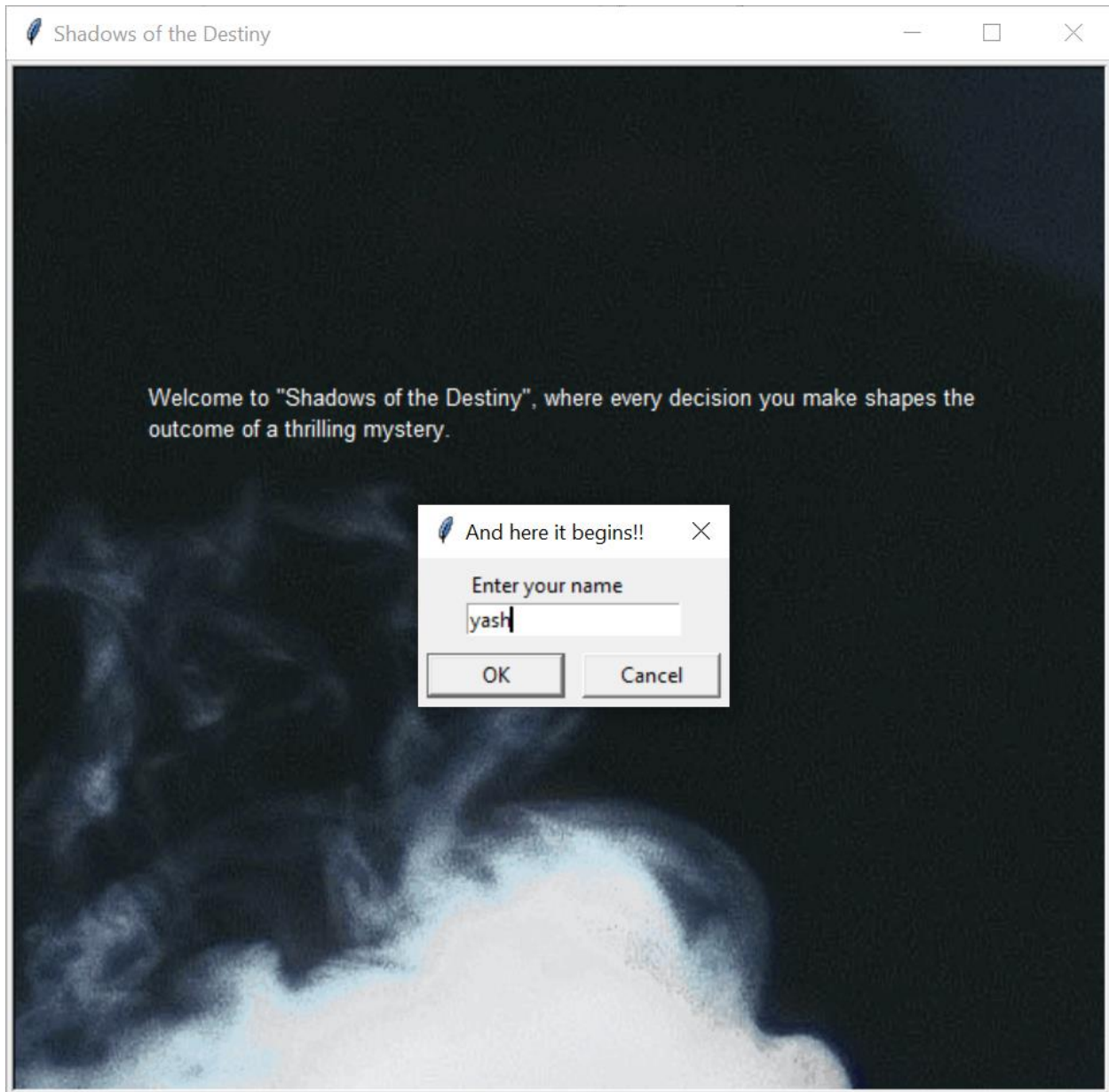
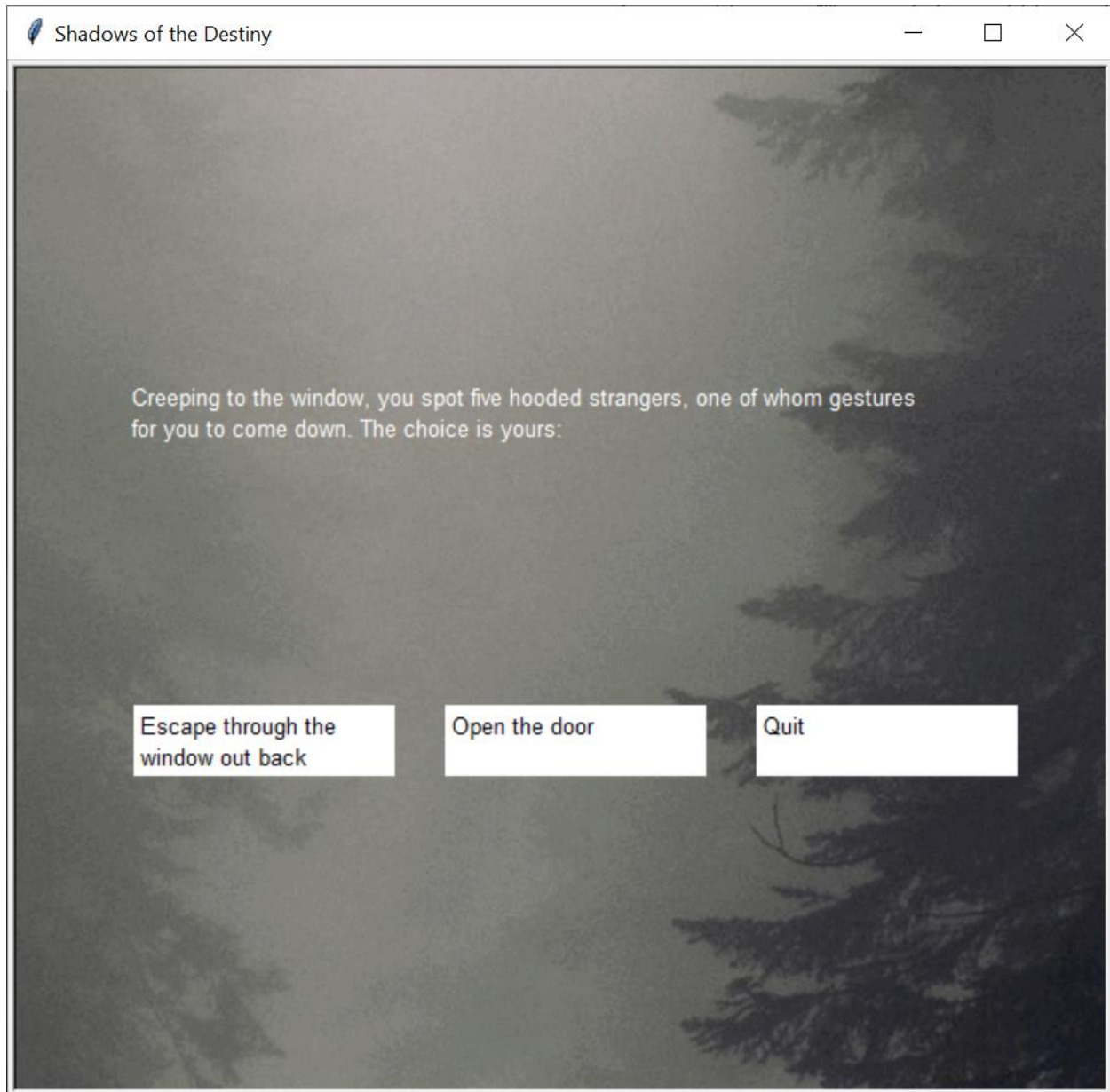


