

# Neural branching heuristics for SAT solving

Sebastian Jaszczur, Michał Łuszczczyk, Henryk Michalewski  
University of Warsaw

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# Overview

1. Introduction
2. The neural network
3. Experiments
4. Conclusions

# 1. Introduction. DPLL algorithm

DPLL – basic backtracking algorithm for SAT solving. For illustration purposes.

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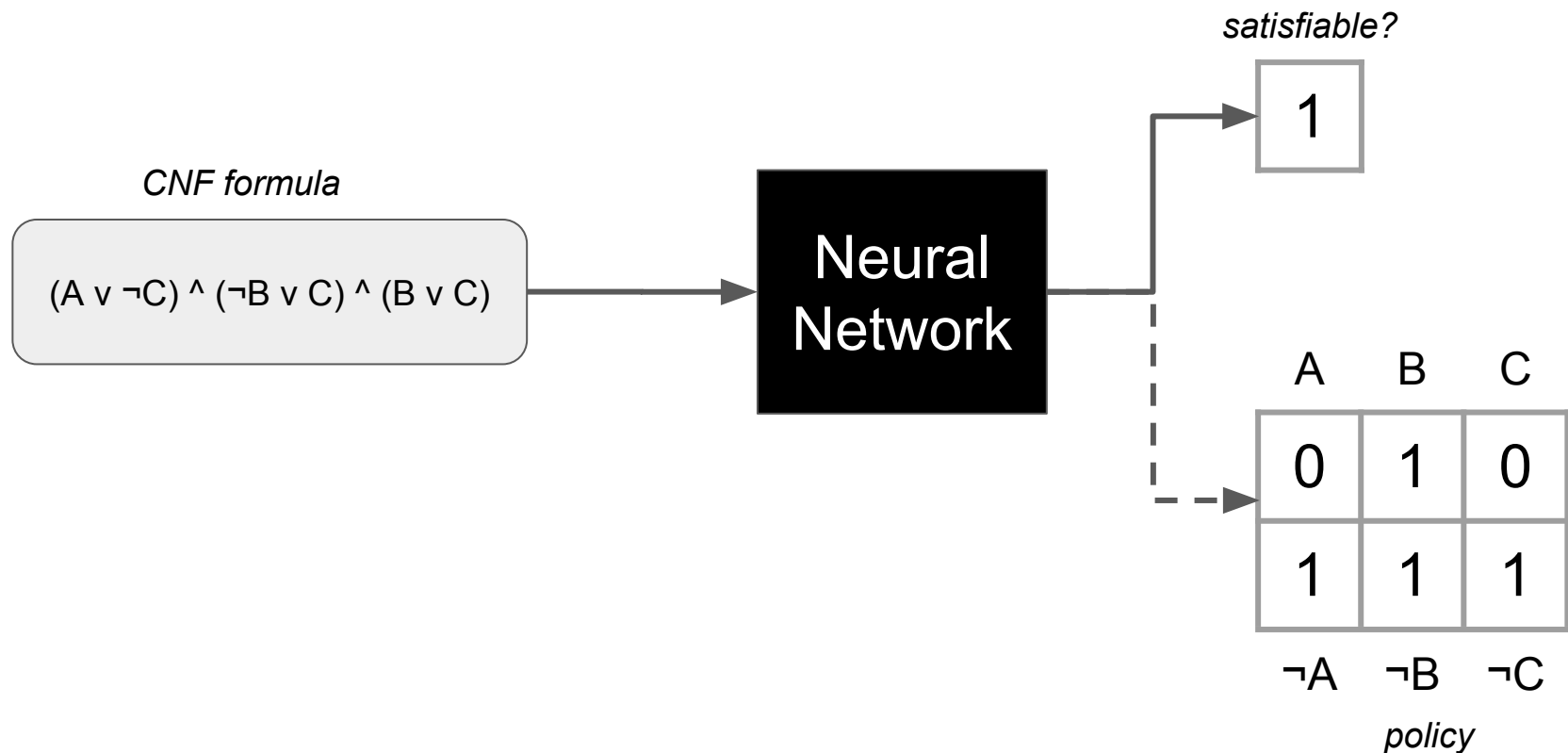
```
1: function DPLL( $\Phi$ )
2:    $\Phi \leftarrow \text{simplify}(\Phi)$ 
3:   if  $\Phi$  is trivially satisfiable then return True
4:   if  $\Phi$  is trivially unsatisfiable then return False
5:   literal  $\leftarrow$  choose-literal( $\Phi$ )
6:   if DPLL( $\Phi \wedge \textit{literal}$ ) then return True
7:   if DPLL( $\Phi \wedge \neg \textit{literal}$ ) then return True
8:   return False
```

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Our work applies to  
CDCL, too!

