torch.norm(module.weight.grad)

# Identify low-importance components
importance_scores = {}
for name in activation_magnitudes:
    importance_scores[name] = (
        activation_magnitudes[name] * gradient_magnitudes[name]
    )

# Select components for pruning
sorted_components = sorted(importance_scores.items(), key=lambda x: x[1])
num_to_prune = int(len(sorted_components) * pruning_ratio)

return [name for name, _ in sorted_components[:num_to_prune]]

```

## 4.5 Architecture-Specific Optimizations

Each model architecture provides unique optimization opportunities that can be leveraged for improved performance. Understanding these architecture-specific features enables more effective optimization strategies.

### 4.5.1 Attention Mechanism Optimization

Both Qwen3 and Llama3 use different attention mechanisms that can be optimized for logical reasoning tasks. The optimization focuses on reducing computational complexity while maintaining reasoning capability.

**Flash Attention Integration:** Flash Attention provides significant memory and computational savings for attention operations. The AMD MI300X supports optimized Flash Attention implementations:

Python

```

def configure_flash_attention(model):
    # Replace standard attention with Flash Attention
    for name, module in model.named_modules():
        if isinstance(module, torch.nn.MultiheadAttention):

```

```

        flash_attention = FlashAttention(
            embed_dim=module.embed_dim,
            num_heads=module.num_heads,
            dropout=module.dropout
        )
        set_module_by_name(model, name, flash_attention)

    return model

```

**Attention Pattern Analysis:** Logical reasoning tasks often exhibit specific attention patterns that can be leveraged for optimization. Analysis of these patterns can inform attention mechanism modifications:

Python

```

def analyze_attention_patterns(model, reasoning_data):
    attention_patterns = {}

    with torch.no_grad():
        for batch in reasoning_data:
            outputs = model(batch, output_attentions=True)

            for layer_idx, attention_weights in
enumerate(outputs.attentions):
                if layer_idx not in attention_patterns:
                    attention_patterns[layer_idx] = []

                # Analyze attention distribution
                attention_entropy =
calculate_attention_entropy(attention_weights)
                attention_sparsity =
calculate_attention_sparsity(attention_weights)

                attention_patterns[layer_idx].append({
                    'entropy': attention_entropy,
                    'sparsity': attention_sparsity
                })

    return attention_patterns

```

This comprehensive analysis of model architecture optimization provides the foundation for achieving maximum performance within the hackathon constraints. The combination of appropriate model selection, aggressive quantization, hardware-specific optimizations, and

architecture-aware modifications can provide the competitive edge necessary for success in the logical reasoning competition.

## 5. Inference Optimization for Time Constraints {#inference-optimization}

The aggressive time constraints of the hackathon competition—10 seconds for question generation and 6 seconds for answer generation—require inference optimization strategies that go far beyond typical deployment scenarios. These constraints eliminate the possibility of using standard inference approaches and demand a comprehensive optimization strategy that addresses every aspect of the inference pipeline. This section provides detailed strategies for achieving the required performance levels while maintaining accuracy.

### 5.1 Time Constraint Analysis and Implications

The time constraints represent the most challenging aspect of the competition, requiring inference speeds that push the boundaries of current hardware and software capabilities. A detailed analysis of these constraints reveals the optimization priorities and trade-offs that must be made to achieve competitive performance.

#### 5.1.1 Question Generation Constraints

The 10-second limit for question generation must accommodate not only the model inference time but also prompt preparation, tokenization, decoding, and response formatting. Breaking down the time budget reveals the optimization priorities:

- **Prompt Preparation:** 0.5 seconds (template loading, variable substitution)
- **Tokenization:** 0.2 seconds (input text to tokens)
- **Model Inference:** 7.0 seconds (forward pass and generation)
- **Detokenization:** 0.3 seconds (tokens to text)
- **Response Formatting:** 1.0 seconds (JSON formatting, validation)

This breakdown shows that model inference must complete within 7 seconds to leave adequate time for other pipeline components. For a 100-token question with typical generation patterns, this requires a generation speed of approximately 14 tokens per second, which is achievable with proper optimization.

### 5.1.2 Answer Generation Constraints

The 6-second limit for answer generation is more challenging due to the longer expected output length (up to 924 tokens for explanations). The time budget breakdown is:

- **Prompt Preparation:** 0.3 seconds (question parsing, template loading)
- **Tokenization:** 0.2 seconds (input processing)
- **Model Inference:** 4.5 seconds (reasoning and generation)
- **Detokenization:** 0.5 seconds (longer output processing)
- **Response Formatting:** 0.5 seconds (JSON formatting, validation)

The 4.5-second inference budget for potentially 924 tokens requires a generation speed of approximately 205 tokens per second, which is extremely challenging and requires aggressive optimization strategies.

### 5.1.3 Performance Target Analysis

Based on the time constraints and expected token counts, the performance targets are:

#### Question Generation:

- Target throughput: 14+ tokens/second
- Maximum latency: 7 seconds total
- Time to first token (TTFT): <500ms
- Time per output token (TPOT): <70ms

#### Answer Generation:

- Target throughput: 205+ tokens/second

- Maximum latency: 4.5 seconds total
- Time to first token (TTFT): <200ms
- Time per output token (TPOT): <5ms

These targets are extremely aggressive and require optimization at every level of the inference stack.

## 5.2 vLLM Framework Optimization

The vLLM framework provides the foundation for high-performance inference, but achieving the required performance levels demands careful tuning of all framework parameters and optimization of the inference pipeline.

### 5.2.1 Core Configuration Optimization

The vLLM configuration must be optimized for the specific hardware and performance requirements of the competition. The key parameters require careful tuning based on the model size and expected workload:

Python

```
def create_optimized_vllm_config(model_name, hardware_type='mi300x'):
    if 'qwen3-4b' in model_name.lower():
        config = {
            'model': model_name,
            'tensor_parallel_size': 1, # Single GPU for minimal
communication overhead
            'gpu_memory_utilization': 0.95, # Aggressive memory usage
            'max_num_seqs': 16, # Balanced for latency vs throughput
            'max_num_batched_tokens': 2048, # Optimized for response time
            'enable_chunked_prefill': True, # Better ITL performance
            'max_model_len': 2048, # Limit context for speed
            'quantization': 'fp8', # Maximum speed with acceptable quality
            'kv_cache_dtype': 'fp8', # Reduce memory usage
            'disable_log_stats': True, # Eliminate logging overhead
            'disable_log_requests': True, # Eliminate request logging
        }
    elif 'llama3-1.2b' in model_name.lower():
        config = {
            'model': model_name,
            'tensor_parallel_size': 1,
```

```

        'gpu_memory_utilization': 0.85, # Lower for smaller model
        'max_num_seqs': 32, # Higher concurrency possible
        'max_num_batched_tokens': 4096, # Higher throughput
        'enable_chunked_prefill': True,
        'max_model_len': 1024, # Shorter context for speed
        'quantization': 'fp8',
        'kv_cache_dtype': 'fp8',
        'disable_log_stats': True,
        'disable_log_requests': True,
    }

# Hardware-specific optimizations
if hardware_type == 'mi300x':
    config.update({
        'trust_remote_code': True,
        'enforce_eager': False, # Use CUDA graphs when possible
        'max_paddings': 256, # Optimize for batch processing
    })

return config

```

### 5.2.2 Memory Management Optimization

Effective memory management is crucial for achieving maximum performance on the MI300X hardware. The large memory capacity must be utilized efficiently to minimize memory allocation overhead and maximize cache effectiveness.

**KV Cache Optimization:** The KV cache configuration directly impacts both memory usage and inference speed. For the competition constraints, the cache should be optimized for short sequences with high throughput:

Python

```

def optimize_kv_cache_configuration(model_size, max_sequence_length,
target_batch_size):
    # Calculate optimal cache block size
    cache_block_size = min(16, max_sequence_length // 4) # Balance memory
and efficiency

    # Estimate memory requirements
    hidden_size = get_hidden_size(model_size)
    num_layers = get_num_layers(model_size)
    num_heads = get_num_heads(model_size)

    # Calculate cache memory per sequence

```



```

cache_memory_per_seq = (
    2 * # Key + Value
    num_layers *
    max_sequence_length *
    hidden_size *
    2 # FP16 bytes per element
)

# Determine maximum cache size
available_memory = get_available_memory() * 0.6 # Reserve 40% for other
uses
max_cached_sequences = int(available_memory // cache_memory_per_seq)

return {
    'block_size': cache_block_size,
    'max_num_blocks_per_seq': max_sequence_length // cache_block_size,
    'max_num_seqs': min(target_batch_size, max_cached_sequences),
}

```

**Memory Pool Configuration:** Proper memory pool configuration reduces allocation overhead and improves performance consistency:

Python

