

Projections

Projection Matrix: A matrix \underline{A} such that any given vector \underline{b} can be projected onto \underline{a} via

$$P = \underline{A} \underline{b}$$

$$P = \frac{\underline{a}^T \underline{b}}{\underline{a}^T \underline{a}} \underline{a} = \underline{a} \underbrace{\frac{\underline{a}^T \underline{b}}{\underline{a}^T \underline{a}}}_{\text{scalar}} = \underline{a} \underbrace{\frac{\underline{a}^T \underline{b}}{\underline{a}^T \underline{a}}}_{\text{Inner product}} \underbrace{\underline{a}^T \underline{a}}_{\text{Outer product}} \underline{b} = \underline{A} (\text{matrix})$$

Thus, the projection matrix for a vector \underline{a} is given by

$$\underline{A} = \frac{\underline{a} \underline{a}^T}{\underline{a}^T \underline{a}}$$

$\underline{a}^T \underline{a}$: inner product (scalar)

$\underline{a} \underline{a}^T$: outer product (matrix)

$$\underline{a} \otimes \underline{a}$$

Example: In 2D,

$$\underline{a} = \begin{bmatrix} a_1 \\ a_2 \end{bmatrix}$$

$$\underline{q} \underline{q}^T = \begin{bmatrix} q_1 \\ q_2 \end{bmatrix} \begin{bmatrix} q_1 & q_2 \end{bmatrix} = \begin{bmatrix} q_1^2 & q_1 q_2 \\ q_1 q_2 & q_2^2 \end{bmatrix}$$

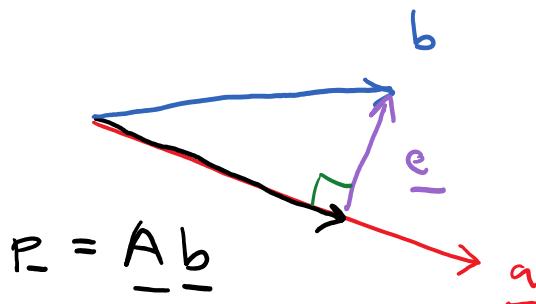
$$\underline{q}^T \underline{q} = q_1^2 + q_2^2$$

$$\underline{A} = \frac{1}{q_1^2 + q_2^2} \begin{bmatrix} q_1^2 & q_1 q_2 \\ q_1 q_2 & q_2^2 \end{bmatrix}$$

Note: \underline{A} will project any vector \underline{b} onto \underline{q}

Also, \underline{A} is idempotent (ai.duhm.pow.tht): repeated application of \underline{A} has no effect

Example: $\underline{A}(\underline{A}\underline{b}) = \underline{A}\underline{b}$



$$\begin{aligned} \underline{A}^2 &= \underline{A}\underline{A} = \left(\frac{\underline{q} \underline{q}^T}{\underline{q}^T \underline{q}} \right) \left(\frac{\underline{q} \underline{q}^T}{\underline{q}^T \underline{q}} \right) = \frac{\underline{q} \left(\cancel{\underline{q}^T \underline{q}} \right) \underline{q}^T}{\cancel{\left(\underline{q}^T \underline{q} \right)} \left(\underline{q}^T \underline{q} \right)} \\ &= \frac{\underline{q} \underline{q}^T}{\underline{q}^T \underline{q}} = \underline{A} \end{aligned}$$

Furthermore, $\underline{I} - \underline{A}$ can now project onto

the perpendicular space of \underline{a}

$$(\underline{I} - \underline{A})\underline{b} = \underline{b} - \underline{A}\underline{b} = \underline{b} - \underline{P} = \underline{e}$$

Also, $\underline{I} - \underline{A}$ is idempotent

$$\begin{aligned} (\underline{I} - \underline{A})^2 &= (\underline{I} - \underline{A})(\underline{I} - \underline{A}) \\ &= \underline{I}^2 - \underline{I}\underline{A} - \underline{A}\underline{I} + \underline{A}^2 \\ &= \underline{I} - \underline{A} - \underline{A} + \underline{A} \\ &= \underline{I} - \underline{A} \end{aligned}$$