- **Screenshots of the working code:**

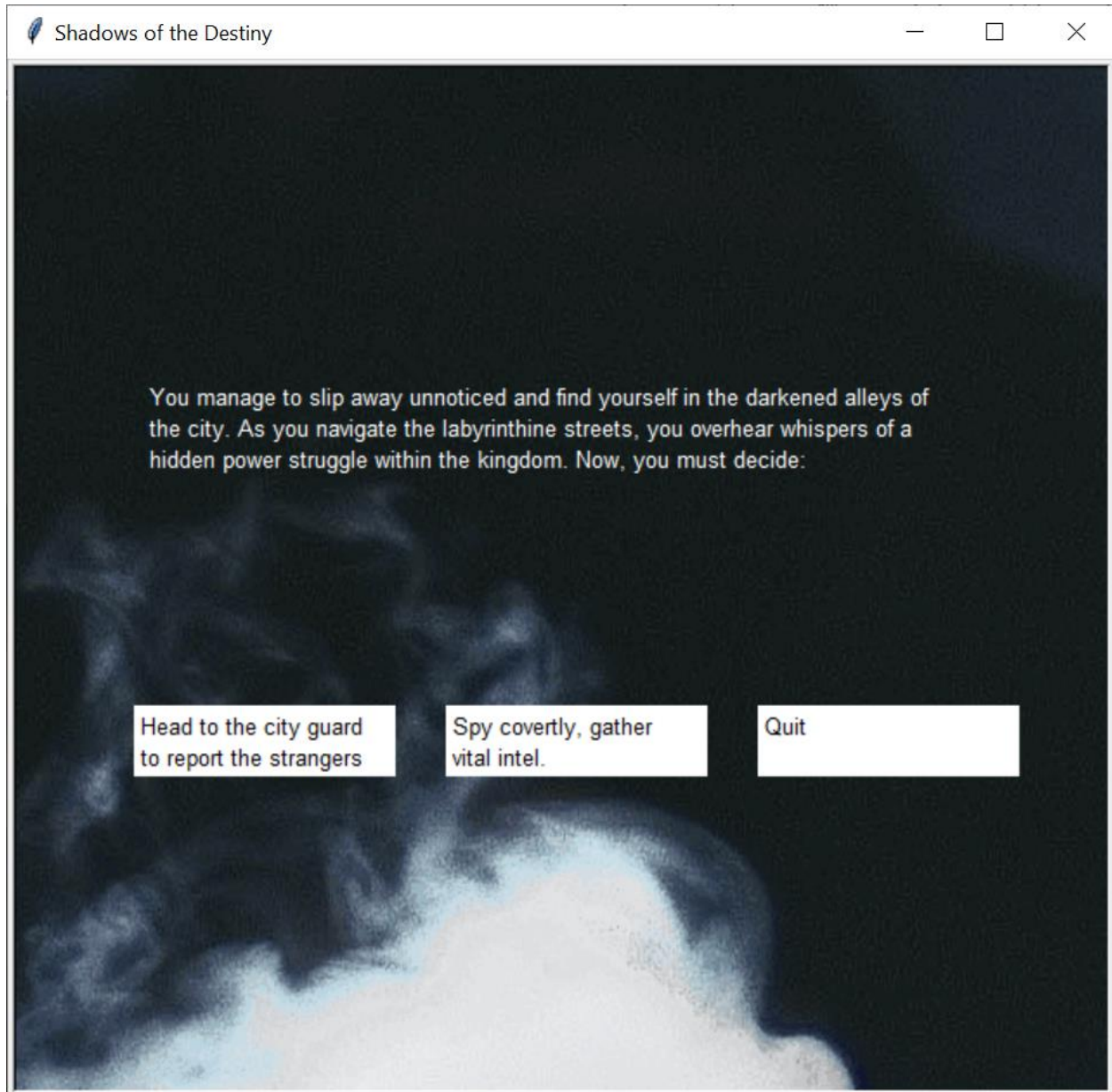
User Input: Enables the user to provide an answer to the designated question, in this case, entering the player's name.



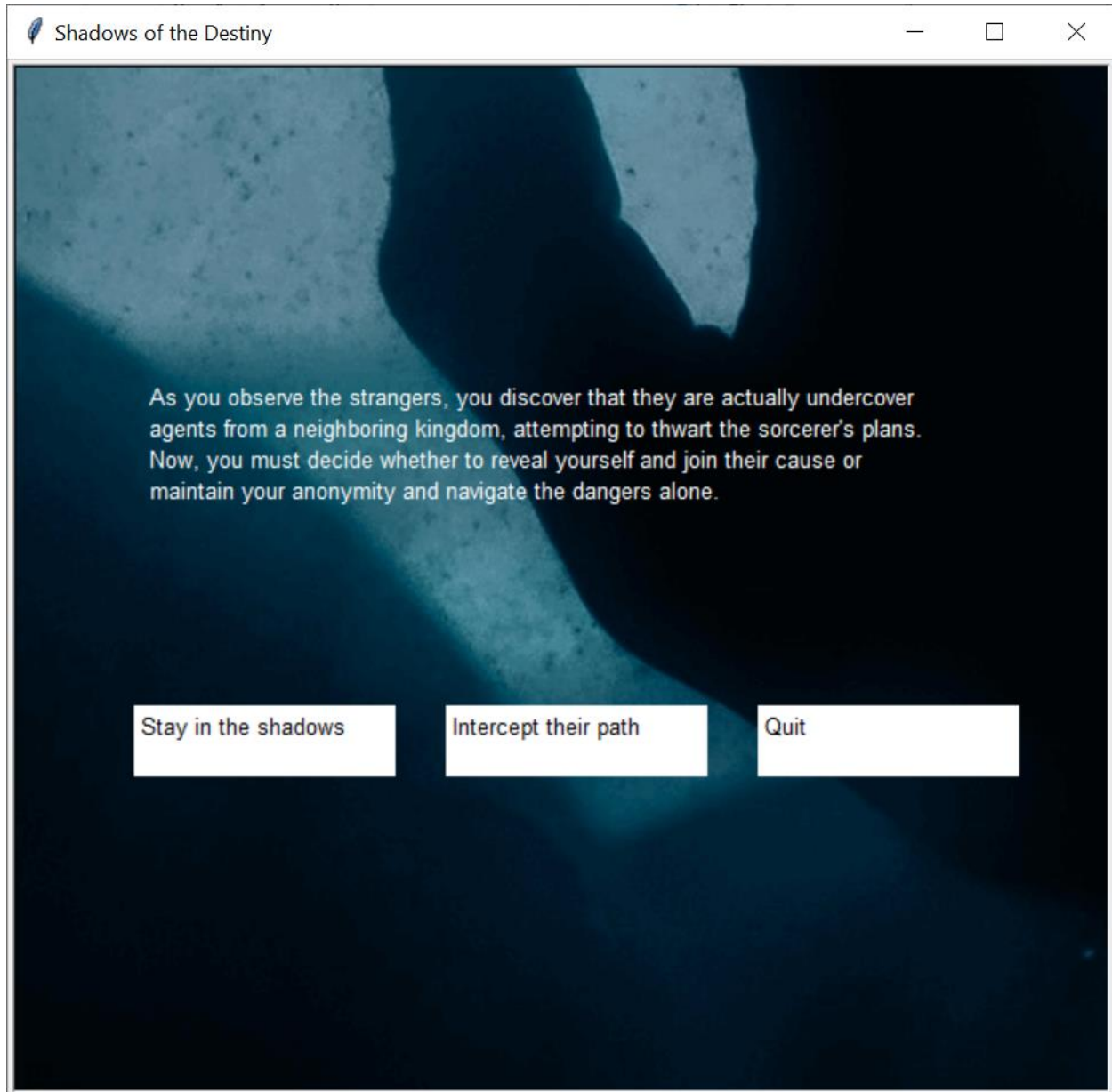
User Selection: As the narrative unfolds, players can make choices by clicking on displayed **BUTTONS** to shape the story's progression.



