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| | |
|------------------|--------------------------------------|
| Status | Finished |
| Started | Saturday, 21 September 2024, 8:43 PM |
| Completed | Saturday, 21 September 2024, 9:37 PM |
| Duration | 53 mins 30 secs |

Question 1

Correct

Marked out of 5.00

Create a class Student with two private attributes, name and roll number. Create three objects by invoking different constructors available in the class Student.

Student()

Student(String name)

Student(String name, int rollno)

Input:

No input

Output:

No-arg constructor is invoked

1 arg constructor is invoked

2 arg constructor is invoked

Name =null , Roll no = 0

Name =Rajalakshmi , Roll no = 0

Name =Lakshmi , Roll no = 101

For example:

| Test | Result |
|------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 1 | No-arg constructor is invoked 1 arg constructor is invoked 2 arg constructor is invoked Name =null , Roll no = 0 Name =Rajalakshmi , Roll no = 0 Name =Lakshmi , Roll no = 101 |

Answer: (penalty regime: 0 %)

```

1 class prog
2 {
3     private String name;
4     private int rno;
5     public prog(){
6         System.out.println("No-arg constructor is invoked");
7         this.name=null;
8         this.rno=0;
9     }
10    public prog(String name){
11        System.out.println("1 arg constructor is invoked");
12        this.name=name;
13        this.rno=0;
14    }
15    public prog(String name,int rno){
16        System.out.println("2 arg constructor is invoked");
17        this.name=name;
18        this.rno=rno;
19    }
20    public void display(){
21        System.out.println("Name =" + (name!=null?name:"null")+" , Roll no = "+rno);
22    }
23    public static void main(String args[]){
24        prog s1=new prog();
25        prog s2=new prog("Rajalakshmi");
26        prog s3=new prog("Lakshmi",101);
27        s1.display();
28        s2.display();
29        s3.display();
30    }
31 }

```

| | Test | Expected | Got | |
|---|------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---|
| ✓ | 1 | No-arg constructor is invoked 1 arg constructor is invoked 2 arg constructor is invoked Name =null , Roll no = 0 Name =Rajalakshmi , Roll no = 0 Name =Lakshmi , Roll no = 101 | No-arg constructor is invoked 1 arg constructor is invoked 2 arg constructor is invoked Name =null , Roll no = 0 Name =Rajalakshmi , Roll no = 0 Name =Lakshmi , Roll no = 101 | ✓ |

Passed all tests! ✓

Question 2

Correct

Marked out of 5.00

Create a class called "Circle" with a radius attribute. You can access and modify this attribute using getter and setter methods. Calculate the area and circumference of the circle.

Area of Circle = πr^2

Circumference = $2\pi r$

Input:

2

Output:

Area = 12.57

Circumference = 12.57

For example:

| Test | Input | Result |
|------|-------|---------------------------------------|
| 1 | 4 | Area = 50.27 Circumference = 25.13 |

Answer: (penalty regime: 0 %)

Reset answer

```

1 import java.io.*;
2 import java.util.Scanner;
3 class Circle
4 {
5     private double radius;
6     public Circle(double radius){
7         // set the instance variable radius
8         this.radius=radius;
9
10
11     }
12     public void setRadius(double radius){
13         // set the radius
14         this.radius=radius;
15
16
17     }
18     public double getRadius()    {
19         // return the radius
20         return radius;
21
22
23     }
24     public double calculateArea() { // complete the below statement
25         return Math.PI*radius*radius;
26
27     }
28     public double calculateCircumference()    {
29         // complete the statement
30         return 2*Math.PI*radius;
31     }
32 }
33 class prog{
34     public static void main(String[] args) {
35         int r;
36         Scanner sc= new Scanner(System.in);
37         r=sc.nextInt();
38         Circle c= new Circle(r);
39         System.out.println("Area = "+String.format("%.2f", c.calculateArea()));
40         // calculate the circumference method

```

```

40 // invoke the calculateCircumference method
41 System.out.println("Circumference = "+String.format("%.2f",c.calculateCircumference()));
42
43
44 }
45 }
46

```

| | Test | Input | Expected | Got | |
|---|------|-------|----------------------------------------|----------------------------------------|---|
| ✓ | 1 | 4 | Area = 50.27 Circumference = 25.13 | Area = 50.27 Circumference = 25.13 | ✓ |
| ✓ | 2 | 6 | Area = 113.10 Circumference = 37.70 | Area = 113.10 Circumference = 37.70 | ✓ |
| ✓ | 3 | 2 | Area = 12.57 Circumference = 12.57 | Area = 12.57 Circumference = 12.57 | ✓ |

Passed all tests! ✓



Question 3

Correct

Marked out of 5.00

Create a Class Mobile with the attributes listed below,

```
private String manufacturer;
private String operating_system;
public String color;
private int cost;
```

Define a Parameterized constructor to initialize the above instance variables.

Define getter and setter methods for the attributes above.

for example : setter method for manufacturer is

```
void setManufacturer(String manufacturer){
    this.manufacturer= manufacturer;
}
```

```
String getManufacturer(){
    return manufacturer;}

```

Display the object details by overriding the toString() method.

For example:

| Test | Result |
|------|------------------------------------------------------------------------------------|
| 1 | manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000 |

Answer: (penalty regime: 0 %)

```
1 class Mobile{
2     private String manufacturer;
3     private String operating_system;
4     public String color;
5     private int cost;
6     public Mobile(String manufacturer,String operating_system,String color,int cost){
7         this.manufacturer=manufacturer;
8         this.operating_system=operating_system;
9         this.color=color;
10        this.cost=cost;
11    }
12    public String getmanu(){
13        return manufacturer;
14    }
15    public String getos(){
16        return operating_system;
17    }
18    public String getcol(){
19        return color;
20    }
21    public int getcost(){
22        return cost;
23    }
24    public void setmanu(String manufacturer){
25        this.manufacturer=manufacturer;
26    }
27    public void setos(String operating_system){
28        this.operating_system=operating_system;
29    }
30    public void setcol(String color){
31        this.color=color;
32    }
33 }
```

```

33     public void setcost(int cost){
34         this.cost=cost;
35     }
36     @Override
37     public String toString(){
38         return "manufacturer = "+manufacturer+"\n"+"operating_system = "+operating_system+"\n"+"color = "+color+'
39     }
40 }
41 }
42 class prog{
43     public static void main(String args[]){
44         Mobile mobile=new Mobile("Redmi","Andriod","Blue",34000);
45         System.out.println(mobile);
46     }
47 }

```

| | Test | Expected | Got | |
|---|------|------------------------------------------------------------------------------------|------------------------------------------------------------------------------------|---|
| ✓ | 1 | manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000 | manufacturer = Redmi operating_system = Andriod color = Blue cost = 34000 | ✓ |

Passed all tests! ✓

◀ Lab-04-MCQ

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