

Depth-inverting autoencoders: a self-supervised testing ground for recurrent visual inference

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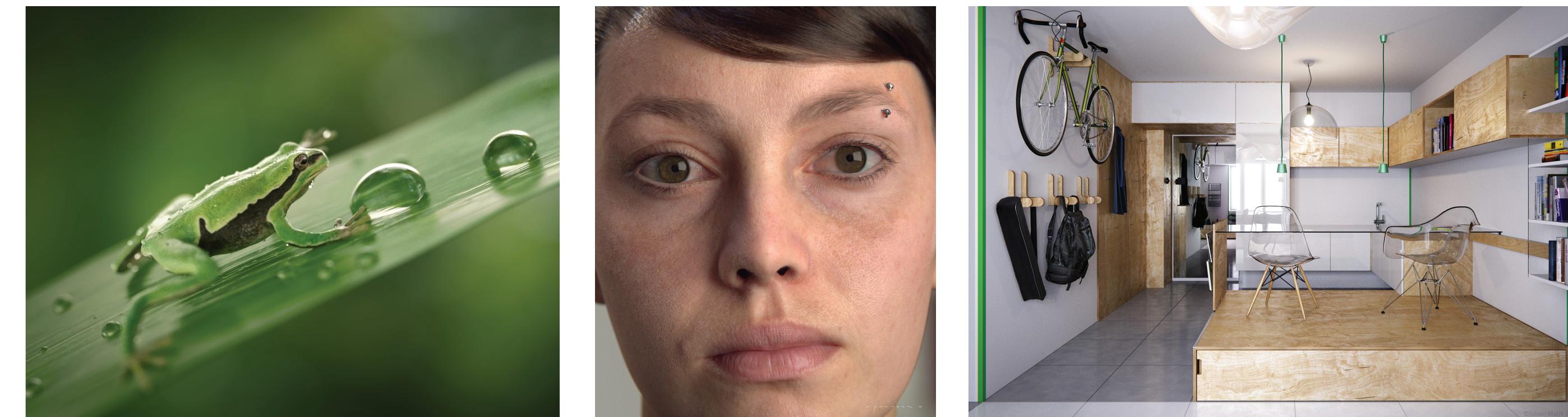
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-BACKGROUND-

Visual **inference** aims to discover the **causes** that explain an image

This can be understood as a process of **inverse graphics**

Graphics is easy(-ish), inference is hard



Graphics is easy: these images were rendered in commercially available software (Blender)

Can we leverage graphics for inference?

State-of-the-art computer vision models (**DNNs**) cannot do this as they are **feedforward**

Incorporating a graphics engine into neural networks requires **recurrent connections**

Recent evidence¹⁻³ suggests that adding **recurrent connections** can **improve** performance, especially on **challenging images**

Visual cortex is also highly recurrent, and recurrent models better **predict** brain data^{1,4-6}

GOAL: UNDERSTAND HOW RECURRENT PROCESSING ENABLES MORE ROBUST INFERENCE IN BRAINS AND MACHINES

-METHODS-

Use **simple images** of digits to foster understanding

Focus on **occlusions** as a drastic form of information loss that is challenging for inference

