BPM SK

Bizagi Modeler

Tabla de Contenidos

1 1. PROJECT LIFECYCLE

Descripción

This delivery process defines an end-to-end software development lifecycle that supports the core principles of OpenUP. It is designed to support small, co-located teams in their daily activities.

Versión:

1.0

Autor:

ehu

1.1 PROJECT LIFECYCLE

Descripción

This delivery process defines an end-to-end software development lifecycle that supports the core principles of OpenUP. It is designed to support small, co-located teams in their daily activities.

1.1.1 ELEMENTOS DEL PROCESO

1.1.1.1 ⊡Inception Phase

Descripción

This is the first phase of the process, where stakeholders and team members collaborate to determine the project scope and objectives, and determine whether or not the project should proceed.

Proceso

1.1.1.2 2.1. Inception Phase - Inception Phase⊡Elaboration Phase

Descripción

The second of four phases in the project lifecycle, when architecturally significant risks are addressed.

Proceso

1.1.1.3 3.2. Elaboration Iteration - Elaboration Iteration⊡Construction Phase

Descripción

This is the third phase of the process, which focuses on detailing requirements, designing, implementing, and testing the bulk of the software.

Proceso

1.1.1.4 2.3. Construction Phase - Construction Phase⊡Transition Phase

Descripción

This is the fourth phase of the process, which focuses on transitioning the software into the customer's environment and achieving stakeholder concurrence that product development is complete.

Proceso

1.1.1.5   2.4. Transition Phase - Transition Phase Lifecycle Objectives

Descripción

The end of the Inception phase is the first major project milestone, the Lifecycle Objectives Milestone.

1.1.1.6   Lifecycle Architecture

Descripción

At the end of the Elaboration phase is the second important project milestone, the Lifecycle Architecture Milestone.

1.1.1.7   Initial Operational Capability
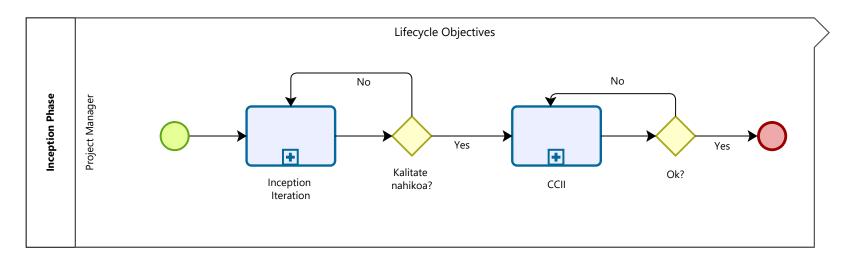
Descripción

The end of the Construction phase is the third important project milestone, the Initial Operational Capability Milestone.

1.1.1.8   Product Release

Descripción

The end of the Transition phase is the fourth important project milestone, the Product Release Milestone, which is the result of the customer reviewing and accepting the project deliverables.

2 2.1. INCEPTION PHASE

Descripción

This is the first phase of the process, where stakeholders and team members collaborate to determine the project scope and objectives, and determine whether or not the project should proceed.

Versión:

1.0

Autor:

ehu

2.1 INCEPTION PHASE

Descripción

This is the first phase of the process, where stakeholders and team members collaborate to determine the project scope and objectives, and determine whether or not the project should proceed.

2.1.1 ELEMENTOS DEL PROCESO

2.1.1.1 Inception Iteration

Descripción

This iteration template defines the activities (and associated roles and work products) performed in a typical iteration in the Inception phase.

Proceso

2.1.1.2 3.1. Inception Iteration - Inception Iteration ◇Kalitate nahikoa?

Descripción

Stakeholder concurrence on

1. Scope definition

2. Initial cost and schedule estimates

3. Definitions and priorities for an initial set of requirements

4. Risks identified and mitigation strategies proposed

Flujos

Yes

No

2.1.1.3 CCII
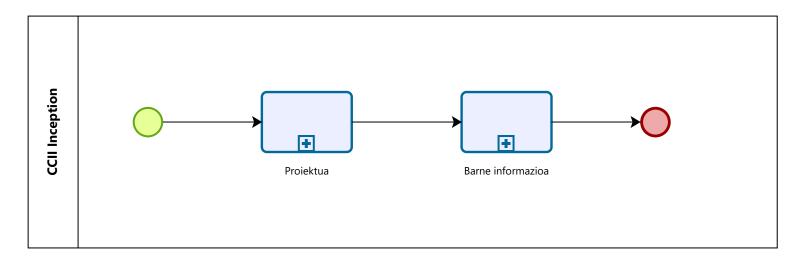
Proceso

2.1.1.4   2.1.2. Inception CCII – CCII Inception Lifecycle Objectives

Descripción

The end of the Inception phase is the first major project milestone, the Lifecycle Objectives Milestone.

3 2.1.2. INCEPTION CCII

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1.0

Autor:

34618

3.1   CCII INCEPTION

3.1.1   ELEMENTOS DEL PROCESO

3.1.1.1   Proiektua

Proceso
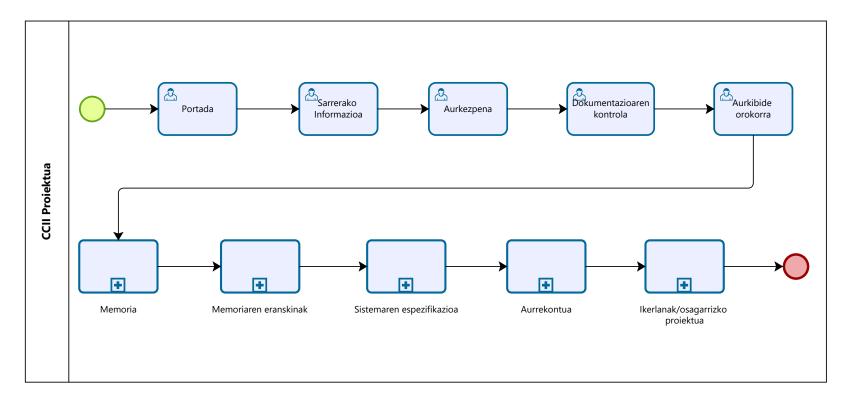
[2.1.2.1. Inception CCII Proiektua - CCII Proiektua](#)

3.1.1.2   Barne informazioa

Proceso

[2.1.2.2. Inception CCII Barne informazioa - CCII Barne informazioa](#)

4 2.1.2.1. INCEPTION CCII PROIEKTUA

Versión:
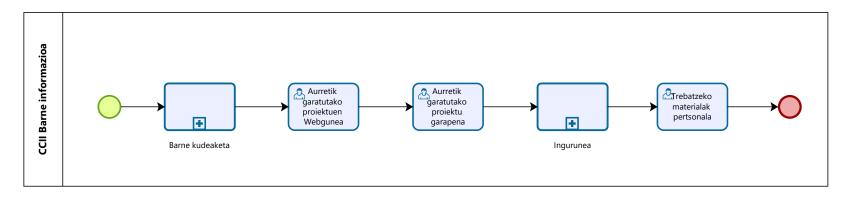
1.0

Autor:

34618

5 2.1.2.2. INCEPTION CCII BARNE INFORMAZIOA

Versión:
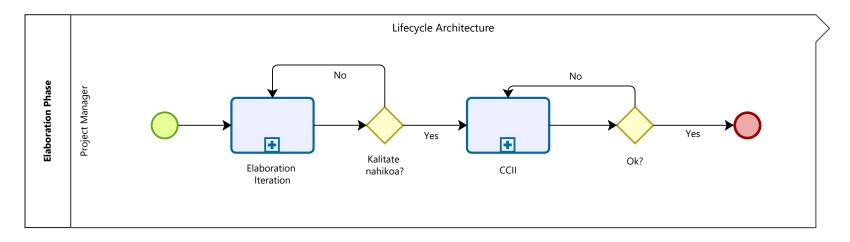
1.0

Autor:

34618

6 2.2. ELABORATION PHASE

Descripción

The second of four phases in the project lifecycle, when architecturally significant risks are addressed.

Versión:

1.0

Autor:

ehu

6.1 ELABORATION PHASE

Descripción

The second of four phases in the project lifecycle, when architecturally significant risks are addressed.

6.1.1 ELEMENTOS DEL PROCESO

6.1.1.1 ▣Elaboration Iteration

Descripción

This iteration template defines the activities (and associated roles and work products) performed in a typical iteration in the Elaboration phase.

Proceso

6.1.1.2 3.2. Elaboration Iteration – Elaboration Iteration◇Kalitate nahikoa?

Descripción

1. Vision, requirements, and Architecture are stable

2. Major risk elements are addressed and resolved by testing and evaluating executable prototypes

3. Construction iterations are planned in sufficient detail, and credibly estimated to allow the work to proceed

4. Stakeholders agree that the current vision can be met if plans are executed to develop a complete system on top of current architecture

5. Resourse expenditures versus planned expenditures are acceptable

Flujos

Yes

No

6.1.1.3 ▣CCII
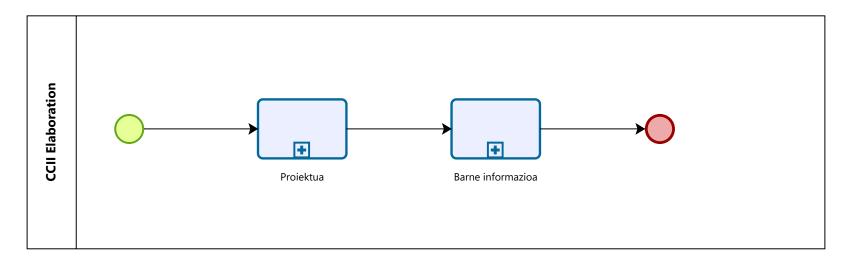
Proceso

6.1.1.4 2.2.2. Elaboration CCII - CCII Elaboration Lifecycle Architecture

Descripción

At the end of the Elaboration phase is the second important project milestone, the Lifecycle Architecture Milestone.

7 2.2.2. ELABORATION CCII

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Versión:

1.0

Autor:

34618

7.1 CCII ELABORATION

7.1.1 ELEMENTOS DEL PROCESO

7.1.1.1 Proiektua

Proceso
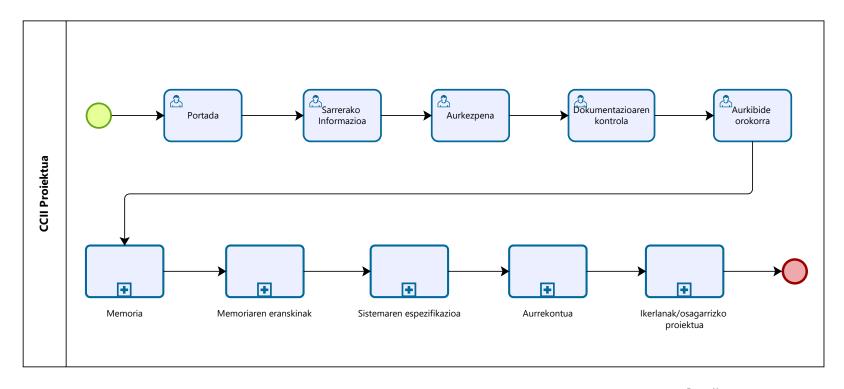
2.2.2.1. Elaboration CCII Proiektua - CCII Proiektua

7.1.1.2 Barne informazioa

Proceso

2.2.2.2. Elaboration CCII Barne informazioa - CCII Barne informazioa

8 2.2.2.1. ELABORATION CCII PROIEKTUA

Versión:
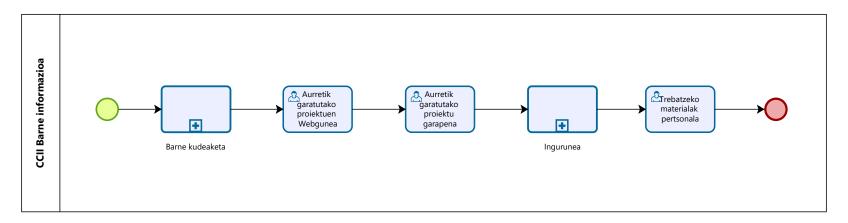
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Autor:

34618

9 2.2.2.2. ELABORATION CCII BARNE INFORMAZIOA

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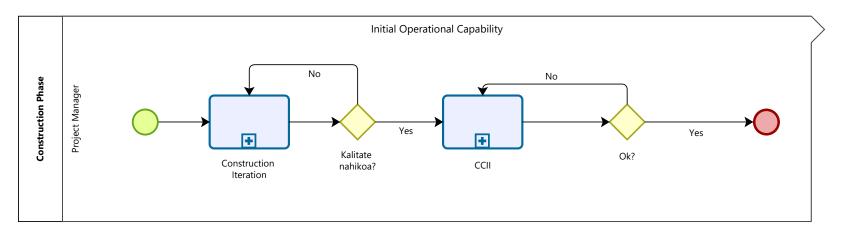
1.0

Autor:

34618

10 2.3. CONSTRUCTION PHASE

Descripción

This is the third phase of the process, which focuses on detailing requirements, designing, implementing, and testing the bulk of the software.

Versión:

1.0

Autor:

ehu

10.1 CONSTRUCTION PHASE

Descripción

This is the third phase of the process, which focuses on detailing requirements, designing, implementing, and testing the bulk of the software.

10.1.1 ELEMENTOS DEL PROCESO

10.1.1.1 Construction Iteration

Descripción

This iteration template defines the activities (and associated roles and work products) performed in a typical iteration in the Construction phase.

Proceso

10.1.1.2 3.3. Construction Iteration - Construction Iteration Kalitate nahikoa?

Descripción

1. The product release is stable and mature enough to be deployed in the user community

2. The beta product is ready to be handed over to the users

3. All functionality has been developed, and all alpha testing (if any) has been completed

4. In addition to the software, you have developed a user manual and a description of the current release

5. Actual resource expenditures compared to planned expenditures are acceptable

Flujos

Yes

No

10.1.1.3 CCII
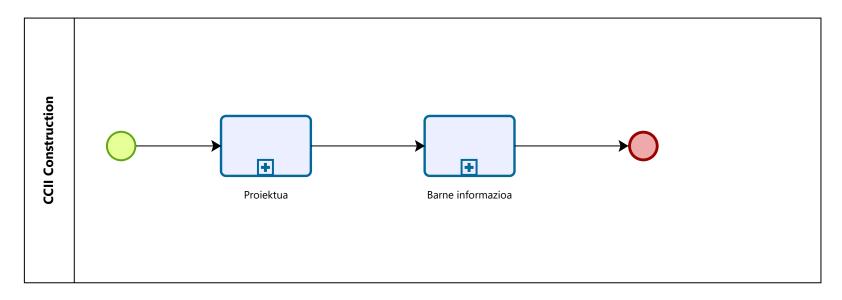
Proceso

10.1.1.4   2.3.2. Construction CCII - CCII Construction Initial Operational Capability

Descripción
The end of the Construction phase is the third important project milestone, the Initial Operational Capability Milestone.

