			Weekly Sprint Sheet		Team Members	Email
Project: 5					Aisis Julian	ajulia5@uic.edu
Week Of: 4/15			April 15 - April 20		Warisa Siewsrichol	wsiews3@uic.edu
					Xochitl	xarria2@uic.edu
					Ari Brown	abrown85@uic.edu

Action Item	Item ID	Team Member	Last Week	This Week	Next Week	Issues
ServerGUI()	1	Warisa	n/a	server gui, include port, displayer letters that have been used		
ClientGUI()	2	Aisis	n/a	have buttons for the keyboard, player chooses letters, hae the alien, play again, choose another word		
class GameScene	3	Ari	n/a	display the alien and what letters have been used		
class EndScene	4	Xochitl	n/a	have option to play again, display how many tries, in general how many point used		
library()	5	Warisa	n/a		Insert a library, word to guess will be randomly chosen	issues could be is figuring out how to include a data bases
class severConnection	6	Aisis	n/a		be able to connect multiple clients	issues could arrive in logic, when connecting to multiple clients
class clientConnection	7	Ari	n/a		client starts game only when connected to the server	issues could be if the game starts when it is not connected
teams()	8	Xochitl	n/a		be able to play in teams, ie 2 vs 2	
			n/a			
			n/a			
			n/a			
			n/a			
			n/a			
			n/a			