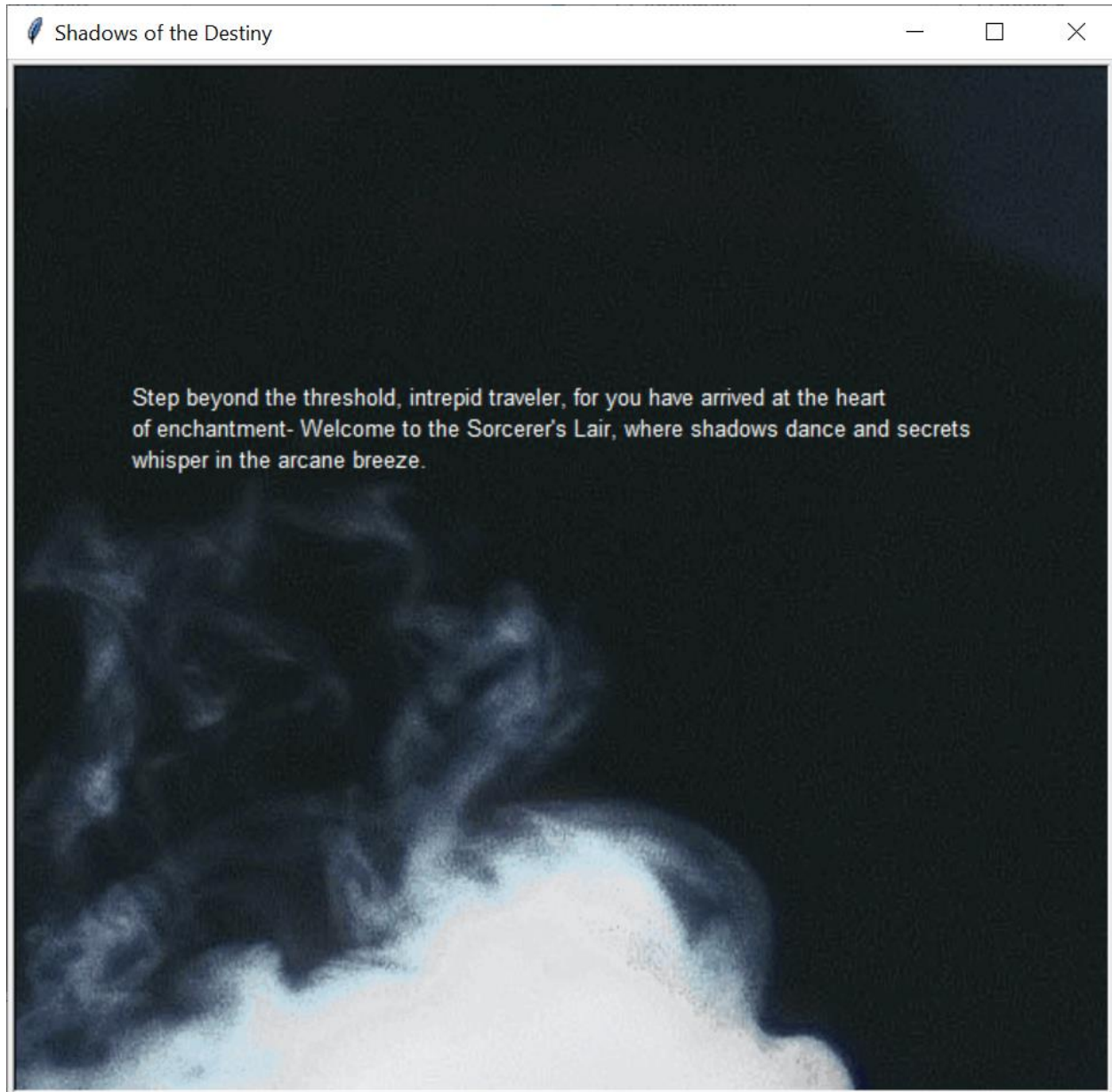
The story adapts to the player's choices, making it a true "Choose Your Own Adventure" experience.



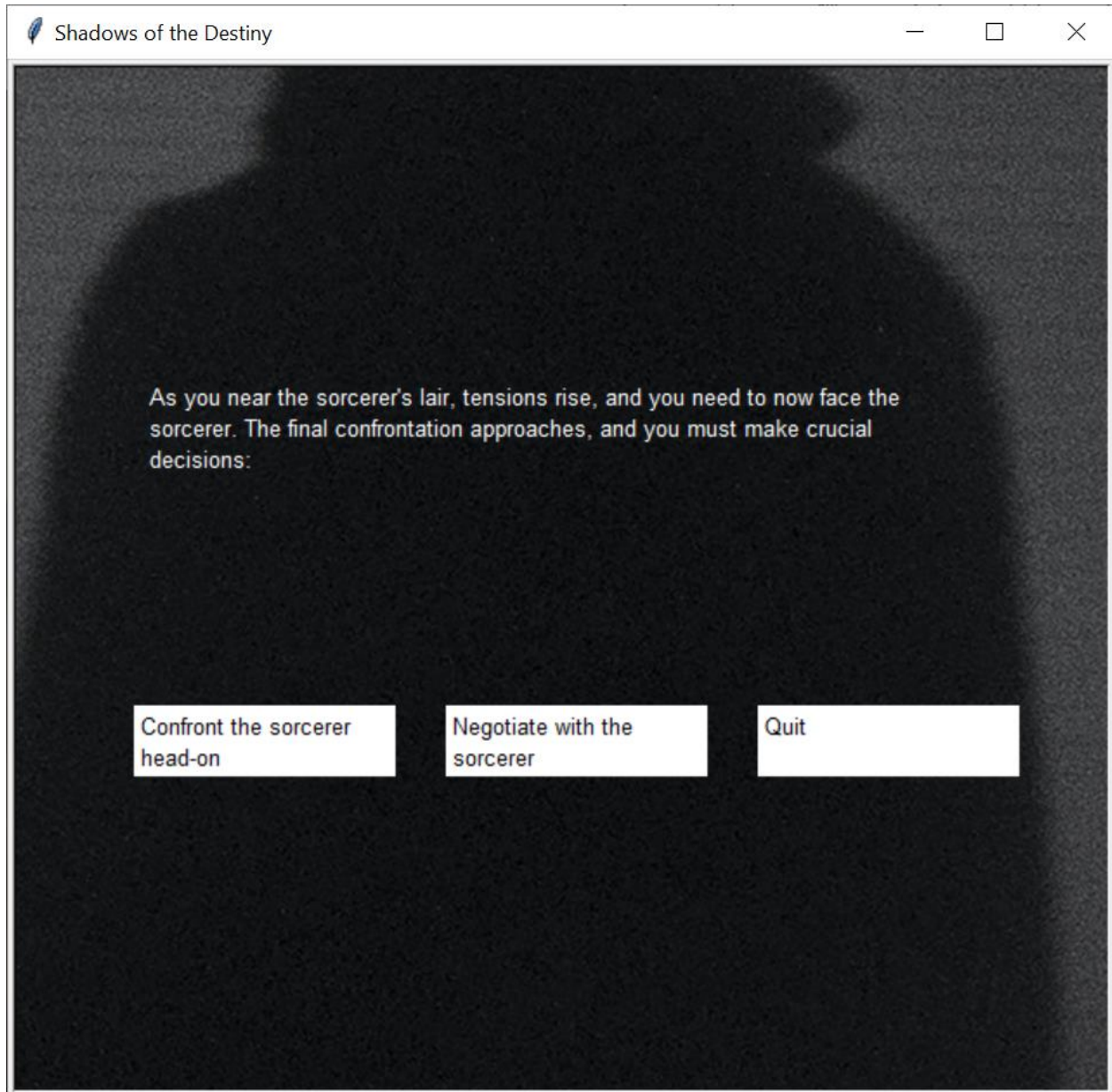
At various junctures in the narrative, the user has the freedom to dictate the course of their own story.



