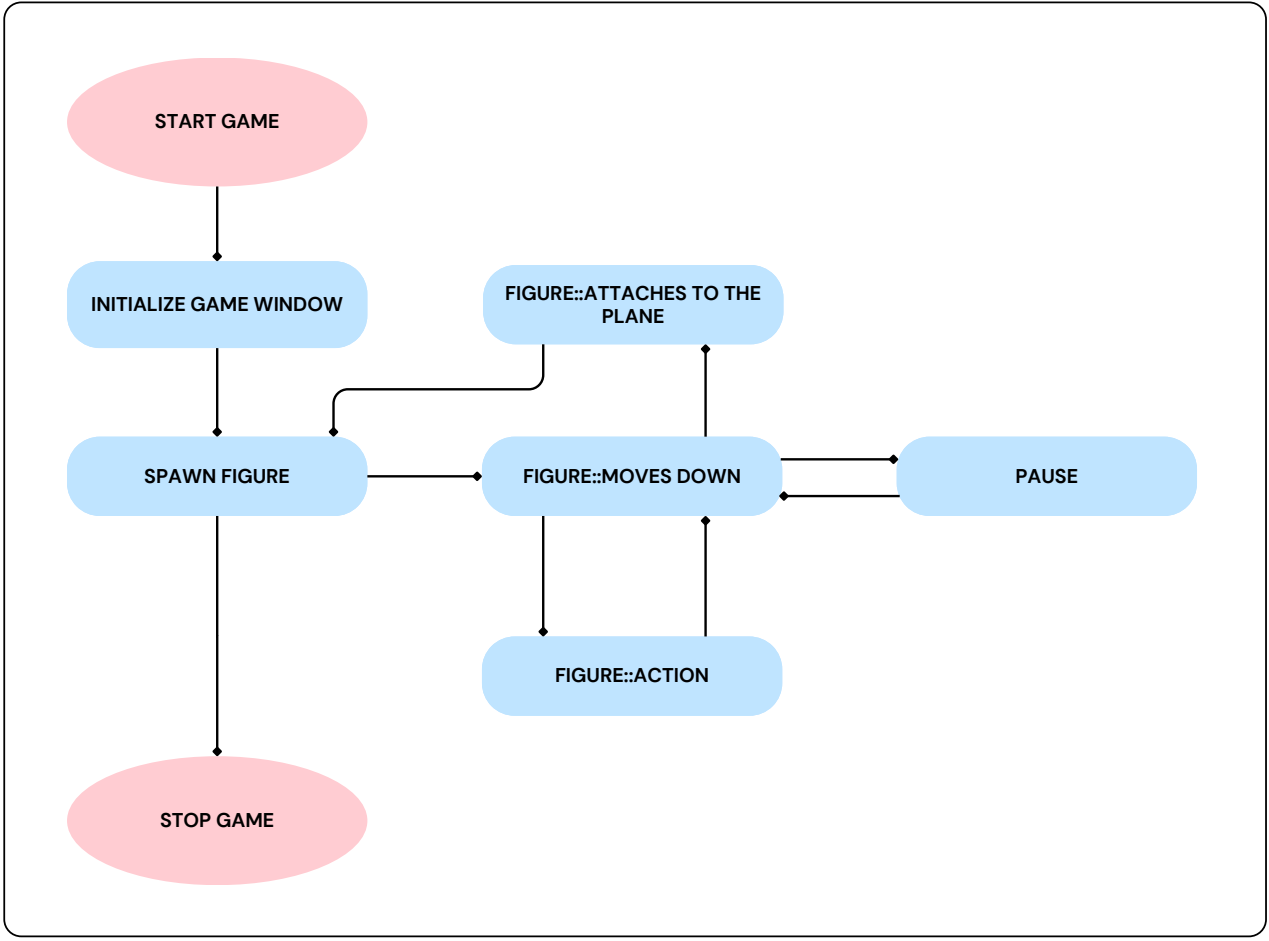


# FSM



# FSM (CONDITIONALS)

