

# **Behavioral System Theory** in Optimization-Based Control



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## Motivation

- Traditional control methods often rely on explicit modeling not always practical
- Limits the usability of learning-based control systems
- Behavioral System Theory offers a solution

# **Behavioral System Theory**

# **Key Assumptions** . Persistency of Excita-

tion: A signal  $u \in$  $\mathbb{R}^{mT}$  is PE of order Lif  $H_L(u)$  has full row

2. LTI'ness: The system  $\Sigma = (T, W, \mathscr{B})$  sat-

(a) Linearity:  $\mathscr{B}$  is a vector space:  $\mathscr{B}(\alpha_1 \cdot$  $w_1 + \alpha_2 \cdot w_2) =$  $\alpha_1 \cdot \mathscr{B}(w_1) + \alpha_2 \cdot$  $\mathscr{B}(w_2)$ 

Invariance:  $\sigma B$ , where  $\sigma$  $(\sigma w)(t)$ 

w(t + 1)(c) Completeness:

 $w|_{[t_0,t_1]}$  $\mathscr{B}|_{[t_0,t_1]}$  $w \in \mathscr{B}$ 3. Sufficient trajectory

length T:  $T \geq (m+1)(T_{\mathsf{ini}} +$ N + n(B)) - 1,

• N: Prediction horizon. •n(B): System state dimension.

• *m*: Input dimension.

Traditional control relies on state-space models described by:

$$x(t+1) = Ax(t) + Bu(t), \quad y(t) = Cx(t) + Du(t),$$

where (A,B,C,D) are system matrices. Behavioral System Theory (BST) offers a data-driven alternative using Hankel matrices:

$$H_L(u) = \begin{bmatrix} u_1 & u_2 & \cdots & u_{T-L+1} \\ u_2 & u_3 & \cdots & u_{T-L+2} \\ \vdots & \vdots & \ddots & \vdots \\ u_L & u_{L+1} & \cdots & u_T \end{bmatrix},$$

constructed from input trajectories over a window of length L. According to the Fundamental Lemma [3], if  $u^d$  is persistently exciting of order  $L + n(\mathcal{B})$ , then:

$$(u, y) \in \mathscr{B} \iff \exists \alpha \in \mathbb{R}^{T-L+1}$$

$$s.t. \begin{bmatrix} H_L(u^d) \\ H_L(y^d) \end{bmatrix} \alpha = \begin{bmatrix} u \\ y \end{bmatrix}.$$

# Data-Enabled Predictive Control (DeePC) [2]

#### **Classical Optimal Tracking** Objective

$$\min_{u,x,y} \sum_{k=0}^{N-1} (\|y_k - r_{t+k}\|_Q^2 + \dots \|u_k\|_R^2)$$

$$s.t. \quad x_0 = \hat{x}(t),$$
 
$$x_{k+1} = Ax_k + Bu_k,$$

$$\begin{aligned} \boldsymbol{y}_k &= C\boldsymbol{x}_k + D\boldsymbol{u}_k, \\ \boldsymbol{u}_k &\in \mathcal{U}, \boldsymbol{y}_k \in \mathcal{Y} \\ \forall k \in [0, N-1] \end{aligned},$$

## System dimensions:

-n = 2-p = 1-m = 1

## •Input Constraints:

-Control inputs [N]:  $u_{min} = 0, u_{max} =$ 

# Output Constraints:

 $y_{min}$  $-10, y_{max} = 10$ 

## •Initial and Target States:

-Initial State: 2] $^{\top}$ .  $x_{\mathsf{ini}} = \lceil 9 \rceil$ -Target State  $y_{\text{target}}$ : 0.

#### Filter Parameters:

 $-T_{\text{ini}}$ : 1 (Initial trajectory

-N: 10 (Prediction horizon).  $-Q: 100 \cdot \mathbf{I}$  (Output weight -R:  $0.01 \cdot \mathbf{I}$  (Input weight

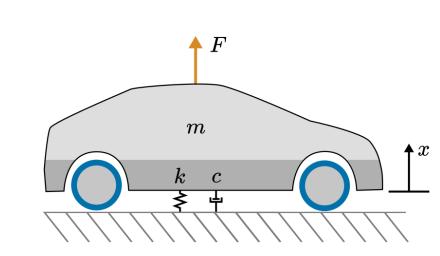
## **▶** DeePC Control Objective

$$\min_{g,u,y} \sum_{k=0}^{N-1} (\|y_k - r_{t+k}\|_Q^2 + \|u_k\|_R^2)$$

$$s.t. \begin{pmatrix} U_p \\ Y_p \\ U_f \\ Y_f \end{pmatrix} g = \begin{pmatrix} u_{\mathsf{ini}} \\ y_{\mathsf{ini}} \\ u \\ y \end{pmatrix}$$