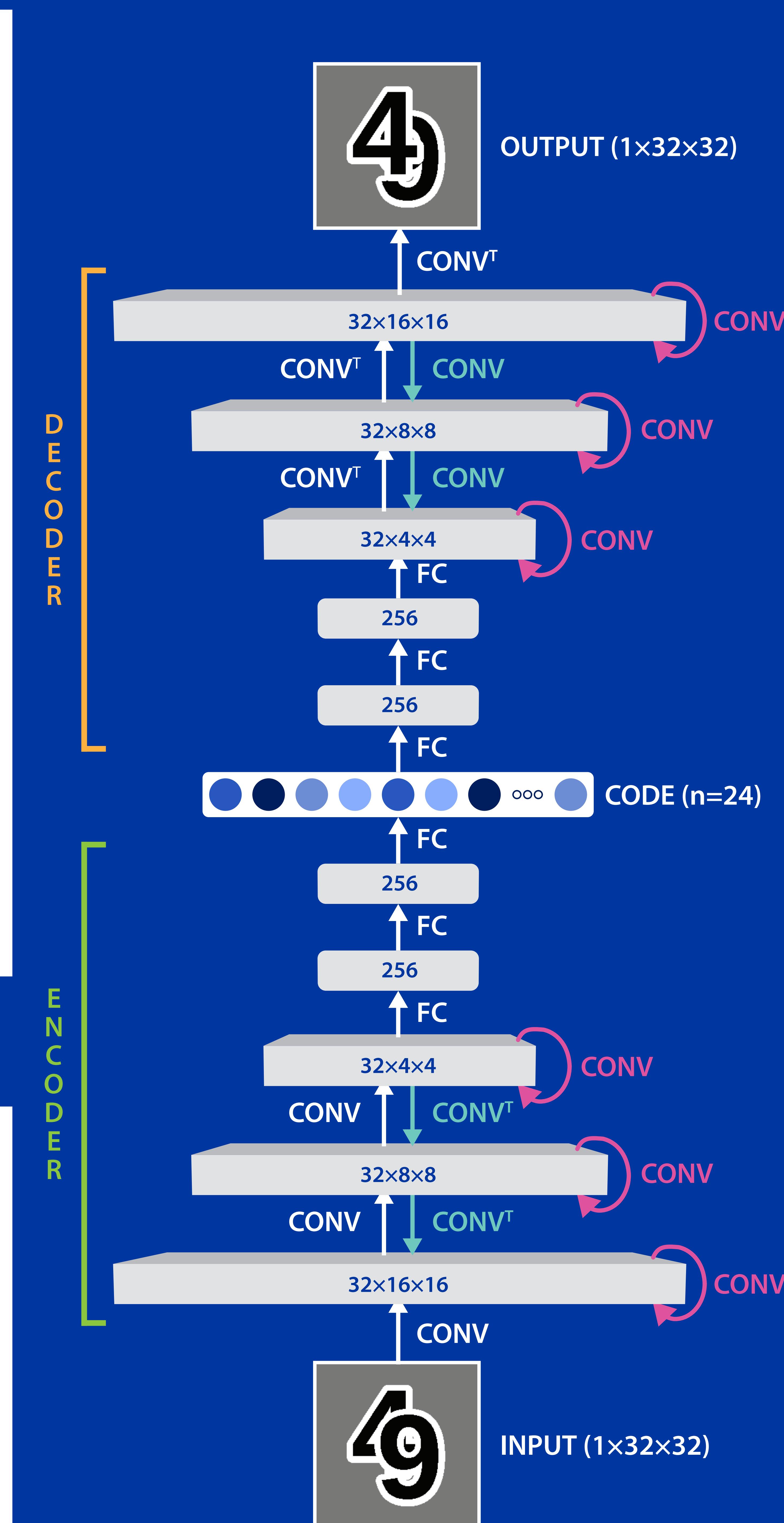
Use (deep convolutional) **autoencoders** to learn interesting representations and computations without supervision

Task: given an image of occluding digits, produce an image with the same digits in the **opposite depth order**

