Sprint 1 Presentation

Team 11
3/18

Background

A social map with Google Map APIs at CMU that allow users to connect with each other. Provide the functionality of chatting with users using WebSocket.

Work Division

Task	PIC	Completed (Y/N)
Set up models.py and forms.py	Ivy	Y
CSS of Chatting Feature	Miffy	Y
Login/Register page	Ivy	Y
Profile Page	Alice	Y
Other's profile page	Alice	Y
Showing user's location on map	Rachel + Ivy	Y

Goal Completion
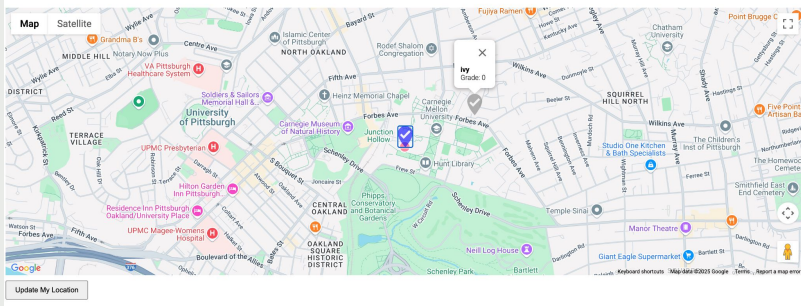
Task	Description	Note
Showing the map	Showing the map and different color coding for self/friends	
Logging in/Registering	Logging in and registering for CMU accounts	
User Profiles	Include personal profiles where user can edit class/major/interest and other users' profiles to interact with	

Progress & Problems

Progress

Problem

- The bubble's location is not properly associated with each user
- Do automatic update? Keep the update button?
- How much UI do we need? And how to implement in this google-provided template.
- Refreshing the page will sometimes shift the frames of the map
- Map is too cluttered

Goal for next sprint

- Option for Oauth when logging in
- Start to implement chat using websocket
- Implement follow/unfollow features on profiles page
- Display following with hyperlink to that user's profile
- Refine map logic and try better UI

Thank You!