Example: Find the projection matrix of $\underline{a} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$

and then project $\underline{b} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ onto \underline{a}

$$\underline{a} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}, \quad \underline{A} = \frac{\underline{a} \underline{a}^T}{\underline{a}^T \underline{a}}$$

outer product
inner product

$$\underline{a}^T \underline{a} = [1 \ 2] \begin{bmatrix} 1 \\ 2 \end{bmatrix} = 1^2 + 2^2 = 5$$

$$\underline{q} \underline{q}^T = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \begin{bmatrix} 1 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix}$$

$$\underline{A} = \frac{\underline{q} \underline{q}^T}{\underline{q}^T \underline{q}} = \begin{bmatrix} 1/5 & 2/5 \\ 2/5 & 4/5 \end{bmatrix}$$

$$\underline{P} = \underline{A} \underline{b} = \begin{bmatrix} 1/5 & 2/5 \\ 2/5 & 4/5 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 3/5 \\ 6/5 \end{bmatrix}$$

$\underline{q} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$

$\underline{b} = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$

$\underline{p} = \begin{bmatrix} 3/5 \\ 6/5 \end{bmatrix}$

$$\underline{A}^2 \underline{b} = \underline{A}(\underline{A}\underline{b})$$

$$= \underline{A}\underline{p} = \underline{p}$$

Projects \underline{p} onto \underline{q}
or onto itself!

$\therefore \underline{A}$ is idempotent

$$(\underline{I} - \underline{A}) \underline{b} = \underline{e}$$

$$\underline{I} - \underline{A} = \begin{bmatrix} 4/5 & -2/5 \\ -2/5 & 1/5 \end{bmatrix} \quad \left. \right\}$$

$$\underline{e} = \begin{bmatrix} 2/5 \\ -1/5 \end{bmatrix}$$

$$(\underline{I} - \underline{A})^2 \underline{b} = (\underline{I} - \underline{A}) \underline{e} = \underline{e} \quad \text{Projects } \underline{e} \text{ onto the}$$

$$(\underline{I} - \underline{A})\underline{b} = (\underline{I} - \underline{A})\underline{e} = \underline{e}$$

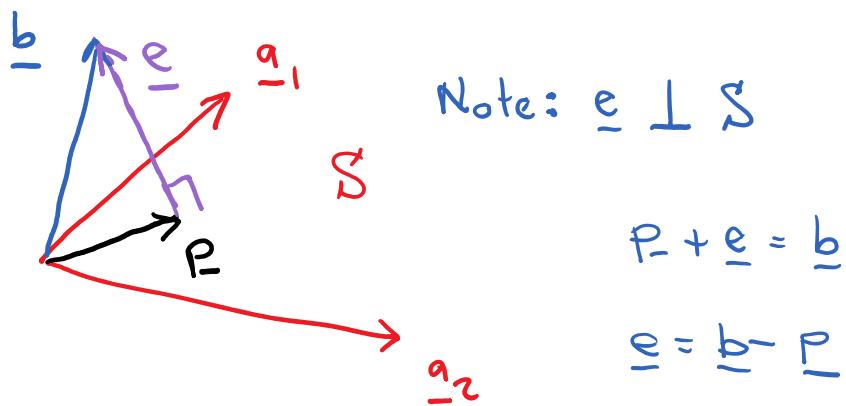
Projects \underline{e} onto the perpendicular space of \underline{q} or onto itself!

$\therefore \underline{I} - \underline{A}$ is idempotent

Projection onto Subspaces

Next consider the projection of a vector \underline{b} in \mathbb{R}^m onto a subspace S in \mathbb{R}^n

Let S be spanned by vectors \underline{q}_1 and \underline{q}_2



Also, $e \cdot P = 0$ and $e \cdot \underline{q}_1 = 0$, $e \cdot \underline{q}_2 = 0$

More generally, let the subspace S be spanned

by $\underline{q}_1, \underline{q}_2, \dots, \underline{q}_n$

We want to find \underline{A} , such that

$$P = \underline{A} \hat{\underline{x}}$$

where the columns of \underline{A} span the subspace
and $\hat{\underline{x}}$ is the coordinates ("weights") of
the column space of \underline{A}

