



8TH NATIONAL
SCIENCE BEE
2019

Module Guidelines



Escape Room



Introduction

Are you able to keep it together when put under precarious situations? Do you have what it takes to solve your way out of a critical situation, as if your life depended on it? Test your mantle in Science Bee's most fascinating module to date, Escape Room. The Escape Room vows to be the most overwhelming 15 minutes of your Science Bee Experience. Discover clues, solve puzzles, and accomplish tasks in the right order with the help of your teammates when you all get stuck in the room with escape nowhere to be seen. The only way out is to find all the clues in given time. If you think that's taking it too far, you can't imagine what we have in store for you! Each team will be marked on the number of clues they're able to figure out and how quickly they can manage to make it out of the room. See you there!



Procedure

- Figure a way out of the locked room in 10-15 minutes.
- Look around for clues in the right order.
- Make use of everything provided inside there.



Rules and Regulations

- Teams can consist of 3-5 members.
- The tasks will be revealed on the day of the event and there will be no prerequisites.

- The clues must be found in the right order.
- No electronics or outside help of any kind is allowed.
- The decision of usher's on matters during the event are final and to be respected.
- Any sort of misbehavior and use of abusive language with any member from the management team will not be tolerated and will lead to disqualification.
- Damaging anything belonging to the building would lead to strict action.
- Each team will be subject to the same amount of time inside the room.
- Each team will be judged on the number of clues they collect as well as the time it takes them.