Alexei
Moldovanu

DATE OF BIRTH:
12 Feb 1994

CONTACT

Nationality: Romanian

Gender: Male

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SUMMARY

IOS Developer Intern

I am a passionate young specialist with work experience in web development (1,5 years) and IT support (4 years). I am a Udemy certified beginner iOS developer and currently also enrolled in iOS intensive course.

Endava Internship Programme is an exciting opportunity to kick-start my path as IOS developer alongside Endava.

I look forward to be part of the program and improve my knowledge and develop new skills, expand my network and be challenged by real tasks and projects. I am potential interested in pursuing a full-time carrier and bring a great value to Endava.

SWIFT PROGRAMMING UDEMY CERTIFIED

APR 2020

Swift programming language

https://www.udemy.com/certificate/UC-4f9ecd30-5dfb-4a34-87ce-c9f0da540804/

https://www.udemy.com/certificate/UC-1160f12b-977b-470b-8e10-4e2d6711e54d/

This extensive courses covers a lot of topics some of which include:

- Swift experience (basic syntax);

- Hands on Xcode IDE;

- Design Guidelines, Apple Human Interface Guidelines;

- OOP (concepts, principles, patterns).

WORK EXPERIENCE

1 FEB 2017 – CURRENT – Chisinau, Moldova

Web-developer & IT specialist

National Agency of Road Transport

In my role at Agency I improved my technical IT and dev skills as well as interpersonal skills such as communication and team work by working closely with other three department members.

Web-development:

- Managing Agency official page (anta.gov.md);

- Developed a search engine for road transport operators (anta.gov.md/rotr2);

- Developed a module for submitting petitions/request on Agency web-portal (anta.gov.md/petitii-online);

- Developing and maintaining CMS regarding the process of issuing professional competency certificates (ccp.anta.gov.md);

- Developed a pandemic friendly module that displays the ongoing ticket numbering for electronic queue (anta.gov.md/rind-electronic).

IT support:

- System administrator assistant;

- Technical support.

2010 – 2016

Freelance Game Developer

Developed add-ons and modifications for a multiplayer computer game in the genre of first-person shooter CounterStrike 1.6 using the PAWN programming language.

EDUCATION

1 SEP 2012 – 1 JUN 2016

Licentiate in Computer Engineering

Academy of Economic Studies of Moldova

LANGUAGE SKILLS

Mother tongues

Romanian, Russian

Other languages

English - Listening: A2 / Reading: A2 / Spoken interaction: A1 / Spoken production: A1 / Writing: A2;

Bulgarian - Listening: C1 / Reading: C1 / Spoken interaction: B2 / Spoken production: B2 / Writing: B2.

TECHNICAL SKILLS

Web Development

PHP / HTML / CSS / JavaScript / MySQL / PhpStorm IDE / Basic knowledge of Bootstrap framework / jQuery, Ajax / Basic Knowledge - Laravel Framework / XML, JSON

iOS App Development

Swift / Architecture Patterns: MVC, MVVM / Design patterns / Object-oriented programming (OOP) / Xcode IDE / Git / Realm DB / AutoLayout / CocoaPods

Other Programming Languages

PAWN Language / Java, FoxPro, C# (Basic Knowledge)

INTERPERSONAL QUALITIES

Teamwork

Communication / Cooperation / Sense of humour

Personal

Responsibility / Self-motivated / Capacity of analysis / Accuracy / Flexibility / Adaptability

HOBBIES AND INTERESTS

Sports

I love to play Football and Ping-pong.

Leisure time

Music / Card games / Fishing.