As before, the error vector \underline{e} is perpendicular
to subspace S

$$\Rightarrow \underline{e} \cdot (\text{any vector in } S) = 0 //$$

Thus, since $\underline{q}_1, \underline{q}_2, \dots, \underline{q}_n$ are in S ,
then

$$\underline{q}_1 \cdot \underline{e} = \underline{q}_1^T \underline{e} = 0$$

$$\underline{q}_2 \cdot \underline{e} = \underline{q}_2^T \underline{e} = 0$$

$$\left\{ \quad \left\{ \quad \left\{ \quad$$

$$\underline{q}_n \cdot \underline{e} = \underline{q}_n^T \underline{e} = 0$$

which can be written as

$$\begin{bmatrix} \sim & \underline{q_1}^T & \sim \\ \sim & \underline{q_2}^T & \sim \\ \vdots & & \\ \sim & \underline{q_n}^T & \sim \end{bmatrix} \underline{e} = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

$$\Rightarrow \underline{A}^T \underline{e} = \underline{0}$$

$$\text{But } \underline{e} = \underline{b} - \underline{p} = \underline{b} - \underline{A} \hat{\underline{x}}$$

$$\underline{A}^T \underline{e} = \underline{A}^T (\underline{b} - \underline{A} \hat{\underline{x}}) = \underline{0}$$

$$\Rightarrow \boxed{\underline{A}^T \underline{A} \hat{\underline{x}} = \underline{A}^T \underline{b}}$$

$$\text{or } \hat{\underline{x}} = (\underline{A}^T \underline{A})^{-1} \underline{A}^T \underline{b}$$

We wanted a matrix such that the matrix times \underline{b} gives \underline{p}

$$\underline{p} = \underline{A} \hat{\underline{x}} = \underline{A} \underbrace{(\underline{A}^T \underline{A})^{-1} \underline{A}^T}_{\sim} \underline{b}$$

This is the matrix that will project

any vector \underline{b} in \mathbb{R}^m onto the space spanned by the columns of \underline{A} (in \mathbb{R}^n)

What if \mathcal{S} is spanned by one vector,
say \underline{q} ?

$$\begin{aligned}\underline{A}(\underline{A}^T \underline{A})^{-1} \underline{A}^T &= \underline{q} (\underline{q}^T \underline{q})^{-1} \underline{q}^T \\ &= \underbrace{(\underline{q}^T \underline{q})^{-1}}_{\text{scalar}} \underline{q} \underline{q}^T = \frac{\underline{q} \underline{q}^T}{\underline{q}^T \underline{q}} \quad \begin{array}{l} \text{Yes, exactly} \\ \text{the previous} \\ \text{result!} \end{array}\end{aligned}$$

Question: Why is the following not true in general?

$$\underline{A}(\underline{A}^T \underline{A})^{-1} \underline{A}^T \stackrel{?}{=} \underline{A} \underline{A}^{-1} \underline{A}^T \underline{A}^T = \underline{I} \underline{I} = \underline{I}$$

Because we do not know if \underline{A}^{-1} and \underline{A}^T exist! For example, \underline{A} may not even be square, as in case above with $\underline{A} = \underline{q}$

But why is $(\underline{A}^T \underline{A})^{-1}$ ok?

$$\underline{A} \in M_{mn} \quad \underline{A}^T \in M_{nm}$$

$$\underline{A}^T \underline{A} \Rightarrow (n \times m)(n \times n) \Rightarrow n \times n$$

where columns of \underline{A} span subspace S in \mathbb{R}^n

What if \underline{A}^{-1} does exist?

① $\underline{A} \in M_{nn}$

② The columns of \underline{A} span \mathbb{R}^n

\Rightarrow A vector \underline{b} in \mathbb{R}^n projected onto \mathbb{R}^n
is nothing but \underline{b} itself