11 2.3.2. CONSTRUCTION CCII

Versión:

1.0

Autor:

34618

11.1 CCII CONSTRUCTION

11.1.1 ELEMENTOS DEL PROCESO

11.1.1.1 Proiektua
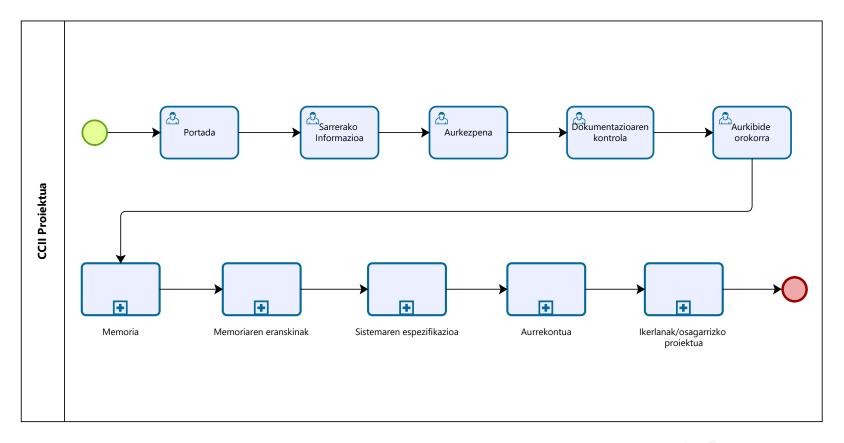
Proceso

2.3.2.1. Construction CCII Proiektua - CCII Proiektua

11.1.1.2 Barne informazioa

Proceso

2.3.2.2. Construction CCII Barne informazioa - CCII Barne informazioa

12 2.3.2.1. CONSTRUCTION CCII PROIEKTUA

Versión:
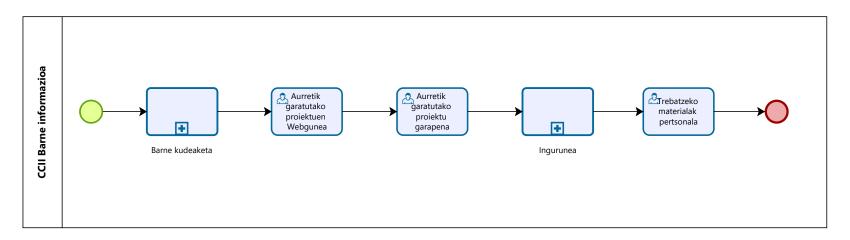
1.0

Autor:

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13 2.3.2.2. CONSTRUCTION CCII BARNE INFORMAZIOA

Versión:
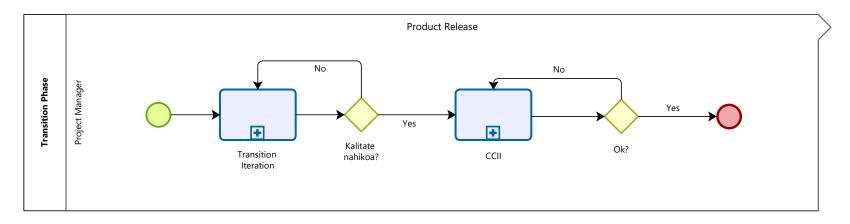
1.0

Autor:

34618

142.4. TRANSITION PHASE

Descripción

This is the fourth phase of the process, which focuses on transitioning the software into the customer's environment and achieving stakeholder concurrence that product development is complete.

Versión:

1.0

Autor:

ehu

14.1 TRANSITION PHASE

Descripción

This is the fourth phase of the process, which focuses on transitioning the software into the customer's environment and achieving stakeholder concurrence that product development is complete.

14.1.1 ELEMENTOS DEL PROCESO

14.1.1.1 ▣Transition Iteration

Descripción

This iteration template defines the activities (and associated roles and work products) performed in a typical iteration in the Transition phase.

Proceso

14.1.1.2 3.4. Transition Iteration - Transition Iteration◇Kalitate nahikoa?

Descripción

1. User satisfaction and product acceptance

2. Stakeholder concurrence on acceptable resource expenditures, compared to planned expenditures

3. Product is in production; therefore, you may start a new development cycle for enhancements or maintenance

Flujos

Yes

No

14.1.1.3 ▣CCII
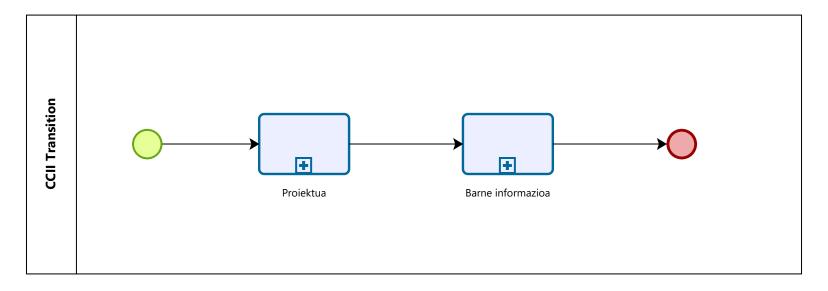
Proceso

14.1.1.4 2.4.2. Transition CCII - CCII Transition ▱Product Release

Descripción

The end of the Transition phase is the fourth important project milestone, the Product Release Milestone, which is the result of the customer reviewing and accepting the project deliverables.

15 2.4.2. TRANSITION CCII

Versión:

1.0

Autor:

34618

15.1 CCII TRANSITION

15.1.1 ELEMENTOS DEL PROCESO

15.1.1.1 ▣Proiektua

Proceso
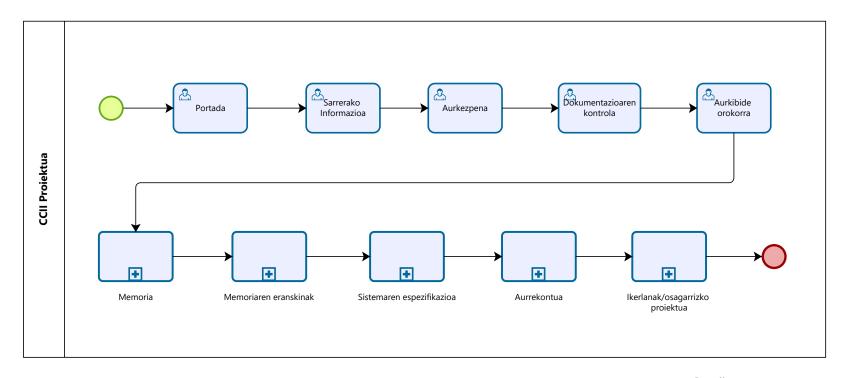
[2.4.2.1. Transition CCII Proiektua - CCII Proiektua](#)

15.1.1.2 ▣Barne informazioa

Proceso

[2.4.2.2. Inception CCII Barne informazioa - CCII Barne informazioa](#)

Versión:
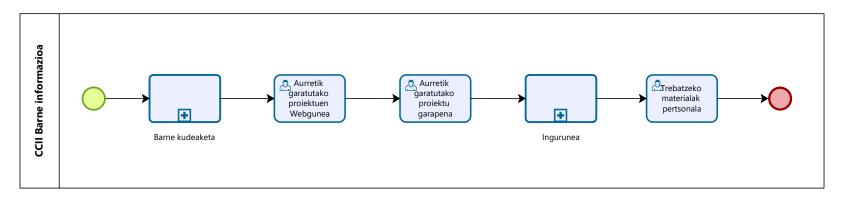
1.0

Autor:

34618

17 2.4.2.2. INCEPTION CCII BARNE INFORMAZIOA

Versión:
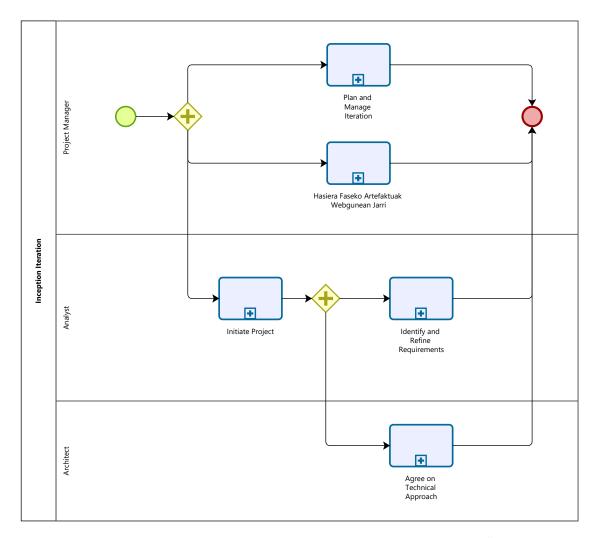
1.0

Autor:

34618

18 3.1. INCEPTION ITERATION

Inception Iteration

Project Manager

- Plan and Manage Iteration
- Hasiera Faseko Artefaktuak Webgunean Jarri

Analyst

- Initiate Project
- Identify and Refine Requirements

Architect

- Agree on Technical Approach

Descripción

This iteration template defines the activities (and associated roles and work products) performed in a typical iteration in the Inception phase.

Versión:

1.0

Autor:

ehu

18.1 INCEPTION ITERATION

Descripción

This iteration template defines the activities (and associated roles and work products) performed in a typical iteration in the Inception phase.

18.1.1 ELEMENTOS DEL PROCESO

18.1.1.1 Initiate Project

Descripción

Kick off the project and gain agreement with the stakeholders on the scope of the project, and an initial plan for achieving it. This activity bundles tasks required to define the vision and create a project plan.

Proceso

18.1.1.2 4. Initiate Project - Initiate Project Identify and Refine Requirements

Descripción

Detail a set of requirements (one or more use cases, scenarios or supporting requirements).

Proceso

18.1.1.3 4. Identify and Refine Requirements - Identify and Refine Requirements Agree on Technical Approach

Descripción

Reach agreement on a viable technical approach to developing the solution.

Proceso

18.1.1.4 4. Agree on Technical Approach - Agree on Technical Approach Plan and Manage Iteration

Descripción

Initiate the iteration and allow team members to sign up for development tasks. Monitor and communicate project status to external stakeholders. Identify and handle exceptions and problems.

Ejecutantes

Project Manager
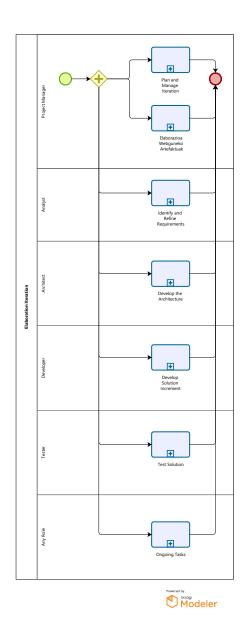
Proceso

18.1.1.5   4. Plan and Manage Iteration - Plan and Manage Iteration◻Hasiera Faseko Artefaktuak Webgunean Jarri

Proceso

4. Hasiera Webguneko Artefaktuak - Hasiera Webguneko Artefaktuak

19 3.2. ELABORATION ITERATION

Elaboration Iteration

Project Manager
- Plan and Manage Iteration
- Elaborazioa Webguneko Artefaktuak

Analyst
- Identify and Refine Requirements

Architect
- Develop the Architecture

Developer
- Develop Solution Increment

Tester
- Test Solution

Any Role
- Ongoing Tasks

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Descripción

This iteration template defines the activities (and associated roles and work products) performed in a typical iteration in the Elaboration phase.

Versión:

1.0

Autor:

ehu

19.1 ELABORATION ITERATION

Descripción

This iteration template defines the activities (and associated roles and work products) performed in a typical iteration in the Elaboration phase.

19.1.1 ELEMENTOS DEL PROCESO

19.1.1.1   ⊡Identify and Refine Requirements

Descripción

Detail a set of requirements (one or more use cases, scenarios or supporting requirements).

Proceso

19.1.1.2   4. Identify and Refine Requirements – Identify and Refine Requirements⊡Develop the Architecture

Descripción

Develop the architecturally significant requirements prioritzed for this iteration.

Proceso

19.1.1.3   4. Develop the Architecture – Develop the Architecture⊡Develop Solution Increment

Descripción

Design, implement, test, and integrate the solution for a requirement within a given context.

Proceso

19.1.1.4   4. Develop Solution Increment – Develop Solution Increment⊡Test Solution

Descripción

From a system perspective, test and evaluate the developed requirements.

Proceso

19.1.1.5 4. Test Solution – Test Solution⬚Plan and Manage Iteration

Descripción

Initiate the iteration and allow team members to sign up for development tasks. Monitor and communicate project status to external stakeholders. Identify and handle exceptions and problems.

Proceso

19.1.1.6 4. Plan and Manage Iteration – Plan and Manage Iteration⬚Ongoing Tasks

Descripción

Perform ongoing tasks that are not necessarily part of the project schedule.
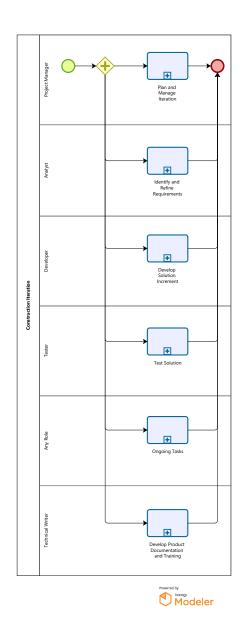
Proceso

19.1.1.7 4. Ongoing Tasks – Ongoing Tasks⬚Elaborazioa Webguneko Artefaktuak

Proceso

4. Elaborazioa Webguneko Artefaktuak – Elaborazioa Webguneko Artefaktuak

20   3.3. CONSTRUCTION ITERATION

Construction Iteration

Project Manager

Plan and
Manage
Iteration

Analyst

Identify and
Refine
Requirements

Developer

Develop
Solution
Increment

Tester

Test Solution

Any Role

Ongoing Tasks

Technical Writer

Develop Product
Documentation
and Training

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Descripción

This iteration template defines the activities (and associated roles and work products) performed in a typical iteration in the Construction phase.