## 2. Models

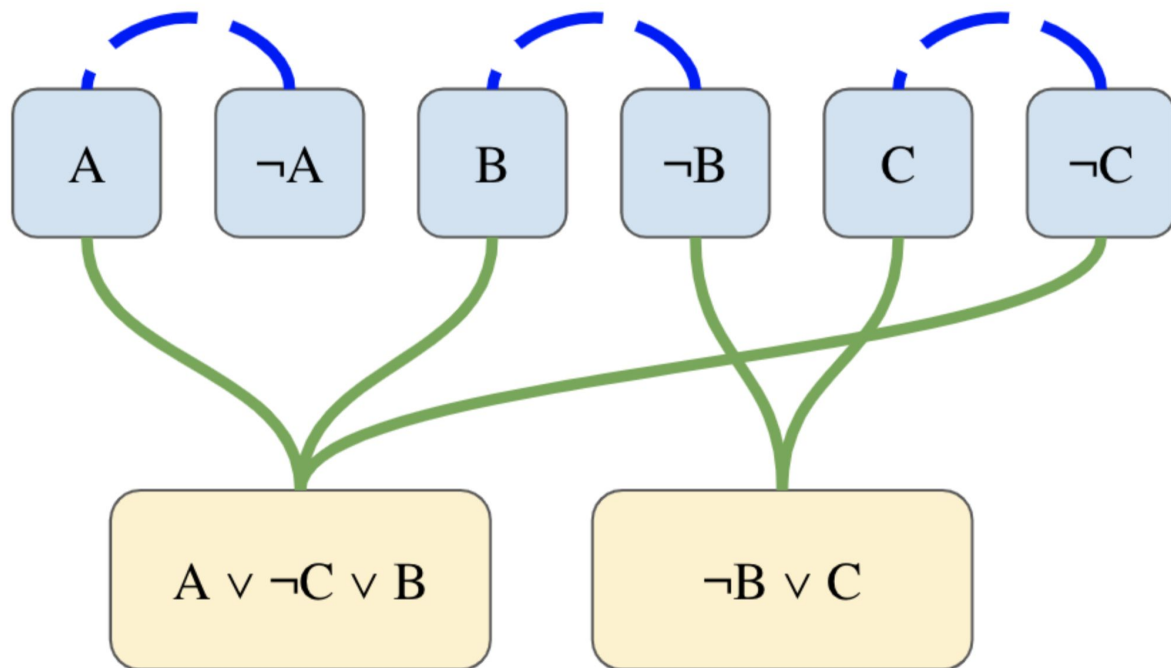
# Neural network interface



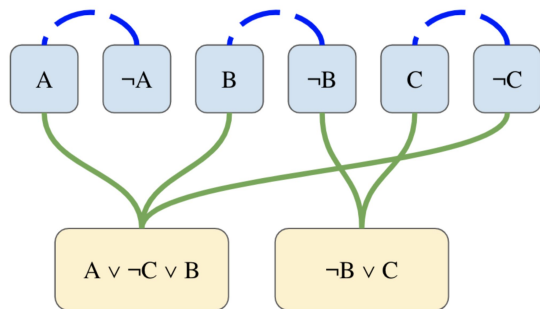
# CNF invariants

Invariant	TreeNN, LSTM	BOW averaging	Graph NN
“Variable renaming” - invariance	No	No	Yes
“Permutation of literals in clause” - invariance	No	Yes	Yes
“Permutation of clauses in formula” - invariance	No	Yes	Yes
“Negation of all occurrences of variable” - invariance	No	No	Yes

# CNF formula: graph representation



We can erase the labels  
and have an  
equisatisfiable problem!