\Rightarrow If \underline{A}^{-1} exists, then

$$\underline{A} (\underline{A}^T \underline{A})^{-1} \underline{A}^T \text{ must equal } \underline{I},$$

where

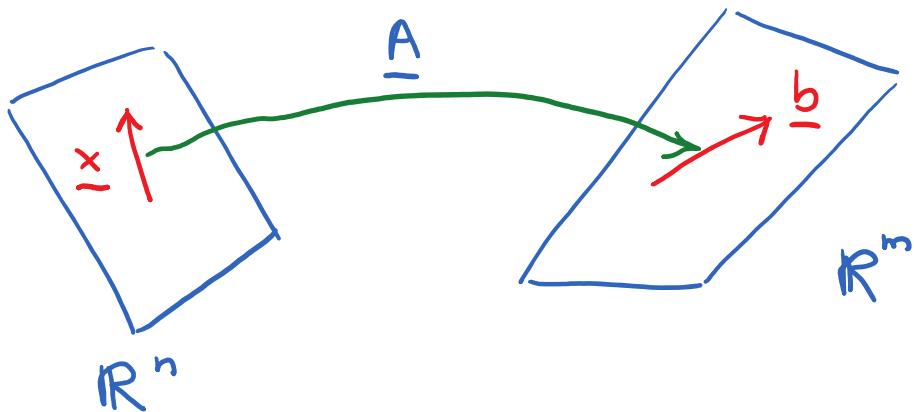
$$P = \underline{I} \underline{b} = \underline{b}$$

$$\underline{e} = (\underline{I} - \underline{I}) \underline{b} = \underline{0}$$

Least Squares Approximations

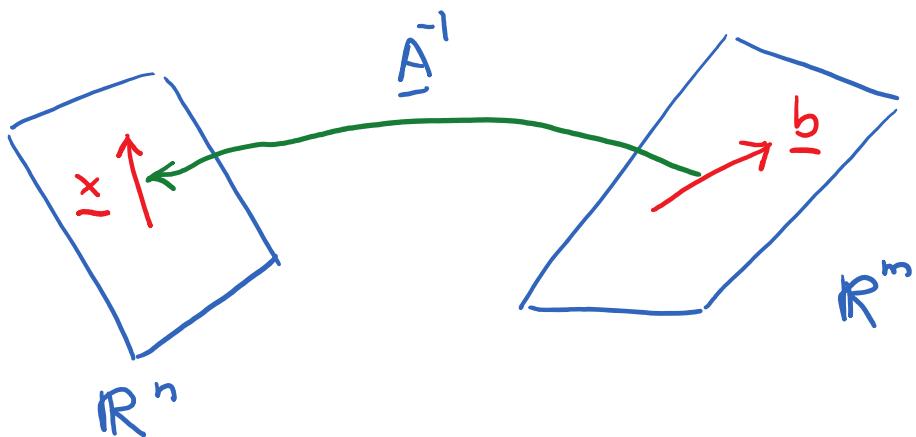
Consider what a linear operator \underline{A} does to \underline{x}

$$\underline{A} \underline{x} = \underline{b}$$



Given $\underline{A} + \underline{x}$, there definitely is always
a vector \underline{b}

Is the reverse true?



This mapping only exists, if \underline{A}^{-1} exists,

which is not always true

If \underline{A}^{-1} does not exist, then can we find an approximate solution, called $\hat{\underline{x}}$, that does lie in \mathbb{R}^n ?

Let's try to minimize $\underline{e} = \underline{b} - \underline{A}\underline{x} = \underline{b} - \underline{A}\hat{\underline{x}}$

This is a projection onto a subspace!

The solution that minimizes \underline{e} is

Using
 $\underline{I} - \underline{A}$

$$\underline{A}^T \underline{A} \hat{\underline{x}} = \underline{A}^T \underline{b}$$

Here $\hat{\underline{x}}$ is the solution that minimizes

$$\underline{e} = \underline{A}\hat{\underline{x}} - \underline{b} \quad \text{or} \quad \|\underline{e}\|_2 = \|\underline{A}\hat{\underline{x}} - \underline{b}\|_2$$

Consider the following:

If \underline{A}^{-1} does not exist, then $\underline{A}\underline{x} = \underline{b}$

has a solution iff \underline{b} is in the $G(\underline{A})$

If \underline{b} is not in $G(\underline{A})$, then project \underline{b}

onto $C(\underline{A})$

Don't forget, $\hat{\underline{x}}$ does not solve $\underline{A}\underline{x} = \underline{b}$

