

Feature Abstraction

What qualities of the audio are the most contrasting?
What do you hear? And how does this correspond to the audio features measured?

Hearing the audio tracks, I imagined that the Spectral Rolloff and Spectral Contrast would be most different, since Gangplank Galleon has pretty consistent volume throughout, while the 1812 Overture has a sudden spike in volume in the middle of the track with the (live) cannons! My prediction is correct... but it's hard to make a **strong** case for them, since none of the features seem to be too similar. I believe the difference in Spectral Contrast is mitigated by the sudden drops and spikes in volume that both pieces have (especially in Gangplank, with its semi-staccato marching style).

What qualities of the audio are the most similar? Are the similarities you hear in the audio reflected in the features measured – why / why not?

I imagined the Zero Crossing rate and the Spectral Centroid to be the most similar of the four, simply on the basis that the other two are most different. But I can retrospectively reason it out: both pieces have relatively high volume. Because of that, it takes longer for each period in the waveform to reach a zero crossing, and so they share that in common. It's hard for me to visualize Spectral Centroid, to be frank. Furthermore, the chart doesn't make a strong case that they have a similar Spectral Centroid. I'll have to do more research into this feature down the line.

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What qualities of the audio do you hear that are not reflected in the features measured?

Time signature doesn't seem to be measured... to an extent. I think that the Spectral Contrast measures it weakly. I don't see any of the features convey the difference in speed between the pieces.