```

def configure_memory_pools():
    # Configure memory pool for consistent allocation performance
    torch.cuda.empty_cache()

    # Set memory fraction to leave room for system operations
    torch.cuda.set_per_process_memory_fraction(0.95)

    # Configure memory pool expansion to reduce fragmentation
    if hasattr(torch.cuda, 'memory'):
        torch.cuda.memory.set_per_process_memory_fraction(0.95)
        torch.cuda.memory.set_memory_pool_expansion_size(2 * 1024 * 1024 *
1024) # 2GB

    # Pre-allocate memory to avoid allocation overhead during inference
    dummy_tensor = torch.zeros(1024 * 1024 * 100, dtype=torch.float16,
device='cuda')
    del dummy_tensor
    torch.cuda.empty_cache()

```

### 5.2.3 Batching Strategy Optimization

The batching strategy must balance throughput with latency to meet the aggressive time constraints. The optimal strategy depends on the expected request patterns and hardware capabilities.

**Dynamic Batching Configuration:** Dynamic batching allows the system to group requests efficiently while maintaining low latency:

Python

```
def configure_dynamic_batching(target_latency_ms=5000):
    # Calculate optimal batch parameters
    max_batch_delay = min(100, target_latency_ms * 0.02) # 2% of target
    latency

    config = {
        'max_num_seqs': 32, # Maximum concurrent sequences
        'max_num_batched_tokens': 4096, # Token budget per batch
        'max_waiting_time_ms': max_batch_delay, # Maximum batching delay
        'max_batch_size': 16, # Maximum batch size
        'enable_prefix_caching': True, # Cache common prefixes
    }

    return config
```

**Continuous Batching Optimization:** Continuous batching allows new requests to join ongoing batches, improving system utilization:

Python

```
def optimize_continuous_batching():
    return {
        'enable_chunked_prefill': True, # Allow prefill/decode mixing
        'max_num_batched_tokens': 2048, # Smaller for better ITL
        'scheduling_policy': 'fcfs', # First-come-first-served for fairness
        'preemption_mode': 'swap', # Swap to maintain fairness
    }
```

## 5.3 Hardware-Specific Inference Optimization

The AMD MI300X hardware provides unique optimization opportunities that must be leveraged to achieve the required performance levels. These optimizations require deep understanding of the hardware architecture and careful tuning of software parameters.

### 5.3.1 ROCm Stack Optimization

The ROCm software stack provides several optimization opportunities that can significantly improve inference performance when properly configured.

**Environment Variable Optimization:** Proper configuration of ROCm environment variables can provide substantial performance improvements:

Bash

```
#!/bin/bash
# ROCm performance optimization environment variables

# Enable fine-grain memory access for better bandwidth utilization
export HSA_FORCE_FINE_GRAIN_PCIE=1

# Enable TunableOps for automatic kernel optimization
export PYTORCH_TUNABLEOP_ENABLED=1
export PYTORCH_TUNABLEOP_TUNING=0 # Use pre-tuned values in production
export PYTORCH_TUNABLEOP_FILENAME=/opt/tunable_ops_cache.json

# Optimize memory allocation
export HSA_ENABLE_SDMA=1
export HIP_VISIBLE_DEVICES=0

# Enable optimized attention kernels
export VLLM_USE_TRITON_FLASH_ATTN=1
export VLLM_ATTENTION_BACKEND=FLASHINFER

# Disable unnecessary features for maximum performance
export VLLM_USE_V1=0
export VLLM_LOGGING_LEVEL=WARNING
```

**Kernel Optimization:** Pre-tuning computational kernels eliminates runtime optimization overhead:

Python

```
def pretune_kernels(model_config, workload_patterns):
    """Pre-tune kernels for expected workload patterns"""

    # Define representative workloads
    workloads = []
    for batch_size in [1, 4, 8, 16, 32]:
```

```

    for seq_len in [64, 128, 256, 512, 1024]:
        workloads.append({
            'batch_size': batch_size,
            'sequence_length': seq_len,
            'hidden_size': model_config.hidden_size,
            'num_heads': model_config.num_attention_heads,
        })

# Run tuning for each workload
tuning_results = {}
for workload in workloads:
    result = tune_attention_kernel(workload)
    tuning_results[workload_key(workload)] = result

# Save tuning results
save_tuning_cache(tuning_results, '/opt/tunable_ops_cache.json')

return tuning_results

```

### 5.3.2 Memory Bandwidth Optimization

The MI300X's high memory bandwidth (5.325 TB/s) must be fully utilized to achieve maximum performance. This requires optimization of memory access patterns and data layouts.

**Memory Access Pattern Optimization:** Optimizing memory access patterns reduces latency and improves bandwidth utilization:

Python

```

def optimize_memory_access_patterns(model):
    # Optimize weight layout for better cache utilization
    for name, module in model.named_modules():
        if isinstance(module, torch.nn.Linear):
            # Transpose weights for better memory access patterns
            if module.weight.shape[0] > module.weight.shape[1]:
                module.weight.data = module.weight.data.t().contiguous().t()

    # Optimize activation memory layout
    model = optimize_activation_layout(model)

    return model

def optimize_activation_layout(model):
    # Use channels-last memory format where beneficial

```

```

for name, module in model.named_modules():
    if hasattr(module, 'weight') and len(module.weight.shape) == 4:
        module.weight.data =
module.weight.data.to(memory_format=torch.channels_last)

return model

```

**Data Prefetching:** Implementing data prefetching reduces memory access latency:

Python

```

class PrefetchingDataLoader:
    def __init__(self, dataloader, device):
        self.dataloader = dataloader
        self.device = device
        self.stream = torch.cuda.Stream()

    def __iter__(self):
        first = True
        for next_batch in self.dataloader:
            with torch.cuda.stream(self.stream):
                next_batch = {k: v.to(self.device, non_blocking=True)
                               for k, v in next_batch.items()}

            if not first:
                yield batch
            else:
                first = False

            torch.cuda.current_stream().wait_stream(self.stream)
            batch = next_batch

        yield batch

```

### 5.3.3 Compute Optimization

Maximizing compute utilization requires careful orchestration of computational resources and optimization of kernel execution patterns.

**CUDA Graph Optimization:** CUDA graphs reduce kernel launch overhead by pre-recording execution patterns:

Python

```
def create_cuda_graph(model, sample_input):
    # Warm up
    for _ in range(10):
        _ = model(sample_input)

    torch.cuda.synchronize()

    # Capture graph
    graph = torch.cuda.CUDAGraph()
    with torch.cuda.graph(graph):
        output = model(sample_input)

    torch.cuda.synchronize()

    return graph, output

def use_cuda_graph(graph, model_input, graph_input, graph_output):
    # Copy input to graph input tensor
    graph_input.copy_(model_input)

    # Replay graph
    graph.replay()

    # Return output
    return graph_output.clone()
```

## 5.4 Model-Specific Inference Optimizations

Each model architecture provides unique optimization opportunities that can be leveraged for improved inference performance. Understanding these architecture-specific features enables more effective optimization strategies.

### 5.4.1 Qwen3-4B Optimization

The Qwen3-4B architecture includes several features that can be optimized for faster inference while maintaining reasoning capability.

**Attention Optimization:** The grouped query attention (GQA) in Qwen3 can be optimized for the specific sequence lengths and batch sizes expected in the competition:

Python

```
def optimize_qwen3_attention(model, target_seq_len=512,
target_batch_size=16):
    for name, module in model.named_modules():
        if 'attention' in name.lower():
            # Optimize attention for target workload
            module.optimize_for_inference(
                max_seq_len=target_seq_len,
                typical_batch_size=target_batch_size,
                enable_flash_attention=True,
                use_fp8_kv_cache=True,
            )

    return model
```

**Feed-Forward Network Optimization:** The SwiGLU activation can be optimized using fused kernels:

Python

```
def optimize_qwen3_ffn(model):
    for name, module in model.named_modules():
        if hasattr(module, 'gate_proj') and hasattr(module, 'up_proj'):
            # Replace with fused SwiGLU implementation
            fused_swiglu = FusedSwiGLU(
                input_size=module.gate_proj.in_features,
                hidden_size=module.gate_proj.out_features,
                output_size=module.down_proj.out_features,
            )

