Towards Machine Learning for Quantification

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Outline



Intro: QBF, Expansion, Games, Careful expansion

Solving QBF

Learning in QBF

Bernays–Schönfinkel ("Effectively Propositional Logic") — Finite Models

Careful expansion

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- (2) $\forall x. (x \leftrightarrow 0) \lor (x \leftrightarrow 1)$
- (3) $((0 \leftrightarrow 0) \lor (0 \leftrightarrow 1)) \land ((1 \leftrightarrow 0) \lor (1 \leftrightarrow 1))$
- (4) 1 (True)



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- 3. universal variables wrapped by the truth predicate:

is-true(t)
$$\land \neg$$
is-true(f) \land ($\forall X_u$. is-true(X_u) $\leftrightarrow p_e(X_u)$)



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· Alternatively, use equality:

$$t \neq f \land (\forall X_u. (X_u = t) \leftrightarrow p_e(X_u))$$



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- A QBF is false iff there exists a winning strategy for ∀.



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- A QBF is false iff there exists a winning strategy for ∀.
- A QBF is true iff there exists a winning strategy for ∃.
 Example

$$\forall u \exists e. (u \leftrightarrow e)$$

 \exists -player wins by playing $e \triangleq u$.

Solving QBF

Solving by CEGAR Expansion



$$\exists \mathcal{E} \, \forall \mathcal{U}. \, \phi \equiv \exists \mathcal{E}. \, \bigwedge_{\mu \in 2^{\mathcal{U}}} \phi[\mu]$$

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Can be solved by SAT $(\bigwedge_{\mu \in 2^{\mathcal{U}}} \phi[\mu])$. Impractical!

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Can be solved by SAT $\left(\bigwedge_{\mu \in 2^{\mathcal{U}}} \phi[\mu] \right)$. Impractical! Observe:

$$\exists \mathcal{E}. \ \bigwedge_{\mu \in 2^{\mathcal{U}}} \phi[\mu] \Rightarrow \exists \mathcal{E}. \ \bigwedge_{\mu \in \omega} \phi[\mu]$$
 for some $\omega \subseteq 2^{\mathcal{U}}$

What is a good ω ?



$$\exists \mathcal{E} \, \forall \mathcal{U}. \, \phi \equiv \exists \mathcal{E}. \, \bigwedge_{\mu \in 2^{\mathcal{U}}} \phi[\mu]$$

Expand gradually instead: [Janota and Marques-Silva, 2011]

 \cdot Pick au_0 arbitrary assignment to ${\mathcal E}$



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- SAT $(\neg \phi[\tau_0]) = \mu_0$ assignment to \mathcal{U}



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- SAT $(\phi[\mu_0] \land \phi[\mu_1]) = \tau_2$ assignment to \mathcal{E}



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- · Pick au_0 arbitrary assignment to $\mathcal E$
- SAT $(\neg \phi[\tau_0]) = \mu_0$ assignment to \mathcal{U}
- SAT $(\phi[\mu_0]) = \tau_1$ assignment to \mathcal{E}
- SAT $(\neg \phi[\tau_1]) = \mu_2$ assignment to \mathcal{U}
- SAT $(\phi[\mu_0] \land \phi[\mu_1]) = \tau_2$ assignment to \mathcal{E}
- After n iterations

$$\exists \mathcal{E}. \bigwedge_{i \in 1...n} \phi[\tau_i]$$

Abstraction-Based Algorithm for a Winning Move

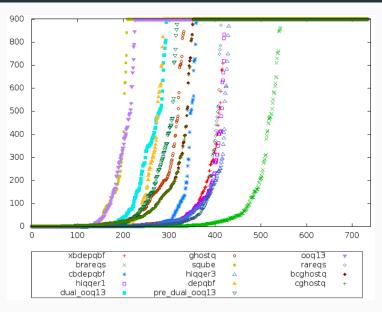


Algorithm for $\exists \forall$. Generalize to arbitrary number of alternations using recursion. [Janota et al., 2012].