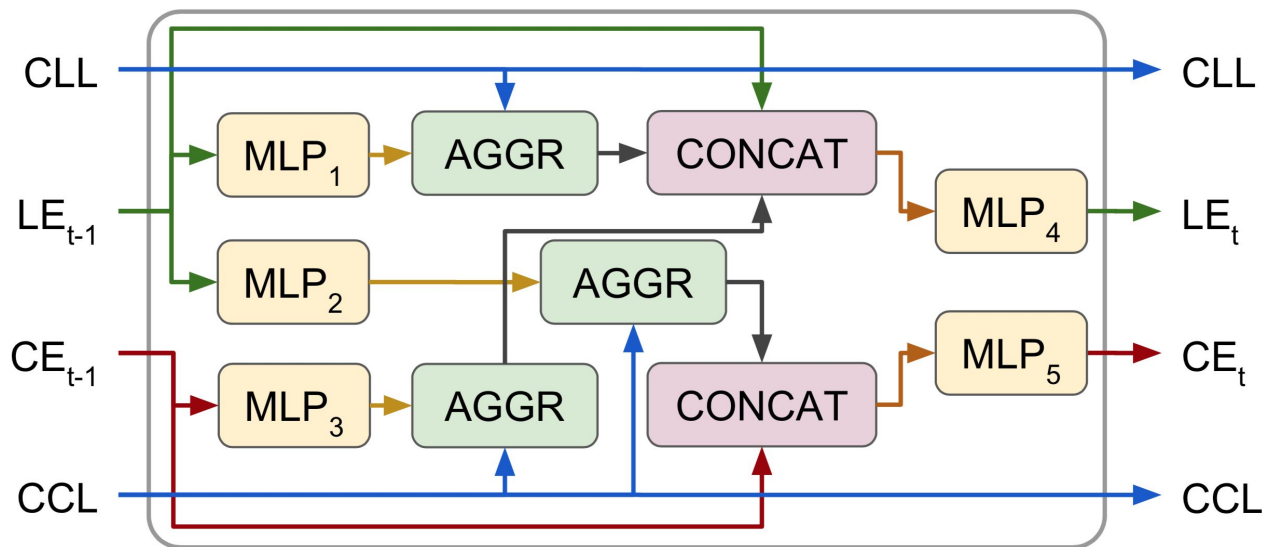


# Graph neural network for CNF clauses

Inspired by NeuroSAT

Each vertex stores an embedding. In each iteration, each vertex:

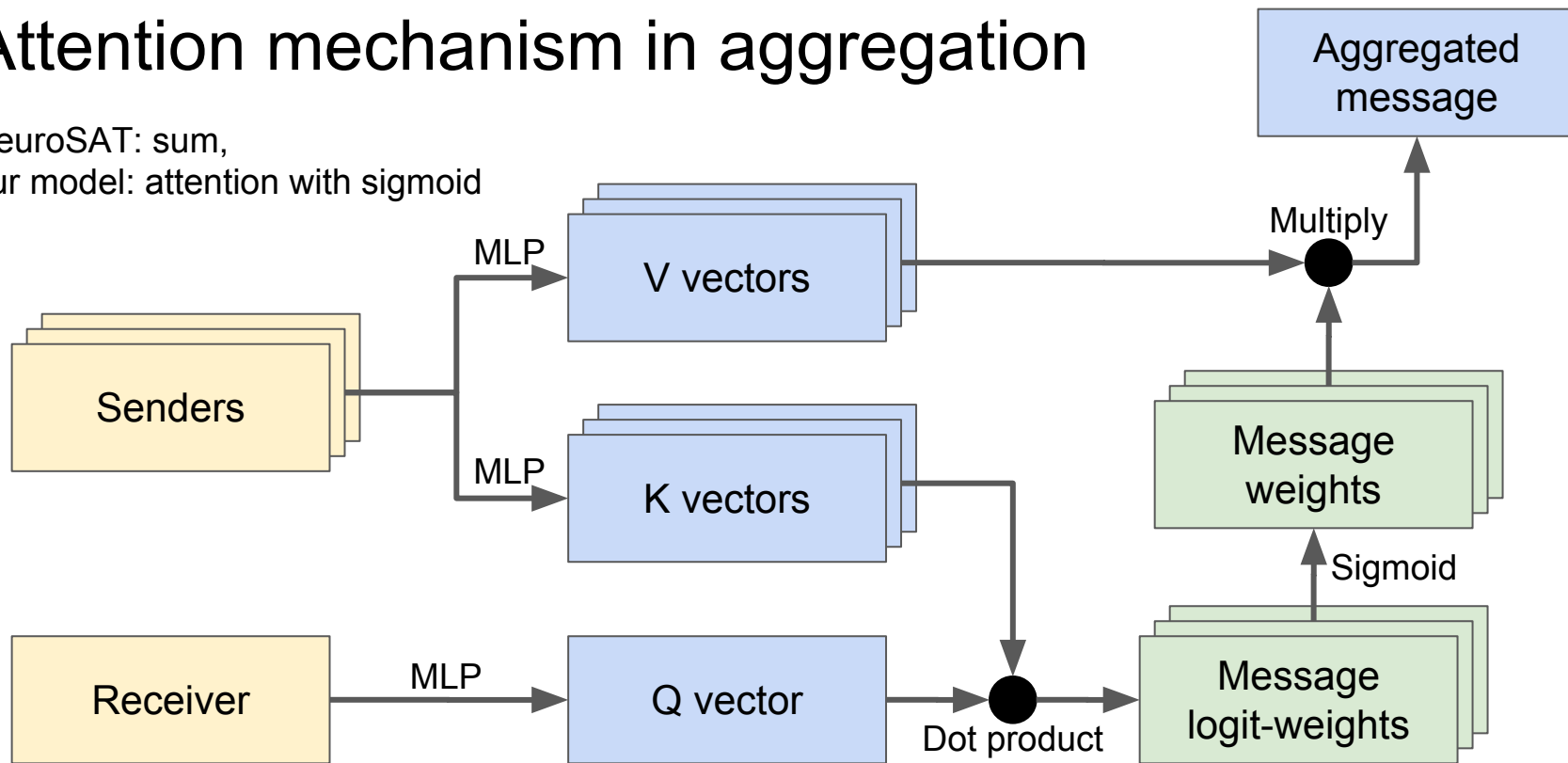
1. calculates a message and sends to neighbours,
2. receives the messages and aggregates,
3. calculates its new embedding based on aggregate and previous embedding.





