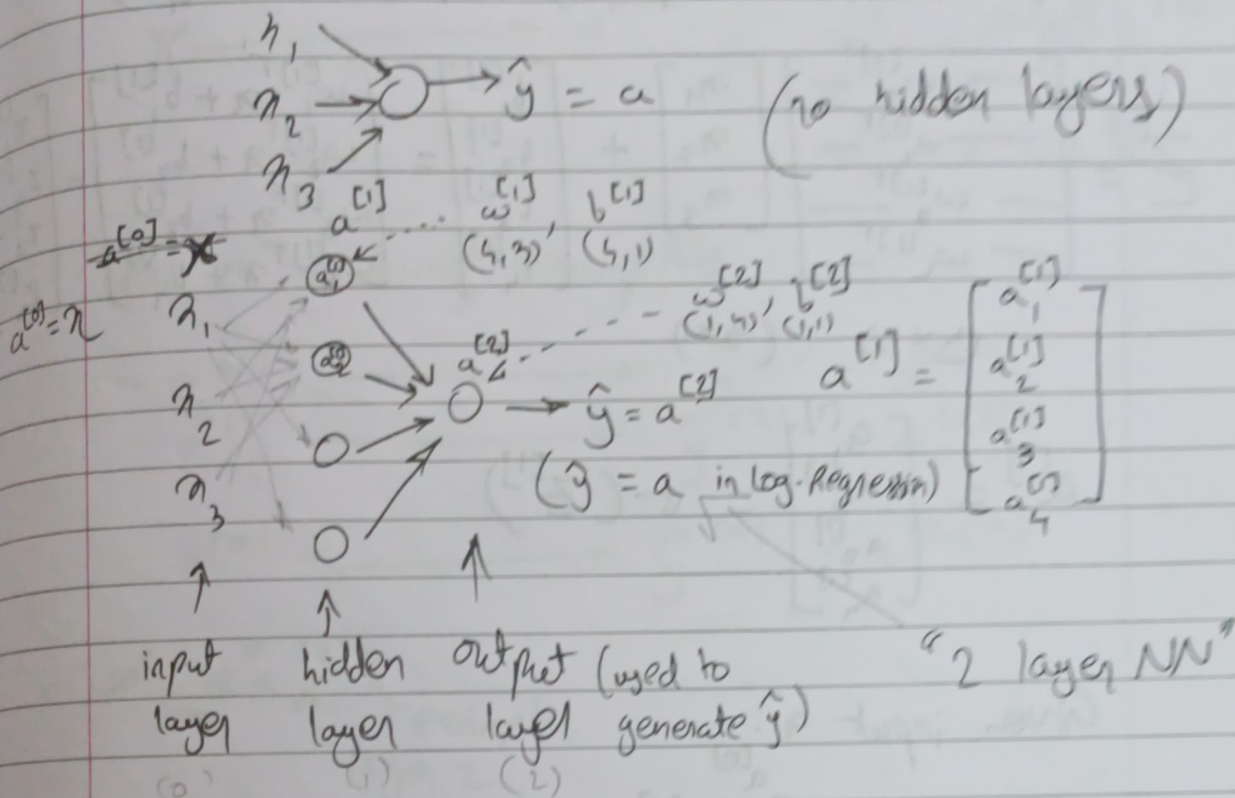


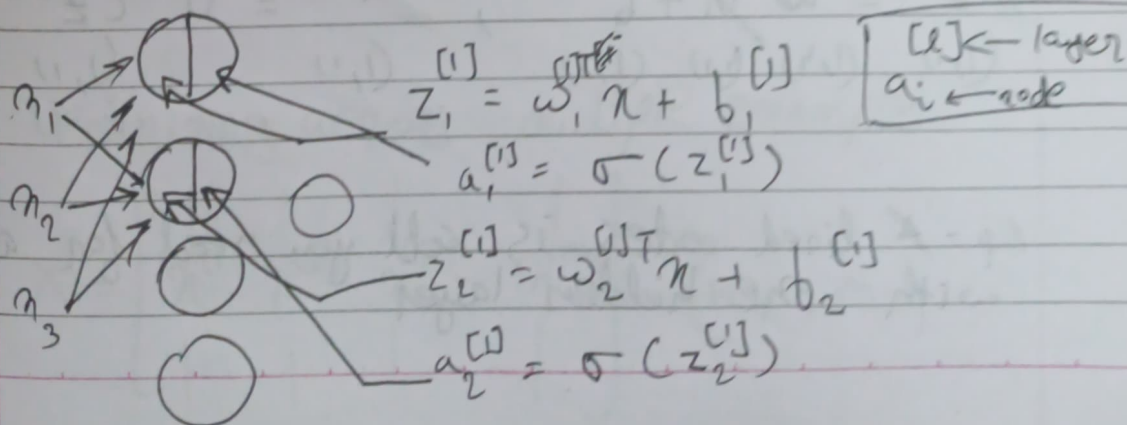
Week 3: Course 1

One hidden layer Neural Network:



In supervised learning, whatever calculations are done in hidden layer are not seen during training phase, hence the name hidden.

Computing NN's output:



$$\begin{aligned}
 z_1^{[1]} &= \omega_1^{[1]T} x + b_1^{[1]}, & a_1^{[1]} &= \sigma(z_1^{[1]}) \\
 z_2^{[1]} &= \omega_2^{[1]T} x + b_2^{[1]}, & a_2^{[1]} &= \sigma(z_2^{[1]}) \\
 z_3^{[1]} &= \omega_3^{[1]T} x + b_3^{[1]}, & a_3^{[1]} &= \sigma(z_3^{[1]}) \\
 z_4^{[1]} &= \omega_4^{[1]T} x + b_4^{[1]}, & a_4^{[1]} &= \sigma(z_4^{[1]})
 \end{aligned}$$

$$\begin{aligned}
 Z^{[1]} &= \begin{bmatrix} - & \omega_1^{[1]T} & - \\ - & \omega_2^{[1]T} & - \\ - & \omega_3^{[1]T} & - \\ - & \omega_4^{[1]T} & - \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} b_1^{[1]} \\ b_2^{[1]} \\ b_3^{[1]} \\ b_4^{[1]} \end{bmatrix} = \begin{bmatrix} \omega_1^{[1]T} x + b_1^{[1]} \\ \omega_2^{[1]T} x + b_2^{[1]} \\ \omega_3^{[1]T} x + b_3^{[1]} \\ \omega_4^{[1]T} x + b_4^{[1]} \end{bmatrix} = \begin{bmatrix} z_1^{[1]} \\ z_2^{[1]} \\ z_3^{[1]} \\ z_4^{[1]} \end{bmatrix} \\
 &\quad (4 \times 3) \quad (3 \times 1)
 \end{aligned}$$

$$a^{[1]} = \begin{bmatrix} a_1^{[1]} \\ a_2^{[1]} \\ a_3^{[1]} \\ a_4^{[1]} \end{bmatrix} = \sigma(Z^{[1]})$$

Given input x :

$$\begin{aligned}
 \cancel{Z^{[1]}} &= \cancel{\omega^{[1]} x} + b^{[1]}, & \cancel{a^{[1]}} &= \sigma(\cancel{Z^{[1]}}) \\
 (2,1) & (2,3) (3,1) & (2,1) & (4,1)
 \end{aligned}$$

by

$$\begin{aligned}
 \cancel{Z^{[2]}} &= \cancel{\omega^{[2]} x} + b^{[2]}, & \cancel{a^{[2]}} &= \sigma(\cancel{Z^{[2]}}) \\
 (1,1) & (1,4) (2,1) (1,1) & (1,1) & (1,1)
 \end{aligned}$$

4-lined codes is all you need for a NN with one hidden layer.

