

ACM/CS 114

Parallel algorithms for scientific applications

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Overloading operators in classes

- ▶ *Don't!*
- ▶ most python operations involving instances can be intercepted and customized
- ▶ through methods that have special names

<i>method</i>	<i>purpose</i>	<i>method</i>	<i>purpose</i>
<code>--init--</code>	construction: <code>x = X()</code>	<code>--getattr--</code>	member access: <code>x.name</code>
<code>--del--</code>	destruction	<code>--getitem--</code>	indexing: <code>x[5]</code>
<code>--str--</code>	string coercion: <code>str(x)</code>	<code>--setitem--</code>	indexing: <code>x[5] = 0</code>
<code>--repr--</code>	representation: <code>repr(x)</code>	<code>--add--</code>	addition: <code>x + other</code>
<code>--len--</code>	size, truth tests: <code>len(x)</code>	<code>--radd--</code>	addition: <code>other + x</code>
<code>--cmp--</code>	comparisons: <code>cmp(x), x < other</code>	<code>--and--</code>	logic: <code>x and other</code>
<code>--call--</code>	function class: <code>x()</code>	<code>--or--</code>	logic: <code>x or other</code>

Namespace rules

- ▶ a more complete story
 - ▶ unqualified names are looked up in a chain of lexical namespaces
 - ▶ qualified names conduct a search in the indicated namespace
 - ▶ scopes initialize object namespaces: packages/modules, classes, instances
- ▶ unqualified names
 - ▶ are global on read
 - ▶ are local on write, unless explicitly marked `global`
- ▶ qualified names, e.g. `instance.name`, are looked up in the indicated namespace
 - ▶ module and package
 - ▶ instance, then class record, then ancestors as specified in the `__mro__`
- ▶ namespace dictionaries
 - ▶ `__dict__`
 - ▶ name qualification is a dictionary lookup

Exceptions

- ▶ a non-local, high level control flow device
- ▶ exceptions are used to signal
 - ▶ critical errors
 - ▶ but also recoverable runtime failures
- ▶ raised by the interpreter whenever an error is detected
 - ▶ there is an extensive exception class hierarchy that captures and documents a wide variety of errors
- ▶ user code can trigger an exception using the `raise` statement
- ▶ the `try ... except` statement sets up a net for catching exceptions
- ▶ proper exception hierarchies are an extremely important part of application design

Raising and catching exceptions

- ▶ exceptions are triggered by `raise`

```
1 raise <expression>
```

where `<expression>` must evaluate to an instance of a class that derives from `Exception`, the base class of all python exceptions

- ▶ exceptions may *chain* to other exceptions

```
1 raise <expression> from <expression>
```

this form is most useful after catching some other exception and you want to preserve the original error

- ▶ to catch an exception, you have to set up a `try` block; the full form is

```
1 try:
2     <statements>
3 except <expression> as <name>:
4     <statements>
5 else:
6     <statements>
7 finally:
8     <statements>
```

there may be as many `except` sections as you need; most parts of the statement are optional