# Attention mechanism in aggregation

NeuroSAT: sum,  
our model: attention with sigmoid



# Dataset $SR(x)$

- $x$  - number of variables
- CNF distribution introduced in NeuroSAT
- formulas difficult for SAT solvers
- labels: generated with Glucose

Problem difficulty:

	Average number of clauses	Average formula size	Average time for MiniSAT
SR(30):	300±33	1480±175	0.007
SR(110)	1060±50	5100±287	0.137
SR(150)	1450±60	6930±320	3.406

## 2. Trained models.

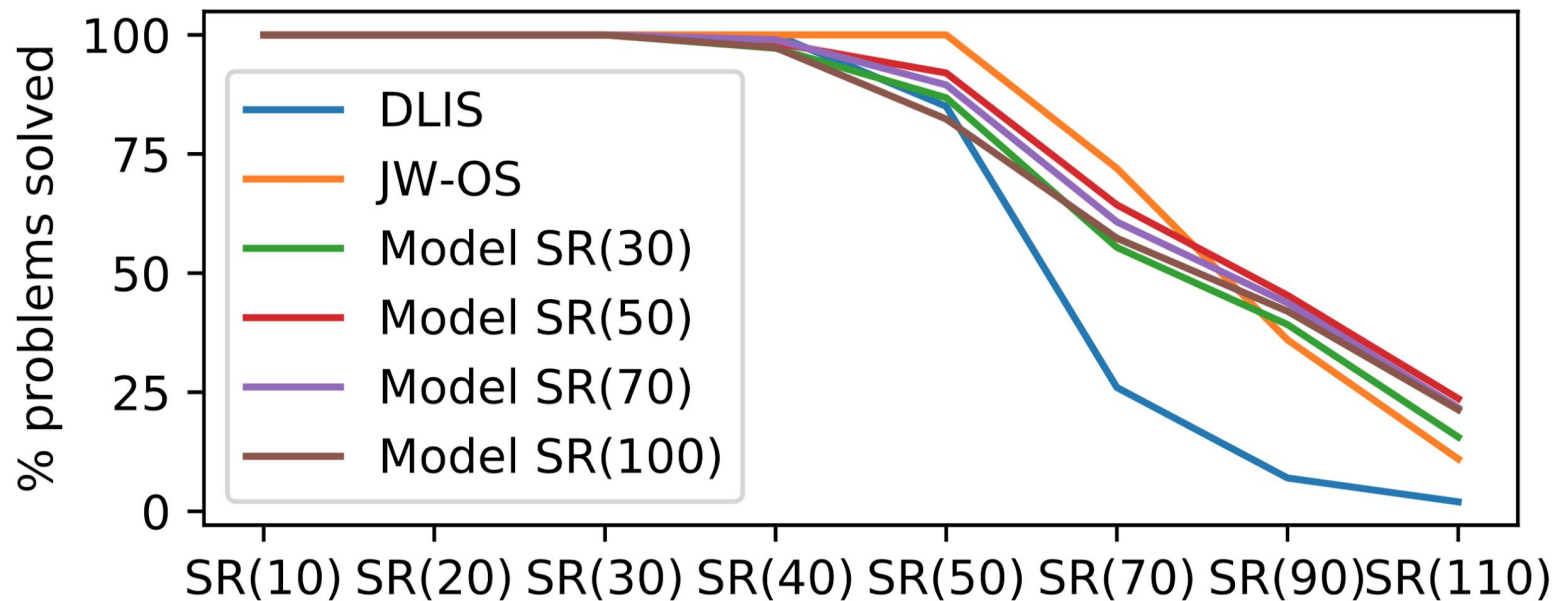
We trained 3-5 models on each of the following datasets.