Vectorizing across multiple examples:

For single training examples:

$$\begin{array}{lcl}
 x & \longrightarrow & a^{[2]} = \hat{y} \\
 & & z^{[1]} = w^{[1]}x + b^{[1]} \\
 & & z^{[2]} = w^{[2]}a^{[1]} + b^{[2]} \\
 & & a^{[1]} = \sigma(z^{[1]}) \\
 & & a^{[2]} = \sigma(z^{[2]})
 \end{array}$$

for 'm' training examples:

$$\begin{array}{lcl}
 x^{(1)} & \longrightarrow & \hat{y}^{(1)} = a^{[2](1)} \\
 x^{(2)} & \longrightarrow & \hat{y}^{(2)} = a^{2} \\
 \vdots & & \vdots \\
 x^{(m)} & \longrightarrow & \hat{y}^{(m)} = a^{[2](m)}
 \end{array}$$

$a^{[2]i}$ \nwarrow example i
layer 2

for $i = 1$ to m ,

$$z^{[1]i} = w^{[1]}x^{(i)} + b^{[1]}, \quad a^{[1]i} = \sigma(z^{[1]i})$$

$$z^{[2]i} = w^{[2]}a^{[1]i} + b^{[2]}, \quad a^{[2]i} = \sigma(z^{[2]i})$$

Vectorizing across multiple examples:

$$X = \begin{bmatrix} | & | & | & \dots & | \\ x^{(1)} & x^{(2)} & x^{(3)} & \dots & x^{(m)} \\ | & | & | & \dots & | \end{bmatrix} \quad (n_x, m)$$

$$\begin{aligned}
 z^{[1]} &= w^{[1]}x + b^{[1]} \\
 A^{[1]} &= \sigma(z^{[1]}) \\
 z^{[2]} &= w^{[2]}A^{[1]} + b^{[2]} \\
 A^{[2]} &= \sigma(z^{[2]})
 \end{aligned}
 \left. \vphantom{\begin{aligned} z^{[1]} \\ A^{[1]} \\ z^{[2]} \\ A^{[2]} \end{aligned}} \right\} \text{Vectorized form}$$

$$z^{[1]} = \begin{bmatrix} | & | & & | \\ z^{1} & z^{[1](2)} & \dots & z^{[1](m)} \\ | & | & & | \end{bmatrix}$$

$$A^{[1]} = \begin{bmatrix} | & | & & | \\ a^{1} & a^{[1](2)} & \dots & a^{[1](m)} \\ | & | & & | \end{bmatrix}$$

1st hidden unit
on final training example
of 1st hidden layer
hidden units

As we move down, different activation values are stored in any particular column because there are multiple nodes ~~for~~ in a hidden layer

← training examples

↑
hidden units

Justification for vectorized implementation:

$$z^{1} = w^{[1]}x^{(1)} + b^{[1]}, \quad z^{[1](2)} = w^{[1]}x^{(2)} + b^{[1]}, \quad z^{[1](3)} = w^{[1]}x^{(3)} + b^{[1]}$$

$$w^{[1]} = \begin{bmatrix} \text{---} \\ \text{---} \\ \text{---} \\ \text{---} \end{bmatrix}$$

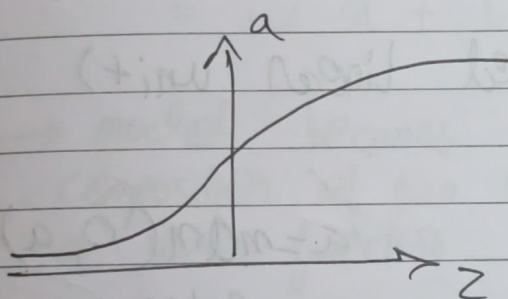
$$w^{[1]} x^{(1)} = \begin{bmatrix} \vdots \end{bmatrix} \quad w^{[1]} x^{(2)} = \begin{bmatrix} \vdots \end{bmatrix} \quad w^{[1]} x^{(3)} = \begin{bmatrix} \vdots \end{bmatrix}$$

→ column vectors

$$\begin{matrix} w^{[1]} \\ \times \end{matrix} \begin{bmatrix} | & | & | \\ x^{(1)} & x^{(2)} & x^{(3)} \\ | & | & | \end{bmatrix} = \begin{bmatrix} \vdots & \vdots & \vdots \\ \vdots & \vdots & \vdots \\ \vdots & \vdots & \vdots \end{bmatrix} = \begin{bmatrix} | & | & | \\ z^{1} & z^{[1](2)} & z^{[1](3)} \\ | & | & | \end{bmatrix} = z^{[1]}$$

