

# Discrete and Algorithmic Geometry

## Sheet 4

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**Problem G\*.** *Enumerate, up to combinatorial equivalence, all balanced configurations  $\mathcal{V}$  of  $n$  vectors in  $\mathbb{Z}^e$  whose coordinates are all at most  $m$  in absolute value, such that*

- (1) *the maximum  $m$  is achieved by some  $v \in \mathcal{V}$ ,*
- (2) *and such that no hyperplane spanned by  $e - 1$  of the vectors strictly separates exactly one vector from the others.*

*For this, recall that a vector configuration  $\mathcal{V} = (v_1, \dots, v_n)$  is balanced if  $\sum_i v_i = 0$ ; that no hyperplane defined by  $e - 1$  elements of  $\mathcal{V}$  separates exactly one vector from the others iff the Gale dual of  $\mathcal{V}$  is in convex position; and that two vector configurations are combinatorially equivalent if they define the same oriented matroid.*

This problem can be divided in two parts

1. Find all “different” vector configurations
2. Identify those configurations that correspond to the same polytope.

### Pseudocode

Trivial algorithm: check all the possibilities and after that check if they are combinatorially equivalent.  $\mathcal{O}(m^{e(n-1)})$ . This is really inefficient!

Note that up to combinatorial equivalence we can reduce the number of possibilities to  $\mathcal{O}(m^{e(n-1)} / (|BC_e|n!))$  and  $|BC_e| = 2^e e!$ , so, it can be done much more efficiently than the algorithm above.

1. Dynamic programming? Calculate the  $\mathcal{V}(n, e, m)$  using all the other configurations  $\mathcal{V}(n', e', m')$  where  $n' < n$ ,  $e' < e$  and  $m' < m$ .

Basic cases: For  $m = 0$ , the only configuration we can choose is  $n$  zero vectors. For  $n = 1$ , we can take every possible vector. (Estic molt espès i no se m'acudeixen altres casos base, a banda  $e = 0$ , que és una parida i no semblen rellevants. Si  $e = 1$ , triar  $n$  vectors en dimensió 1 ja és prou merda.)

Induction: (We add a vector to the configuration)  $\mathcal{V}(n + 1, e, m)$  Take a configuration  $v = \{v_1, \dots, v_n\} \in \mathcal{V}(n, e, m)$  for each vector  $v_i$  in this configuration consider all the configurations that keep constant this  $v_i$  and at all the other  $v_j$  ( $j \neq i$ ), we add the vectors of all the configurations of  $\mathcal{V}(n, e, m)$  and the spare vector take as the  $n + 1$ .

$\mathcal{V}(n, e + 1, m)$

(We incrementally consider larger boxes)  $\mathcal{V}(n, e, m + 1)$  Assume we have generated all configurations in  $\mathcal{V}(n, e, m)$ , then the only new configurations are the ones with at least one vector of

length  $m+1$ . So, for every  $i \in [1, n]$ , choose  $i$  vectors in the boundary and  $n-i$  as in  $\mathcal{V}(n-i, e, m)$ . It remains to be checked which vectors of the boundary can be avoided

2. The idea