Versión:

1.0

Autor:

ehu

20.1 CONSTRUCTION ITERATION

Descripción

This iteration template defines the activities (and associated roles and work products) performed in a typical iteration in the Construction phase.

20.1.1 ELEMENTOS DEL PROCESO

20.1.1.1 ⊡Identify and Refine Requirements

Descripción

Detail a set of requirements (one or more use cases, scenarios or supporting requirements).

Proceso

20.1.1.2 4. Identify and Refine Requirements – Identify and Refine Requirements⊡Develop Solution Increment

Descripción

Design, implement, test, and integrate the solution for a requirement within a given context.

Proceso

20.1.1.3 4. Develop Solution Increment – Develop Solution Increment⊡Test Solution

Descripción

From a system perspective, test and evaluate the developed requirements.

Proceso

20.1.1.4 4. Test Solution – Test Solution⊡Plan and Manage Iteration

Descripción

Initiate the iteration and allow team members to sign up for development tasks. Monitor and communicate project status to external stakeholders. Identify and handle exceptions and problems.

Proceso

20.1.1.5   4. Plan and Manage Iteration - Plan and Manage IterationOngoing Tasks

Descripción

Perform ongoing tasks that are not necessarily part of the project schedule.
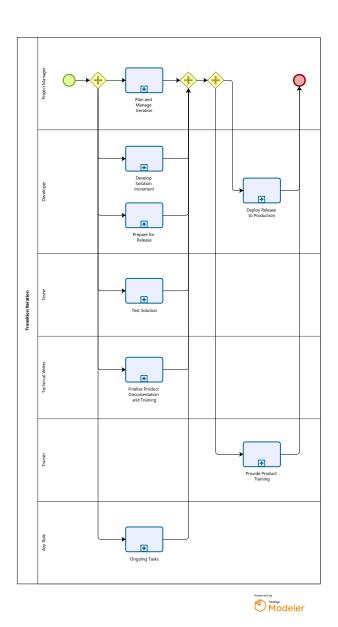
Proceso

20.1.1.6   4. Ongoing Tasks - Ongoing TasksDevelop Product Documentation and Training

Descripción

This activity prepares product documentation and training materials

213.4. TRANSITION ITERATION

Transition Iteration

Project Manager

Plan and Manage Iteration

Developer

Develop Solution Increment

Prepare for Release

Deploy Release to Production

Tester

Test Solution

Technical Writer

Finalize Product Documentation and Training

Trainer

Provide Product Training

Any Role

Ongoing Tasks

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Modeler

Descripción

This iteration template defines the activities (and associated roles and work products) performed in a typical iteration in the Transition phase.

Versión:

1.0

Autor:

ehu

21.1 TRANSITION ITERATION

Descripción

This iteration template defines the activities (and associated roles and work products) performed in a typical iteration in the Transition phase.

21.1.1 ELEMENTOS DEL PROCESO

21.1.1.1 Develop Solution Increment

Descripción

Design, implement, test, and integrate the solution for a requirement within a given context.

Proceso

21.1.1.2 4. Develop Solution Increment - Develop Solution Increment Test Solution

Descripción

From a system perspective, test and evaluate the developed requirements.

Proceso

21.1.1.3 4. Test Solution - Test Solution Plan and Manage Iteration

Descripción

Initiate the iteration and allow team members to sign up for development tasks. Monitor and communicate project status to external stakeholders. Identify and handle exceptions and problems.

Proceso

21.1.1.4 4. Plan and Manage Iteration - Plan and Manage Iteration Ongoing Tasks

Descripción

Perform ongoing tasks that are not necessarily part of the project schedule.

Proceso

21.1.1.5   4. Ongoing Tasks - Ongoing Tasks▣Prepare for Release

Descripción

This activity prepares a product for release.

21.1.1.6   ▣Finalize Product Documentation and Training

Descripción

This activity prepares product documentation and training materials

21.1.1.7   ▣Deploy Release to Production

Descripción
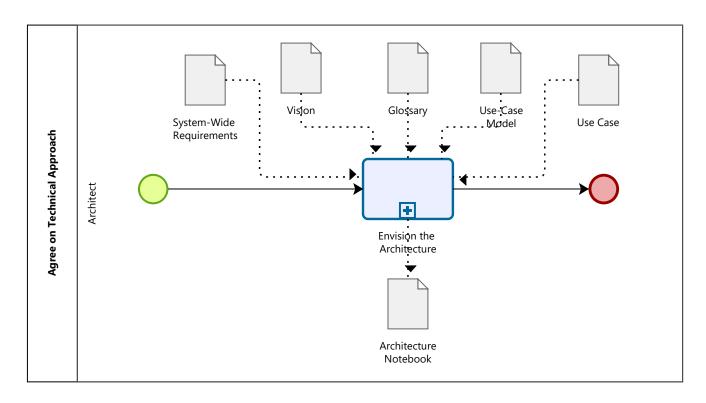
This activity results in the release of a set of integrated components into the production environment.

21.1.1.8   ▣Provide Product Training

Descripción

This activity provides product training.

System-Wide Requirements

Vision

Glossary

Use-Case Model

Use Case

Agree on Technical Approach

Architect

Envision the Architecture

Architecture Notebook

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Descripción

Reach agreement on a viable technical approach to developing the solution.

Versión:

1.0

Autor:

ehu

22.1 AGREE ON TECHNICAL APPROACH

Descripción

Reach agreement on a viable technical approach to developing the solution.

22.1.1 ELEMENTOS DEL PROCESO

22.1.1.1   Envision the Architecture

Descripción

Outline the architecture through analysis of the architecturally significant requirements and identification of architectural constraints, decisions and objectives.

Ejecutantes

Architect
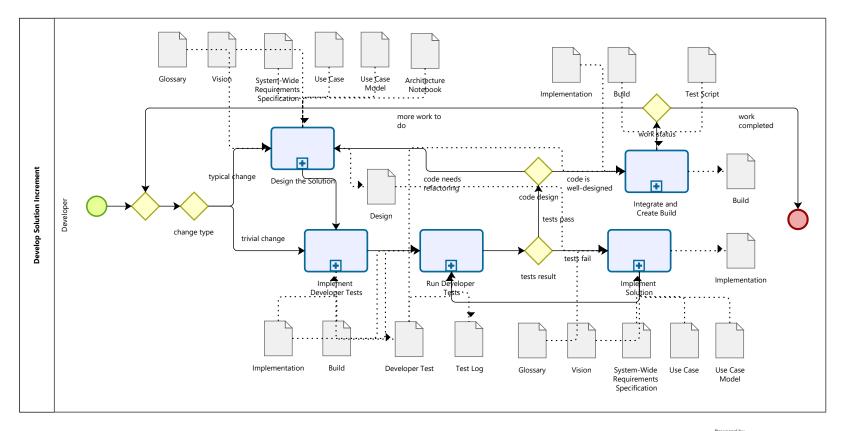
Proceso

22.1.1.2   5. Envision the Architecture - Envision the Architecture Architect

Descripción

This role is responsible for defining the software architecture, which includes making the key technical decisions that constrain the overall design and implementation of the project.

Descripción

Design, implement, test, and integrate the solution for a requirement within a given context.

Versión:

1.0

Autor:

ehu

23.1 DEVELOP SOLUTION INCREMENT

Descripción

Design, implement, test, and integrate the solution for a requirement within a given context.

23.1.1 ELEMENTOS DEL PROCESO

23.1.1.1 Design the Solution

Descripción

Identify the elements and devise the interactions, behavior, relations, and data necessary to realize some functionality.

Render the design visually to aid in solving the problem and communicating the solution.

Ejecutantes

Developer

Proceso

23.1.1.2 5. Design the Solution – Design the Solution Implement Developer Tests

Descripción

Implement one or more tests that enable the validation of the individual software components through execution.

Ejecutantes

Developer

Proceso

23.1.1.3 5. Implement Developer Tests – Implement Developer Tests Run Developer Tests

Descripción

Implement one or more tests that enable the validation of the individual software components through execution.

Ejecutantes

Developer

Proceso

23.1.1.4   5. Run Developer Tests - Run Developer Tests🔲Implement Solution

Descripción

Implement source code to provide new functionality or fix defects.

Ejecutantes

Developer

Proceso

23.1.1.5   5. Implement Solution - Implement Solution🔲Integrate and Create Build

Descripción

This task describes how to integrate all changes made by developers into the code base and perform the minimal testing to validate the build.

Ejecutantes

Developer
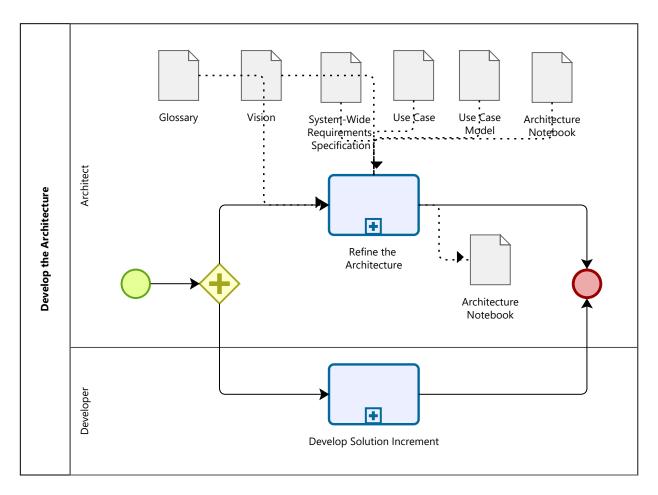
Proceso

23.1.1.6   5. Integrate and Create Build – Integrate and Create Build⬜Developer

Descripción

This role is responsible for developing a part of the system, including designing it to fit into the architecture, possibly prototyping the user-interface, and then implementing, unit-testing, and integrating the components that are part of the solution.

24   4. DEVELOP THE ARCHITECTURE

Develop the Architecture

Architect

Glossary Vision System-Wide Requirements Specification Use Case Use Case Model Architecture Notebook

Refine the Architecture

Architecture Notebook

Developer

Develop Solution Increment

Descripción

Develop the architecturally significant requirements prioritzed for this iteration.

Versión:

1.0

Autor:

ehu

24.1 DEVELOP THE ARCHITECTURE

Descripción

Develop the architecturally significant requirements prioritzed for this iteration.

24.1.1 ELEMENTOS DEL PROCESO

24.1.1.1   Refine the Architecture

Descripción

Refine the architecture to an appropriate level of detail to support development.

Ejecutantes

Architect

Proceso

24.1.1.2   5. Refine the Architecture - Refine the Architecture Develop Solution Increment

Descripción

Design, implement, test, and integrate the solution for a requirement within a given context.

Ejecutantes

Developer

Proceso

24.1.1.3   4. Develop Solution Increment – Develop Solution Increment Architect

Descripción
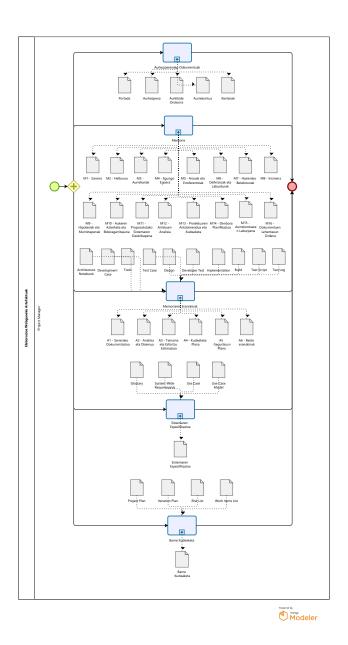
This role is responsible for defining the software architecture, which includes making the key technical decisions that constrain the overall design and implementation of the project.

24.1.1.4   Developer

Descripción

This role is responsible for developing a part of the system, including designing it to fit into the architecture, possibly prototyping the user-interface, and then implementing, unit-testing, and integrating the components that are part of the solution.

