Aishwarya M. F. Prabhakar

Computer Science Engineering Student



Contact

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Skills

Self-Motivated

Quick learning and adaptability

Verbal and written communication

Ability to work under pressure



Software

C/ C++	
Java	
Kotlin	
JavaScript	
HTML and CSS	
Angular JS	
Node.JS	
WordPress/PHP	
Python	
Adobe CC	



Lanauaaes

English	
Kannada	
French	
Japanese	

Energetic and passionate Computer Science college student at ATRIA Institute of Technology. I endeavor to seamlessly align myself with the operating policies of my employer and deliver substantial results on set target at all times in an efficient and effective manner with minimal supervision.



Education

2018-08 -	Bachelor of Science: Computer Science
Current	Atria Institute Of Technology - Bangalore, India

Completed five semesters with an average SGPA of 7.7

2015-07 - Pre-University

2017-07 Mount Carmel College - Bengaluru, India

Majored in Physics, Chemistry, Mathematics and Biology

Minored in French

2005-07 - High School

2015-01 St. Francis Xavier Girls' High School - Bengaluru, India

Graduated with 93.83%
Graduated in Top 5% of Class



Certifications

2020-06	Angular Udemy - Maximilian Schwarmuller
2020-06	Robotic Process Automation – GUVI Skill-a-thon 2020
2020-05	JavaScript Udemy- Jonas Schmedtmann
2020-05	Network and Application Security – CySeck CISCO
2020-04	Android Application Development Internshala Trainings
2019-04	Programming with C++ NPTEL



Achievements

- Secured 2nd position in Zonal centre for Hyderabad IIT IoT National Level competion and workshop.
- Leader of a team of 4 in the development of Interactive Holographic Display using the phenomenon of Pepper Ghost to Project a holographic 3D image that can be controlled by the moments of a colored object.
- Partnered to develop a Database Management system using to maintain the registrations and medical stocks of a pharmacy.
- Collaborated to designed an openGL Computer Graphics representation of a Knapsack problem and its demonstration



Interests

- Self-Taught Artist
- Story/Comic Writing
- Game Design and Development
- Artificial Intelligence