            # Copy weights
            fused_swiglu.load_weights(module)

            # Replace module
            set_module_by_name(model, name, fused_swiglu)

    return model
```

### 5.4.2 Llama3-1.2B Optimization

The smaller Llama3-1.2B model enables more aggressive optimization strategies due to its lower computational requirements.



**Multi-Instance Deployment:** The smaller model size allows running multiple instances for improved throughput:

Python

```
def deploy_multi_instance_llama(num_instances=4):
    instances = []

    for i in range(num_instances):
        # Create separate CUDA context for each instance
        with torch.cuda.device(i % torch.cuda.device_count()):
            instance = LLM(
                model="meta-llama/Llama-3.2-1B-Instruct",
                tensor_parallel_size=1,
                gpu_memory_utilization=0.8 / num_instances,
                quantization='fp8',
            )
            instances.append(instance)

    return instances

def load_balance_requests(instances, requests):
    # Simple round-robin load balancing
    for i, request in enumerate(requests):
        instance_idx = i % len(instances)
        yield instances[instance_idx], request
```

**Aggressive Quantization:** The smaller model can tolerate more aggressive quantization:

Python

```
def apply_aggressive_quantization(model):
    # Use INT8 quantization for maximum speed
    quantized_model = torch.quantization.quantize_dynamic(
        model,
        {torch.nn.Linear, torch.nn.Embedding},
        dtype=torch.qint8
    )

    # Apply additional optimizations
    quantized_model = optimize_for_mobile(quantized_model)

    return quantized_model
```

## 5.5 Pipeline Optimization

The complete inference pipeline must be optimized to minimize end-to-end latency while maintaining the required accuracy levels. This requires optimization of every component from input processing to output formatting.

### 5.5.1 Input Processing Optimization

Input processing optimization focuses on minimizing the time required to prepare inputs for model inference.

**Tokenization Optimization:** Fast tokenization is crucial for meeting time constraints:

Python

```
class OptimizedTokenizer:
    def __init__(self, tokenizer_name):
        self.tokenizer = AutoTokenizer.from_pretrained(tokenizer_name)
        self.tokenizer.pad_token = self.tokenizer.eos_token

        # Pre-compile regex patterns
        self._compile_patterns()

        # Cache common tokens
        self._build_token_cache()

    def _compile_patterns(self):
        # Pre-compile common regex patterns for faster processing
        self.patterns = {
            'whitespace': re.compile(r'\s+'),
            'punctuation': re.compile(r'^\w\s'),
        }

    def _build_token_cache(self):
        # Cache tokens for common words and phrases
        common_phrases = [
            "knight", "knave", "truth", "lie", "sits", "next to",
            "brother", "sister", "father", "mother", "son", "daughter"
        ]

        self.token_cache = {}
        for phrase in common_phrases:
            self.token_cache[phrase] = self.tokenizer.encode(phrase,
add_special_tokens=False)
```

```

def fast_encode(self, text):
    # Use cached tokens when possible
    tokens = []
    words = text.split()

    for word in words:
        if word in self.token_cache:
            tokens.extend(self.token_cache[word])
        else:
            tokens.extend(self.tokenizer.encode(word,
add_special_tokens=False))

    return tokens

```

**Prompt Template Optimization:** Pre-compiled prompt templates reduce preparation time:

Python

```

class OptimizedPromptTemplate:
    def __init__(self, template_string):
        self.template = Template(template_string)
        self.compiled_template = self._compile_template()

    def _compile_template(self):
        # Pre-compile template for faster substitution
        return self.template.compile()

    def format(self, **kwargs):
        # Fast template formatting
        return self.compiled_template.substitute(**kwargs)

# Pre-define optimized templates
QUESTION_TEMPLATE = OptimizedPromptTemplate(
    "Generate a $difficulty $domain problem with $num_entities entities. "
    "Ensure the problem is solvable and requires logical reasoning."
)

ANSWER_TEMPLATE = OptimizedPromptTemplate(
    "Solve this $domain problem step by step:\n\n$problem\n\n"
    "Provide your reasoning and final answer."
)

```

## 5.5.2 Output Processing Optimization

Output processing optimization focuses on minimizing the time required to format and validate model outputs.

**Streaming Response Processing:** Process outputs as they are generated rather than waiting for completion:

Python

```
class StreamingResponseProcessor:
    def __init__(self, tokenizer):
        self.tokenizer = tokenizer
        self.buffer = []
        self.partial_response = ""

    def process_token(self, token_id):
        self.buffer.append(token_id)

        # Decode incrementally
        try:
            new_text = self.tokenizer.decode(self.buffer,
skip_special_tokens=True)
            if len(new_text) > len(self.partial_response):
                new_chars = new_text[len(self.partial_response):]
                self.partial_response = new_text
                return new_chars
        except:
            pass # Incomplete token sequence

        return ""

    def finalize(self):
        final_text = self.tokenizer.decode(self.buffer,
skip_special_tokens=True)
        return final_text
```

**Response Validation:** Fast validation ensures outputs meet competition requirements:

Python

```
def validate_response_fast(response, max_tokens=924, required_format='json'):
    # Quick token count estimation
    estimated_tokens = len(response.split()) * 1.3 # Rough estimation
    if estimated_tokens > max_tokens:
        return False, "Response too long"
```

```
# Fast format validation
if required_format == 'json':
    try:
        json.loads(response)
    except:
        return False, "Invalid JSON format"

return True, "Valid"
```

This comprehensive approach to inference optimization provides the foundation for meeting the aggressive time constraints while maintaining competitive accuracy levels. The combination of framework optimization, hardware-specific tuning, model-specific optimizations, and pipeline optimization creates a system capable of achieving the required performance levels within the hackathon constraints.

## 6. Implementation Roadmap {#implementation-roadmap}

The successful execution of this comprehensive training strategy within the 24-hour hackathon constraint requires meticulous planning and parallel execution of multiple workstreams. This section provides a detailed implementation roadmap that maximizes the probability of success while managing the inherent risks of such an aggressive timeline.

### 6.1 Pre-Hackathon Preparation Phase

The preparation phase is critical for hackathon success, as many time-consuming tasks can be completed in advance. This phase should begin at least one week before the competition and focus on infrastructure setup, data preparation, and system validation.

#### 6.1.1 Infrastructure Setup and Validation

##### **Hardware Configuration** (Day -7 to -5):

The AMD MI300X hardware setup must be completed and validated well before the competition begins. This includes driver installation, ROCm stack configuration, and performance validation.

Bash

```
#!/bin/bash
# Hardware setup script
```

```

# Run this script 7 days before hackathon

# Install ROCm stack
sudo apt update
sudo apt install rocm-dev rocm-libs rocm-utils

# Configure environment variables
cat >> ~/.bashrc << EOF
export HSA_FORCE_FINE_GRAIN_PCIE=1
export PYTORCH_TUNABLEOP_ENABLED=1
export PYTORCH_TUNABLEOP_FILENAME=/opt/tunable_ops_cache.json
export VLLM_USE_TRITON_FLASH_ATTN=1
export VLLM_ATTENTION_BACKEND=FLASHINFER
EOF

# Install optimized software stack
pip install torch==2.4.0 --index-url https://download.pytorch.org/whl/rocm6.3
pip install vllm==0.6.7
pip install transformers datasets accelerate wandb

# Pull optimized Docker containers
docker pull rocm/vllm-dev:20250117

# Validate hardware performance
python validate_hardware.py --gpu-count 1 --memory-test --bandwidth-test

```

## Software Environment Preparation (Day -5 to -3):

The software environment must be prepared with all necessary dependencies, optimized configurations, and pre-tuned parameters.

### Python

```

# environment_setup.py
import torch
import subprocess
import json

def setup_optimized_environment():
    # Verify CUDA/ROCM installation
    assert torch.cuda.is_available(), "CUDA/ROCM not available"

    # Configure memory pools
    torch.cuda.set_per_process_memory_fraction(0.95)

    # Pre-tune kernels for expected workloads
    workloads = [

```

```

        {'batch_size': 1, 'seq_len': 512, 'model': 'qwen3-4b'},
        {'batch_size': 4, 'seq_len': 256, 'model': 'qwen3-4b'},
        {'batch_size': 8, 'seq_len': 128, 'model': 'llama3-1.2b'},
        {'batch_size': 16, 'seq_len': 64, 'model': 'llama3-1.2b'},
    ]

    tuning_results = {}
    for workload in workloads:
        print(f"Tuning kernels for {workload}")
        result = tune_kernels_for_workload(workload)
        tuning_results[str(workload)] = result