Activation function:

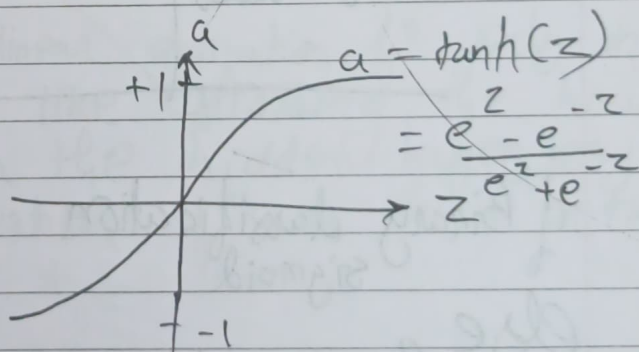
* Sigmoid is an activation f^n



$$a = \frac{1}{1 + e^{-z}}$$

$$a^{[1]} = g(z^{[1]})$$

$$= \tanh(z^{[1]})$$



optional

Using this function as activation f^n , the mean shifts ~~to~~ closer to zero hence when the algorithm requires to center the data, we would have zero mean.

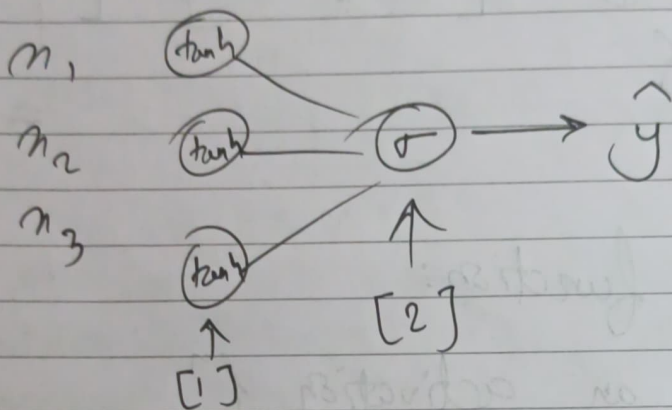
$$\text{Leaky ReLU} = \max(0.01z, z)$$

Page No.

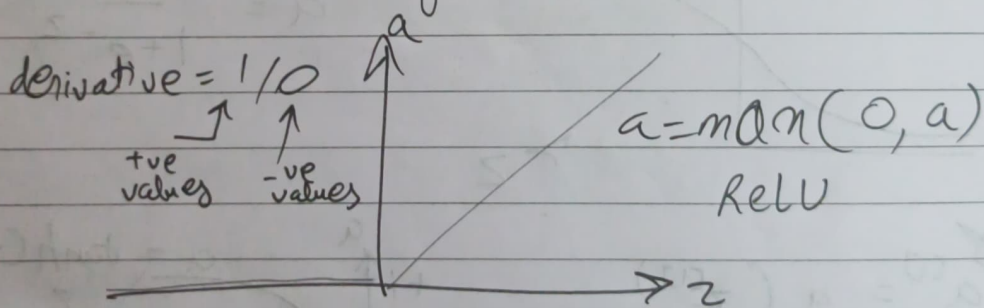
Date

When we talk about binary classification, we would want \hat{y} to range between 0 & 1, for which sigmoid would be preferred as compared to ~~st~~ tanh.

Also, activation f^{ns} can be different for different layers like $g^{[1]}(z^{[1]}) = \text{tanh}$
 $g^{[2]}(z^{[2]}) = \sigma$



~~ReLU~~ ReLU (Rectified linear unit)



if Binary classification
 sigmoid

else

ReLU / tanh

more preferred because fast learning
 as compared to others as slope = 1 in most cases

Why do you need non-linear activation f^{ns}?