Problem	Loss	<i>sat</i> error	<i>policy</i> error	Batch size	Train. steps	Train. time
SR(30)	$28.178 \pm 0.672$	$0.084 \pm 0.004$	$0.050 \pm 0.002$	128	1200K	20h
SR(50)	$32.024 \pm 0.555$	$0.233 \pm 0.017$	$0.105 \pm 0.006$	64	600K	12h
SR(70)	$33.010 \pm 0.482$	$0.266 \pm 0.033$	$0.110 \pm 0.007$	64	600K	22h
SR(100)	$34.227 \pm 0.127$	$0.319 \pm 0.007$	$0.123 \pm 0.002$	32	1200K	28h

Mean and stdev over 3-5 trained models.

# 3. Experiments

# Performance with DPLL compared to *static* heuristics; at step limit 1000

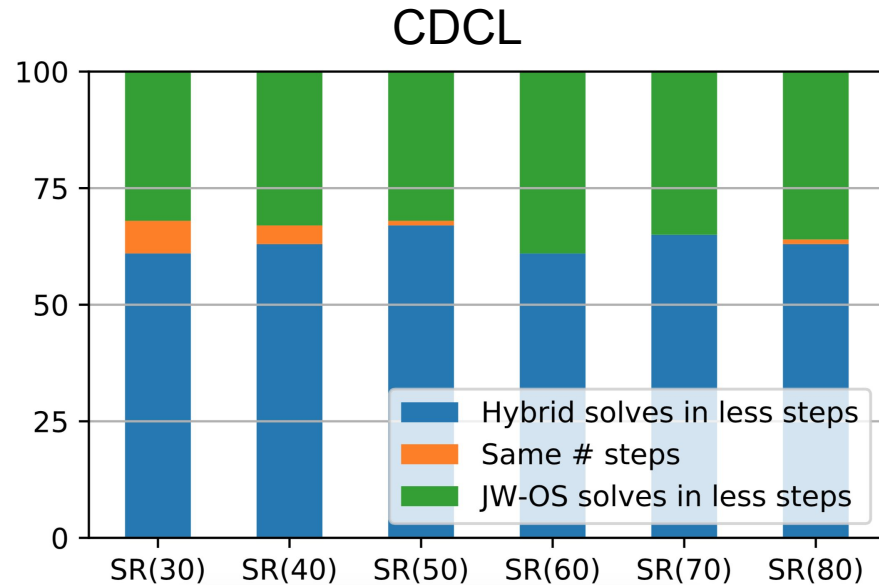
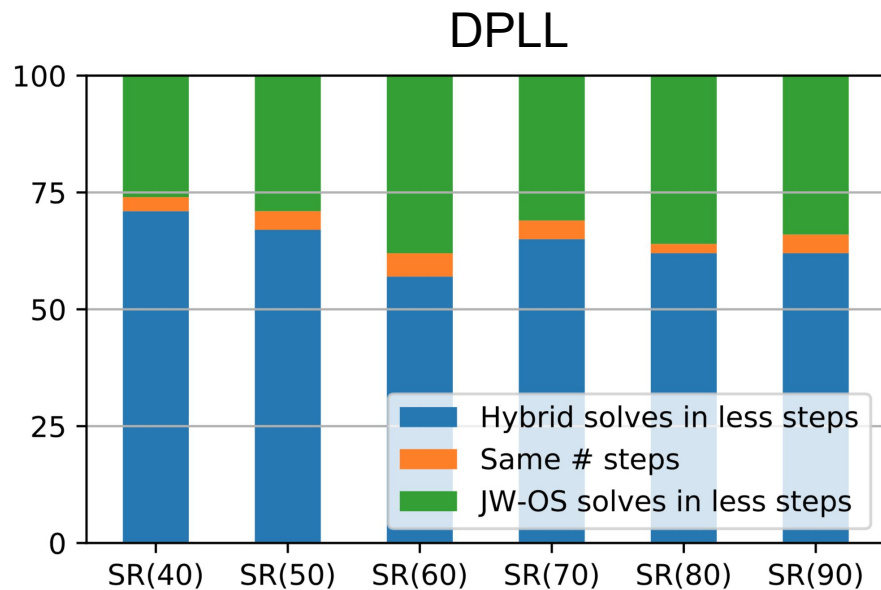