Note: The columns of \underline{A} must still be independent for this to work

The set of equations given by

$$\underline{A}^T \underline{A} \underline{x} = \underline{A}^T \underline{b}$$

are called the Normal Equations

$$\underline{A}\underline{x} = \underline{b} \implies \underline{A}^T \underline{A} \underline{x} = \underline{A}^T \underline{b}$$

$$\implies \underline{x} = \underbrace{(\underline{A}^T \underline{A})^{-1}}_{\text{This is very difficult to compute}} \underline{A}^T \underline{b}$$

This is very difficult
to compute

Why? Consider the condition number
of $\underline{A}^T \underline{A}$

$$R(\underline{A}^T \underline{A}) = ?$$

First, look at $K(\underline{A}\underline{B})$

$$K(\underline{A}\underline{B}) = \|\underline{A}\underline{B}\| \|\underline{B}^{-1}\| = \|\underline{A}\underline{B}\| \|\underline{B}^{-1}\| \|\underline{A}^{-1}\|$$

$$\leq \|\underline{A}\| \|\underline{B}\| \|\underline{B}^{-1}\| \|\underline{A}^{-1}\|$$

$$\leq \|\underline{A}\| \|\underline{B}\| \|\underline{B}^{-1}\| \|\underline{A}^{-1}\| = K(\underline{A})K(\underline{B})$$

$$\Rightarrow K(\underline{A}\underline{B}) \sim K(\underline{A})K(\underline{B})$$

Also $K(\underline{A}^T) = K(\underline{A})$ (will show later)

Then,

$$K(\underline{A}^T \underline{A}) = K(\underline{A}^T)K(\underline{A}) = K^2(\underline{A})$$

\Rightarrow if \underline{A} is not well-conditioned, then

$\underline{A}^T \underline{A}$ is even worse!

For example, if $K(\underline{A}) \sim 10^5$, then

$$K(\underline{A}^T \underline{A}) \sim 10^{10}$$

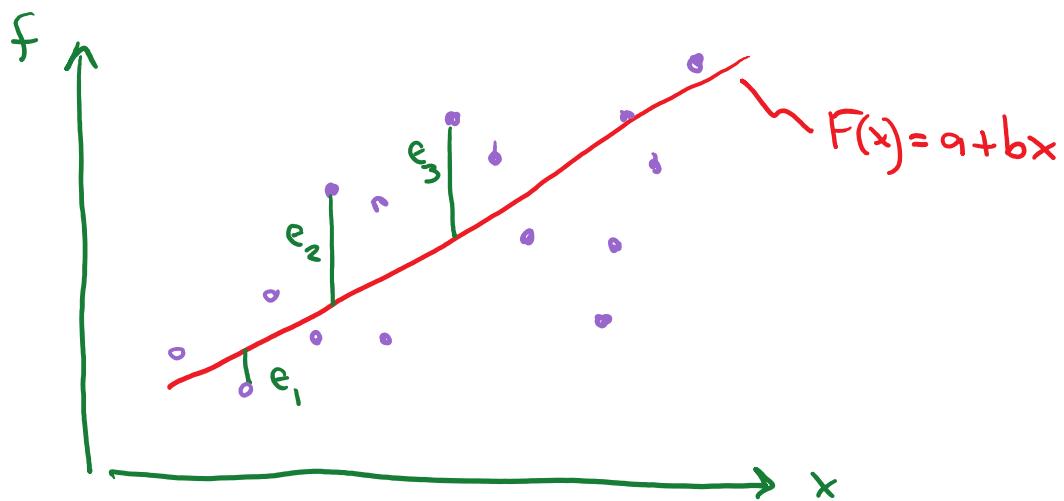
Note: In a few weeks, we will discuss matrix decompositions that allow one to solve

$$\underline{A}^T \underline{A} \underline{x} = \underline{A}^T \underline{b} \quad (\text{or similar})$$

without issue

Example: Curve Fitting

Consider many data points: (x_i, f_i)



Want to find an approximate relation

$F(x) = a + bx$ that describes the data

Want to minimize the error written as

$$e_1^2 + e_2^2 + \dots + e_m^2 \quad \text{for } m \text{ points}$$

At each point, we wish that

$$a + b x_i = f_i$$

...