$$a^{[1]} = g^{[1]}(z^{[1]})$$

$$= z^{[1]}$$

$g(z) = z$
 "linear activation fⁿ"
 / identity activation fⁿ

$$a^{[1]} = z^{[1]} = w^{[1]}x + b^{[1]}$$

$$a^{[2]} = z^{[2]} = w^{[2]}a^{[1]} + b^{[2]}$$

$$a^{[2]} = w^{[2]} \left(\underbrace{w^{[1]}x + b^{[1]}}_{a^{[1]}} \right) + b^{[2]}$$

$$= \underbrace{(w^{[2]}w^{[1]})}_{w'}x + \underbrace{(w^{[2]}b^{[1]} + b^{[2]})}_{b'}$$

$$= w'x + b'$$

→ model becomes useless because the composition of two linear functions is itself a linear function.

We may use linear activation fⁿ only in output layer like estimating the house prices in which the hidden layers may contain the activation f^{ns} as ReLU or tanh.

Derivatives of activation functions:

★ Sigmoid fn

$$g(z) = \frac{1}{1+e^{-z}} = a$$

$$g'(z) = \frac{d}{dz} g(z) = \text{slope of } g(z) \text{ at } z$$

$$= \frac{1}{1+e^{-z}} \left(1 - \frac{1}{1+e^{-z}} \right)$$

$$= g(z) (1 - g(z)) = a(1 - a)$$

$$z = 10, \quad g(z) \approx 1$$

$$\frac{d}{dz} g(z) \approx 1(1-1) \approx 0$$

$$z = -10, \quad g(z) \approx 0$$

$$\frac{d}{dz} g(z) \approx 0(1-0) \approx 0$$

$$z = 0, \quad g(z) = \frac{1}{2}$$

$$\frac{d}{dz} g(z) = \frac{1}{2} \left(1 - \frac{1}{2} \right) = \frac{1}{4}$$

★ Tanh

$$g(z) = \tanh(z) = \frac{e^z - e^{-z}}{e^z + e^{-z}} = a$$

$$g'(z) = 1 - (\tanh(z))^2 = 1 - a^2$$

$$z = 10, \tanh(z) \approx 1$$

$$g'(z) \approx 0$$

$$z = -10, \tanh(z) \approx -1$$

$$g'(z) \approx 0$$

$$z = 0, \tanh(z) = 0$$

$$g'(z) = 1$$

ReLU and Leaky ReLU

$$g(z) = \max(0, z)$$

$$g'(z) = \begin{cases} 0, & \text{if } z < 0 \\ 1, & \text{if } z \geq 0 \\ \text{undefined}, & \text{if } z = 0 \end{cases}$$

$$g(z) = \max(0.01z, z)$$

$$g'(z) = \begin{cases} 0.01, & \text{if } z < 0 \\ 1, & \text{if } z \geq 0 \\ \text{undefined}, & \text{if } z = 0 \end{cases}$$

Gradient descent for NN (1 hidden layer)

$$\text{parameters: } w^{[1]}, b^{[1]}, w^{[2]}, b^{[2]}$$

$$\begin{pmatrix} n^{[1]} \\ n^{[0]} \end{pmatrix}, \begin{pmatrix} n^{[1]} \\ 1 \end{pmatrix}, \begin{pmatrix} n^{[2]} \\ n^{[1]} \end{pmatrix}, \begin{pmatrix} n^{[1]} \\ 1 \end{pmatrix}$$

$$\text{Cost fn: } J(w^{[1]}, b^{[1]}, w^{[2]}, b^{[2]})$$

$$= \frac{1}{m} \sum_{i=1}^n L(\hat{y}_i, y_i)$$

\uparrow
 $a^{[2]}$

$$\begin{aligned} n^0 &= n^{[0]} \text{ (input features)} \\ n^{[1]} & \text{ (hidden units)} \\ n^{[2]} & \text{ (output units)} \\ &= 1 \text{ (in our examples)} \end{aligned}$$

Gradient descent:

