

**Question: ARTMAP - Continue the ARTMAP exercise shown in class through the first cycle.**

**Solution:**

From the class, following are the values of the  $b$  matrix and  $t$  matrix:

$$b = \begin{bmatrix} 2/3 & 0 & 0.2 \\ 2/3 & 0 & 0.2 \\ 0 & 0 & 0.2 \\ 0 & 1 & 0.2 \end{bmatrix}, \quad t = \begin{bmatrix} 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 1 & 1 & 1 \end{bmatrix}$$

- Currently  $Y_1$  recognizes  $S_1$  and  $Y_2$  recognizes  $S_2$ .
- Vigilance Parameter i.e.  $\rho = 0.4$

1. Present  $S_3 = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$ ,  $||S_3|| = 1$

- $Y_1 = (1 \times 2/3) + (0 \times 2/3) + (0 \times 0) + (0 \times 0) = 2/3 = 0.66$
- $Y_2 = (1 \times 0) + (0 \times 0) + (0 \times 0) + (0 \times 1) = 0$
- $Y_3 = (1 \times 0.2) + (0 \times 0.2) + (0 \times 0.2) + (0 \times 0.2) = 0.2$
- Therefore  $0.66 > \rho$ ,  $Y_1$  will recognize  $S_3$

2. Train  $b$  and  $t$

- $b_{1_{new}} = \frac{2 \times x_i}{1 + ||x_i||}$
- After updating first column of  $b$  matrix, following is the  $b$  matrix

- $b = \begin{bmatrix} 1 & 0 & 0.2 \\ 0 & 0 & 0.2 \\ 0 & 0 & 0.2 \\ 0 & 1 & 0.2 \end{bmatrix}$

- After updating first row of  $t$  matrix, following is the  $t$  matrix

- $t = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 1 & 1 & 1 \end{bmatrix}$

3. Present  $S_4 = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \end{bmatrix}$ ,  $||S_4|| = 2$

- $Y_1 = (0 \times 1) + (0 \times 0) + (1 \times 0) + (1 \times 0) = 0$

- $Y_2 = (0 \times 0) + (0 \times 0) + (1 \times 0) + (1 \times 1) = 1$
- $Y_3 = (0 \times 0.2) + (0 \times 0.2) + (1 \times 0.2) + (1 \times 0.2) = 0.4$
- Since  $Y_2$  is stronger than  $Y_3$  and  $1 > \rho$ , therefore  $Y_2$  recognizes  $S_4$

4. Train  $b$  and  $t$

- $b_{2_{new}} = \frac{2 \times x_i}{1 + ||x_i||}$
- After updating second column of  $b$  matrix, following is the  $b$  matrix
- $b = \begin{bmatrix} 1 & 0 & 0.2 \\ 0 & 0 & 0.2 \\ 0 & 2/3 & 0.2 \\ 0 & 2/3 & 0.2 \end{bmatrix}$
- After updating first row of  $t$  matrix, following is the  $t$  matrix
- $t = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 1 & 1 & 1 & 1 \end{bmatrix}$