1 Function Solve($\exists X \forall Y. \phi$)

Results, QBF-Gallery '14, Application Track







$$\exists x \dots \forall y \dots \phi \land y$$

Setting countermove $y \leftarrow 0$ yields false. Stop.



$$\exists x \dots \forall y \dots \phi \land y$$

Setting countermove $y \leftarrow 0$ yields false. Stop.

$$\exists x \dots \forall y \dots x \lor \phi$$

Setting candidate $x \leftarrow 1$ yields true (impossible to falsify). Stop.



$$\exists x \forall y. \ x \Leftrightarrow y$$

1. $x \leftarrow 1$

candidate



$$\exists x \forall y. \ x \Leftrightarrow y$$

- 1. $x \leftarrow 1$
- 2. $SAT(\neg(1 \Leftrightarrow y)) \dots y \leftarrow 0$

candidate countermove



$\exists x \forall y. \ x \Leftrightarrow y$

- 1. $x \leftarrow 1$
- 2. $SAT(\neg(1 \Leftrightarrow y)) \dots y \leftarrow 0$
- 3. $SAT(x \Leftrightarrow 0) \dots x \leftarrow 0$

candidate countermove

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- 2. $SAT(\neg(1 \Leftrightarrow y)) \dots y \leftarrow 0$
- 3. $SAT(x \Leftrightarrow 0) \dots x \leftarrow 0$
- 4. $SAT(\neg(0 \Leftrightarrow y)) \dots y \leftarrow 1$

candidate

countermove

candidate

countermove



$\exists x \forall y. \ x \Leftrightarrow y$

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- 2. $SAT(\neg(1 \Leftrightarrow y)) \dots y \leftarrow 0$
- 3. $SAT(x \Leftrightarrow 0) \dots x \leftarrow 0$
- 4. $SAT(\neg(0 \Leftrightarrow y)) \dots y \leftarrow 1$
- 5. **SAT**($x \Leftrightarrow 0 \land x \Leftrightarrow 1$)... **UNSAT**

candidate

countermove

candidate

countermove

Stop



$$\exists x_1x_2 \forall y_1y_2. \ x_1 \Leftrightarrow y_1 \lor x_2 \Leftrightarrow y_2$$

1. $x_1, x_2 \leftarrow 0, 0$



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- 1. $x_1, x_2 \leftarrow 0, 0$
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- 1. $x_1, x_2 \leftarrow 0, 0$
- 2. SAT(\neg (0 \Leftrightarrow $y_1 \lor \neg 0 \Leftrightarrow y_2$))... $y_1 \leftarrow 1, y_2 \leftarrow 1$
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- 4. SAT $(\neg(0 \Leftrightarrow y_1 \lor 1 \Leftrightarrow y_2)) \dots y_1 \leftarrow 1, y_2 \leftarrow 0$



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- 5. $SAT((x_1 \Leftrightarrow 1 \lor x_2 \Leftrightarrow 1) \land (x_1 \Leftrightarrow 1 \lor x_2 \Leftrightarrow 0)) \dots$



$\exists x_1x_2 \forall y_1y_2. \ x_1 \Leftrightarrow y_1 \lor x_2 \Leftrightarrow y_2$

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- 5. SAT $((x_1 \Leftrightarrow 1 \lor x_2 \Leftrightarrow 1) \land (x_1 \Leftrightarrow 1 \lor x_2 \Leftrightarrow 0)) \dots$
- 6. ...

Learning in QBF



$$\exists x_1 \dots x_n \forall y_1 \dots y_n. \bigvee_{i \in 1 \dots n} x_i \Leftrightarrow y_i$$



$$\exists x_1 \dots x_n \forall y_1 \dots y_n. \bigvee_{i \in 1 \dots n} x_i \Leftrightarrow y_i$$

• BUT: We know that the formula is immediately false if we set $y_i \leftarrow \neg x_i$.

$$\left(\exists x_1 \dots x_n \forall y_1 \dots y_n. \bigvee_{i \in 1...n} x_i \Leftrightarrow \neg x_i\right) \equiv \left(\exists x_1 \dots x_n. \ 0\right)$$



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· Idea: instead of plugging in constants, plug in functions.



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- · Idea: instead of plugging in constants, plug in functions.
- · Where do we get the functions?