Repeat \downarrow

compute predictions ($\hat{y}^{(i)}$, $i=1, \dots, m$)

$$dw^{[1]} = \frac{dJ}{dw^{[1]}}, \quad db^{[1]} = \frac{dJ}{db^{[1]}}$$

$$w^{[1]} := w^{[1]} - \alpha dw^{[1]}$$

$$b^{[1]} := b^{[1]} - \alpha db^{[1]}$$

$$w^{[2]} :=$$

$$b^{[2]} :=$$

Formulas for computing derivatives

Formulas for forward prop:

$$z^{[1]} = w^{[1]}x + b^{[1]}$$

$$A^{[1]} = g^{[1]}(z^{[1]})$$

$$z^{[2]} = w^{[2]}x + b^{[2]}$$

$$A^{[2]} = g^{[2]}(z^{[2]})$$

Back Propagation:

$$Y = [y^{(1)} \ y^{(2)} \ \dots \ y^{(m)}]$$

Similar to
logistic reg:

$$dz^{[2]} = A^{[2]} - Y$$

$$dw^{[2]} = \frac{1}{m} dz^{[2]} A^{[1]T}$$

$$db^{[2]} = \frac{1}{m} \text{np.sum}(dz^{[2]}, \text{axis}=1, \text{keepdims}=true)$$

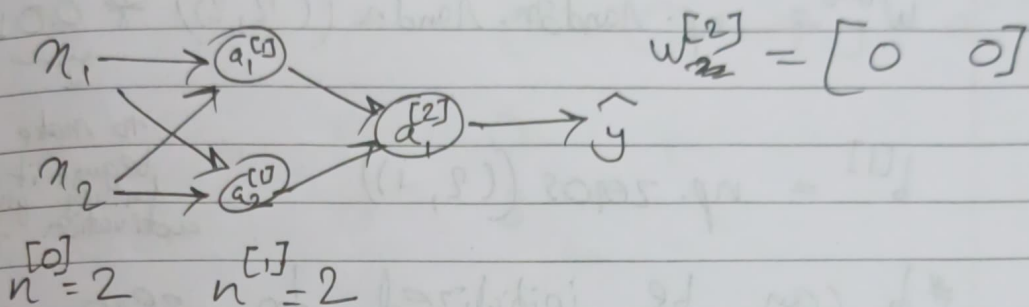
$$dz^{[1]} = \underbrace{w^{[2]T}}_{(n^{[2]}, m)} dz^{[2]} \star \underbrace{g^{[1]'}(z^{[1]})}_{\text{element-wise product}} \quad \leftarrow (n^{[1]}, m)$$

avoids $(n^{[2]}) \times$
 $(n^{[2]}, 1)$

$$dw^{[1]} = \frac{1}{m} dz^{[1]} x^T$$

$$db^{[1]}_{(n^{[0]}, 1)} = \frac{1}{m} \text{np.sum}(dz^{[1]}, \text{axis}=1, \text{keepdims}=\text{True})$$

Random Initialization



$$w^{[1]}_{(2,2)} = (2, 2) = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}, \quad b^{[1]} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\therefore a_1^{[1]} = a_2^{[1]} \quad dz_1^{[1]} = dz_2^{[1]}$$

i.e. the hidden units of layer 1 are exactly identical (they are symmetric)

$$dw = \begin{bmatrix} u & v \\ u & v \end{bmatrix}$$

$$\text{after which, } w^{[1]} = w^{[1]} - \alpha dw$$

$$w^{[1]} = \begin{bmatrix} \dots & \dots \\ \dots & \dots \end{bmatrix}$$

In summary, when initialized with zero,

Page No. _____
Date _____

it is actually pointless to have more than one hidden units in the hidden layer, as all of them would be computing the same thing.

Solution to this is initialize the parameters randomly

$$W^{[1]} = \text{np.random.randn}(2, 2) * 0.01$$

$$b^{[1]} = \text{np.zeros}(2, 1)$$

to make it smaller because it has to be further given to the activation functions...

b can be initialized to zero as long as w is randomly initialized because it defeats the symmetry problem encountered.

$$W^{[2]} = \text{np.random.randn}(1, 2) * 0.01$$

$$b^{[2]} = 0$$

... like tanh and sigmoid so we may end up with values outputs like 1 where the slope / gradient is very small i.e. gradient descent will be slow. hence, learning will be slow.