25   4. ELABORAZIOA WEBGUNEKO ARTEFAKTUAK

Elaborazioa Webguneko Artefaktuak

Project Manager

Aurkezpenerako Dokumentuak

Portada Aurkezpena Aurkibide Orokorra Aurrekontua Ikerlanak

Memoria

M1 - Sarrera M2 - Helburua M3 - Aurrekariak M4 - Egungo Egoera M5 - Arauak eta Erreferentziak M6 - Definizioak eta Laburdurak M7 - Hasierako Betekizunak M8 - Irismena

M9 - Hipotesiak eta Murriztapenak M10 - Aukeren Azterketa eta Bideragarritasuna M11 - Proposatutako Sistemaren Deskribapena M12 - Arriskuen Analisia M13 - Proiektuaren Antolamendua eta Kudeaketa M14 - Denbora Planifikazioa M15 - Aurrekontuare n Laburpena M16 - Dokumentuen Lehentasun Ordena

Architecture Notebook Development Case Tools Test Case Deign Developer Test Implementation Build Test Script Test Log

Memoriaren Eranskinak

A1 - Sarrerako Dokumentazioa A2 - Analisia eta Diseinua A3 - Tamaina eta Esfortzu Estimazioa A4 - Kudeaketa Plana A5 -Segurtasun Plana A6 - Beste eranskinak

Glosuary System-Wide Requirements Use Case Use Case Model

Sistemaren Espezifikazioa

Sistemaren Espezifikazioa

Project Plan Iteration Plan Risk List Work Items List

Barne Kudeaketa

Barne Kudeaketa

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Camunda Modeler

06/04/2023

83

Versión:

1.0

Autor:

ehu

25.1 ELABORAZIOA WEBGUNEKO ARTEFAKTUAK

25.1.1 ELEMENTOS DEL PROCESO

25.1.1.1 Barne Kudeaketa

Ejecutantes

Project Manager

Proceso

25.1.1.2 5. Barne Kudeaketa - Barne Kudeaketa Aurkezpenerako Dokumentuak

Ejecutantes

Project Manager

Proceso

25.1.1.3 5. Aurkezpenerako Dokumentuak - Aurkezpenerako Dokumentuak Memoriaren Eranskinak

Ejecutantes

Project Manager

Proceso

25.1.1.4 5. Memoriaren Eranskinak - Memoriaren Eranskinak Sistemaren Espezifikazioa

Ejecutantes

Project Manager

Proceso

25.1.1.5 5. Sistemaren Espezifikazioa - Sistemaren Espezifikazioa Memoria

Ejecutantes

Project Manager

Proceso

[5. Memoria - Memoria](#)
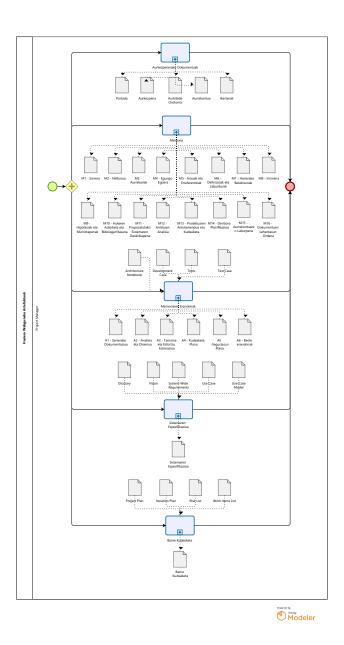
26   4. HASIERA WEBGUNEKO ARTEFAKTUAK

Versión:

1.0

Autor:

ehu

26.1 HASIERA WEBGUNEKO ARTEFAKTUAK

26.1.1 ELEMENTOS DEL PROCESO

26.1.1.1 Barne Kudeaketa

Ejecutantes

Project Manager

Proceso

26.1.1.2 5. Barne Kudeaketa - Barne Kudeaketa Aurkezpenerako Dokumentuak

Ejecutantes

Project Manager

Proceso

26.1.1.3 5. Aurkezpenerako Dokumentuak - Aurkezpenerako Dokumentuak Memoriaren Eranskinak

Ejecutantes

Project Manager

Proceso

26.1.1.4 5. Memoriaren Eranskinak - Memoriaren Eranskinak Sistemaren Espezifikazioa

Ejecutantes

Project Manager

Proceso

26.1.1.5 5. Sistemaren Espezifikazioa - Sistemaren Espezifikazioa Memoria

Ejecutantes

Project Manager

Proceso
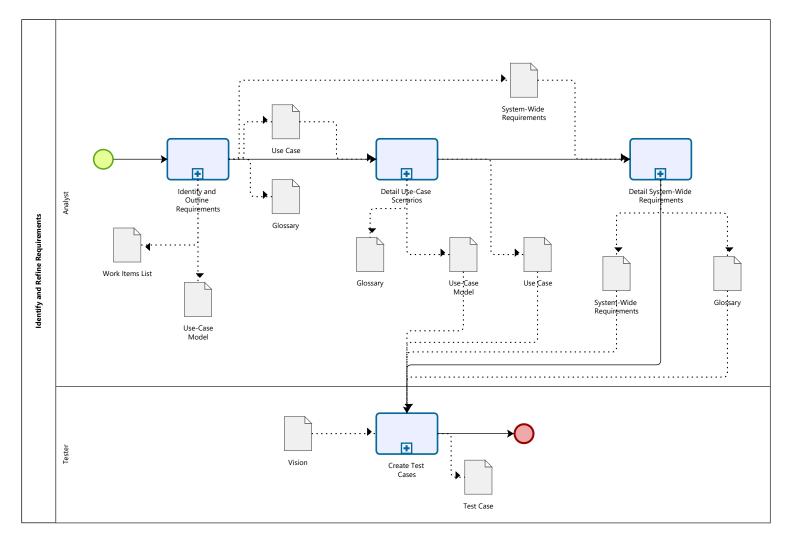
[5. Memoria - Memoria](#)

274. IDENTIFY AND REFINE REQUIREMENTS

Identify and Refine Requirements

Analyst

- Identify and Outline Requirements
- Use Case
- Glossary
- Work Items List
- Use-Case Model
- System-Wide Requirements
- Detail Use-Case Scenarios
- Glossary
- Use-Case Model
- Use Case
- Detail System-Wide Requirements
- System-Wide Requirements
- Glossary

Tester

- Vision
- Create Test Cases
- Test Case

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Descripción

Detail a set of requirements (one or more use cases, scenarios or supporting requirements).

Versión:

1.0

Autor:

ehu

27.1 IDENTIFY AND REFINE REQUIREMENTS

Descripción
Detail a set of requirements (one or more use cases, scenarios or supporting requirements).

27.1.1 ELEMENTOS DEL PROCESO

27.1.1.1   Identify and Outline Requirements

Descripción
This task describes how to find and outline the requirements for the system so that the scope of work may be determined.

Ejecutantes

Analyst

Proceso

27.1.1.2   5. Identify and Outline Requirements - Identify and Outline Requirements Detail Use-Case Scenarios

Descripción
This task describes how to detail requirements for the system.

Ejecutantes

Analyst

Proceso

27.1.1.3   5. Detail Use-Case Scenarios - Detail Use-Case Scenarios Detail System-Wide Requirements

Proceso

27.1.1.4   5. Detail System-Wide Requirements - Detail System-Wide Requirements Create Test Cases

Descripción
Develop the test cases and test data for the requirements to be tested.

Ejecutantes

Tester

Proceso

27.1.1.5   5. Create Test Cases - Create Test Cases Analyst
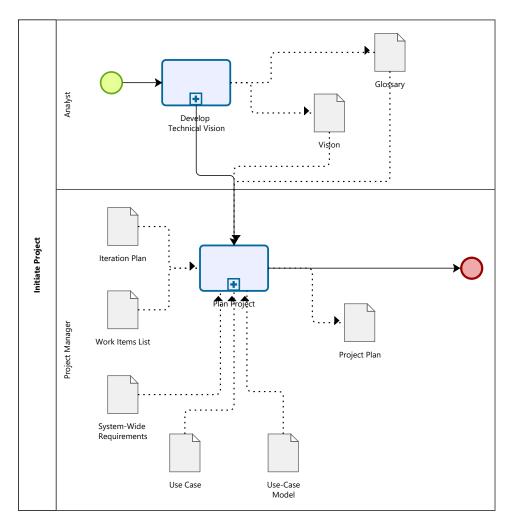
Descripción
The person in this role represents customer and end-user concerns by gathering input from stakeholders to understand the problem to be solved and by capturing and setting priorities for requirements.

27.1.1.6   Tester

Descripción
This role is responsible for the core activities of the test effort. Those activities include identifying, defining, implementing, and conducting the necessary tests, as well as logging the outcomes of the testing and analyzing the results.

28   4. INITIATE PROJECT

Initiate Project

Analyst

Develop
Technical Vision

Glossary

Vision

Project Manager

Iteration Plan

Work Items List

Plan Project

Project Plan

System-Wide
Requirements

Use Case

Use-Case
Model

Powered by

bizagi Modeler

Descripción

Perform ongoing tasks that are not necessarily part of the project schedule.

Versión:

1.0

Autor:

ehu

28.1 INITIATE PROJECT

Descripción

Perform ongoing tasks that are not necessarily part of the project schedule.

28.1.1 ELEMENTOS DEL PROCESO

28.1.1.1 Develop Technical Vision

Descripción

Define the vision for the future system. Describe the problem and features based on Stakeholder requests.

Ejecutantes

Analyst

Proceso

28.1.1.2 5. Develop Technical Vision - Develop Technical Vision Plan Project

Descripción

A collaborative task that outlines an initial agreement on how the project will deliver the product vision. The resulting project plan provides a summary-level overview of the project.

Ejecutantes

Project Manager

Proceso

28.1.1.3 5. Plan Project - Plan Project Analyst

Descripción
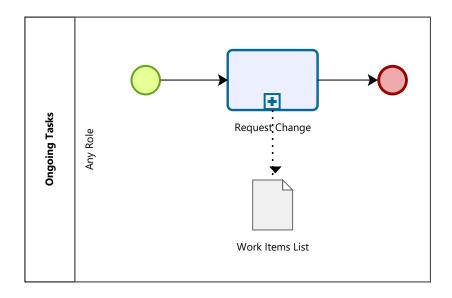
The person in this role represents customer and end-user concerns by gathering input from stakeholders to understand the problem to be solved and by capturing and setting priorities for requirements.

28.1.1.4 Project Manager

Descripción

Leads the planning of the project, coordinates interactions with the stakeholders, and keeps the project team focused on meeting the project objectives.

29   4. ONGOING TASKS

Descripción

Perform ongoing tasks that are not necessarily part of the project schedule.

Versión:

1.0

Autor:

ehu

29.1 ONGOING TASKS

Descripción

Perform ongoing tasks that are not necessarily part of the project schedule.

29.1.1 ELEMENTOS DEL PROCESO

29.1.1.1 Request Change

Descripción

Capture and record change requests.

Ejecutantes

Any Role
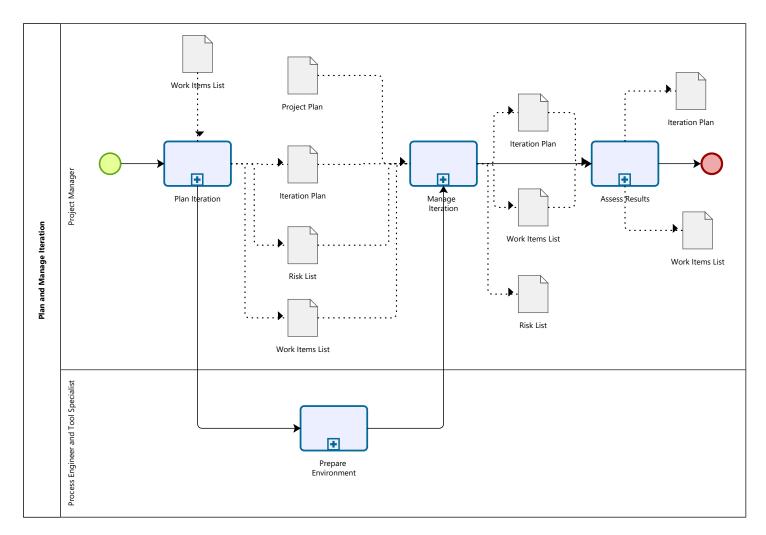
Proceso

29.1.1.2 5. Request Change - Request Change Any Role

Descripción

Anyone on a team can fill this role of performing general tasks.

30   4. PLAN AND MANAGE ITERATION

Descripción
Initiate the iteration and allow team members to sign up for development tasks. Monitor and communicate project status to external stakeholders. Identify and handle exceptions and problems.

Versión:
1.0

Autor:
ehu

30.1 PLAN AND MANAGE ITERATION

Descripción
Initiate the iteration and allow team members to sign up for development tasks. Monitor and communicate project status to external stakeholders. Identify and handle exceptions and problems.

30.1.1 ELEMENTOS DEL PROCESO

30.1.1.1 Plan Iteration

Descripción
A collaborative task that plans the scope and responsibilities for a single iteration, defining goals and evaluation criteria.

Ejecutantes
Project Manager

Proceso

30.1.1.2 5. Plan Iteration - Plan Iteration Prepare Environment

Ejecutantes
Tool Specialist, Process Engineer

Proceso

30.1.1.3 4. Prepare Environment - Prepare Environment Manage Iteration

Descripción
Assess project status and identify any blocking issues and opportunities. Identify and manage exceptions, problems and risks. Communicate project status and manage stakeholder's expectations.

Ejecutantes
Project Manager

30.1.1.4 Assess Results

Descripción

Demonstrate the value of the solution increment that was built during the iteration and apply the lessons learned to modify the project or improve the process.

Ejecutantes

Project Manager
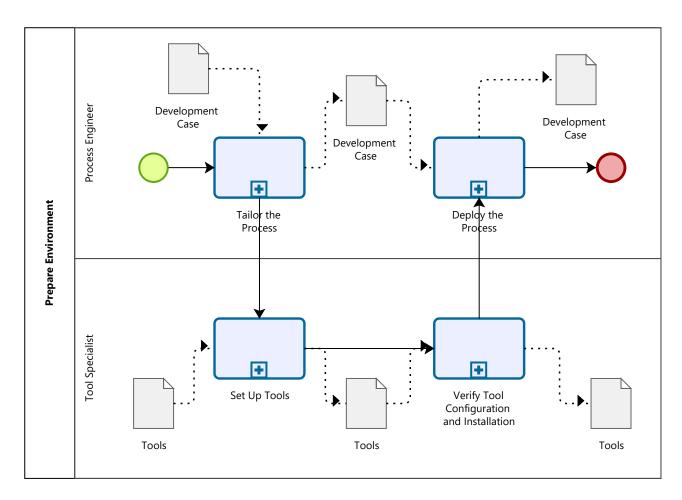
Proceso

30.1.1.5   5. Assess Results – Assess Results Project Manager

Descripción

Leads the planning of the project, coordinates interactions with the stakeholders, and keeps the project team focused on meeting the project objectives.

314. PREPARE ENVIRONMENT

Prepare Environment

Process Engineer

Development Case

Tailor the Process

Development Case

Deploy the Process

Development Case

Tool Specialist

Tools

Set Up Tools

Tools

Verify Tool Configuration and Installation

Tools

Versión:

1.0

Autor:

ehu

31.1 PREPARE ENVIRONMENT

31.1.1 ELEMENTOS DEL PROCESO

31.1.1.1 Tailor the Process

Descripción

This task describes how to tailor a process for a project.

Ejecutantes

Process Engineer

Proceso

31.1.1.2 5. Tailor the Process - Tailor the Process Set Up Tools

Ejecutantes

Tool Specialist

Proceso

31.1.1.3 5. Set Up Tools - Set Up Tools Verify Tool Configuration and Installation

Descripción

This task describes how to verify that the Development Configuration is ready to be used by the project.

Ejecutantes

Tool Specialist

Proceso

31.1.1.4 5. Verify Tool Configuration and Installation - Verify Tool Configuration and Installation Deploy the Process

Descripción

This task describes how to rollout a development process to the project team.

Ejecutantes

Process Engineer

Proceso

Descripción

This role equips the project team with an appropriate development process, and makes sure that the team members are not hindered in doing their jobs.

Descripción

This role supports the tools used by the project and provides technical assistance to the project. This includes selecting and acquiring tools, configuring and setting them up, and verifying that they work.