[Janota, 2018]

 Enumerate some number of candidate-countermove pairs.



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- 4. Repeat.
- 5. Additional heuristic: If a learned function still works, keep it. "Don't fix what ain't broke."



<i>X</i> ₁	<i>X</i> ₂	 Xn	<i>y</i> ₁	<i>y</i> ₂	 Уn
0	0	 0	1	1	 1
1	0	 0	0	1	 1
0	0	 1	1	1	 0
0	1	 1	1	0	 0



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• After 2 steps: $y_1 \leftarrow \neg x_1, y_i \leftarrow 1$ for $i \in 2..n$.



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- After 4 steps: $y_1 \leftarrow \neg x_1 \ y_2 \leftarrow \neg x_2 \dots$



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- After 4 steps: $y_1 \leftarrow \neg x_1 \ y_2 \leftarrow \neg x_2 \dots$
- Eventually we learn the right functions.



· Use CEGAR as before.



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- · Recursion to generalize to multiple levels as before.



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- Recursion to generalize to multiple levels as before.
- · Refinement as before.



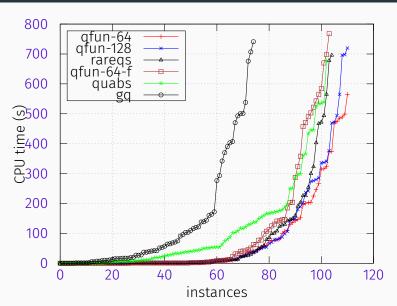
- Use CEGAR as before.
- · Recursion to generalize to multiple levels as before.
- · Refinement as before.
- Every K refinements, learn new functions from last K samples. Refine with them.



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- · Recursion to generalize to multiple levels as before.
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- Every K refinements, learn new functions from last K samples. Refine with them.
- Learning using decision trees by ID3 algorithm.

Current Implementation: Experiments





Bernays–Schönfinkel ("Effectively

Propositional Logic") — Finite

Models



 $\forall X. \phi$

- ϕ has no further quantifiers and no functions (just predicates and constants)



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- ϕ uses predicates p_1, \ldots, p_m and constants c_1, \ldots, c_n .



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- ϕ has no further quantifiers and no functions (just predicates and constants)
- ϕ uses predicates p_1, \ldots, p_m and constants c_1, \ldots, c_n .
- Finite model property: formulas has a model iff it has a model of size $\leq n$.
- Therefore we can look for a model with the universe $*_1, \dots, *_{n'}, n' \le n$.



$$\exists p_1 \dots p_m \exists c_1 \dots c_n \forall X. \phi$$

 p_i predicates, c_i constants, X variables

1. $\alpha \leftarrow \mathsf{true}$



$$\exists p_1 \dots p_m \exists c_1 \dots c_n \forall X. \ \phi$$

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- 1. $\alpha \leftarrow \texttt{true}$
- 2. Find interpretation for α : $\mathcal{I} \leftarrow \mathsf{SAT}(\alpha)$



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- 1. $\alpha \leftarrow \texttt{true}$
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- 3. Test interpretation: $\mu \leftarrow \mathsf{SAT}(\exists X. \neg \phi[\mathcal{I}])$



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- 5. Strengthen abstraction: $\alpha \leftarrow \alpha \land \phi[\mu/X]$



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- 6. GOTO 2



1. Consider some finite grounding:

$$\exists p_1 \dots p_m \exists c_1 \dots c_n \bigwedge_{\mu \in \omega} \cdot \phi[\mu]$$

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2. Calculate interpretation by e.g. Ackermanization.



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 p_i predicates, c_i constants,

- 2. Calculate interpretation by e.g. Ackermanization.
- 3. The interpretation only matters on the existing ground terms.



1. Consider some finite grounding:

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 p_i predicates, c_i constants,

- 2. Calculate interpretation by e.g. Ackermanization.
- 3. The interpretation only matters on the existing ground terms.
- 4. *Learn* entire interpretation from observing values of existing terms.