Learned heuristic better than DLIS. JW-OS better at SR(50)-SR(70) and worse at SR(90)-SR(110).

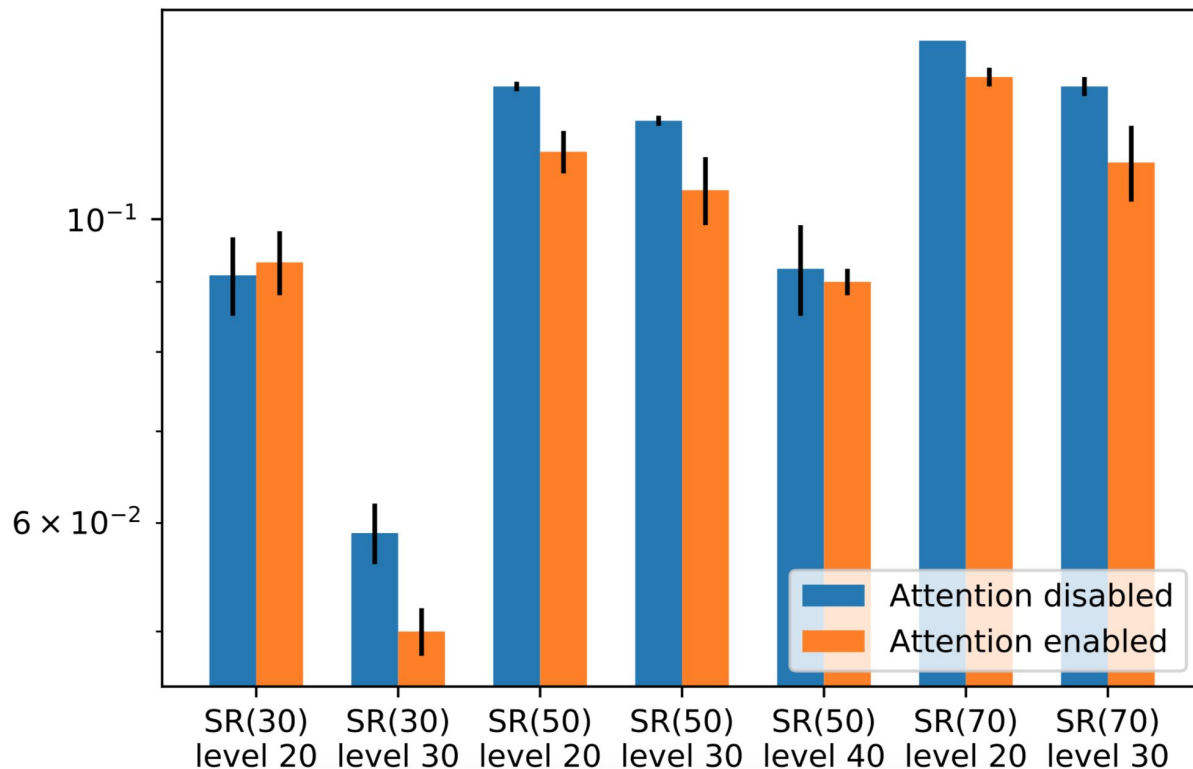
# Hybrid vs JW-OS guiding DPLL and CDCL

*Hybrid* - use Model SR(50) if *sat probability* > 0.3, otherwise fallbacks to JW-OS.