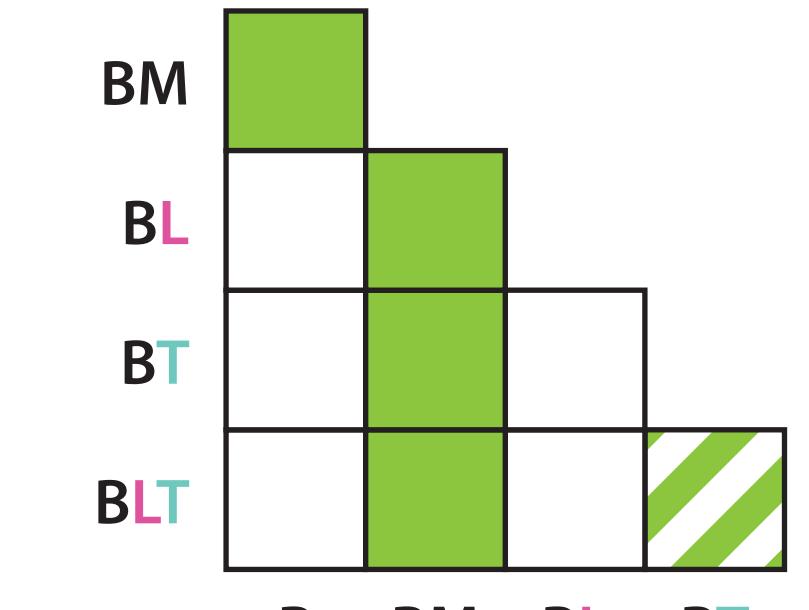
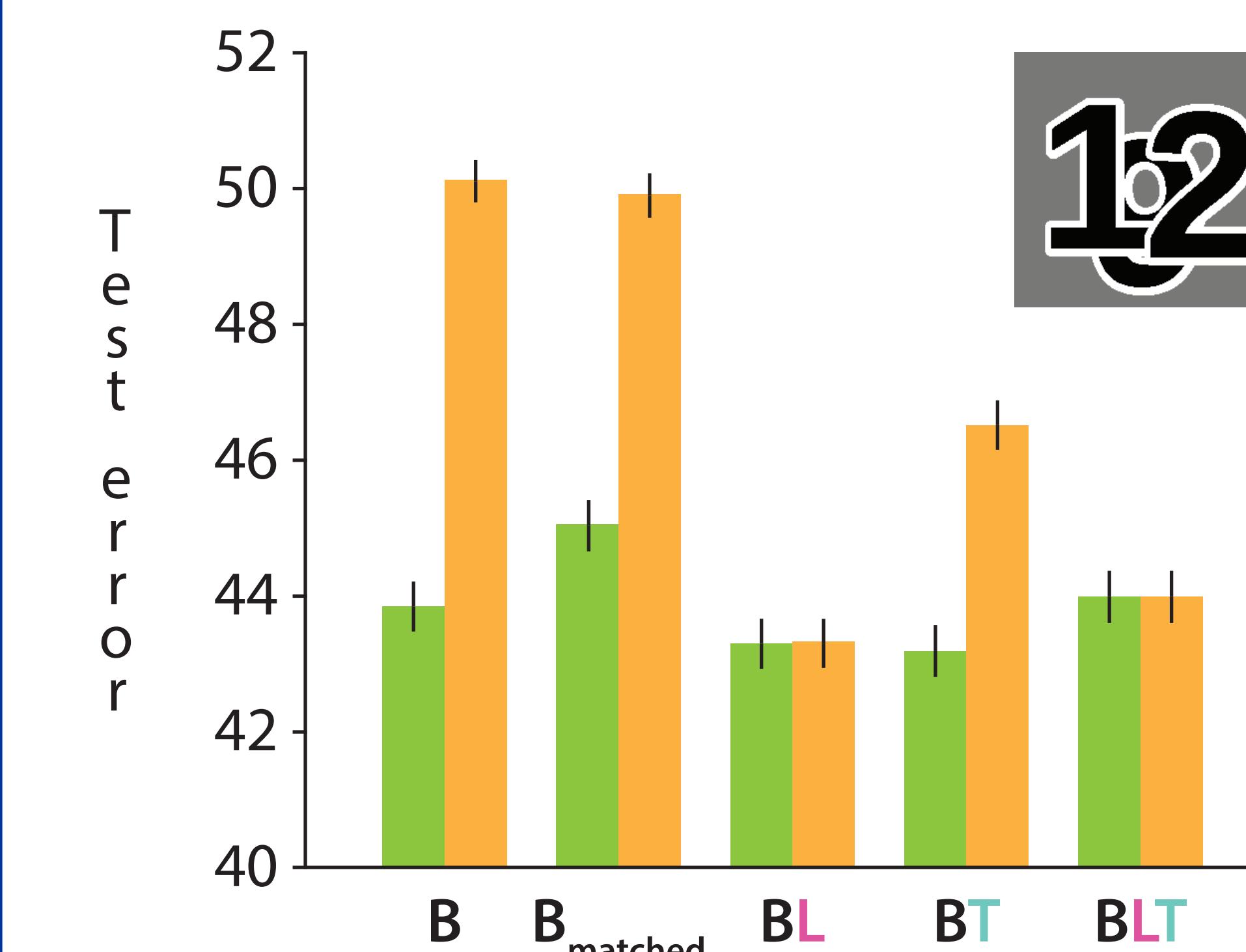
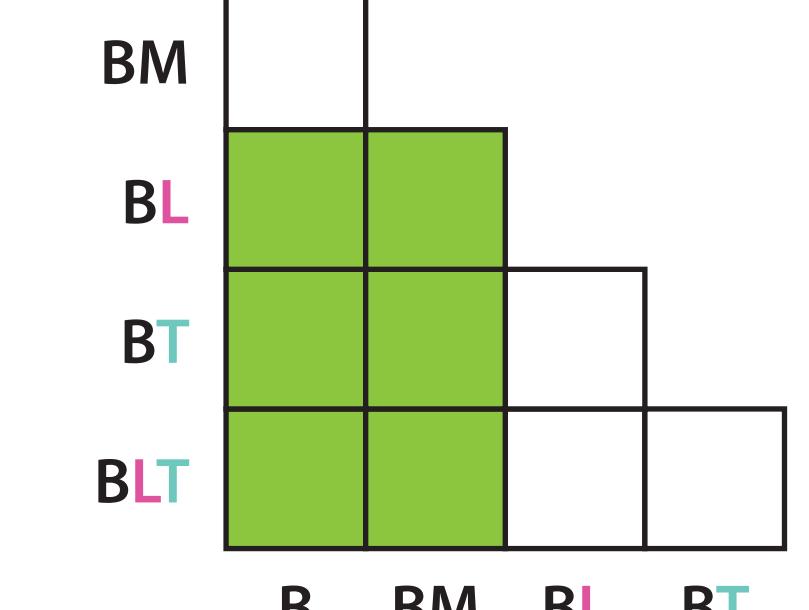
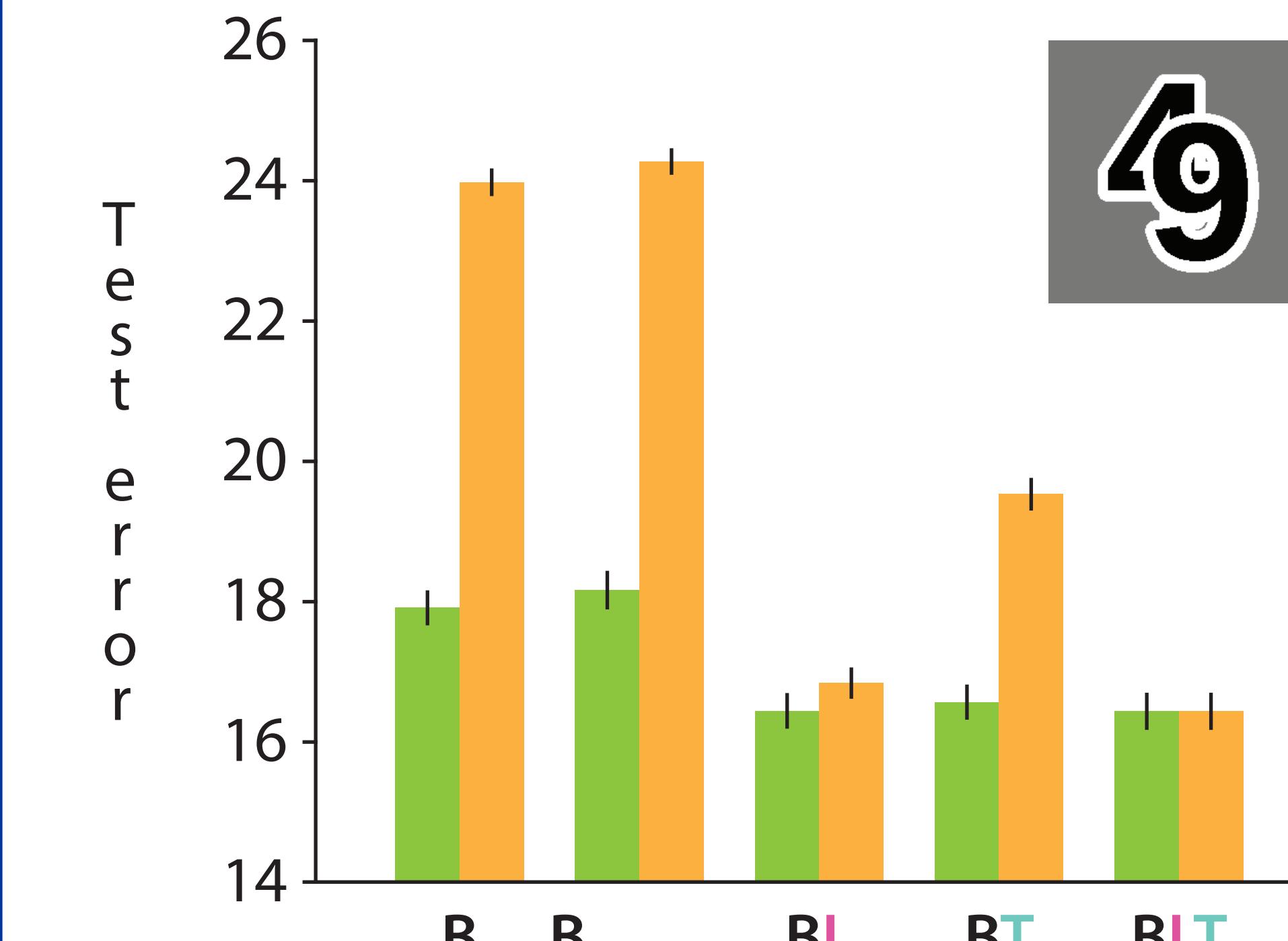
Train on 10,000 images with **random digits in random positions**

Test on 1,000 new images with pairs of digits **not seen during training**

Compare results with various forms of recurrence



-RESULTS-



RECURRENCE HELPS, BUT:
(1) MOSTLY LATERAL CONNECTIONS
(2) MOSTLY DECODER
(3) MOSTLY SHARPENING?

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