

Develop low-fidelity paper prototypes for a banking app and convert them into digital wireframes using Inkscape

AIM:

The aim is to construct low-fidelity paper prototypes for a banking app and digitize them into wireframes using Inkscape.

PROCEDURE:

Tool Link: <https://inkscape.org/>

Step 1: Create Low-Fidelity Paper Prototypes

1. Identify Core Features:

- ☐ Determine the essential features of the banking app (e.g., login, dashboard, account management, transfers).

2. Sketch Basic Layouts:

- ☐ Use plain paper and pencils to sketch the main screens.
- ☐ Focus on the primary elements like buttons, navigation menus, and input fields.

3. Iterate and Refine:

- ☐ Get feedback from users or stakeholders.
- ☐ Make necessary adjustments to improve clarity and functionality.

Step 2: Convert Paper Prototypes to Digital Wireframes Using Inkscape

1. Install Inkscape:

- ☐ Download and install Inkscape from the official website.

2. Create a New Document:

- Open Inkscape and create a new document by clicking on File > New.
- 3. Set Up the Document:
 - Set the dimensions and grid for your design. Go to File > Document Properties to adjust the size.
 - Enable the grid by going to View > Page Grid.
- 4. Draw Basic Shapes:
 - Use the rectangle and ellipse tools to draw the basic shapes for your UI elements (e.g., buttons, input fields, icons).
- 5. Add Text:
 - Use the text tool to add labels and placeholder text to your elements.
- 6. Organize and Align:
 - Arrange and align the elements to match your paper prototype.
 - Use the alignment and distribution tools to keep everything organized.
- 7. Group Elements:
 - Select related elements and group them together using Object > Group.
 - This helps keep your design organized and easy to edit.
- 8. Create Multiple Screens:
 - Duplicate your base layout to create different screens (e.g., login, dashboard, transfer).
 - Use Edit > Duplicate to create copies of your elements and arrange them for each screen.
- 9. Link Screens (Optional):
 - If you want to show navigation flows, you can add arrows or other indicators to demonstrate how users will move between screens.
- 10. Export Your Wireframes:
 - Once you're satisfied with your digital wireframes, export them by going to File > Export PNG Image.
 - Choose the appropriate settings and export each screen as needed.

OUTPUT -