    # Save tuning cache
    with open('/opt/tunable_ops_cache.json', 'w') as f:
        json.dump(tuning_results, f)

    print("Environment setup complete")

if __name__ == "__main__":
    setup_optimized_environment()

```

## 6.1.2 Dataset Preparation and Validation

### Synthetic Data Generation (Day -4 to -2):

The synthetic data generation process should be completed before the hackathon to ensure high-quality training data is available immediately.

Python

```

# data_generation_pipeline.py
from concurrent.futures import ThreadPoolExecutor, ProcessPoolExecutor
import multiprocessing as mp

def generate_comprehensive_dataset():
    # Define generation targets
    targets = {
        'knights_knaves': {
            'easy': 800, 'medium': 1000, 'hard': 400,
            'complexity_range': (2, 8)
        },
        'seating_arrangements': {
            'easy': 700, 'medium': 900, 'hard': 350,
            'complexity_range': (3, 10)
        },
        'blood_relations': {
            'easy': 500, 'medium': 700, 'hard': 250,

```



```

        'complexity_range': (2, 4)
    }
}

# Generate data in parallel
with ProcessPoolExecutor(max_workers=mp.cpu_count()) as executor:
    futures = []

    for domain, config in targets.items():
        for difficulty, count in config.items():
            if difficulty != 'complexity_range':
                future = executor.submit(
                    generate_domain_data,
                    domain, difficulty, count, config['complexity_range']
                )
                futures.append((domain, difficulty, future))

# Collect results
dataset = {}
for domain, difficulty, future in futures:
    data = future.result()
    if domain not in dataset:
        dataset[domain] = {}
    dataset[domain][difficulty] = data

# Validate and save dataset
validated_dataset = validate_dataset_quality(dataset)
save_dataset(validated_dataset, 'hackathon_training_data.json')

return validated_dataset

def generate_domain_data(domain, difficulty, count, complexity_range):
    """Generate data for specific domain and difficulty"""
    if domain == 'knights_knaves':
        return generate_knights_knaves_problems(count, difficulty,
complexity_range)
    elif domain == 'seating_arrangements':
        return generate_seating_problems(count, difficulty, complexity_range)
    elif domain == 'blood_relations':
        return generate_family_problems(count, difficulty, complexity_range)

```

### **Data Quality Assurance** (Day -2 to -1):

Comprehensive quality assurance ensures that the training data meets the standards required for effective model training.

```

# quality_assurance.py
from z3 import *
import json
import concurrent.futures

def comprehensive_quality_check(dataset):
    """Perform comprehensive quality checks on the dataset"""

    quality_metrics = {
        'logical_consistency': 0.0,
        'difficulty_accuracy': 0.0,
        'diversity_score': 0.0,
        'format_compliance': 0.0
    }

    total_problems = 0
    passed_problems = 0

    # Check each problem in parallel
    with concurrent.futures.ThreadPoolExecutor(max_workers=16) as executor:
        futures = []

        for domain in dataset:
            for difficulty in dataset[domain]:
                for problem in dataset[domain][difficulty]:
                    future = executor.submit(validate_single_problem,
problem, domain, difficulty)
                    futures.append(future)

        # Collect validation results
        for future in concurrent.futures.as_completed(futures):
            result = future.result()
            total_problems += 1
            if result['valid']:
                passed_problems += 1
                for metric in quality_metrics:
                    quality_metrics[metric] += result['metrics'][metric]

    # Calculate average metrics
    if passed_problems > 0:
        for metric in quality_metrics:
            quality_metrics[metric] /= passed_problems

    quality_report = {
        'total_problems': total_problems,
        'passed_problems': passed_problems,
        'pass_rate': passed_problems / total_problems,

```

```

        'quality_metrics': quality_metrics
    }

    return quality_report

def validate_single_problem(problem, domain, difficulty):
    """Validate a single problem for quality metrics"""

    metrics = {
        'logical_consistency': check_logical_consistency(problem, domain),
        'difficulty_accuracy': check_difficulty_accuracy(problem,
difficulty),
        'diversity_score': calculate_diversity_contribution(problem),
        'format_compliance': check_format_compliance(problem)
    }

    # Problem is valid if all metrics meet thresholds
    valid = all(score >= threshold for score, threshold in [
        (metrics['logical_consistency'], 0.95),
        (metrics['difficulty_accuracy'], 0.7),
        (metrics['diversity_score'], 0.1),
        (metrics['format_compliance'], 0.9)
    ])

    return {'valid': valid, 'metrics': metrics}

```

## 6.2 Hackathon Execution Timeline

The 24-hour hackathon execution must be carefully orchestrated to maximize the use of available time while maintaining flexibility to adapt to unexpected challenges.

### 6.2.1 Hours 0-2: Initial Setup and Baseline Establishment

#### Hour 0-1: Environment Activation and Validation

Python

```

# hackathon_startup.py
import time
import logging

def hackathon_startup_sequence():
    start_time = time.time()

    # Configure logging

```

```

logging.basicConfig(level=logging.INFO,
                    format='%(asctime)s - %(levelname)s - %(message)s')

# Validate environment
logging.info("Validating hardware and software environment...")
validate_environment()

# Load pre-generated dataset
logging.info("Loading pre-generated training dataset...")
dataset = load_dataset('hackathon_training_data.json')

# Initialize model candidates
logging.info("Initializing model candidates...")
models = {
    'qwen3-4b': initialize_qwen3_4b(),
    'llama3-1.2b': initialize_llama3_1.2b()
}

# Run quick baseline evaluation
logging.info("Running baseline evaluation...")
baseline_results = {}
for model_name, model in models.items():
    baseline_results[model_name] = quick_baseline_eval(model, dataset)

elapsed = time.time() - start_time
logging.info(f"Startup sequence completed in {elapsed:.2f} seconds")

return dataset, models, baseline_results

```

## Hour 1-2: Model Selection and Initial Training Setup

Python

```

def select_optimal_model(baseline_results, time_constraints):
    """Select the optimal model based on baseline performance and time
    constraints"""

    scores = {}
    for model_name, results in baseline_results.items():
        # Calculate composite score
        accuracy_score = results['accuracy']
        speed_score = min(1.0, time_constraints['target_speed'] /
results['inference_speed'])
        memory_score = min(1.0, results['available_memory'] /
results['memory_usage'])

        composite_score = (

```

```

        0.5 * accuracy_score +
        0.3 * speed_score +
        0.2 * memory_score
    )

    scores[model_name] = {
        'composite_score': composite_score,
        'accuracy': accuracy_score,
        'speed': speed_score,
        'memory': memory_score
    }

# Select best model
best_model = max(scores.keys(), key=lambda k: scores[k]
['composite_score'])

logging.info(f"Selected model: {best_model}")
logging.info(f"Selection scores: {scores}")

return best_model, scores

```

## 6.2.2 Hours 2-8: Intensive Training Phase

### Hours 2-4: Supervised Fine-Tuning

Python

```

def execute_sft_phase(model, dataset, config):
    """Execute supervised fine-tuning phase"""

    # Prepare SFT dataset
    sft_data = prepare_sft_dataset(dataset,
config['sft_examples_per_domain'])

    # Configure training parameters
    training_config = {
        'learning_rate': 5e-5,
        'batch_size': config['sft_batch_size'],
        'num_epochs': 3,
        'warmup_steps': 100,
        'save_steps': 500,
        'eval_steps': 250,
        'gradient_accumulation_steps': 4,
        'fp16': True,
        'dataloader_num_workers': 4,
    }

```

```

# Execute training
trainer = create_optimized_trainer(model, sft_data, training_config)

# Monitor training progress
training_monitor = TrainingMonitor(
    target_accuracy=0.8,
    max_training_time=2 * 3600, # 2 hours
    early_stopping_patience=3
)

sft_results = trainer.train(monitor=training_monitor)

return sft_results

class TrainingMonitor:
    def __init__(self, target_accuracy, max_training_time,
early_stopping_patience):
        self.target_accuracy = target_accuracy
        self.max_training_time = max_training_time
        self.early_stopping_patience = early_stopping_patience
        self.start_time = time.time()
        self.best_accuracy = 0.0
        self.patience_counter = 0

    def should_stop(self, current_accuracy):
        elapsed_time = time.time() - self.start_time

        # Stop if time limit exceeded
        if elapsed_time > self.max_training_time:
            return True, "Time limit exceeded"

        # Stop if target accuracy reached
        if current_accuracy >= self.target_accuracy:
            return True, "Target accuracy reached"

        # Early stopping based on accuracy plateau
        if current_accuracy > self.best_accuracy:
            self.best_accuracy = current_accuracy
            self.patience_counter = 0
        else:
            self.patience_counter += 1

        if self.patience_counter >= self.early_stopping_patience:
            return True, "Early stopping triggered"

        return False, "Continue training"

```

## Hours 4-8: GRPO Training Phase

Python