$$u_k \in \mathcal{U}, y_k \in \mathcal{Y} \ \forall k \in [0, N-1]$$

# **►** System: Mass-Spring Damper

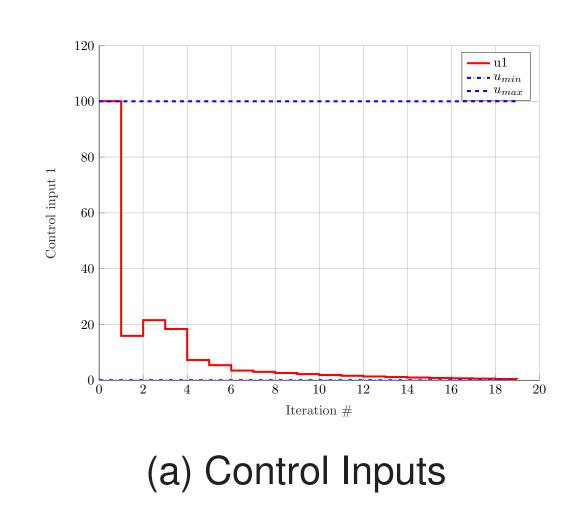


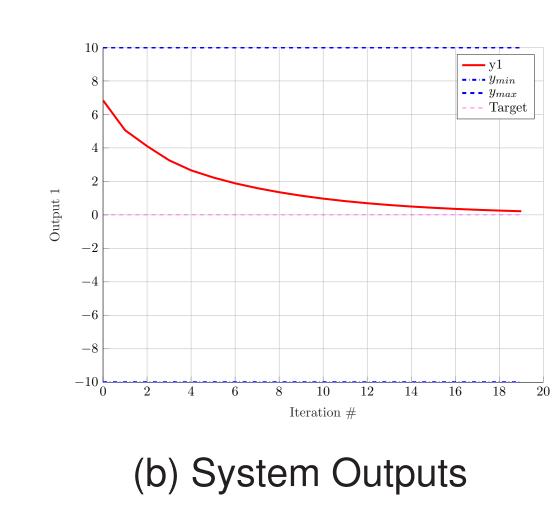
$$A = \begin{bmatrix} 1 & dt \\ -\frac{k \cdot dt}{m} & 1 - \frac{b \cdot dt}{m} \end{bmatrix}$$

$$B = \begin{bmatrix} 0 \\ \frac{dt}{m} \end{bmatrix},$$

$$\mathbf{C} = \begin{bmatrix} 1 & 0 \end{bmatrix}, \ \mathbf{D} = 0$$

## **►** Simulation Results





► The tracking problem is solvable in the BST framework

# Data-Driven Safety Filter (DDSF) [1]

#### **Classical Safety Filter**

min  $||u_0(t)-u_l(t)||_R^2$ 

s.t. 
$$x_{k+1} = Ax_k + Bu_k$$
,  $x_0(t) = x_0$ ,  $x_k(t) \in \mathcal{X} \quad \forall k \in [0, N]$ 

 $u_k(t) \in \mathcal{U} \quad \forall k \in [0, N-1].$ 

## **Behavioral Safety Filter**

$$\min_{\alpha(t), \bar{u}(t), \bar{y}(t)} \|\bar{u}_0(t) - u_l(t)\|_R^2$$
 s.t.

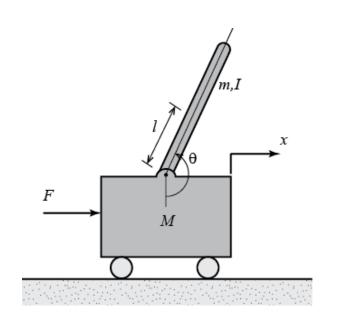
$$\begin{bmatrix} \bar{u}_{[-T_{\mathrm{ini}},N+T_{\mathrm{ini}}-1]}(t) \\ \bar{y}_{[-T_{\mathrm{ini}},N+T_{\mathrm{ini}}-1]}(t) \end{bmatrix} = \begin{bmatrix} H_L(u^d) \\ H_L(y^d) \end{bmatrix} \alpha(t),$$

$$\begin{bmatrix} \bar{u}_{[-T_{\mathrm{ini}},-1]}(t) \\ \bar{y}_{[-T_{\mathrm{ini}},-1]}(t) \end{bmatrix} = \begin{bmatrix} u_{[t-T_{\mathrm{ini}},t-1]} \\ y_{[t-T_{\mathrm{ini}},t-1]} \end{bmatrix},$$

$$\bar{u}_k(t) \in \mathcal{U}, \bar{y}_k(t) \in \mathcal{Y} \quad \forall k \in [0, N-1],$$

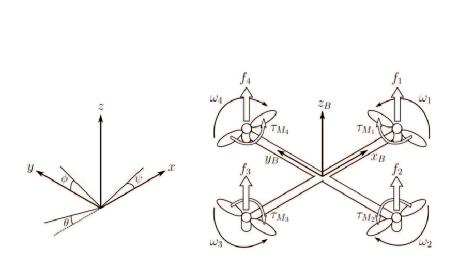
 $\bar{u}_k(t), \bar{y}_k(t) \in S_f, \quad \forall k \in [N, N+T_{\mathsf{ini}}-1].$ 