would hold, or

$$\left| \begin{array}{l} a + b x_1 = f_1 \\ a + b x_2 = f_2 \\ \vdots \quad \quad \quad \vdots \\ a + b x_m = f_m \end{array} \right.$$

Here $x_i \downarrow f_i$ are known,
while $a + b$ are
the unknowns

$$\Rightarrow \underbrace{\begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ \vdots & \vdots \\ 1 & x_m \end{bmatrix}}_{\underline{A}} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} f_1 \\ f_2 \\ \vdots \\ f_m \end{bmatrix}$$

i.e., $\underline{A} \hat{\underline{x}} = \underline{b}$

$\underline{A} \rightarrow \text{rank} = 2$

If at least one of the x_i are distinct,
then columns of \underline{A} are independent

If there are more than two data points,
then \underline{A}^{-1} does not exist, and this is
called an over-constrained system,

but $\underbrace{(\underline{A}^T \underline{A})^{-1}}_{\text{does exist}}$ why?

size? 2×2 is full rank (?)

⇒ Solve

$$\underline{A}^T \underline{A} \begin{bmatrix} a \\ b \end{bmatrix} = \underline{A}^T \underline{f} \quad (\text{Normal equations})$$

for $a + b$ to minimize $\|\underline{e}\|_2$

Generalize to higher order:

$$F(x) = a + bx + cx^2$$

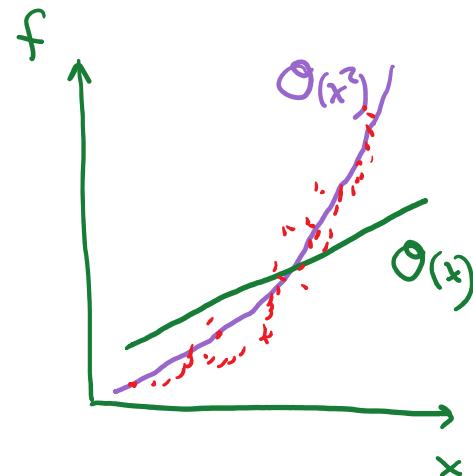
$$a + bx_1 + cx_1^2 = f_1$$

$$a + bx_2 + cx_2^2 = f_2$$

⋮

⋮

$$a + bx_m + cx_m^2 = f_m$$



$$\begin{bmatrix} 1 & x_1 & x_1^2 \\ 1 & x_2 & x_2^2 \\ \vdots & \vdots & \vdots \\ 1 & x_m & x_m^2 \end{bmatrix} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} f_1 \\ f_2 \\ \vdots \\ f_m \end{bmatrix}$$

A

$$\underline{A}^T \underline{A} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \underline{f}^T$$

Notice that $F(x)$
can be non-linear,

Solve $\underline{A}^T \underline{A} \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \underline{A}^T \underline{f}$

can be non-linear,
but least squares
is still a linear
problem!

Multidimensional:

Fit $F(x, y) = a + bx + cy + dx\bar{y}$

to the data (x_i, y_i, f_i)

$$\begin{bmatrix} 1 & x_1 & y_1 & x_1 y_1 \\ 1 & x_2 & y_2 & x_2 y_2 \\ \vdots & \vdots & \vdots & \vdots \\ 1 & x_m & y_m & x_m y_m \end{bmatrix} \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = \begin{bmatrix} f_1 \\ f_2 \\ \vdots \\ f_m \end{bmatrix}$$

Generic functions:

Imagine data (x_i, g_i) for $i=1, 2, \dots, m$

Let the interpolent be

$$F(x) = af_o(x) + bf_1(x) + cf_2(x) + \dots$$

where $f_o(x), f_1(x), f_2(x), \dots$ are some functions

e.g. $f_o(x) = x$

$f_1(x) = 1-x$

- - -

$$f_2(x) = x^2 - x$$

⋮

Then,

$$\left[\begin{array}{cccc} f_0(x_1) & f_1(x_1) & f_2(x_1) & \dots \\ f_0(x_2) & f_1(x_2) & f_2(x_2) & \dots \\ \vdots & \vdots & \vdots & \\ f_0(x_m) & f_1(x_m) & f_2(x_m) & \dots \end{array} \right] \left[\begin{array}{c} a \\ b \\ c \\ \vdots \end{array} \right] = \left[\begin{array}{c} g_1 \\ g_2 \\ \vdots \\ g_m \end{array} \right]$$