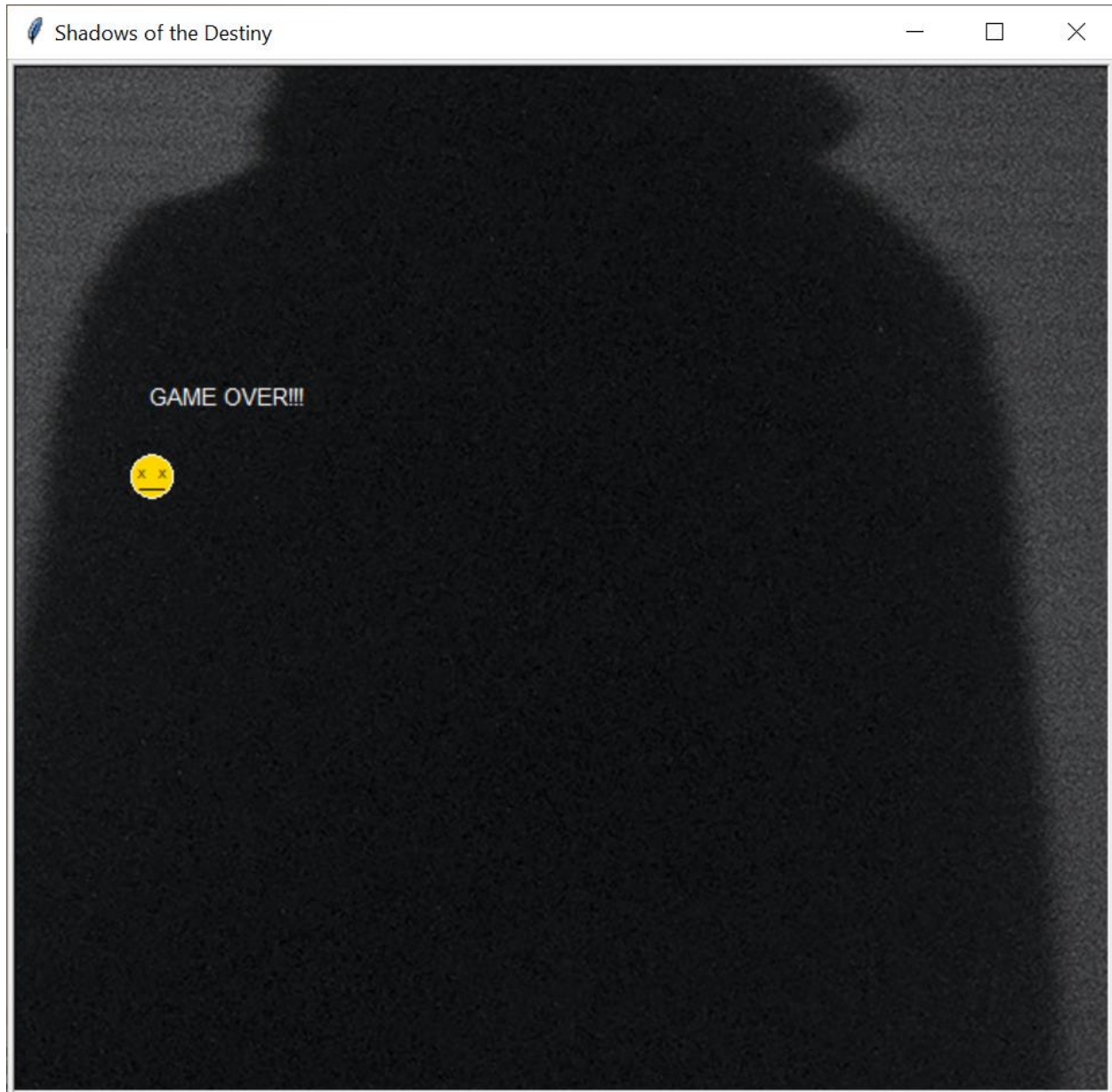
The on-screen text provides an introduction to what unfolds in the upcoming segment of the story.



The user retains the choice to exit the game at any point during its progression.



In the event of the user exiting the game prematurely, a dead emoji will be presented to the player.