```
def execute_grpo_phase(model, dataset, sft_results):
    """Execute Group Relative Policy Optimization phase"""

    # Prepare GRPO dataset
    grpo_data = prepare_grpo_dataset(dataset, include_hard_examples=True)

    # Configure GRPO parameters
    grpo_config = {
        'learning_rate': 1e-6,
        'group_size': 8,
        'ppo_epochs': 4,
        'batch_size': 16,
        'gradient_accumulation_steps': 2,
        'max_grad_norm': 1.0,
        'temperature': 0.7,
        'kl_penalty': 0.1,
    }

    # Initialize reward model
    reward_model = LogicalReasoningRewardModel(
        correctness_weight=0.7,
        reasoning_quality_weight=0.2,
        efficiency_weight=0.1
    )

    # Execute GRPO training
    grpo_trainer = GRPOTrainer(
        model=model,
        reward_model=reward_model,
        config=grpo_config
    )

    # Monitor GRPO training
    grpo_monitor = GRPOMonitor(
        target_reward=0.85,
        max_training_time=4 * 3600,  # 4 hours
        convergence_threshold=0.01
    )

    grpo_results = grpo_trainer.train(grpo_data, monitor=grpo_monitor)

    return grpo_results
```



```

class LogicalReasoningRewardModel:
    def __init__(self, correctness_weight, reasoning_quality_weight,
efficiency_weight):
        self.weights = {
            'correctness': correctness_weight,
            'reasoning_quality': reasoning_quality_weight,
            'efficiency': efficiency_weight
        }

    def calculate_reward(self, response, ground_truth, problem_type):
        rewards = {}

        # Correctness reward
        rewards['correctness'] = self.evaluate_correctness(response,
ground_truth)

        # Reasoning quality reward
        rewards['reasoning_quality'] =
self.evaluate_reasoning_quality(response, problem_type)

        # Efficiency reward (penalize verbosity)
        rewards['efficiency'] = self.evaluate_efficiency(response)

        # Calculate weighted total
        total_reward = sum(
            self.weights[component] * reward
            for component, reward in rewards.items()
        )

        return total_reward, rewards

```

## 6.2.3 Hours 8-16: Model Optimization and Validation

### Hours 8-12: Inference Optimization

Python

```

def optimize_inference_pipeline(model, target_constraints):
    """Optimize the complete inference pipeline for competition
constraints"""

    optimization_results = {}

    # Apply quantization
    logging.info("Applying FP8 quantization...")
    quantized_model = apply_fp8_quantization(model)

```

```

    optimization_results['quantization'] =
validate_quantization_impact(quantized_model, model)

# Optimize vLLM configuration
logging.info("Optimizing vLLM configuration...")
vllm_config = optimize_vllm_config(quantized_model, target_constraints)
optimization_results['vllm_config'] = vllm_config

# Configure hardware optimizations
logging.info("Applying hardware optimizations...")
hardware_config = apply_hardware_optimizations()
optimization_results['hardware_config'] = hardware_config

# Validate performance
logging.info("Validating inference performance...")
performance_results = validate_inference_performance(
    quantized_model, vllm_config, target_constraints
)
optimization_results['performance'] = performance_results

return quantized_model, optimization_results

def validate_inference_performance(model, config, constraints):
    """Validate that inference performance meets competition constraints"""

    test_cases = [
        {'type': 'question_generation', 'target_time': 10.0, 'max_tokens':
100},
        {'type': 'answer_generation', 'target_time': 6.0, 'max_tokens': 924},
    ]

    results = {}

    for test_case in test_cases:
        # Run performance test
        times = []
        for _ in range(10): # Multiple runs for statistical significance
            start_time = time.time()

            # Simulate inference
            if test_case['type'] == 'question_generation':
                output =
model.generate_question(max_tokens=test_case['max_tokens'])
            else:
                output =
model.generate_answer(max_tokens=test_case['max_tokens'])

            elapsed_time = time.time() - start_time

```

```

        times.append(elapsed_time)

    # Calculate statistics
    avg_time = sum(times) / len(times)
    max_time = max(times)
    success_rate = sum(1 for t in times if t <= test_case['target_time'])
    / len(times)

    results[test_case['type']] = {
        'average_time': avg_time,
        'max_time': max_time,
        'target_time': test_case['target_time'],
        'success_rate': success_rate,
        'meets_constraint': max_time <= test_case['target_time']
    }

    return results

```

## Hours 12-16: Comprehensive Validation and Testing

Python

```

def comprehensive_validation_phase(model, dataset, optimization_results):
    """Comprehensive validation of the trained and optimized model"""

    validation_results = {}

    # Accuracy validation across all domains
    logging.info("Validating accuracy across all domains...")
    accuracy_results = validate_domain_accuracy(model, dataset)
    validation_results['accuracy'] = accuracy_results

    # Robustness testing
    logging.info("Testing model robustness...")
    robustness_results = test_model_robustness(model, dataset)
    validation_results['robustness'] = robustness_results

    # Edge case testing
    logging.info("Testing edge cases...")
    edge_case_results = test_edge_cases(model)
    validation_results['edge_cases'] = edge_case_results

    # Performance consistency testing
    logging.info("Testing performance consistency...")
    consistency_results = test_performance_consistency(model)
    validation_results['consistency'] = consistency_results

```

```

# Generate validation report
validation_report = generate_validation_report(validation_results)

return validation_report

def validate_domain_accuracy(model, dataset):
    """Validate accuracy across all reasoning domains"""

    domain_results = {}

    for domain in ['knights_knaves', 'seating_arrangements',
'blood_relations']:
        domain_data = dataset[domain]

        # Test on each difficulty level
        difficulty_results = {}
        for difficulty in ['easy', 'medium', 'hard']:
            test_data = domain_data[difficulty][:50] # Sample for speed

            correct = 0
            total = len(test_data)

            for problem in test_data:
                prediction = model.solve_problem(problem['question'])
                if evaluate_answer_correctness(prediction,
problem['answer']):
                    correct += 1

            accuracy = correct / total
            difficulty_results[difficulty] = {
                'accuracy': accuracy,
                'correct': correct,
                'total': total
            }

            domain_results[domain] = difficulty_results

    return domain_results

```

## 6.2.4 Hours 16-20: Final Optimization and Deployment Preparation

### Hours 16-18: Final Model Refinement

Python

```

def final_model_refinement(model, validation_results):
    """Apply final refinements based on validation results"""

    refinement_actions = []

    # Analyze validation results for improvement opportunities
    for domain, results in validation_results['accuracy'].items():
        for difficulty, metrics in results.items():
            if metrics['accuracy'] < 0.8: # Below target threshold
                refinement_actions.append({
                    'type': 'additional_training',
                    'domain': domain,
                    'difficulty': difficulty,
                    'target_improvement': 0.1
                })

    # Apply refinements
    refined_model = model
    for action in refinement_actions:
        if action['type'] == 'additional_training':
            refined_model = apply_targeted_training(
                refined_model,
                action['domain'],
                action['difficulty'],
                max_time=30 * 60 # 30 minutes max per refinement
            )

    return refined_model

def apply_targeted_training(model, domain, difficulty, max_time):
    """Apply targeted training for specific domain/difficulty combinations"""

    # Generate additional training data for the specific area
    additional_data = generate_targeted_data(domain, difficulty, count=100)

    # Fine-tune with focused data
    trainer = create_focused_trainer(model, additional_data, max_time)
    refined_model = trainer.train()

    return refined_model

```

## Hours 18-20: Deployment System Preparation

Python

```

def prepare_deployment_system(model, optimization_config):
    """Prepare the complete deployment system for competition"""

    # Create deployment package
    deployment_package = {
        'model': model,
        'config': optimization_config,
        'inference_pipeline': create_inference_pipeline(model,
optimization_config),
        'monitoring_system': create_monitoring_system(),
        'fallback_strategies': create_fallback_strategies()
    }

    # Test deployment system
    deployment_test_results = test_deployment_system(deployment_package)

    # Create competition interface
    competition_interface = CompetitionInterface(deployment_package)

    return competition_interface, deployment_test_results

class CompetitionInterface:
    def __init__(self, deployment_package):
        self.model = deployment_package['model']
        self.inference_pipeline = deployment_package['inference_pipeline']
        self.monitoring = deployment_package['monitoring_system']
        self.fallbacks = deployment_package['fallback_strategies']

    def generate_question(self, topic, difficulty, max_time=10.0):
        """Generate a question within time constraints"""
        start_time = time.time()

        try:
            # Primary generation attempt
            question = self.inference_pipeline.generate_question(
                topic=topic,
                difficulty=difficulty,
                max_tokens=100,
                timeout=max_time * 0.8 # Reserve 20% for processing
            )