Why? 1. Faster 2. NN *policy* isn't trained on unsatisfiable formulas.



# Attention experiment



*y axis: policy error,  
average and std over  
3-5 runs*

- Attention significantly better,
- except for SR(30) l20 and SR(50) l40.

## Our contributions

- Learned branching heuristic using a GNN
- Modifying the NeuroSAT-inspired network with attention

## Future work

- Optimise for the number of steps.
- Curriculum learning.
- Integrate with restart policy and clause learning and forgetting decision.
- Compare to VSIDS and other dynamic heuristics.
- Unsat certificates.

Our workshop paper: [bit.ly/neurheur-iclr2019](https://bit.ly/neurheur-iclr2019)



$(e|\sim f|d|a|\sim b|\sim j)&(\sim e|g|b)&(f|j|g)&(e|\sim f|j|\sim i)&(\sim j|f|\sim d)&(\sim c|\sim f|\sim h)&(\sim a|\sim j|\sim d)&(\sim j|h|\sim b|\sim f)&(\sim h|\sim c|i|\sim b|j|e)&(\sim c|\sim e|a|b|i)&(\sim f|b|g|\sim i)&(\sim a|i|h|f|c)&(\sim d|f|g|\sim c|a)&(a|d|\sim c|\sim h)&(c|\sim a|\sim h|d)&(f|\sim i|\sim a)&(d|b|f|\sim g|a)&(e|d|c|\sim f|\sim j)&(\sim f|d|\sim a)&(\sim c|\sim g|\sim d|\sim f|j)&(f|e|j)&(d|c|\sim a|f|\sim j|e)&(i|\sim c|d|\sim j|h|b|a|\sim g|\sim f)&(j|i|\sim d)&(e|f|d)&(f|g|\sim a)&(\sim b|h|d)&(j|f|\sim b|g)&(\sim e|\sim g|\sim h)&(e|h|\sim c|\sim b|d|a|g)&(\sim e|\sim j|\sim i|d|f)&(h|e|\sim g|d)&(\sim f|h|c|g|\sim j|b|d|\sim i|\sim a)&(\sim d|\sim j|\sim h|i|\sim c)&(\sim a|\sim c|\sim d)&(d|\sim a|f)&(a|h|d)&(\sim b|\sim g|\sim f|\sim i|a|d)&(\sim a|\sim f|\sim g|j)&(e|\sim b|j|f)&(i|\sim g|\sim f|\sim e)&(a|b|\sim h|\sim j|\sim f|\sim i)&(a|j|c)&(g|j|\sim c|\sim f)&(\sim e|d|\sim f|\sim c)&(j|\sim c|f)&(e|i|\sim f|j|b|g)&(\sim d|a|c|e)&(\sim b|\sim a|\sim h)&(a|\sim j|h|e|i|c)&(\sim d|\sim a|g|h|\sim c|\sim f|j)&(\sim h|\sim e|\sim d)&(h|\sim j|\sim b|\sim f|\sim e|\sim g|d)&(\sim i|\sim j|a|d)&(\sim i|\sim h|\sim f|\sim b|c)&(\sim f|e|a)&(j|b|\sim i)&(\sim c|j|\sim i|a|\sim h|e|d)&(\sim i|\sim h|c|\sim e|j|\sim d|\sim g)&(b|\sim c|j|i)&(e|\sim d|\sim a|\sim g|\sim h)&(c|\sim b|i|\sim h)&(\sim j|h|c)&(\sim c|i|g)&(f|a|\sim i)&(\sim e|h|\sim j|\sim c|\sim d)&(a|b|\sim f)&(j|\sim h|i|d)&(\sim d|a|e)&(h|\sim j|d)&(d|\sim f|\sim h|\sim e|\sim b)&(\sim b|\sim f|j|\sim c|h|\sim i)&(\sim b|f|\sim j|d|\sim g)&(\sim a|i|\sim b|\sim c)&(d|e|\sim c|j|\sim h)&(\sim b|\sim d|\sim i|\sim j|\sim a)&(f|j|i|h|\sim g|d|\sim a|\sim c)&(g|f|\sim e)&(\sim e|\sim h|d|j)&(i|j|\sim a|g|\sim e|\sim h)&(\sim e|\sim g|j)&(c|\sim h|e|\sim j|\sim d)&(i|\sim f|\sim j)&(b|\sim h|\sim g|j|f|i|e|\sim d)&(\sim j|e|\sim i|\sim a|d|\sim g)$