LIS875

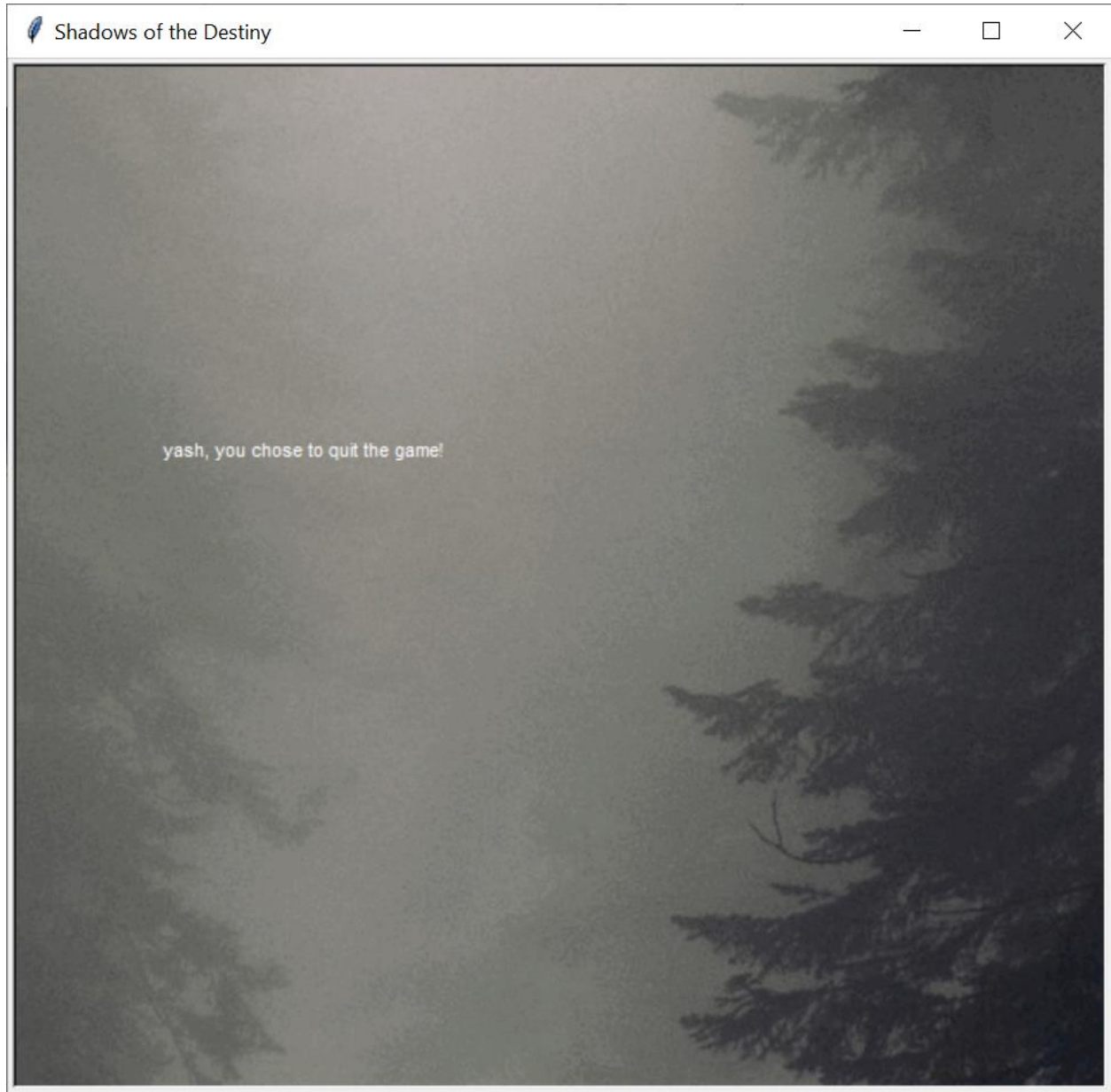
Final Project: Adventure Engine

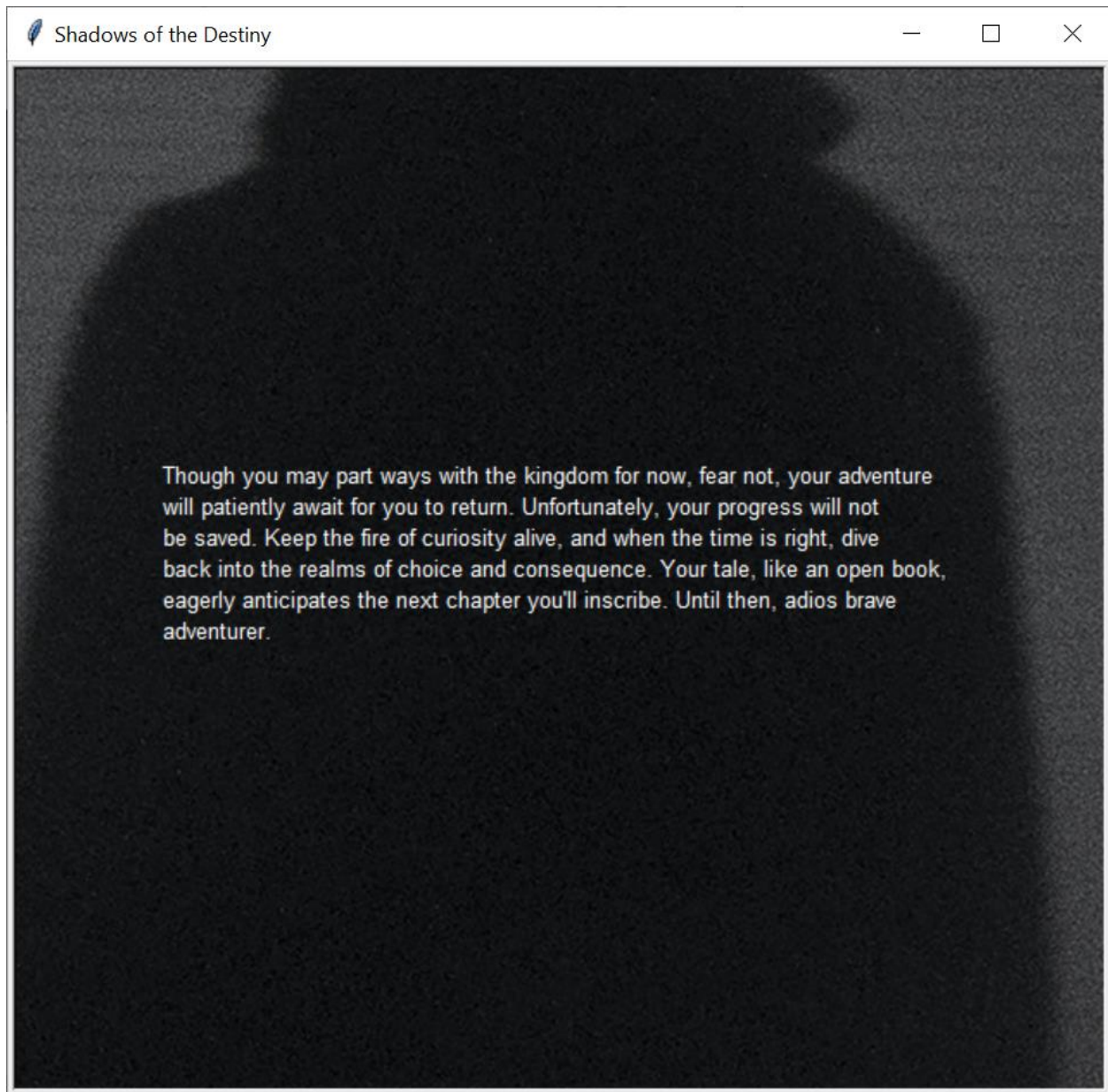
Yash Ghorpade

Team: Aishwarya, Bhavika, Vijayram, Yash

12/20/2023

GitHub repository: https://github.com/lis875/final-project-aishwarya_bhavika_vijay_yash





The player's inputs and outputs continue to be logged in the terminal, ensuring a record of their interactions.