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Descripción

From a system perspective, test and evaluate the developed requirements.

Versión:

1.0

Autor:

ehu

32.1 TEST SOLUTION

Descripción

From a system perspective, test and evaluate the developed requirements.

32.1.1 ELEMENTOS DEL PROCESO

32.1.1.1 Implement Tests

Descripción

Implement Test Scripts to validate a Build of the solution. Organize Test Scripts into suites, and collaborate to ensure appropriate depth and breadth of test feedback.

Ejecutantes

Tester

Proceso

32.1.1.2 5. Implement Tests - Implement Tests Run Tests

Descripción

Run the appropriate tests scripts, analyze results, articulate issues, and communicate test results to the team.

Ejecutantes

Tester
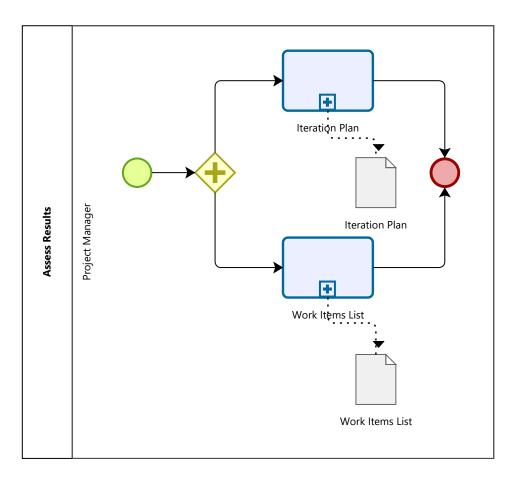
Proceso

32.1.1.3 5. Run Tests - Run Tests Tester

Descripción

This role is responsible for the core activities of the test effort. Those activities include identifying, defining, implementing, and conducting the necessary tests, as well as logging the outcomes of the testing and analyzing the results.

33   5. ASSESS RESULTS

Assess Results

Project Manager

Iteration Plan

Iteration Plan

Work Items List

Work Items List

Descripción

Demonstrate the value of the solution increment that was built during the iteration and apply the lessons learned to modify the project or improve the process.

Versión:

1.0

Autor:

ehu

33.1 ASSESS RESULTS

Descripción

Demonstrate the value of the solution increment that was built during the iteration and apply the lessons learned to modify the project or improve the process.

33.1.1 ELEMENTOS DEL PROCESO

33.1.1.1 ▣ Iteration Plan

Descripción

A fine-grained plan describing the objectives, work assignments, and evaluation criteria for the iteration.

Ejecutantes

Project Manager

33.1.1.2 ▣ Work Items List

Descripción

This artifact contains a list of all scheduled work to be done within the project, as well as proposed work that may affect the product in this or future projects. Each work item may contain references to information relevant to carry out the work described within the work item.

Ejecutantes

Project Manager
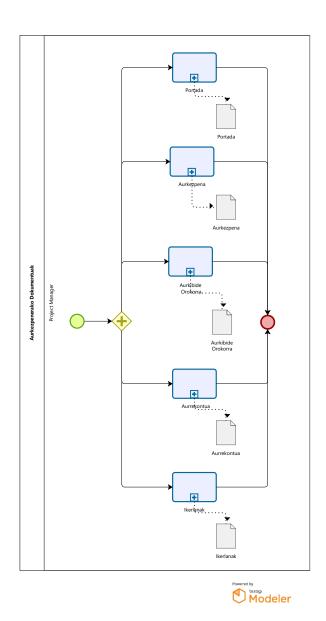
Proceso

33.1.1.3 6. Work Items List – Work Items List ⊞ Project Manager

Descripción

Leads the planning of the project, coordinates interactions with the stakeholders, and keeps the project team focused on meeting the project objectives.

34   5. AURKEZPENERAKO DOKUMENTUAK

Versión:

1.0

Autor:

mikel

34.1 AURKEZPENERAKO DOKUMENTUAK

34.1.1 ELEMENTOS DEL PROCESO

34.1.1.1 Portada

Ejecutantes

Project Manager

Proceso

[6. Portada - Portada](#)

34.1.1.2 Aurkibide Orokorra

Ejecutantes

Project Manager

Proceso

[6. Aurkibide Orokorra - Aurkibide Orokorra](#)

34.1.1.3 Aurrekontua

Ejecutantes

Project Manager

Proceso

[6. Aurrekontua - Aurrekontua](#)

34.1.1.4 Ikerlanak

Ejecutantes

Project Manager
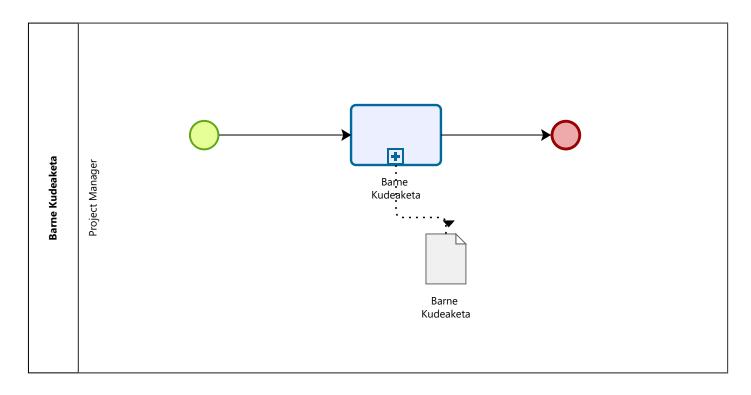
Proceso

[6. Ikerlanak - Ikerlanak](#)

34.1.1.5 Aurkezpena

Proceso

[6. Aurkezpena - Aurkezpena](#)

Barne Kudeaketa

Project Manager

Barne
Kudeaketa

Barne
Kudeaketa

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Modeler

Versión:

1.0

Autor:

mikel

35.1 BARNE KUDEAKETA

35.1.1 ELEMENTOS DEL PROCESO

35.1.1.1   Barne Kudeaketa

Ejecutantes
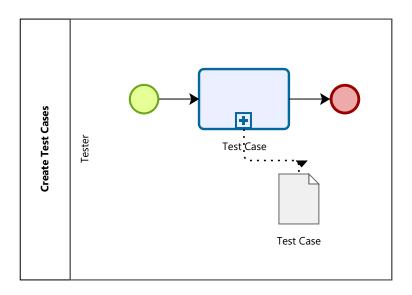
Project Manager

Proceso

6. Barne Kudeaketa - Barne Kudeaketa

36   5. CREATE TEST CASES

Descripción

Develop the test cases and test data for the requirements to be tested.

Versión:

1.0

Autor:

ehu

36.1 CREATE TEST CASES

Descripción

Develop the test cases and test data for the requirements to be tested.

36.1.1 ELEMENTOS DEL PROCESO

36.1.1.1 Test Case

Descripción

This artifact is the specification of a set of test inputs, execution conditions, and expected results, identified for the purpose of making an evaluation of some particular aspect of a scenario.

Ejecutantes

Tester
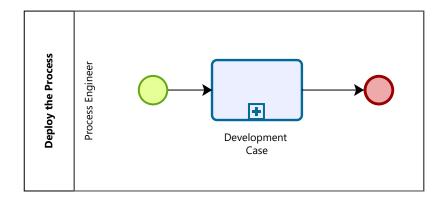
Proceso

36.1.1.2   6. Test Case - Test Case Tester

Descripción

This role is responsible for the core activities of the test effort. Those activities include identifying, defining, implementing, and conducting the necessary tests, as well as logging the outcomes of the testing and analyzing the results.

375. DEPLOY THE PROCESS

Descripción
This task describes how to rollout a development process to the project team.

Versión:
1.0

Autor:
ehu

37.1 DEPLOY THE PROCESS

Descripción
This task describes how to rollout a development process to the project team.

37.1.1 ELEMENTOS DEL PROCESO

37.1.1.1 Development Case

Descripción
This work product describes the process that a project is to follow in order to produce the project's desired results.

Ejecutantes
Process Engineer
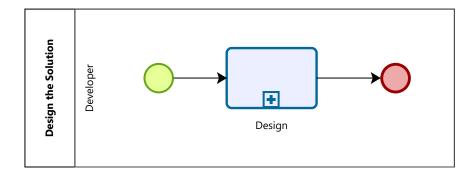
Proceso

37.1.1.2 6. Development Case - Development Case Process Engineer

Descripción
This role equips the project team with an appropriate development process, and makes sure that the team members are not hindered in doing their jobs.

Versión:

1.0

Autor:

ehu

38.1 DESIGN THE SOLUTION

Descripción

Identify the elements and devise the interactions, behavior, relations, and data necessary to realize some functionality.

Render the design visually to aid in solving the problem and communicating the solution.

38.1.1 ELEMENTOS DEL PROCESO

38.1.1.1 Design
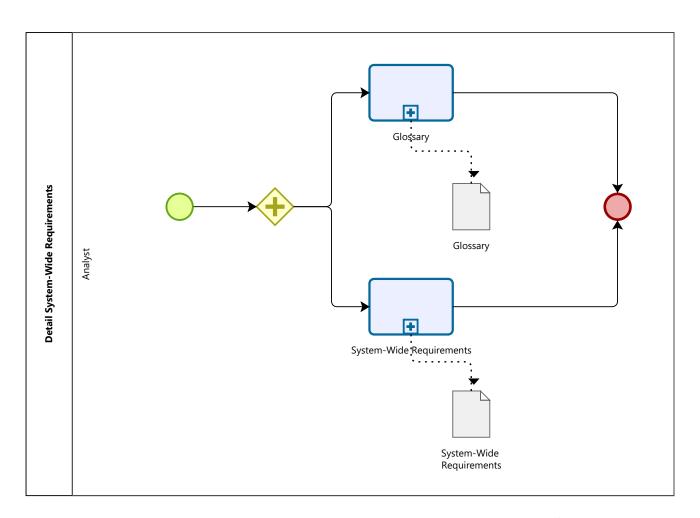
Proceso

38.1.1.2 6. Design - Design Developer

Descripción

This role is responsible for developing a part of the system, including designing it to fit into the architecture, possibly prototyping the user-interface, and then implementing, unit-testing, and integrating the components that are part of the solution.

39   5. DETAIL SYSTEM-WIDE REQUIREMENTS

Detail System-Wide Requirements

Analyst

Glossary

Glossary

System-Wide Requirements

System-Wide
Requirements

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bizogi
Modeler

Versión:

1.0

Autor:

mikel

39.1 DETAIL SYSTEM-WIDE REQUIREMENTS

39.1.1 ELEMENTOS DEL PROCESO

39.1.1.1 ▣Glossary

Descripción

This artifact defines important terms used by the project. These terms are the basis for effective collaboration with the stakeholders and other team members.

Ejecutantes

Analyst

Proceso

39.1.1.2 6. Glossary - Glossary▣System-Wide Requirements

Descripción

This artifact captures system-wide requirements not captured in scenarios or use cases, including requirements on quality attributes and global functional requirements.

Ejecutantes

Analyst
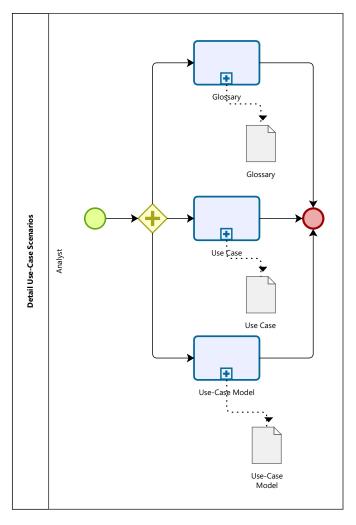
Proceso

39.1.1.3 6. System-Wide Requirements - System-Wide Requirements⊟Analyst

Descripción

The person in this role represents customer and end-user concerns by gathering input from stakeholders to understand the problem to be solved and by capturing and setting priorities for requirements.

40   5. DETAIL USE-CASE SCENARIOS

Detail Use-Case Scenarios

Analyst

Glossary

Glossary

Use Case

Use Case

Use-Case Model

Use-Case
Model

Descripción

This task describes how to detail requirements for the system.

Versión:

1.0

Autor:

ehu

40.1 DETAIL USE-CASE SCENARIOS

Descripción

This task describes how to detail requirements for the system.

40.1.1 ELEMENTOS DEL PROCESO

40.1.1.1 ▢Glossary

Descripción

This artifact defines important terms used by the project. These terms are the basis for effective collaboration with the stakeholders and other team members.

Ejecutantes

Analyst

Proceso

40.1.1.2 6. Glossary - Glossary▢Use Case

Descripción

This artifact captures the sequence of actions a system performs that yields an observable result of value to those interacting with the system.

Ejecutantes

Analyst

Proceso

40.1.1.3 6. Use Case - Use Case▢Use-Case Model

Descripción

This artifact captures a model of the system's intended functions and its environment, and serves as a contract between the customer and the developers.

Ejecutantes

Analyst
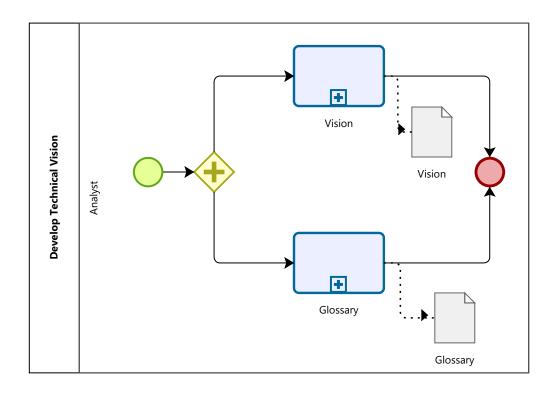
Proceso

40.1.1.4   6. Use-Case Model – Use-Case Model Analyst

Descripción

The person in this role represents customer and end-user concerns by gathering input from stakeholders to understand the problem to be solved and by capturing and setting priorities for requirements.

415. DEVELOP TECHNICAL VISION

Descripción

Define the vision for the future system. Describe the problem and features based on Stakeholder requests.

Versión:

1.0

Autor:

ehu

41.1 DEVELOP TECHNICAL VISION

Descripción

Define the vision for the future system. Describe the problem and features based on Stakeholder requests.

41.1.1 ELEMENTOS DEL PROCESO

41.1.1.1 ▦Glossary

Descripción

This artifact defines important terms used by the project. These terms are the basis for effective collaboration with the stakeholders and other team members.

