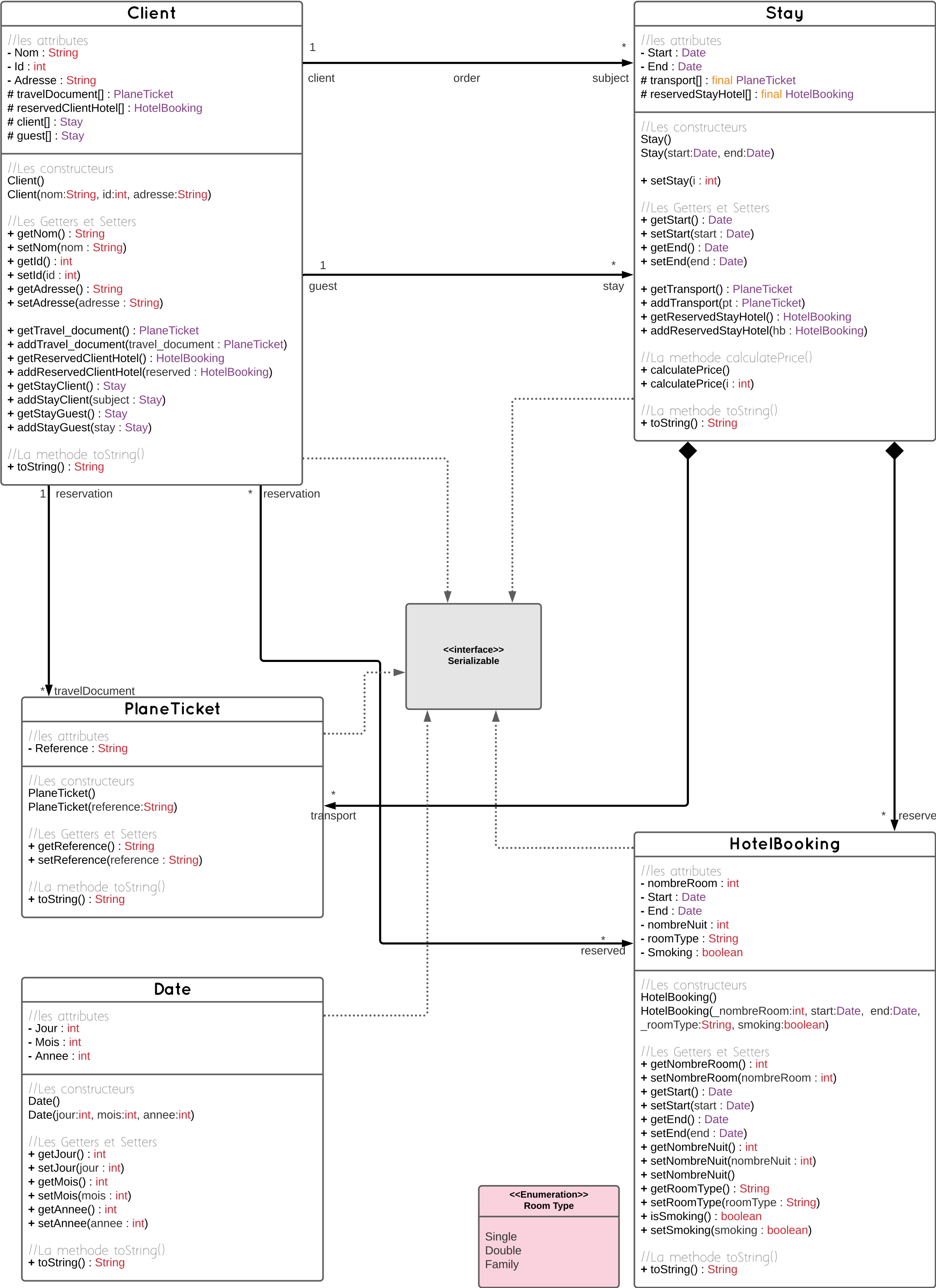


La representation UML des classes



Voyage

+ main(args[] : String) : static void