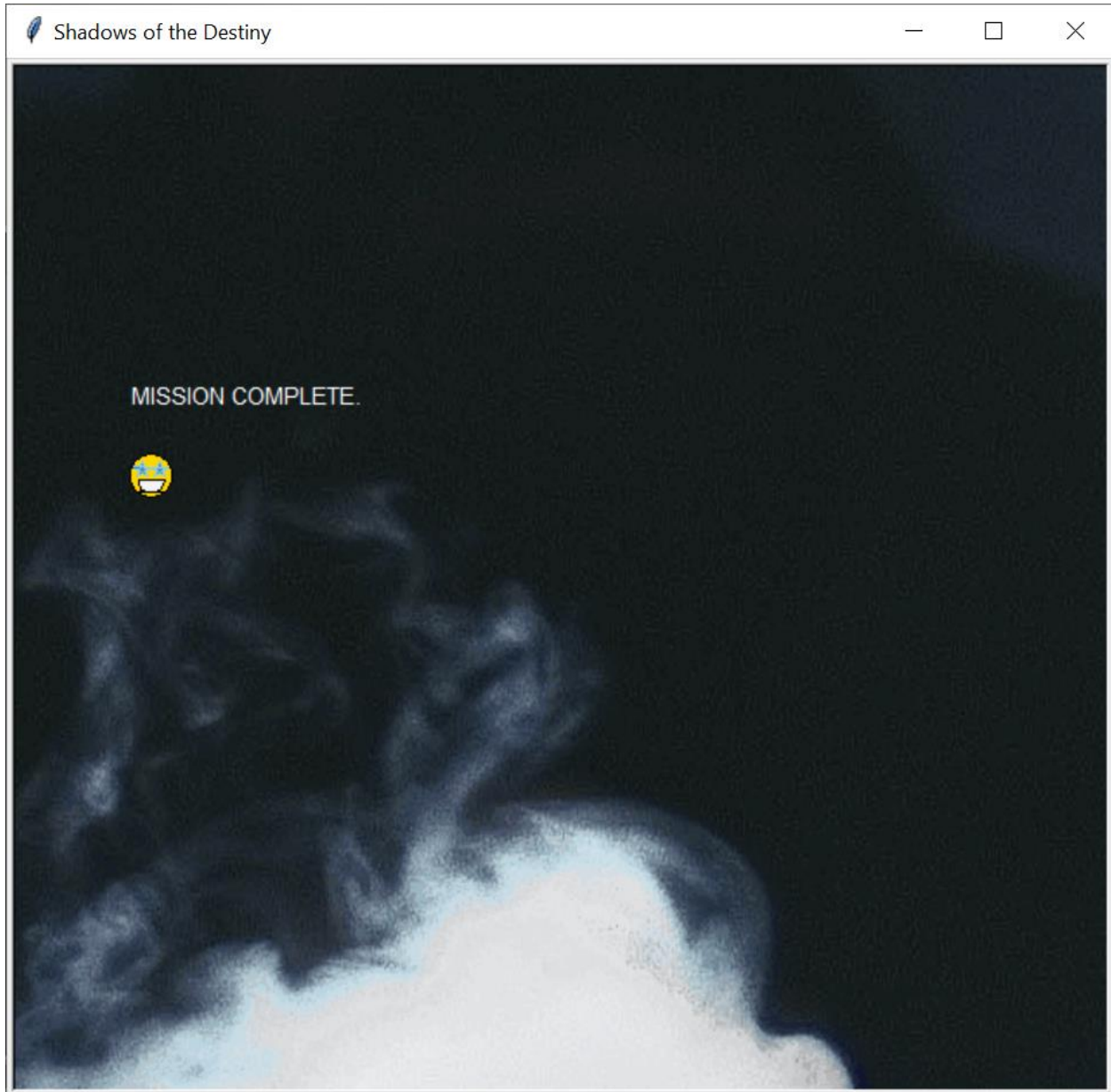
```
Windows PowerShell
Would you like to quit or restart the game?
Welcome to "Shadows of the Destiny", where every decision you make shapes the outcome of a thrilling mystery.
You awaken to the mysterious sound of a bang at the door in the dead of night.
Creeping to the window, you spot five hooded strangers, one of whom gestures for you to come down. The choice is yours:
You manage to slip away unnoticed and find yourself in the darkened alleys of the city. As you navigate the labyrinthine streets, you overhear whispers of a hidden power struggle within the kingdom. Now, you must decide:
As you observe the strangers, you discover that they are actually undercover agents from a neighboring kingdom, attempting to thwart the sorcerer's plans. Now, you must decide whether to reveal yourself and join their cause or maintain your anonymity and navigate the dangers alone.
Feeling a sense of urgency, you decide to intercept the strangers' path directly. Ambush them to gather more information through force.
Step beyond the threshold, intrepid traveler, for you have arrived at the heart of enchantment- welcome to the Sorcerer's Lair, where shadows dance and secrets whisper in the arcane breeze.

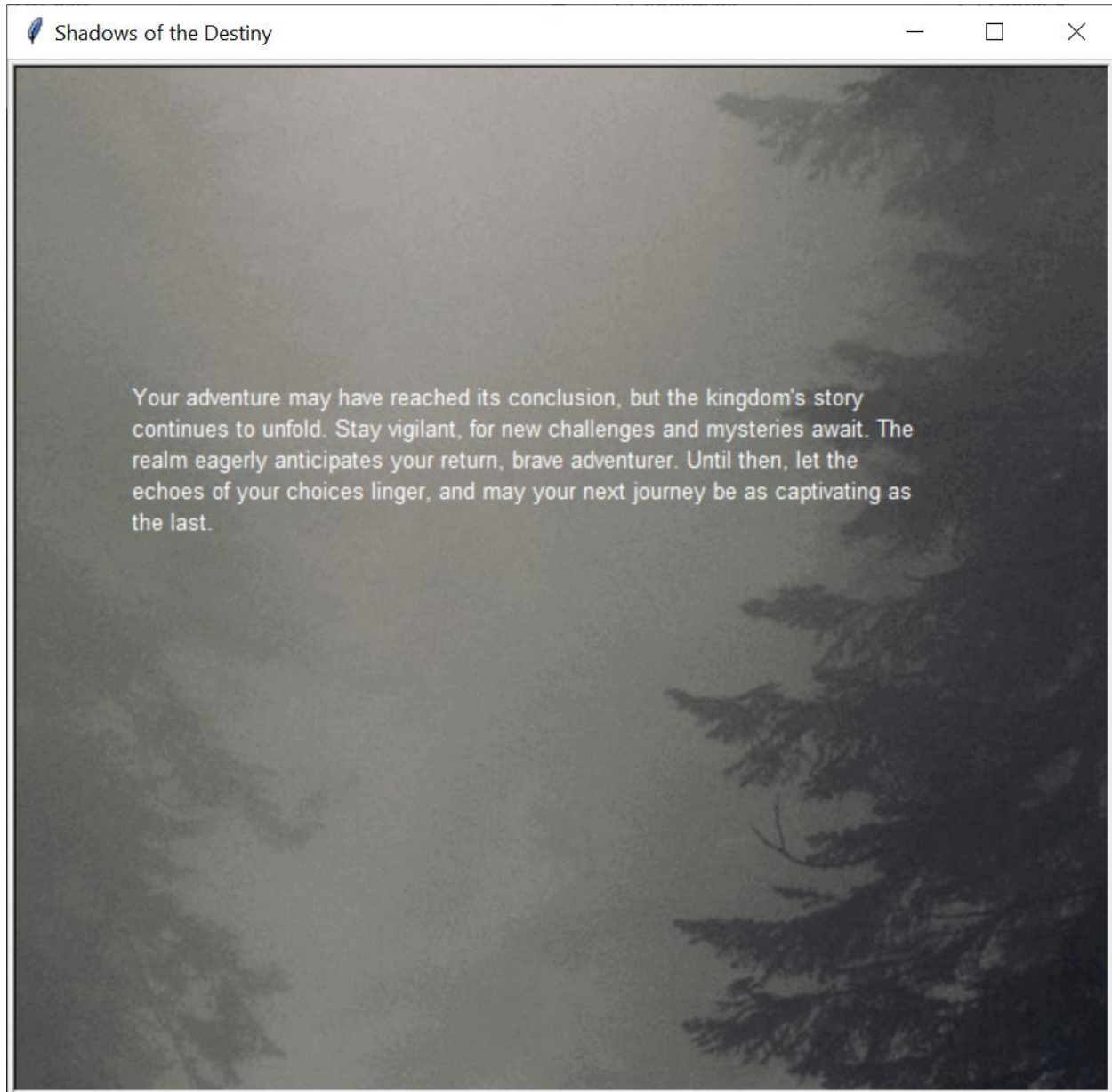
As you near the sorcerer's lair, tensions rise, and you need to now face the sorcerer. The final confrontation approaches, and you must make crucial decisions:
Choosing a diplomatic approach, you decide to initiate negotiations with the sorcerer.
Your group cautiously approaches the sorcerer's lair.
The air crackles with dark energy, and you all exchange uneasy glances.
You all form a tight formation and charge together as a united front. Opting for a peaceful resolution, you decide to propose a truce to the sorcerer.
Extend a gesture of goodwill, such as offering a symbolic gift.
The kingdom experienced a transformation, embracing a harmonious blend of light and shadow.
The sorcerer, now a valuable ally, used their formidable abilities for the benefit of the realm.
Your group, recognized as visionaries, worked tirelessly to guide this new era of collaboration.
The envoys, once skeptical, became ambassadors of unity, fostering understanding between the once-divided factions.
The kingdom's fate rested in your hands, and your choices determined whether it would thrive in the light or find a unique balance between light and shadow.
The echoes of your journey lingered, a testament to the power of leadership, diplomacy, and the enduring resilience of the human spirit.