            # Validate and format
            validated_question = self.validate_and_format_question(question)

            elapsed_time = time.time() - start_time
            self.monitoring.log_performance('question_generation',
elapsed_time)

```

```

        return validated_question

    except Exception as e:
        # Fallback strategy
        return self.fallbacks.generate_fallback_question(topic,
difficulty)

def generate_answer(self, question, max_time=6.0):
    """Generate an answer within time constraints"""
    start_time = time.time()

    try:
        # Primary answer generation
        answer = self.inference_pipeline.generate_answer(
            question=question,
            max_tokens=924,
            timeout=max_time * 0.8
        )

        # Validate and format
        validated_answer = self.validate_and_format_answer(answer)

        elapsed_time = time.time() - start_time
        self.monitoring.log_performance('answer_generation',
elapsed_time)

        return validated_answer

    except Exception as e:
        # Fallback strategy
        return self.fallbacks.generate_fallback_answer(question)

```

## 6.2.5 Hours 20-24: Final Testing and Competition Preparation

### Hours 20-22: End-to-End System Testing

Python

```

def final_system_testing(competition_interface):
    """Comprehensive end-to-end system testing"""

    test_scenarios = [
        # Standard scenarios
        {'topic': 'knights_knaves', 'difficulty': 'medium', 'iterations':
10},

```

```

    {'topic': 'seating_arrangements', 'difficulty': 'hard', 'iterations':
10},
    {'topic': 'blood_relations', 'difficulty': 'easy', 'iterations': 10},

    # Stress test scenarios
    {'topic': 'knights_knaves', 'difficulty': 'hard', 'iterations': 20},
    {'topic': 'mixed', 'difficulty': 'random', 'iterations': 50},
]

test_results = {}

for scenario in test_scenarios:
    scenario_results = {
        'question_generation': {'times': [], 'successes': 0},
        'answer_generation': {'times': [], 'successes': 0}
    }

    for i in range(scenario['iterations']):
        # Test question generation
        start_time = time.time()
        try:
            question = competition_interface.generate_question(
                scenario['topic'], scenario['difficulty']
            )
            question_time = time.time() - start_time
            scenario_results['question_generation']
['times'].append(question_time)
            if question_time <= 10.0:
                scenario_results['question_generation']['successes'] += 1
        except Exception as e:
            logging.error(f"Question generation failed: {e}")

        # Test answer generation
        start_time = time.time()
        try:
            answer = competition_interface.generate_answer(question)
            answer_time = time.time() - start_time
            scenario_results['answer_generation']
['times'].append(answer_time)
            if answer_time <= 6.0:
                scenario_results['answer_generation']['successes'] += 1
        except Exception as e:
            logging.error(f"Answer generation failed: {e}")

    test_results[f"{scenario['topic']}_{scenario['difficulty']}"] =
scenario_results

```



```
return test_results
```

## Hours 22-24: Final Preparations and Contingency Planning

Python

```
def final_preparations(competition_interface, test_results):
    """Final preparations and contingency planning"""

    # Analyze test results and identify potential issues
    issues = analyze_test_results(test_results)

    # Implement last-minute fixes if needed
    if issues:
        logging.warning(f"Identified issues: {issues}")
        for issue in issues:
            if issue['severity'] == 'critical':
                apply_emergency_fix(competition_interface, issue)

    # Create backup systems
    backup_system = create_backup_system(competition_interface)

    # Prepare monitoring dashboard
    monitoring_dashboard = create_monitoring_dashboard()

    # Final system validation
    final_validation = perform_final_validation(competition_interface)

    # Create competition deployment
    competition_deployment = {
        'primary_system': competition_interface,
        'backup_system': backup_system,
        'monitoring': monitoring_dashboard,
        'validation_results': final_validation
    }

    return competition_deployment

def create_backup_system(primary_system):
    """Create a simplified backup system for emergency use"""

    # Simplified model with guaranteed fast inference
    backup_model = create_simplified_model()

    # Basic inference pipeline
    backup_pipeline = BasicInferencePipeline(backup_model)
```

```

# Emergency response templates
emergency_templates = load_emergency_templates()

backup_system = BackupCompetitionInterface(
    model=backup_model,
    pipeline=backup_pipeline,
    templates=emergency_templates
)

return backup_system

```

## 6.3 Risk Management and Contingency Planning

The aggressive timeline and high-stakes nature of the competition require comprehensive risk management and contingency planning to handle potential failures and unexpected challenges.

### 6.3.1 Technical Risk Mitigation

#### Hardware Failure Contingency:

Python

```

def hardware_failure_contingency():
    """Contingency plan for hardware failures"""

    contingency_plan = {
        'backup_hardware': {
            'type': 'cloud_instance',
            'provider': 'aws_ec2_p4d',
            'setup_time': '30_minutes',
            'performance_degradation': '20_percent'
        },
        'model_adaptation': {
            'quantization_level': 'int8',
            'context_length_reduction': '50_percent',
            'batch_size_reduction': '75_percent'
        },
        'fallback_strategies': {
            'template_based_responses': True,
            'cached_solutions': True,
            'simplified_reasoning': True
        }
    }

```

```
return contingency_plan
```

## Training Failure Recovery:

Python

```
def training_failure_recovery():
    """Recovery strategies for training failures"""

    recovery_strategies = [
        {
            'trigger': 'sft_failure',
            'action': 'use_pretrained_base',
            'time_cost': '0_hours',
            'performance_impact': 'moderate'
        },
        {
            'trigger': 'grpo_failure',
            'action': 'extended_sft_with_reasoning_data',
            'time_cost': '2_hours',
            'performance_impact': 'low'
        },
        {
            'trigger': 'optimization_failure',
            'action': 'use_fp16_quantization',
            'time_cost': '0.5_hours',
            'performance_impact': 'minimal'
        }
    ]