Ejecutantes

Analyst

Proceso

41.1.1.2 6. Glossary - Glossary▦Vision

Descripción

This artifact contains the definition of the stakeholders' view of the product to be developed, specified in terms of the stakeholders' key needs and features. It contains an outline of the envisioned core requirements for the system.

Ejecutantes

Analyst
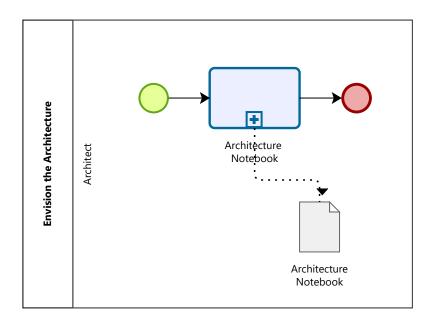
Proceso

41.1.1.3 6. Vision - Vision▦Analyst

Descripción

The person in this role represents customer and end-user concerns by gathering input from stakeholders to understand the problem to be solved and by capturing and setting priorities for requirements.

Descripción

Outline the architecture through analysis of the architecturally significant requirements and identification of architectural constraints, decisions and objectives.

Versión:

1.0

Autor:

ehu

42.1 ENVISION THE ARCHITECTURE

Descripción

Outline the architecture through analysis of the architecturally significant requirements and identification of architectural constraints, decisions and objectives.

42.1.1 ELEMENTOS DEL PROCESO

42.1.1.1 ▣Architecture Notebook

Descripción

This artifact describes the context for software development. It contains the decisions, rationale, assumptions, explanations and implications of forming the architecture.

Ejecutantes

Architect
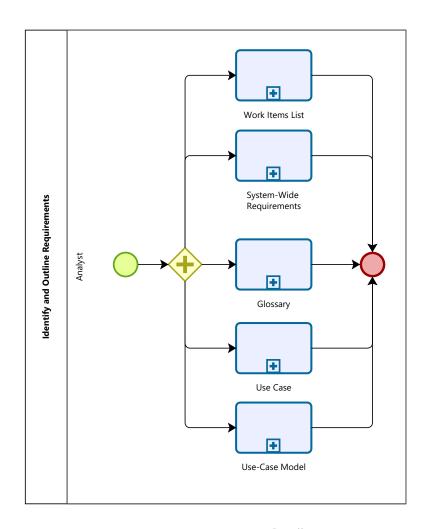
Proceso

42.1.1.2 6. Architecture Notebook - Architecture Notebook ⊟Architect

Descripción

This role is responsible for defining the software architecture, which includes making the key technical decisions that constrain the overall design and implementation of the project.

43   5. IDENTIFY AND OUTLINE REQUIREMENTS

Identify and Outline Requirements

Analyst

Work Items List

System-Wide Requirements

Glossary

Use Case

Use-Case Model

Descripción

This task describes how to find and outline the requirements for the system so that the scope of work may be determined.

Versión:

1.0

Autor:

ehu

43.1 IDENTIFY AND OUTLINE REQUIREMENTS

Descripción

This task describes how to find and outline the requirements for the system so that the scope of work may be determined.

43.1.1 ELEMENTOS DEL PROCESO

43.1.1.1 Work Items List

Descripción

This artifact contains a list of all scheduled work to be done within the project, as well as proposed work that may affect the product in this or future projects. Each work item may contain references to information relevant to carry out the work described within the work item.

Ejecutantes

Analyst

Proceso

43.1.1.2 6. Work Items List - Work Items List System-Wide Requirements

Descripción

This artifact captures system-wide requirements not captured in scenarios or use cases, including requirements on quality attributes and global functional requirements.

Ejecutantes

Analyst

Proceso

43.1.1.3 6. System-Wide Requirements - System-Wide Requirements Glossary

Descripción

This artifact defines important terms used by the project. These terms are the basis for effective collaboration with the stakeholders and other team members.

Ejecutantes

Analyst

Proceso

43.1.1.4   6. Glossary - Glossary Use Case

Descripción

This artifact captures the sequence of actions a system performs that yields an observable result of value to those interacting with the system.

Ejecutantes

Analyst

Proceso

43.1.1.5   6. Use Case - Use Case Use-Case Model

Descripción

This artifact captures a model of the system's intended functions and its environment, and serves as a contract between the customer and the developers.

Ejecutantes

Analyst
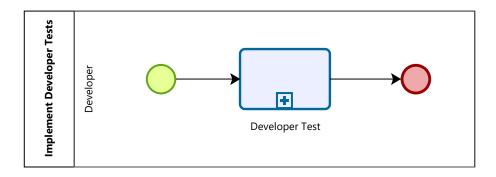
Proceso

43.1.1.6   6. Use-Case Model - Use-Case Model Analyst

Descripción

The person in this role represents customer and end-user concerns by gathering input from stakeholders to understand the problem to be solved and by capturing and setting priorities for requirements.

44   5. IMPLEMENT DEVELOPER TESTS

Implement Developer Tests

Developer

Developer Test

Powered by

bizagi
Modeler

Descripción

Implement one or more tests that enable the validation of the individual software components through execution.

Versión:

1.0

Autor:

ehu

44.1 IMPLEMENT DEVELOPER TESTS

Descripción

Implement one or more tests that enable the validation of the individual software components through execution.

44.1.1 ELEMENTOS DEL PROCESO

44.1.1.1   Developer Test
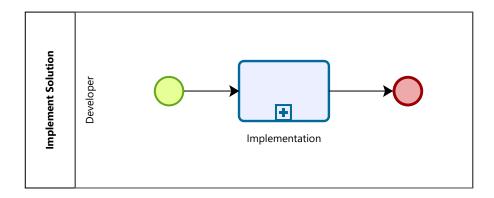
Proceso

44.1.1.2   6. Developer Test - Developer Test Developer

Descripción

This role is responsible for developing a part of the system, including designing it to fit into the architecture, possibly prototyping the user-interface, and then implementing, unit-testing, and integrating the components that are part of the solution.

45   5. IMPLEMENT SOLUTION

Descripción

Implement source code to provide new functionality or fix defects.

Versión:

1.0

Autor:

ehu

45.1 IMPLEMENT SOLUTION

Descripción

Implement source code to provide new functionality or fix defects.

45.1.1 ELEMENTOS DEL PROCESO

45.1.1.1 Implementation
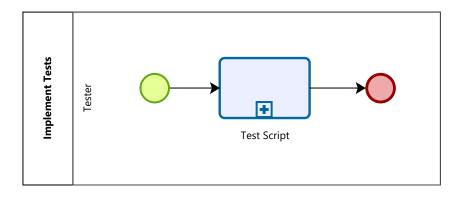
Proceso

45.1.1.2 6. Implementation - Implementation Developer

Descripción

This role is responsible for developing a part of the system, including designing it to fit into the architecture, possibly prototyping the user-interface, and then implementing, unit-testing, and integrating the components that are part of the solution.

46   5. IMPLEMENT TESTS

Descripción

Implement Test Scripts to validate a Build of the solution. Organize Test Scripts into suites, and collaborate to ensure appropriate depth and breadth of test feedback.

Versión:

1.0

Autor:

ehu

46.1 IMPLEMENT TESTS

Descripción

Implement Test Scripts to validate a Build of the solution. Organize Test Scripts into suites, and collaborate to ensure appropriate depth and breadth of test feedback.

46.1.1 ELEMENTOS DEL PROCESO

46.1.1.1 Test Script
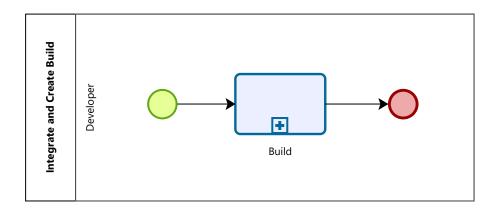
Proceso

46.1.1.2 6. Test Script - Test Script Tester

Descripción

This role is responsible for the core activities of the test effort. Those activities include identifying, defining, implementing, and conducting the necessary tests, as well as logging the outcomes of the testing and analyzing the results.

47 5. INTEGRATE AND CREATE BUILD

Descripción

This task describes how to integrate all changes made by developers into the code base and perform the minimal testing to validate the build.

Versión:

1.0

Autor:

ehu

47.1 INTEGRATE AND CREATE BUILD

Descripción

This task describes how to integrate all changes made by developers into the code base and perform the minimal testing to validate the build.

47.1.1 ELEMENTOS DEL PROCESO

47.1.1.1 ▣Build
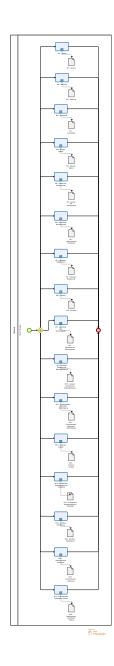
Proceso

47.1.1.2 6. Build – Build ⊞Developer

Descripción

This role is responsible for developing a part of the system, including designing it to fit into the architecture, possibly prototyping the user-interface, and then implementing, unit-testing, and integrating the components that are part of the solution.

48   5. MEMORIA

Versión:

1.0

Autor:

mikel

48.1 MEMORIA

48.1.1 ELEMENTOS DEL PROCESO

48.1.1.1 M1 - Sarrera

Ejecutantes

Project Manager

Proceso

[6. M1 - Sarrera - M1 - Sarrera](#)

48.1.1.2 M2 - Helburua

Ejecutantes

Project Manager

Proceso

[6. M2 - Helburua - M2 - Helburua](#)

48.1.1.3 M3 - Aurrekariak

Ejecutantes

Project Manager

Proceso

[6. M3 - Aurrekariak - M3 - Aurrekariak](#)

48.1.1.4 M4 - Egungo Egoera

Ejecutantes

Project Manager

Proceso

[6. M4 - Egungo Egoera - M4 - Egungo Egoera](#)

48.1.1.5 M5 - Arauak eta Erreferentziak

Ejecutantes

Project Manager

Proceso

[6. M5 - Arauak eta Erreferentziak - M5 - Arauak eta Erreferentziak](#)

48.1.1.6   M6 - Definizioak eta Laburdurak

Ejecutantes

Project Manager

Proceso

[6. M6 - Definizioak eta Laburdurak - M6 - Definizioak eta Laburdurak](#)

48.1.1.7   M7 - Hasierako Betekizunak

Ejecutantes

Project Manager

Proceso

[6. M7 - Hasierako Betekizunak - M7 - Hasierako Betekizunak](#)

48.1.1.8   M8 - Irismena

Ejecutantes

Project Manager

Proceso

[6. M8 - Irismena - M8 - Irismena](#)

48.1.1.9   M9 - Hipotesiak eta Murriztapenak

Ejecutantes

Project Manager

Proceso

[6. M9 - Hipotesiak eta Murriztapenak - M9 - Hipotesiak eta Murriztapenak](#)

48.1.1.10   M10 - Aukeren Azterketa eta Bideragarritasuna

Ejecutantes

Project Manager

Proceso

[6. M10 - Aukeren Azterketa eta Bideragarritasuna - M10 - Aukeren Azterketa eta Bideragarritasuna](#)

48.1.1.11   M11 - Proposatutako Sistemaren Deskribapena

Ejecutantes

Project Manager

Proceso

[6. M11 - Proposatutako Sistemaren Deskribapena - M11 - Proposatutako Sistemaren Deskribapena](#)

48.1.1.12   M12 - Arriskuen Analisia

Ejecutantes

Project Manager

Proceso

[6. M12 - Arriskuen Analisia - M12 - Arriskuen Analisia](#)

48.1.1.13   M13 - Proiektuaren Antolamendua eta Kudeaketa

Ejecutantes

Project Manager

Proceso

[6. M13 - Proiektuaren Antolamendua eta Kudeaketa - M13 - Proiektuaren Antolamendua eta Kudeaketa](#)

48.1.1.14   M14 - Denbora Planifikazioa

Ejecutantes

Project Manager

Proceso

[6. M14 - Denbora Planifikazioa - M14 - Denbora Planifikazioa](#)

48.1.1.15   M15 - Aurrekontuaren Laburpena

Ejecutantes

Project Manager

Proceso

[6. M15 - Aurrekontuaren Laburpena - M15 - Aurrekontuaren Laburpena](#)

48.1.1.16 M16 - Dokumentuen Lehentasun Ordena

Ejecutantes
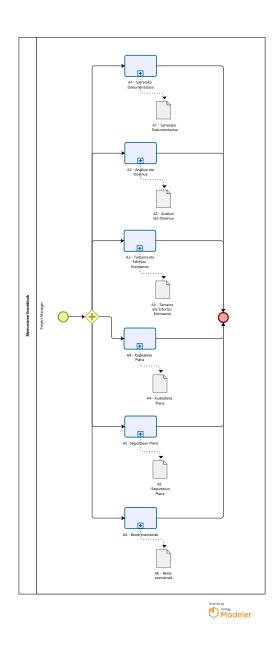
Project Manager

Proceso

[6. M16 - Dokumentuen Lehentasun Ordena - M16 - Dokumentuen Lehentasun Ordena](#)

49 5. MEMORIAREN ERANSKINAK

Versión:

1.0

Autor:

mikel

4 9 . 1 M E M O R I A R E N E R A N S K I N A K

49.1.1 ELEMENTOS DEL PROCESO

49.1.1.1 A1 - Sarrerako Dokumentazioa

Ejecutantes

Project Manager

Proceso

[6. A1 - Sarrerako Dokumentazioa - A1 - Sarrerako Dokumentazioa](#)

49.1.1.2 A2 - Analisia eta Diseinua

Ejecutantes

Project Manager

Proceso

[6. A2 - Analisia eta Diseinua - A2 - Analisia eta Diseinua](#)

49.1.1.3 A3 - Tamaina eta Esfortzu Estimazioa

Ejecutantes

Project Manager

Proceso

[6. A3 - Tamaina eta Esfortzu Estimazioa - A3 - Tamaina eta Esfortzu Estimazioa](#)

49.1.1.4 A4 - Kudeaketa Plana

Ejecutantes

Project Manager

Proceso

[6. A4 - Kudeaketa Plana - A4 - Kudeaketa Plana](#)

49.1.1.5 A5 -Segurtasun Plana

Ejecutantes

Project Manager

Proceso

[6. A5 -Segurtasun Plana - A5 -Segurtasun Plana](#)

49.1.1.6   A6 - Beste eranskinak

Ejecutantes
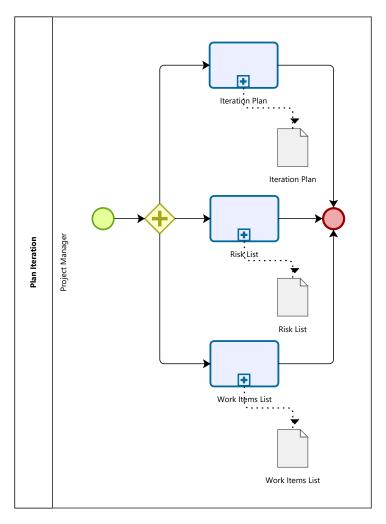
Project Manager

Proceso

[6. A6 - Beste eranskinak - A6 - Beste eranskinak](#)

Plan Iteration

Project Manager

Iteration Plan

Iteration Plan

Risk List

Risk List

Work Items List

Work Items List

Descripción

A collaborative task that plans the scope and responsibilities for a single iteration, defining goals and evaluation criteria.