HURRAH!!!
MISSION COMPLETE.
Thank you for playing.
Your adventure may have reached its conclusion, but the kingdom's story continues to unfold. Stay vigilant, for new challenges and mysteries await. The realm eagerly anticipates your return, brave adventurer. Until then, let the echoes of your choices linger, and may your next journey be as captivating as the last.
Would you like to quit or restart the game?
PS C:\Users\Patron\Desktop\LIS875\FinalWeek\GIT3\Final-project-aishwarya_bhavika_vijay_yash> python .\code\engine.py
Welcome to "Shadows of the Destiny", where every decision you make shapes the outcome of a thrilling mystery.
You awaken to the mysterious sound of a bang at the door in the dead of night.
Creeping to the window, you spot five hooded strangers, one of whom gestures for you to come down. The choice is yours:
You manage to slip away unnoticed and find yourself in the darkened alleys of the city. As you navigate the labyrinthine streets, you overhear whispers of a hidden power struggle within the kingdom. Now, you must decide:
As you observe the strangers, you discover that they are actually undercover agents from a neighboring kingdom, attempting to thwart the sorcerer's plans. Now, you must decide whether to reveal yourself and join their cause or maintain your anonymity and navigate the dangers alone.
Feeling a sense of urgency, you decide to intercept the strangers' path directly. Ambush them to gather more information through force.
Step beyond the threshold, intrepid traveler, for you have arrived at the heart of enchantment- welcome to the Sorcerer's Lair, where shadows dance and secrets whisper in the arcane breeze.

As you near the sorcerer's lair, tensions rise, and you need to now face the sorcerer. The final confrontation approaches, and you must make crucial decisions:
GAME OVER!!!
yash, you chose to quit the game!

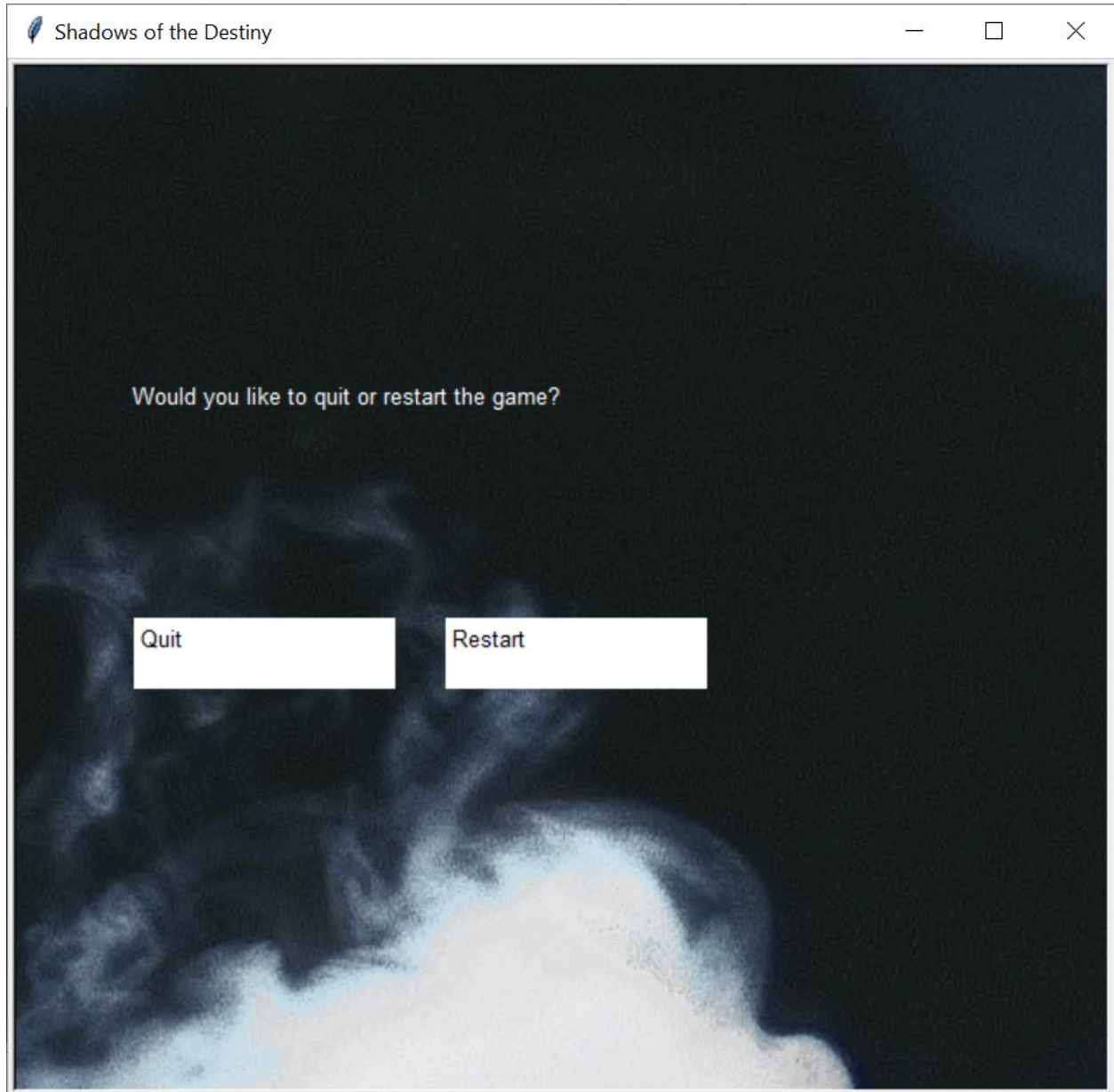
Though you may part ways with the kingdom for now, fear not, your adventure will patiently await for you to return. Unfortunately, your progress will not be saved. Keep the fire of curiosity alive, and when the time is right, dive back into the realms of choice and consequence. Your tale, like an open book, eagerly anticipates the next chapter you'll inscribe. Until then, adios brave adventurer.
PS C:\Users\Patron\Desktop\LIS875\FinalWeek\GIT3\Final-project-aishwarya_bhavika_vijay_yash> python .\code\engine.py
Welcome to "Shadows of the Destiny", where every decision you make shapes the outcome of a thrilling mystery.
```

