

## QA Testing

### Start a game

- win a game

  - victory screen displays an incorrect message

- lose a game

  - victory screen displays an incorrect message

  - o puts a lower case o on the 4<sup>th</sup> square may (be what is stopping its play)

- tie a game

  - o stops placing after 3<sup>rd</sup> placement making it impossible to tie

  - player can play out of order^

  - o overwrote an x tile