Versión:

1.0

Autor:

ehu

50.1 PLAN ITERATION

Descripción
A collaborative task that plans the scope and responsibilities for a single iteration, defining goals and evaluation criteria.

50.1.1 ELEMENTOS DEL PROCESO

50.1.1.1 ▢Iteration Plan

Descripción
A fine-grained plan describing the objectives, work assignments, and evaluation criteria for the iteration.

Ejecutantes

Project Manager

50.1.1.2 ▢Risk List

Descripción
This artifact is a list of known and open risks to the project, sorted in order of importance and associated with specific mitigation or contingency actions.

Ejecutantes

Project Manager

Proceso

50.1.1.3 6. Risk List - Risk List ▢Work Items List

Descripción
This artifact contains a list of all scheduled work to be done within the project, as well as proposed work that may affect the product in this or future projects. Each work item may contain references to information relevant to carry out the work described within the work item.

Ejecutantes

Project Manager
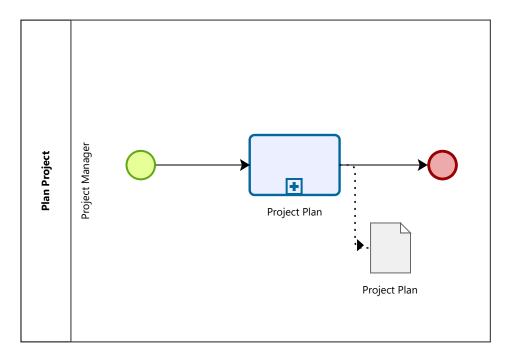
Proceso

50.1.1.4 6. Work Items List – Work Items List Project Manager

Descripción

Leads the planning of the project, coordinates interactions with the stakeholders, and keeps the project team focused on meeting the project objectives.

515. PLAN PROJECT

Descripción

A collaborative task that outlines an initial agreement on how the project will deliver the product vision. The resulting project plan provides a summary-level overview of the project.

Versión:

1.0

Autor:

ehu

51.1 PLAN PROJECT

Descripción

A collaborative task that outlines an initial agreement on how the project will deliver the product vision. The resulting project plan provides a summary-level overview of the project.

51.1.1 ELEMENTOS DEL PROCESO

51.1.1.1 Project Plan

Descripción

This artifact gathers all information required to manage the project. Its main part consists of a coarse-grained plan, containing project phases and milestones.

Ejecutantes

Project Manager
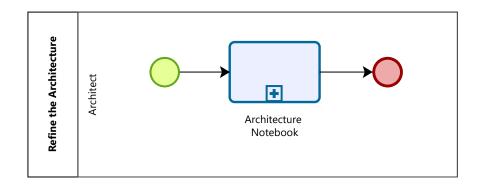
Proceso

51.1.1.2 6. Project Plan - Project Plan Project Manager

Descripción

Leads the planning of the project, coordinates interactions with the stakeholders, and keeps the project team focused on meeting the project objectives.

Architecture
Notebook

Versión:

1.0

Autor:

ehu

52.1 REFINE THE ARCHITECTURE

52.1.1 ELEMENTOS DEL PROCESO

52.1.1.1 📖 Architecture Notebook
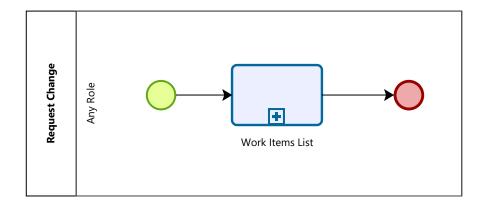
Proceso

52.1.1.2 6. Architecture Notebook - Architecture Notebook ⊞ Architect

Descripción

This role is responsible for defining the software architecture, which includes making the key technical decisions that constrain the overall design and implementation of the project.

53   5. REQUEST CHANGE

Request Change

Any Role

Work Items List

Descripción

Capture and record change requests.

Versión:

1.0

Autor:

ehu

53.1 REQUEST CHANGE

Descripción

Capture and record change requests.

53.1.1 ELEMENTOS DEL PROCESO

53.1.1.1 ⊡Work Items List
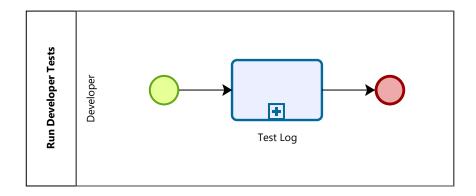
Proceso

53.1.1.2 6. Work Items List – Work Items List ⊞Any Role

Descripción

Anyone on a team can fill this role of performing general tasks.

54   5. RUN DEVELOPER TESTS

Descripción

Implement one or more tests that enable the validation of the individual software components through execution.

Versión:

1.0

Autor:

ehu

54.1 RUN DEVELOPER TESTS

Descripción

Implement one or more tests that enable the validation of the individual software components through execution.

54.1.1 ELEMENTOS DEL PROCESO

54.1.1.1 Test Log
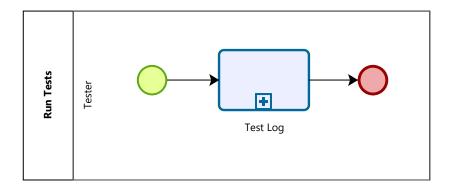
Proceso

54.1.1.2 6. Test Log - Test Log Developer

Descripción

This role is responsible for developing a part of the system, including designing it to fit into the architecture, possibly prototyping the user-interface, and then implementing, unit-testing, and integrating the components that are part of the solution.

55   5. RUN TESTS

Run Tests

Tester

Test Log

Descripción

Run the appropriate tests scripts, analyze results, articulate issues, and communicate test results to the team.

Versión:

1.0

Autor:

ehu

55.1 RUN TESTS

Descripción

Run the appropriate tests scripts, analyze results, articulate issues, and communicate test results to the team.

55.1.1 ELEMENTOS DEL PROCESO

55.1.1.1   Test Log
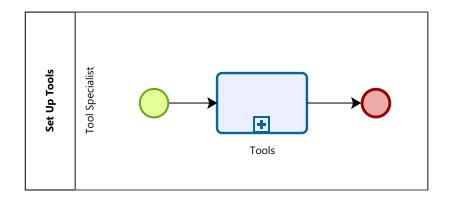
Proceso

55.1.1.2   6. Test Log - Test Log Tester

Descripción

This role is responsible for the core activities of the test effort. Those activities include identifying, defining, implementing, and conducting the necessary tests, as well as logging the outcomes of the testing and analyzing the results.

56   5. SET UP TOOLS

Versión:

1.0

Autor:

ehu

56.1 SET UP TOOLS

56.1.1 ELEMENTOS DEL PROCESO

56.1.1.1 Tools

Descripción

These work products are the tools needed to support the software development effort.

Ejecutantes

Tool Specialist
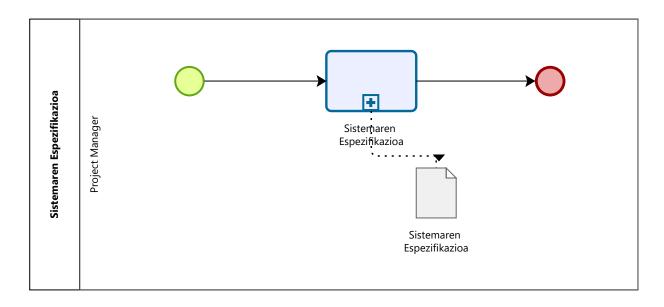
Proceso

56.1.1.2 6. Tools - Tools Tool Specialist

Descripción

This role supports the tools used by the project and provides technical assistance to the project. This includes selecting and acquiring tools, configuring and setting them up, and verifying that they work.

575. SISTEMAREN ESPEZIFIKAZIOA

Sistemaren Espezifikazioa

Project Manager

Sistemaren
Espezifikazioa

Sistemaren
Espezifikazioa

Powered by

bizagi
Modeler

Versión:

1.0

Autor:

mikel

5 7 . 1 S I S T E M A R E N E S P E Z I F I K A Z I O A

57.1.1 ELEMENTOS DEL PROCESO

57.1.1.1 Sistemaren Espezifikazioa

Ejecutantes
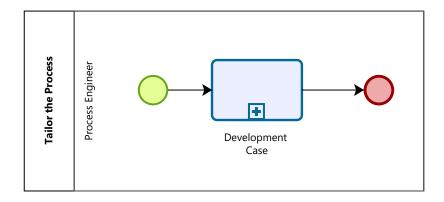
Project Manager

Proceso

6. Sistemaren Espezifikazioa - Sistemaren Espezifikazioa

Tailor the Process

Process Engineer

Development
Case

Powered by

bizagi
Modeler

Descripción

This task describes how to tailor a process for a project.

Versión:

1.0

Autor:

ehu

58.1 TAILOR THE PROCESS

Descripción

This task describes how to tailor a process for a project.

58.1.1 ELEMENTOS DEL PROCESO

58.1.1.1 Development Case

Descripción

This work product describes the process that a project is to follow in order to produce the project's desired results.

Ejecutantes

Process Engineer
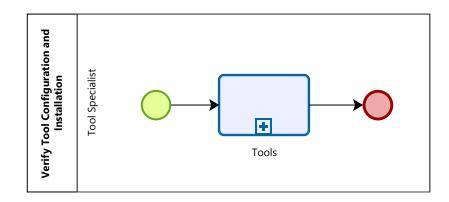
Proceso

58.1.1.2 6. Development Case - Development Case Process Engineer

Descripción

This role equips the project team with an appropriate development process, and makes sure that the team members are not hindered in doing their jobs.

Tools

Descripción

This task describes how to verify that the Development Configuration is ready to be used by the project.

Versión:

1.0

Autor:

ehu

59.1 VERIFY TOOL CONFIGURATION AND INSTALLATION

Descripción

This task describes how to verify that the Development Configuration is ready to be used by the project.

59.1.1 ELEMENTOS DEL PROCESO

59.1.1.1 Tools

Descripción

These work products are the tools needed to support the software development effort.

Ejecutantes

Tool Specialist
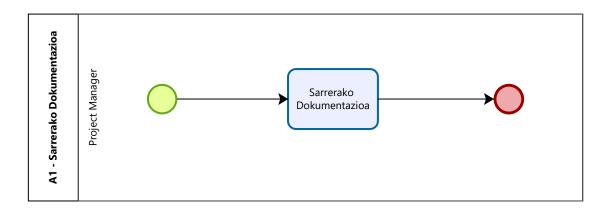
Proceso

59.1.1.2 6. Tools - Tools Tool Specialist

Descripción

This role supports the tools used by the project and provides technical assistance to the project. This includes selecting and acquiring tools, configuring and setting them up, and verifying that they work.

A1 - Sarrerako Dokumentazioa

Project Manager

Sarrerako Dokumentazioa

Powered by

bizagi Modeler

Versión:

1.0

Autor:

mikel

616. A2 - ANALISIA ETA DISEINUA

Versión:

1.0

Autor:

mikel

Versión:

1.0

Autor:

mikel

63   6. A4 - KUDEAKETA PLANA

A4 - Kudeaketa Plana

Project Manager

Integrazioaren Kudeaketa

Irismenaren Kudeaketa

Epeen Kudeaketa

Produktuaren Kostuen Kudeaketa

Kalitate Kudeaketa

Giza Baliabideen Kudeaketa

Komunikazioen Kudeaketa

Arriskuen Kudeaketa

Erosketen Kudeaketa

Interesatuen Kudeaketa

Powered by

bizagi Modeler

Versión:

1.0

Autor:

mikel

Versión:

1.0

Autor:

mikel

Versión:

1.0

Autor:

mikel

Descripción
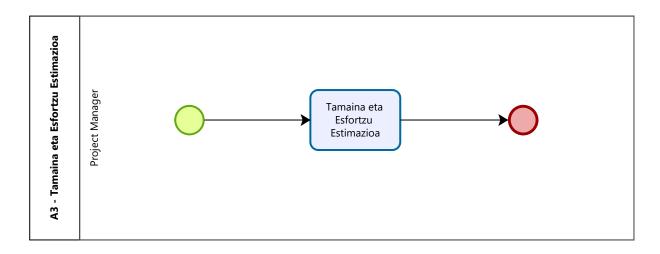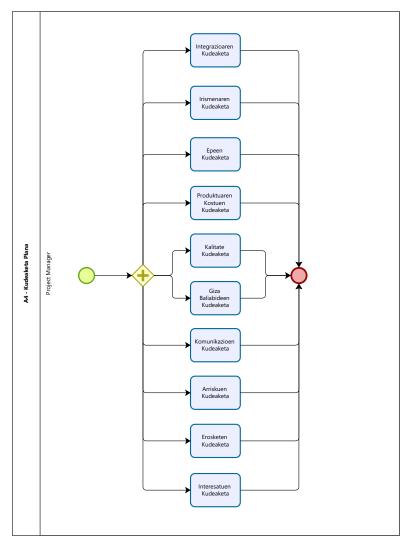
This artifact describes the context for software development. It contains the decisions, rationale, assumptions, explanations and implications of forming the architecture.

Versión:

1.0

Autor:

ehu

66.1 ARCHITECTURE NOTEBOOK

Descripción

This artifact describes the context for software development. It contains the decisions, rationale, assumptions, explanations and implications of forming the architecture.