Upon completing the game, a starry-eyed emoji graces the screen in celebration of the player's accomplishment.

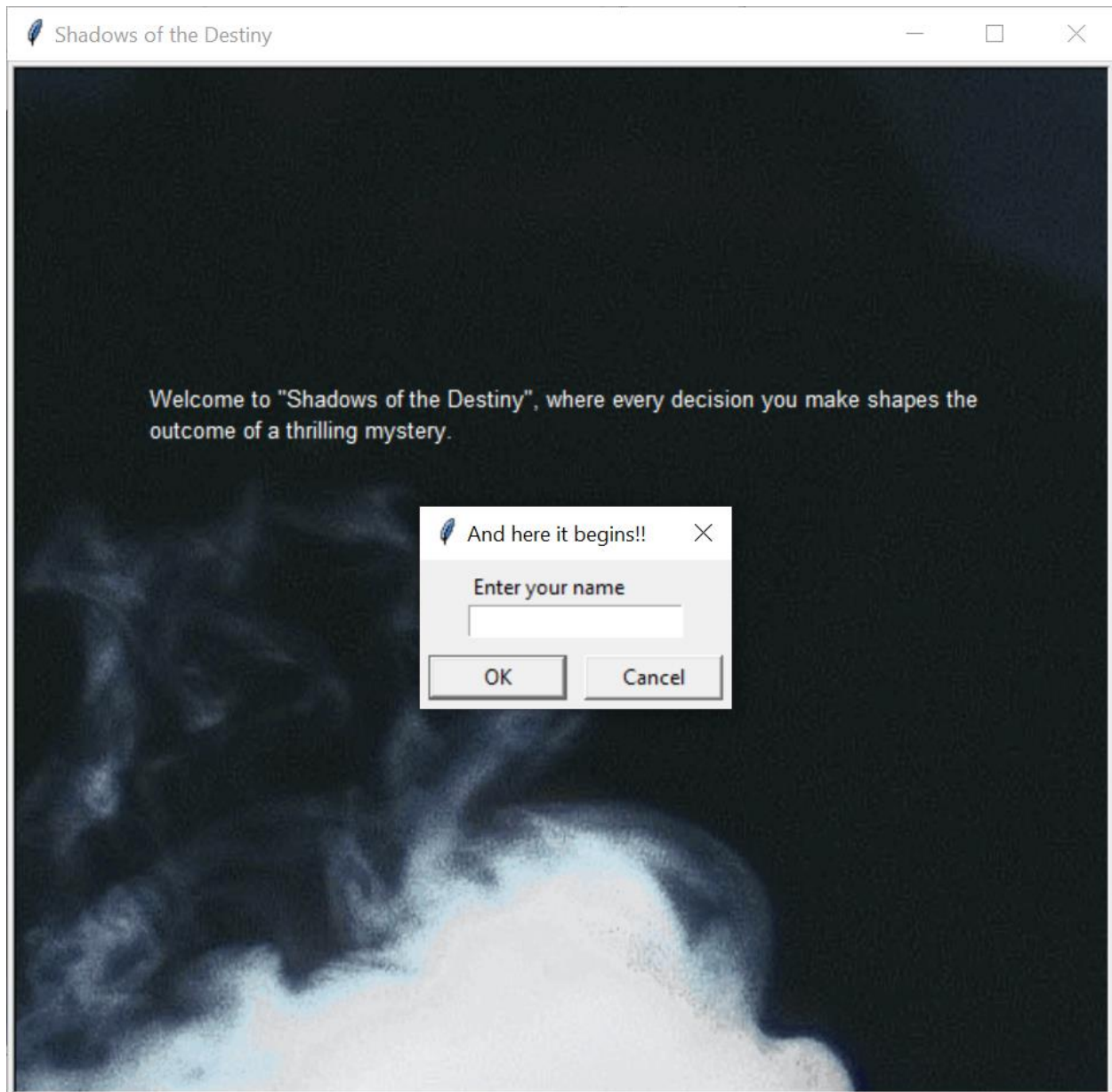




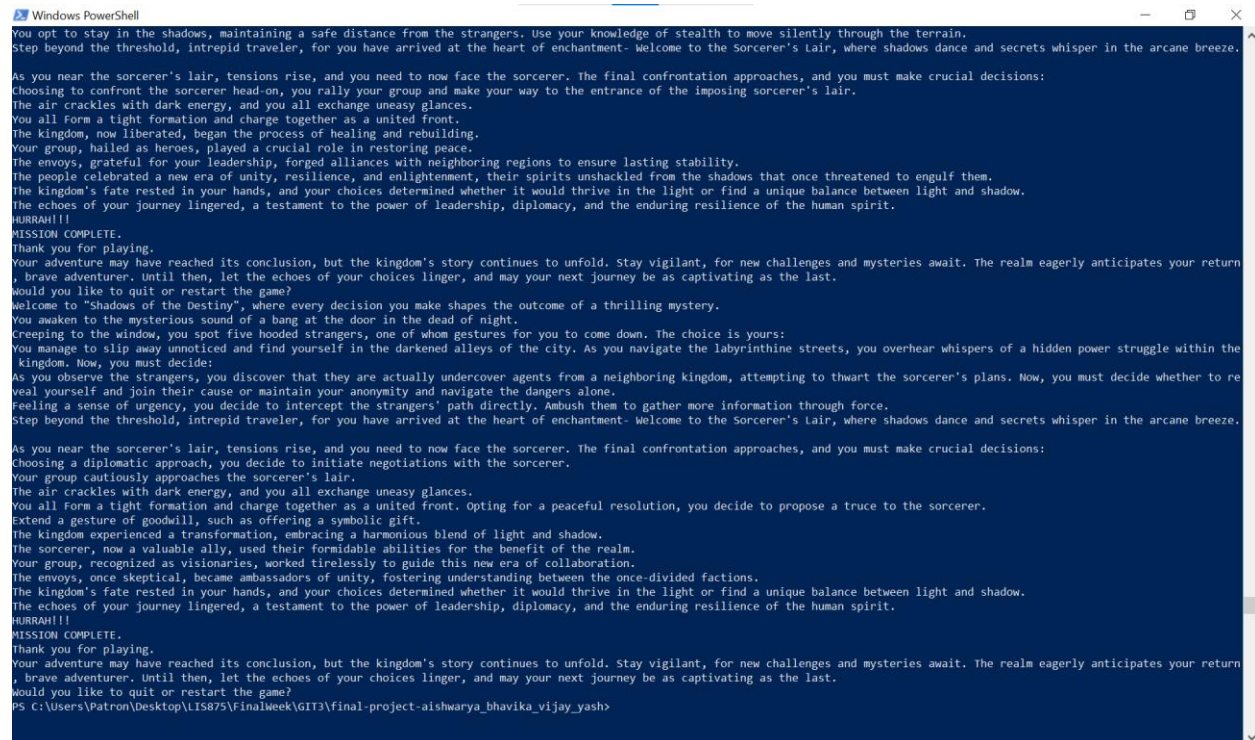
Upon reaching the conclusion, the user is presented with the option to either restart or exit the game.



Selecting "Restart" initiates a fresh start of the game.



Choosing "Quit" concludes the game and exits the application.



```
Windows PowerShell
You opt to stay in the shadows, maintaining a safe distance from the strangers. Use your knowledge of stealth to move silently through the terrain.
Step beyond the threshold, intrepid traveler, for you have arrived at the heart of enchantment- Welcome to the Sorcerer's Lair, where shadows dance and secrets whisper in the arcane breeze.

As you near the sorcerer's lair, tensions rise, and you need to now face the sorcerer. The final confrontation approaches, and you must make crucial decisions:
Choosing to confront the sorcerer head-on, you rally your group and make your way to the entrance of the imposing sorcerer's lair.
The air crackles with dark energy, and you all exchange uneasy glances.
You all form a tight formation and charge together as a united front.
The kingdom, now liberated, began the process of healing and rebuilding.
Your group, hailed as heroes, played a crucial role in restoring peace.
The envoys, grateful for your leadership, forged alliances with neighboring regions to ensure lasting stability.
The people celebrated a new era of unity, resilience, and enlightenment, their spirits unshackled from the shadows that once threatened to engulf them.
The kingdom's fate rested in your hands, and your choices determined whether it would thrive in the light or find a unique balance between light and shadow.
The echoes of your journey lingered, a testament to the power of leadership, diplomacy, and the enduring resilience of the human spirit.
HURRAH!!!
MISSION COMPLETE.
Thank you for playing.
Your adventure may have reached its conclusion, but the kingdom's story continues to unfold. Stay vigilant, for new challenges and mysteries await. The realm eagerly anticipates your return
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Creeping to the window, you spot five hooded strangers, one of whom gestures for you to come down. The choice is yours:
You manage to slip away unnoticed and find yourself in the darkened alleys of the city. As you navigate the labyrinthine streets, you overhear whispers of a hidden power struggle within the
kingdom. Now, you must decide:
As you observe the strangers, you discover that they are actually undercover agents from a neighboring kingdom, attempting to thwart the sorcerer's plans. Now, you must decide whether to re
veal yourself and join their cause or maintain your anonymity and navigate the dangers alone.
Feeling a sense of urgency, you decide to intercept the strangers' path directly. Ambush them to gather more information through force.
Step beyond the threshold, intrepid traveler, for you have arrived at the heart of enchantment- Welcome to the Sorcerer's Lair, where shadows dance and secrets whisper in the arcane breeze.

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The air crackles with dark energy, and you all exchange uneasy glances.
You all form a tight formation and charge together as a united front. Opting for a peaceful resolution, you decide to propose a truce to the sorcerer.
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The kingdom experienced a transformation, embracing a harmonious blend of light and shadow.
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The envoys, once skeptical, became ambassadors of unity, fostering understanding between the once-divided factions.
The kingdom's fate rested in your hands, and your choices determined whether it would thrive in the light or find a unique balance between light and shadow.
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, brave adventurer. Until then, let the echoes of your choices linger, and may your next journey be as captivating as the last.
Would you like to quit or restart the game?
PS C:\Users\Patron\Desktop\LIS875\FinalWeek\GIT3\final-project-aishwarya_bhavika_vijay_yash>
```

The user comes out of Turtle and can see the inputs and the outputs in the terminal.