$\underbrace{\hspace{10em}}$
 \underline{A}

Solve $\underline{A}^T \underline{A} \begin{bmatrix} a \\ b \\ c \\ \vdots \end{bmatrix} = \underline{A}^T \underline{g}$ (Normal equations)

Aside : Many processes exhibit power law

$$\text{behavior } F(x) \propto a x^\beta$$

$$\text{Then, } \underbrace{\ln F}_G \approx \underbrace{\ln a}_{\alpha} + \beta \underbrace{\ln x}_y$$

Use least squares to estimate $\alpha + \beta$

Normal Equations: Error Minimization

Consider fitting $f(x) = a + bx$ to a set of data (x_i, f_i)

Resulting system

$$\begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ \vdots & \vdots \\ 1 & x_m \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} f_1 \\ f_2 \\ \vdots \\ f_m \end{bmatrix}$$

$$\underline{A} \quad \underline{x} = \underline{b}$$

It was stated that the solution to

$$\underline{A}^T \underline{A} \underline{x} = \underline{A}^T \underline{b}$$

minimizes the error $\|\underline{e}\|_2$

Let's show the connection. Here,

$$e = \sum ((a + bx_i) - f_i)^2$$

$$= \sum (a + bx_i - f_i)^2$$

For the minimum, the gradient wrt $a + b$ must be zero

$$\frac{\partial e}{\partial a} = \sum (a + bx_i - f_i) = 0$$

$$\frac{\partial e}{\partial b} = \sum x_i (a + bx_i - f_i) = 0$$

Rewrite as a linear system:

$$\begin{bmatrix} n & \sum x_i \\ \sum x_i & \sum x_i^2 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} \sum f_i \\ \sum x_i f_i \end{bmatrix}$$

for n points (x_i, f_i)

Does $\underline{A}^T \underline{A} \underline{x} = \underline{A}^T \underline{b}$ give the same
 2×2 system?

For simplicity, let $n=3$

$$(x_1, f_1), (x_2, f_2), (x_3, f_3)$$

$$\underline{A} = \begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ 1 & x_3 \end{bmatrix}, \quad \underline{b} = \begin{bmatrix} f_1 \\ f_2 \\ f_3 \end{bmatrix}, \quad \underline{x} = \begin{bmatrix} a \\ b \end{bmatrix}$$

$$\underline{A}^T \underline{A} = \begin{bmatrix} 1 & 1 & 1 \\ x_1 & x_2 & x_3 \end{bmatrix} \begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ 1 & x_3 \end{bmatrix} = \begin{bmatrix} 3 & x_1 + x_2 + x_3 \\ x_1 + x_2 + x_3 & x_1^2 + x_2^2 + x_3^2 \end{bmatrix}$$

$$\underline{A} \underline{A} = \begin{bmatrix} 1 & x_1 & x_2 & x_3 \end{bmatrix} \begin{bmatrix} 1 & x_1 \\ x_1 & x_2 \\ x_2 & x_3 \end{bmatrix} = \begin{bmatrix} 1 & x_1^2 & x_2^2 & x_3^2 \\ x_1 + x_2 + x_3 & x_1^2 + x_2^2 + x_3^2 \end{bmatrix}$$

$$= \begin{bmatrix} n & \sum x_i \\ \sum x_i & \sum x_i^2 \end{bmatrix}$$

$$\underline{A}^T \underline{b} = \begin{bmatrix} 1 & 1 & 1 \\ x_1 & x_2 & x_3 \end{bmatrix} \begin{bmatrix} f_1 \\ f_2 \\ f_3 \end{bmatrix} = \begin{bmatrix} f_1 + f_2 + f_3 \\ x_1 f_1 + x_2 f_2 + x_3 f_3 \end{bmatrix}$$

$$= \begin{bmatrix} \sum f_i \\ \sum x_i f_i \end{bmatrix}$$

$$\Rightarrow \underline{A}^T \underline{A} \underline{x} = \underline{A}^T \underline{b} \text{ results in the same}$$

system that minimizes \underline{e} ✓