    return recovery_strategies
```

This comprehensive implementation roadmap provides a structured approach to executing the training strategy within the hackathon constraints while maintaining flexibility to adapt to unexpected challenges and opportunities.

## 7. Expected Performance Outcomes {#performance-outcomes}

The comprehensive training strategy outlined in this document is designed to achieve competitive performance levels that can succeed in the hackathon environment. This

section provides detailed performance projections based on empirical evidence from similar projects and theoretical analysis of the optimization techniques employed.

## 7.1 Accuracy Performance Projections

Based on the Logic-RL project results and the optimization strategies outlined in this document, the expected accuracy performance for the trained models is projected as follows:

### 7.1.1 Truth-Teller/Liar Problems (Knights and Knaves)

#### **Qwen3-4B Model Projections:**

- 2-person problems: 95-98% accuracy (baseline: 49% → target: 95%+)
- 3-person problems: 90-95% accuracy (baseline: 40% → target: 90%+)
- 4-person problems: 85-90% accuracy (baseline: 25% → target: 85%+)
- 5-person problems: 75-85% accuracy (baseline: 11% → target: 75%+)
- 6-person problems: 65-80% accuracy (baseline: 2% → target: 65%+)

#### **Llama3-1.2B Model Projections:**

- 2-person problems: 90-95% accuracy (estimated 5% lower than Qwen3-4B)
- 3-person problems: 85-90% accuracy
- 4-person problems: 75-85% accuracy
- 5-person problems: 65-80% accuracy
- 6-person problems: 55-75% accuracy

The performance projections are based on the demonstrated effectiveness of GRPO training, which achieved 99% accuracy on 2-person problems with a 7B model. The smaller models are expected to achieve slightly lower but still competitive performance levels.

### 7.1.2 Seating Arrangement Problems

#### **Linear Arrangements:**

- 3-4 person arrangements: 90-95% accuracy
- 5-6 person arrangements: 85-90% accuracy
- 7-8 person arrangements: 75-85% accuracy

#### **Circular Arrangements:**

- 3-4 person arrangements: 85-90% accuracy
- 5-6 person arrangements: 80-85% accuracy
- 7-8 person arrangements: 70-80% accuracy

Seating arrangement problems are expected to show strong performance due to their constraint satisfaction nature, which aligns well with the systematic reasoning patterns developed through GRPO training.

### **7.1.3 Blood Relations Problems**

**2-generation problems:** 95-98% accuracy

**3-generation problems:** 90-95% accuracy

**4-generation problems:** 85-90% accuracy

Blood relations problems are expected to show the highest accuracy due to their more structured nature and the availability of comprehensive training data covering various relationship patterns.

## **7.2 Inference Speed Performance Projections**

The inference optimization strategies are designed to meet the aggressive time constraints while maintaining accuracy. The projected performance levels are:

### **7.2.1 Question Generation Performance**

#### **Qwen3-4B with FP8 Quantization:**

- Average generation time: 6-8 seconds (target: <10 seconds)
- Time to first token: 300-500ms

- Tokens per second: 15-20 tokens/second
- Success rate (within 10s): 95-98%

#### **Llama3-1.2B with FP8 Quantization:**

- Average generation time: 3-5 seconds (target: <10 seconds)
- Time to first token: 200-300ms
- Tokens per second: 25-35 tokens/second
- Success rate (within 10s): 98-99%

### **7.2.2 Answer Generation Performance**

#### **Qwen3-4B with FP8 Quantization:**

- Average generation time: 4-5.5 seconds (target: <6 seconds)
- Time to first token: 200-400ms
- Tokens per second: 180-230 tokens/second
- Success rate (within 6s): 85-90%

#### **Llama3-1.2B with FP8 Quantization:**

- Average generation time: 2.5-4 seconds (target: <6 seconds)
- Time to first token: 150-250ms
- Tokens per second: 250-350 tokens/second
- Success rate (within 6s): 95-98%

## **7.3 Competitive Advantage Analysis**

The combination of training methodologies and optimization techniques provides several competitive advantages:

### **7.3.1 Accuracy Advantages**

**Domain Specialization:** The focused training on logical reasoning domains provides significant advantages over general-purpose models. The projected 40-60% accuracy improvement over baseline models creates a substantial competitive edge.

**Reasoning Quality:** The GRPO training methodology specifically optimizes for reasoning quality, not just final answer correctness. This leads to more robust performance on novel problem variations that may appear during competition.

**Multi-Domain Competence:** The balanced training across all three domains ensures competitive performance regardless of the specific problem distribution in the competition.

### 7.3.2 Speed Advantages

**Hardware Optimization:** The AMD MI300X-specific optimizations provide significant speed advantages, particularly for memory-bound inference scenarios typical in logical reasoning tasks.

**Model Size Optimization:** The careful balance between model capability and inference speed provides optimal performance for the competition constraints.

**Pipeline Optimization:** The end-to-end pipeline optimization ensures that the time constraints are met consistently, providing reliability advantages over competitors who may experience occasional timeouts.

## 7.4 Performance Validation Methodology

The performance projections are validated through multiple approaches:

### 7.4.1 Empirical Validation

**Baseline Benchmarking:** Performance projections are anchored to empirical results from the Logic-RL project and other published benchmarks on similar reasoning tasks.

**Scaling Analysis:** The performance scaling from larger to smaller models is estimated based on established scaling laws and empirical observations from model compression studies.

**Hardware Performance Modeling:** Inference speed projections are based on detailed hardware performance modeling using the AMD MI300X specifications and optimization

techniques.

### 7.4.2 Conservative Estimation

**Safety Margins:** All performance projections include safety margins to account for unexpected challenges and implementation variations.

**Worst-Case Scenarios:** The projections consider worst-case scenarios including hardware performance variations and model performance degradation.

**Validation Testing:** The implementation roadmap includes extensive validation testing to verify that projected performance levels are achievable in practice.

## 8. Risk Mitigation Strategies {#risk-mitigation}

The high-stakes nature of the hackathon competition and the aggressive timeline create multiple risk factors that must be carefully managed. This section provides comprehensive risk mitigation strategies to maximize the probability of success.

### 8.1 Technical Risk Assessment and Mitigation

#### 8.1.1 Training Failure Risks

**Risk:** GRPO training fails to converge or produces unstable results

**Probability:** Medium (20-30%)

**Impact:** High

**Mitigation Strategies:**

1. **Fallback to Extended SFT:** If GRPO fails, extend supervised fine-tuning with high-quality reasoning examples
  2. **Constitutional AI Integration:** Use constitutional training principles as an alternative to GRPO
  3. **Curriculum Learning Adjustment:** Modify curriculum pacing if convergence issues arise
  4. **Hyperparameter Backup Plans:** Pre-define alternative hyperparameter configurations
-



Python

```
def training_failure_mitigation():
    fallback_strategies = {
        'grpo_convergence_failure': {
            'action': 'extended_sft_with_reasoning_chains',
            'time_required': '3_hours',
            'expected_performance': '80_percent_of_target'
        },
        'sft_instability': {
            'action': 'reduce_learning_rate_and_extend_training',
            'time_required': '1_hour',
            'expected_performance': '90_percent_of_target'
        },
        'data_quality_issues': {
            'action': 'use_curated_subset_with_augmentation',
            'time_required': '2_hours',
            'expected_performance': '85_percent_of_target'
        }
    }
    return fallback_strategies
```

### 8.1.2 Hardware and Infrastructure Risks

**Risk:** AMD MI300X hardware failure or performance degradation

**Probability:** Low (5-10%)

**Impact:** Critical

**Mitigation Strategies:**

1. **Cloud Backup Infrastructure:** Pre-configured cloud instances ready for immediate deployment
2. **Model Adaptation Scripts:** Automated scripts to adapt models for different hardware configurations
3. **Performance Monitoring:** Continuous monitoring to detect hardware performance degradation
4. **Redundant Systems:** Multiple hardware configurations tested and ready

Python

```
def hardware_failure_mitigation():
    backup_configurations = {
        'primary_failure': {
            'backup_hardware': 'aws_p4d_24xlarge',
            'setup_time': '30_minutes',
            'performance_impact': '15_percent_degradation',
            'cost': 'high'
        },
        'performance_degradation': {
            'action': 'reduce_model_complexity',
            'quantization': 'int8_instead_of_fp8',
            'context_reduction': '50_percent',
            'expected_speedup': '2x'
        }
    }
    return backup_configurations
```

### 8.1.3 Inference Performance Risks

**Risk:** Inference speed fails to meet time constraints

**Probability:** Medium (15-25%)

**Impact:** High

**Mitigation Strategies:**

1. **Aggressive Quantization:** Fall back to INT8 or even INT4 quantization if necessary
2. **Model Pruning:** Apply structured pruning to reduce model size
3. **Response Length Limits:** Implement dynamic response length limits based on remaining time
4. **Template-Based Fallbacks:** Pre-generated response templates for emergency use

Python

```
def inference_performance_mitigation():
    performance_fallbacks = {
        'speed_constraint_violation': {
            'quantization_fallback': 'int8_dynamic',
            'context_limit_reduction': '75_percent',
            'batch_size_increase': '4x',
            'expected_speedup': '3x'
        }
    },
```

```
        'memory_constraints': {
            'model_pruning': '30_percent_structured',
            'kv_cache_reduction': '50_percent',
            'sequence_length_limit': '256_tokens'
        },
        'emergency_responses': {
            'template_based_questions': True,
            'cached_reasoning_patterns': True,
            'simplified_explanations': True
        }
    }
    return performance_fallbacks
```

## 8.2 Competitive Risk Assessment

### 8.2.1 Opponent Strategy Risks

**Risk:** Competitors use unexpected strategies or achieve superior performance

**Probability:** High (60-80%)

**Impact:** Medium to High

**Mitigation Strategies:**

1. **Adaptive Question Generation:** Develop question generation strategies that adapt to opponent weaknesses
2. **Robust Answer Generation:** Focus on robustness rather than just accuracy to handle unexpected question formats
3. **Meta-Learning Integration:** Implement meta-learning capabilities to adapt during competition
4. **Diverse Training Data:** Ensure training data covers a wide range of problem variations

### 8.2.2 Competition Format Risks

**Risk:** Competition rules or format changes unexpectedly

**Probability:** Low (5-15%)

**Impact:** Medium to High

**Mitigation Strategies:**

1. **Flexible Architecture:** Design systems that can be quickly reconfigured for different formats
2. **Modular Components:** Use modular design to enable rapid component swapping
3. **Rule Monitoring:** Continuously monitor for rule changes and updates
4. **Rapid Adaptation Protocols:** Pre-defined protocols for rapid system adaptation

## 8.3 Timeline and Resource Risk Management

### 8.3.1 Time Management Risks

**Risk:** Training or optimization takes longer than expected

**Probability:** High (70-90%)

**Impact:** High

**Mitigation Strategies:**

1. **Parallel Execution:** Execute multiple training approaches in parallel
2. **Early Decision Points:** Define clear decision points for switching strategies
3. **Time Boxing:** Strict time limits for each phase with automatic fallbacks
4. **Incremental Validation:** Continuous validation to enable early stopping

Python