# Why sigmoidal attention?

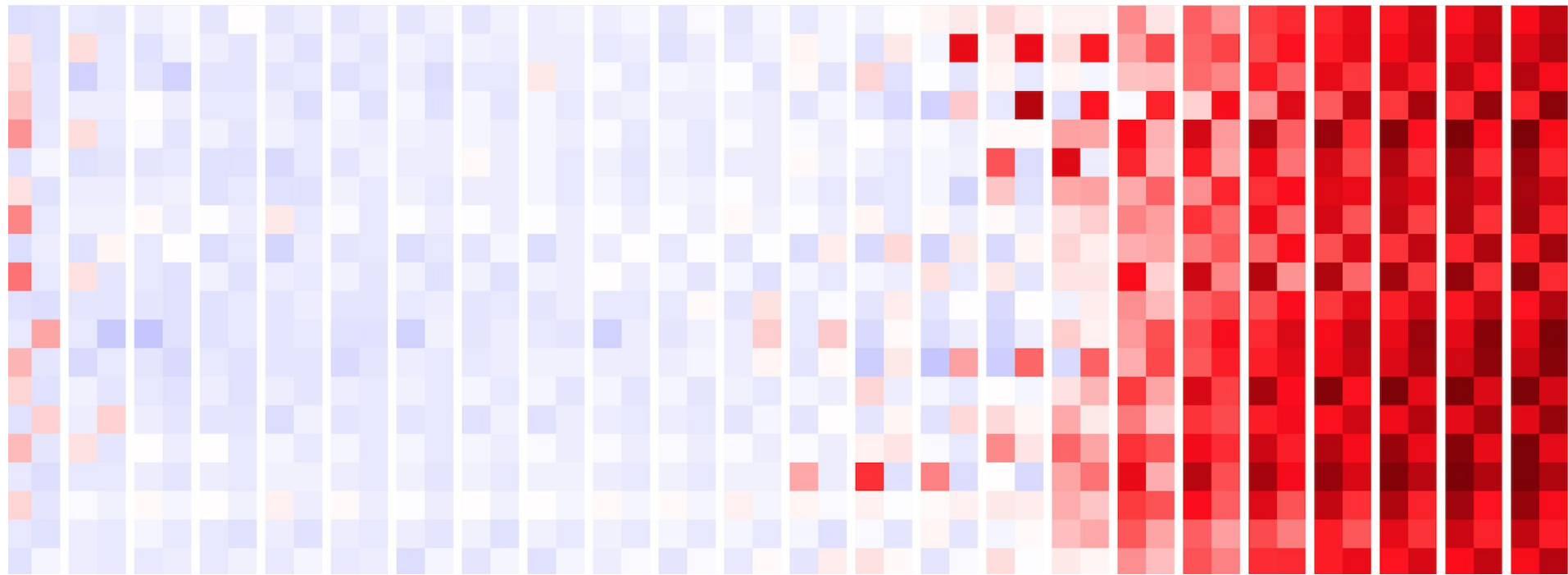
- Attention with sigmoid resembles aggregation with sum while attention with softmax resembles aggregation with average,
- average loses important information e.g. it cannot count the neighbours.

# Why we compare steps rather than time

- Time optimisations are possible (parallel execution, simpler model, non-Python implementation), it's engineering work,
- bigger models determines the upper bound,
- we expect better time at sufficiently large instances:
  - actually, we're better than some heuristics now.

# How NeuroSAT works

x axis - iteration number, *sat* probability at each literal node



# Usage

- We take a formula, and we predict SAT probability and policy probability
- SAT probability, computed for whole formula:
  - Ground truth is "is whole formula satisfiable?" - like NeuroSAT
  - We do linear regression on every node's embedding. We output sigmoid of sum of the results of those linear regression.
- Policy probability, computed separately for each literal:
  - Ground truth is "is there a solution to this formula with this literal?".
  - We do logistic regression on every literal node's embedding.