

Aiswarya P. Kolisetty

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EMPLOYMENT	Ford Motor Company in Dearborn, MI User Experience Research Engineer (full-time, salaried) Organization: Research and Advanced Engineering <ul style="list-style-type: none">• Designing feature prototypes using storyboards, workflows, wireframes• Developing early prototype UIs in web and embedded frameworks• Deploying prototypes in-vehicle for usability testing• Figuring out how to make an individual impact at a large company	July 2013 - Present
INTERNSHIPS	User Experience Consultant - Waltham, MA <ul style="list-style-type: none">• Employed usability testing to help a startup enhance their product UI Tesla Motors, Systems Tester for Model S - Palo Alto, CA <ul style="list-style-type: none">• Automated 2+ hrs of manual testing per firmware release• Kickstarted the upgrade of the Model S testing buck to production version Tesla Motors, User Experience (side project) - Palo Alto, CA <ul style="list-style-type: none">• Wireframed new designs for sections of the Model S dashboard• Presented top 4 user-tested paper prototypes to Tesla's UI manager IMEC, Vehicle Design Intern - Leuven, Belgium <ul style="list-style-type: none">• Created <i>Aura</i> - a concept vehicle for daily commuters in European cities• Designed exterior, interior, and engineering specifications for <i>Aura</i>	Feb - May 2013 May - August 2012 July 2012 June - August 2011
EDUCATION	Franklin W. Olin College of Engineering in Needham, MA B.S. in Electrical & Computer Engineering (ECE); focus on UX design Full-tuition scholarship, GPA 3.50	May 2013
PAST PROJECTS	Myndr iOS App: An Aid for Alzheimer's disease <ul style="list-style-type: none">• Designed UI components for Myndr• Collaborated with patients and their caretakers in the design process Zimba, a Water Purifier in India <ul style="list-style-type: none">• Product redesign for Zimba, a drinking-water chlorinator for the poor Human Factors Interface Design <ul style="list-style-type: none">• Designed the UI for <i>BOWtie</i>, a cross-registration course planning tool• Process: paper prototypes, heuristic evaluations, usability tests• Prototype was built in HTML5, CSS, JavaScript, jQuery	Sept 2012 - May 2013 Sept 2012 - Jan 2013 Sept - Dec 2011
SKILLS	Qt, QML, C#, C++, HTML/CSS, JavaScript, jQuery, Adobe Creative Suite, Python, Java	
INTERESTS	Photography, volleyball, ultimate frisbee	