## **►** Systems: Inverted Pendulum, Quadrotor



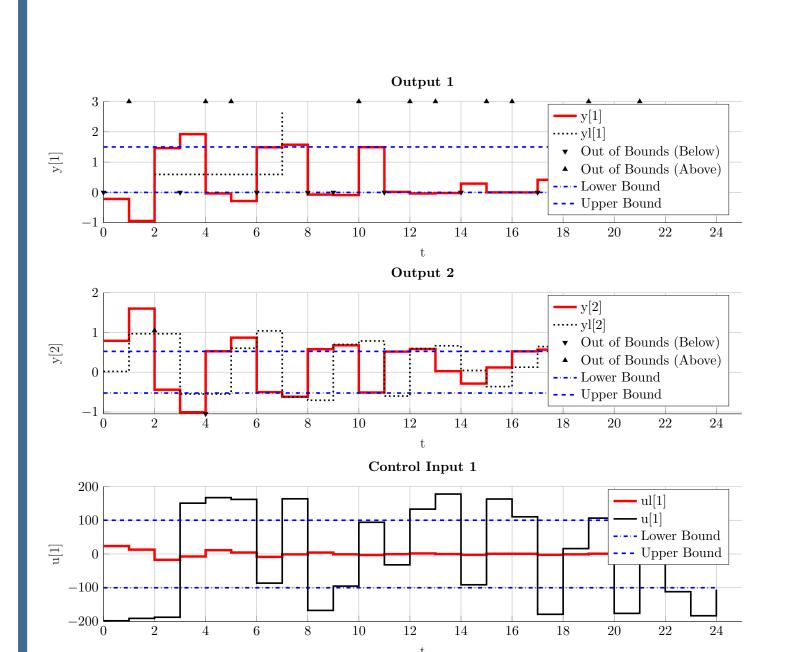
$$\vec{x} = \begin{bmatrix} x \\ \dot{x} \end{bmatrix}; u = F \in \mathbb{R}$$

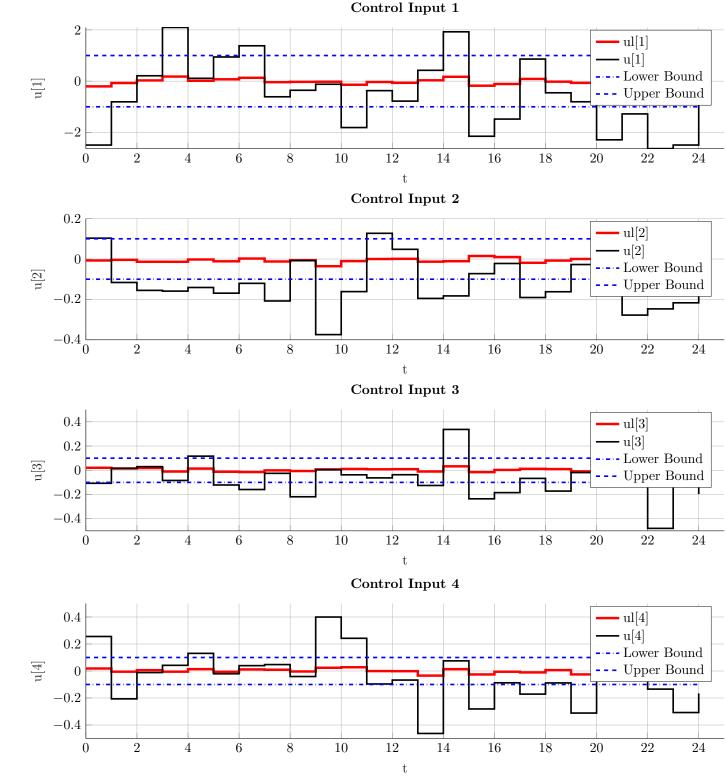
$$y = \begin{bmatrix} 1 & 0 \end{bmatrix} \cdot \vec{x} = x \in \mathbb{R}$$



$$x = [\phi, \theta, \psi, p, q, r, u, v, w, x, y, z]^{\top},$$
  $u = [u_1, u_2, u_3, u_4]^{\top},$   $y = [\phi, \theta, \psi, x, y, z]^{\top}$ 

## **▶** Simulation Results





# **Key Observations**

- Overall, the DDSF effectively enforced safety limits
- The conservatism of the filter behavior varies with system complexity.

# Outlook

- Feasibility Translating classical algorithms into the Behavioral System Theory proved achievable
- Limitations
  - Neither of the algorithms was tested extensively on nonlinear systems
  - Constrained by numerical stability issues
  - Continuing dependency on the state-space representation in the computation of system lag and equilibria
- Future Work
  - Adress numerical challenges
  - Extend the framework to nonlinear systems
  - Facilitate truly data-driven methologies
  - Conduct robustness tests under progressingly increasing levels of perturbation and time delay

# **KEY REFERENCES**

- Mohammad Bajelani and Klaske van Heusden. Data-Driven Safety Filter: An Input-Output Perspective. 2023.
- Jeremy Coulson, John Lygeros, and Florian Dörfler. Data-Enabled Predictive Control: In the Shallows of the DeePC. 2019. [2]
- Jan C. Willems et al. "A note on persistency of excitation". In: Systems Control Letters 54.4 (2005), pp. 325–329. [3]