```
def timeline_risk_mitigation():
    time_management = {
        'phase_time_limits': {
            'sft_training': '4_hours_maximum',
            'grpo_training': '6_hours_maximum',
            'optimization': '4_hours_maximum',
            'validation': '2_hours_maximum'
        },
        'decision_points': {
            'hour_4': 'evaluate_sft_progress_switch_if_needed',
            'hour_8': 'evaluate_grpo_progress_extend_sft_if_needed',
            'hour_16': 'finalize_model_begin_optimization',
            'hour_20': 'lock_configuration_final_testing_only'
        },
        'parallel_strategies': {
```

```
        'dual_model_training': 'train_both_qwen_and_llama',  
        'optimization_pipeline': 'optimize_while_training',  
        'validation_continuous': 'validate_throughout_process'  
    }  
}  
return time_management
```

### 8.3.2 Resource Allocation Risks

**Risk:** Computational resources are insufficient or inefficiently used

**Probability:** Medium (30-40%)

**Impact:** Medium

**Mitigation Strategies:**

1. **Resource Monitoring:** Continuous monitoring of resource utilization
2. **Dynamic Allocation:** Dynamic reallocation of resources based on progress
3. **Efficiency Optimization:** Continuous optimization of resource usage
4. **Backup Resources:** Reserved backup computational resources

## 8.4 Quality Assurance and Validation Risks

### 8.4.1 Model Quality Risks

**Risk:** Trained model performs poorly on validation or shows unexpected behaviors

**Probability:** Medium (25-35%)

**Impact:** High

**Mitigation Strategies:**

1. **Continuous Validation:** Validation throughout training process, not just at the end
2. **Multiple Validation Sets:** Use multiple validation sets to detect overfitting
3. **Behavioral Testing:** Test for unexpected behaviors and edge cases
4. **Human Validation:** Quick human validation of model outputs

### 8.4.2 System Integration Risks

**Risk:** Individual components work well but integration fails

**Probability:** Medium (20-30%)

**Impact:** High

**Mitigation Strategies:**

1. **Early Integration Testing:** Begin integration testing early in the process
2. **Modular Design:** Design components to be easily replaceable
3. **Interface Standardization:** Standardize interfaces between components
4. **End-to-End Testing:** Regular end-to-end system testing

## 9. Conclusion and Recommendations {#conclusion}

This comprehensive training strategy provides a detailed roadmap for achieving competitive performance in the 24-hour hackathon focused on logical reasoning tasks. The strategy combines cutting-edge training methodologies, aggressive optimization techniques, and careful risk management to maximize the probability of success within the challenging constraints of the competition.

### 9.1 Key Strategic Recommendations

#### 9.1.1 Primary Model Selection

Based on the analysis presented in this document, the **Qwen3-4B model** is recommended as the primary choice for the following reasons:

1. **Superior Reasoning Capability:** The Qwen architecture has demonstrated exceptional performance on logical reasoning tasks, with the Logic-RL project achieving 99% accuracy on 2-person truth-teller problems.
2. **Optimal Size-Performance Trade-off:** The 4B parameter count provides sufficient capacity for complex reasoning while remaining within the bounds of efficient inference on AMD MI300X hardware.
3. **Architecture Advantages:** The grouped query attention (GQA) and optimized feed-forward networks provide specific advantages for the types of reasoning required in the

competition.

4. **Proven Optimization Path:** The successful optimization of similar Qwen models provides a clear path for achieving the required performance levels.

**Fallback Recommendation:** The Llama3-1.2B model should be prepared as a fallback option, particularly if inference speed constraints prove more challenging than anticipated.

### 9.1.2 Training Methodology Priority

The **Group Relative Policy Optimization (GRPO)** methodology is strongly recommended as the primary training approach:

1. **Empirical Evidence:** The Logic-RL project demonstrates that GRPO can achieve dramatic performance improvements (49% → 99% accuracy on 2-person problems).
2. **Efficiency Advantages:** GRPO eliminates the need for a separate value model, reducing memory requirements and training complexity.
3. **Reasoning Optimization:** The group-based advantage estimation is particularly well-suited for logical reasoning tasks where relative quality assessment is crucial.
4. **Stability Benefits:** GRPO provides more stable training dynamics compared to traditional PPO, which is important given the limited training time.

### 9.1.3 Infrastructure Optimization Strategy

The AMD MI300X hardware optimization strategy should focus on:

1. **Memory Bandwidth Utilization:** Leverage the 1.59x memory bandwidth advantage through optimized memory access patterns and data layouts.
2. **Large Memory Capacity:** Utilize the 2.4x memory capacity advantage for larger batch sizes, extended KV caches, and multiple model instances.
3. **FP8 Quantization:** Aggressively use FP8 quantization to achieve 2-4x inference speedup while maintaining acceptable accuracy.
4. **Single GPU Optimization:** Focus on TP=1 configurations to eliminate communication overhead and maximize single-GPU performance.

## 9.2 Critical Success Factors

### 9.2.1 Pre-Competition Preparation

The success of this strategy heavily depends on thorough pre-competition preparation:

1. **Infrastructure Validation:** Complete hardware and software setup must be validated at least one week before the competition.
2. **Data Generation:** High-quality synthetic datasets must be generated and validated in advance to ensure immediate availability.
3. **Kernel Optimization:** TunableOps and other kernel optimizations must be pre-tuned for the expected workloads.
4. **Contingency Planning:** All fallback strategies and backup systems must be tested and ready for immediate deployment.

### 9.2.2 Execution Discipline

The aggressive timeline requires strict execution discipline:

1. **Time Boxing:** Each phase must have strict time limits with automatic fallback triggers.
2. **Parallel Execution:** Multiple workstreams must execute in parallel to maximize efficiency.
3. **Continuous Validation:** Validation must occur throughout the process, not just at the end.
4. **Decision Points:** Clear decision points must be defined for strategy switches and optimizations.

## 9.3 Expected Competitive Position

Based on the analysis and projections in this document, the successful execution of this strategy should achieve:

### 9.3.1 Performance Targets



1. **Accuracy:** 90-95% on 2-3 person logical reasoning problems, 75-85% on 4-5 person problems
2. **Speed:** Consistent performance within time constraints (10s for questions, 6s for answers)
3. **Reliability:** 95%+ success rate in meeting time constraints under competition conditions

### 9.3.2 Competitive Advantages

1. **Specialized Training:** Domain-specific optimization provides significant advantages over general-purpose models
2. **Hardware Optimization:** AMD MI300X-specific optimizations provide speed and memory advantages
3. **Robust Pipeline:** End-to-end optimization ensures consistent performance under pressure
4. **Risk Management:** Comprehensive contingency planning provides resilience against unexpected challenges

## 9.4 Future Considerations

### 9.4.1 Scalability

The strategies outlined in this document are designed to be scalable:

1. **Model Scaling:** The techniques can be applied to larger models if computational resources permit
2. **Domain Expansion:** The approach can be extended to additional reasoning domains
3. **Hardware Scaling:** The optimization techniques can be adapted for multi-GPU configurations

### 9.4.2 Continuous Improvement

The competition provides an opportunity for continuous improvement:

1. **Performance Analysis:** Detailed analysis of competition performance can inform future improvements
2. **Strategy Refinement:** Lessons learned can be incorporated into refined strategies
3. **Technique Development:** New optimization techniques can be developed based on competition insights

## 9.5 Final Recommendations

1. **Commit to the Strategy:** The comprehensive nature of this strategy requires full commitment to execution
2. **Prepare Thoroughly:** Success depends heavily on thorough pre-competition preparation
3. **Execute Disciplined:** Maintain strict discipline in timeline management and decision-making
4. **Monitor Continuously:** Continuous monitoring and adaptation are essential for success
5. **Plan for Contingencies:** Be prepared to execute fallback strategies if primary approaches encounter difficulties

The logical reasoning hackathon represents a unique opportunity to demonstrate the effectiveness of specialized AI training and optimization techniques. The strategy outlined in this document provides a comprehensive roadmap for achieving competitive success while advancing the state of the art in efficient AI model development and deployment.

## 10. References {#references}

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## Document Information:

- **Total Word Count:** ~25,000 words
- **Sections:** 10 major sections with comprehensive subsections
- **References:** 11 primary sources with complete citations
- **Completion Date:** July 19, 2025
- **Version:** 1.0

This comprehensive training strategy document provides the detailed guidance necessary for achieving competitive success in the logical reasoning hackathon while contributing to the advancement of efficient AI model training and deployment techniques.