1.
$$\forall X. p(X_1, \ldots, X_n) \Leftrightarrow (X_1 = t)$$



- 1. $\forall X. p(X_1, \ldots, X_n) \Leftrightarrow (X_1 = t)$
- 2. Ground by $\{X_i \triangleq *_0\}$ and $\{X_1 \triangleq *_1, X_1 \triangleq *_0 \dots X_n \triangleq *_0\}$:



- 1. $\forall X. p(X_1, \ldots, X_n) \Leftrightarrow (X_1 = t)$
- 2. Ground by $\{X_i \triangleq *_0\}$ and $\{X_1 \triangleq *_1, X_1 \triangleq *_0 \dots X_n \triangleq *_0\}$:
- 3. $(p(*_0,\ldots,*_0) \Leftrightarrow *_0 = t) \land (p(*_1,\ldots,*_0) \Leftrightarrow *_1 = t)$



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- 4. Partial interpretation:

$$t \triangleq *_1, p(*_0 \dots, *_0) \triangleq \mathsf{False}, p(*_1 \dots, *_0) \triangleq \mathsf{True}$$



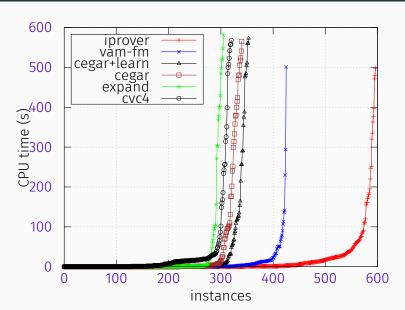
- 1. $\forall X. p(X_1, \ldots, X_n) \Leftrightarrow (X_1 = t)$
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5. Learn: $t \triangleq *_1, p(X_1, ..., X_n) \triangleq (X_1 = *_1),$

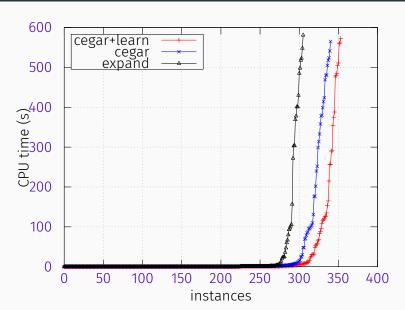
Preliminary Results





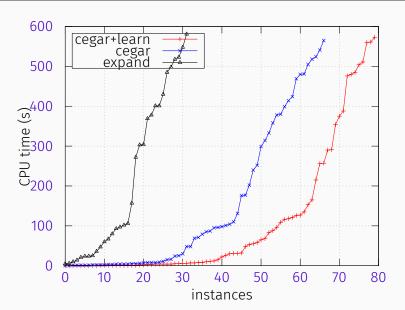
Preliminary Results





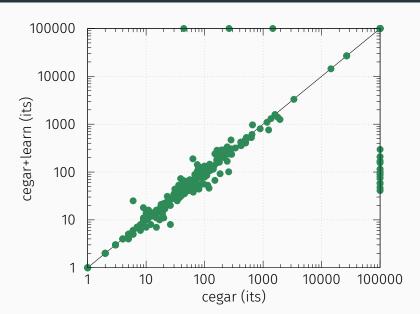
Preliminary Results (Hard) - more then 1 sec





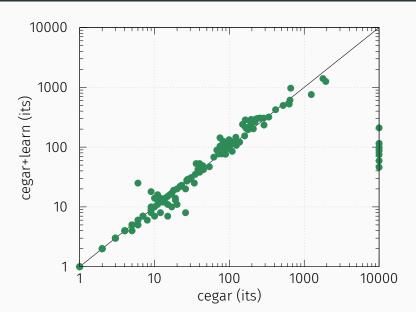
Learn vs. CEGAR, Iterations





Learn vs. CEGAR, Iterations — Only True







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For
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- · How can we learn strategies based on functions?
- · Infinite domains?
- · Learning in the presence of theories?

Thank You for Your Attention!

Questions?



Towards generalization in QBF solving via machine learning.

In AAAI Conference on Artificial Intelligence.

Janota, M., Klieber, W., Marques-Silva, J., and Clarke, E. M. (2012).

Solving QBF with counterexample guided refinement. In *SAT*, pages 114–128.