66.1.1 ELEMENTOS DEL PROCESO

66.1.1.1 ☐Purpose

Ejecutantes

Architect

66.1.1.2 ☐Architectural goals and philosophy

Ejecutantes

Architect

66.1.1.3 ☐Assumptions and dependencies

Ejecutantes

Architect

66.1.1.4 ☐Architecturally significant requirements

Ejecutantes

Architect

66.1.1.5 ☐Decisions, constraints and justifications

Ejecutantes

Architect
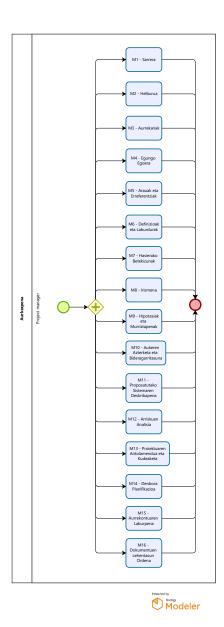
66.1.1.6 ☐Architectural Mechanisms

Ejecutantes

Architect

66.1.1.7 ☐Key abstractions

Ejecutantes

Architect

66.1.1.8 ☐Layers or architectural framework

Ejecutantes

Architect

66.1.1.9 ☐Architectural views

Ejecutantes

Architect

66.1.1.10 ⊞Aechitect

Descripción

This role is responsible for defining the software architecture, which includes making the key technical decisions that constrain the overall design and implementation of the project.

676. AURKEZPENA
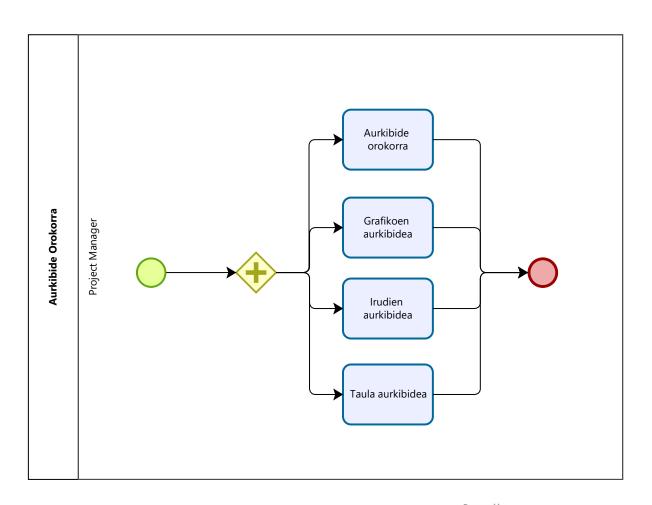
Versión:

1.0

Autor:

ehu

Aurkibide Orokorra

Project Manager

Aurkibide orokorra

Grafikoen aurkibidea

Irudien aurkibidea

Taula aurkibidea

Versión:

1.0

Autor:

mikel

69   6. AURREKONTUA

Aurrekontua

Project Manager

Aurrekontua
egin

Powered by

bizagi
Modeler

Versión:

1.0

Autor:

mikel

706. BARNE KUDEAKETA

Barne Kudeaketa

Project Manager

Barne Kudeaketa

Versión:

1.0

Autor:

mikel

716. BUILD

Versión:
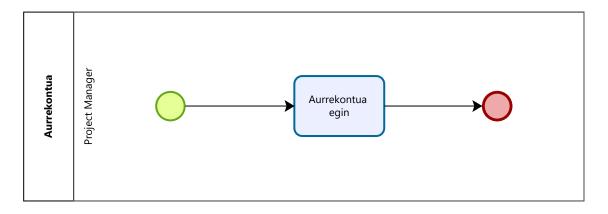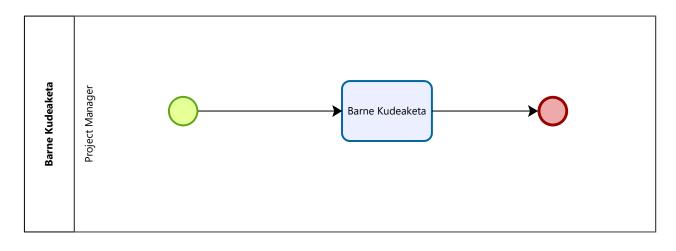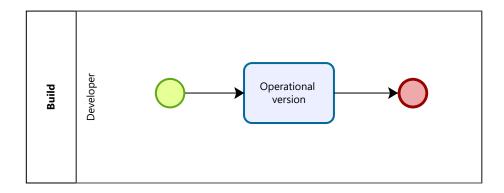
1.0

Autor:

ehu
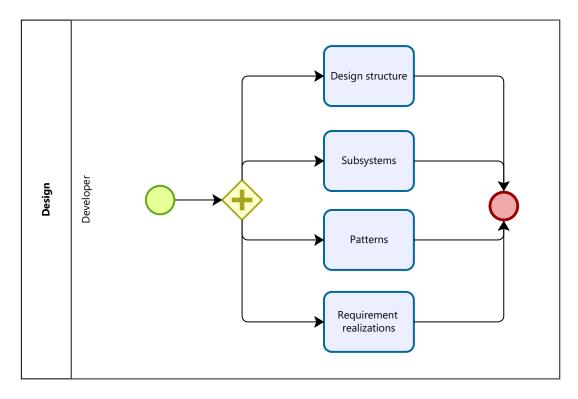
71.1 BUILD

71.1.1 ELEMENTOS DEL PROCESO

71.1.1.1 Developer

Descripción

This role is responsible for developing a part of the system, including designing it to fit into the architecture, possibly prototyping the user-interface, and then implementing, unit-testing, and integrating the components that are part of the solution.

726. DESIGN

Versión:

1.0

Autor:

ehu
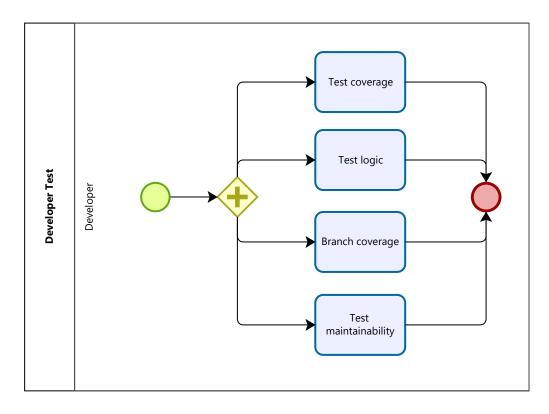
72.1 DESIGN

72.1.1 ELEMENTOS DEL PROCESO

72.1.1.1   Developer

Descripción

This role is responsible for developing a part of the system, including designing it to fit into the architecture, possibly prototyping the user-interface, and then implementing, unit-testing, and integrating the components that are part of the solution.

736. DEVELOPER TEST

Versión:

1.0

Autor:

ehu

73.1 DEVELOPER TEST
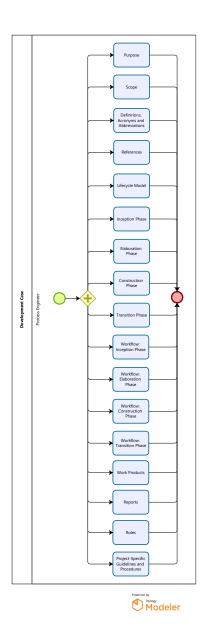
73.1.1 ELEMENTOS DEL PROCESO

73.1.1.1 Developer

Descripción

This role is responsible for developing a part of the system, including designing it to fit into the architecture, possibly prototyping the user-interface, and then implementing, unit-testing, and integrating the components that are part of the solution.

74 6. DEVELOPMENT CASE

Development Case

Process Engineer

- Purpose
- Scope
- Definirions, Acronyms and Abbreviations
- References
- Lifecycle Model
- Inception Phase
- Elaboration Phase
- Construction Phase
- Transition Phase
- Workflow: Inception Phase
- Workflow: Elaboration Phase
- Workflow: Construction Phase
- Workflow: Transition Phase
- Work Products
- Reports
- Roles
- Project-Specific Guidelines and Procedures

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bizagi Modeler

Descripción

This work product describes the process that a project is to follow in order to produce the project's desired results.

Versión:

1.0

Autor:

ehu

74.1 DEVELOPMENT CASE

Descripción

This work product describes the process that a project is to follow in order to produce the project's desired results.

74.1.1 ELEMENTOS DEL PROCESO

74.1.1.1 ☐Purpose

Ejecutantes

Process Engineer

74.1.1.2 ☐Scope

Ejecutantes

Process Engineer

74.1.1.3 ☐Definirions, Acronyms and Abbreviations

Ejecutantes

Process Engineer

74.1.1.4 ☐References

Ejecutantes

Process Engineer

74.1.1.5 ☐Lifecycle Model

Ejecutantes

Process Engineer

74.1.1.6 ☐Inception Phase

Ejecutantes

Process Engineer

74.1.1.7 ☐Elaboration Phase

Ejecutantes

Process Engineer

74.1.1.8 ☐Construction Phase

Ejecutantes

Process Engineer

74.1.1.9 ☐Transition Phase

Ejecutantes

Process Engineer

74.1.1.10 ☐Workflow: Inception Phase

Ejecutantes

Process Engineer

74.1.1.11 ☐Workflow: Elaboration Phase

Ejecutantes

Process Engineer

74.1.1.12 ☐Workflow: Construction Phase

Ejecutantes

Process Engineer

74.1.1.13 ☐Workflow: Transition Phase

Ejecutantes

Process Engineer

74.1.1.14 ☐Work Products

Ejecutantes

Process Engineer

74.1.1.15 ☐Reports

Ejecutantes

Process Engineer

74.1.1.16 ☐Roles

Ejecutantes

Process Engineer

74.1.1.17 ☐Project-Specific Guidelines and Procedures

Ejecutantes
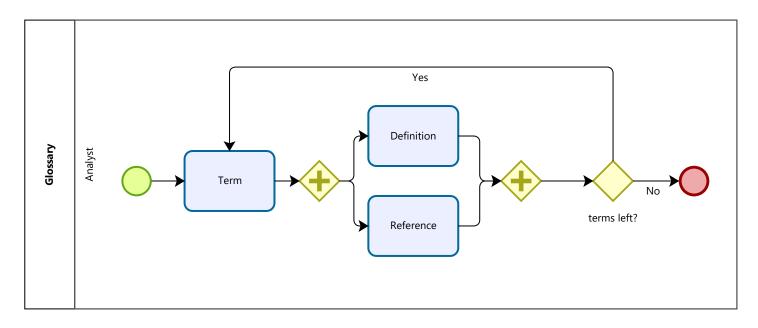
Process Engineer

74.1.1.18 ⊞Process Engineer

Descripción

This role equips the project team with an appropriate development process, and makes sure that the team members are not hindered in doing their jobs.

756. GLOSSARY

Descripción

This artifact defines important terms used by the project. These terms are the basis for effective collaboration with the stakeholders and other team members.

Versión:

1.0

Autor:

ehu

75.1 GLOSSARY

Descripción

This artifact defines important terms used by the project. These terms are the basis for effective collaboration with the stakeholders and other team members.

75.1.1 ELEMENTOS DEL PROCESO

75.1.1.1 ☐Term

Ejecutantes

Analyst

75.1.1.2 ☐Definition

Ejecutantes

Analyst

75.1.1.3 ☐Reference
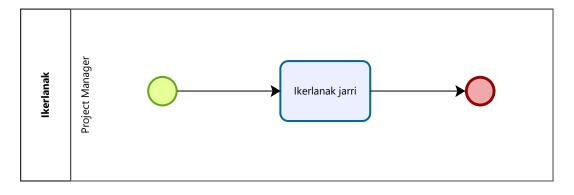
Ejecutantes

Analyst

75.1.1.4 ☐Analyst

Descripción

The person in this role represents customer and end-user concerns by gathering input from stakeholders to understand the problem to be solved and by capturing and setting priorities for requirements.

766. IKERLANAK

Powered by
bizagi Modeler

Versión:

1.0

Autor:

mikel
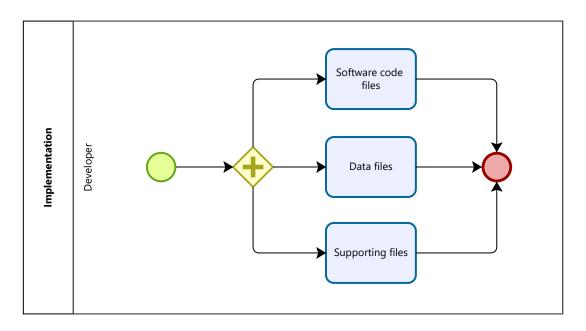
776. IMPLEMENTATION

Versión:

1.0

Autor:

ehu
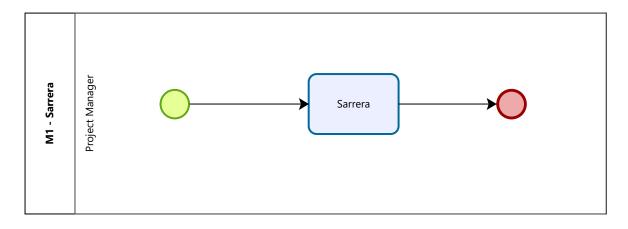
77.1 IMPLEMENTATION

77.1.1 ELEMENTOS DEL PROCESO

#### 77.1.1.1 Developer

Descripción

This role is responsible for developing a part of the system, including designing it to fit into the architecture, possibly prototyping the user-interface, and then implementing, unit-testing, and integrating the components that are part of the solution.

786. M1 - SARRERA

Versión:

1.0

Autor:

mikel

Versión:

1.0

Autor:

mikel

M11 - Proposatutako Sistemaren Deskribapena

Project Manager

Proposatutako Sistemaren Deskribapena

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bizagi Modeler

Versión:

1.0

Autor:

mikel

816. M12 - ARRISKUEN ANALISIA

M12 - Arriskuen Analisia

Project Manager

Arriskuen
Analisia

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Modeler

Versión:

1.0

Autor:

mikel

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Versión:

1.0

Autor:

mikel

M14 - Denbora Planifikazioa

- Proiektu Planaren Eboluzioa
- Hornitzailearen Proiektu Planaren Ebaluazioa

Versión:

1.0

Autor:

mikel

M15 - Aurrekontuaren Laburpena

Project Manager

Aurrekontuaren Laburpena

Versión:

1.0

Autor:

mikel

M16 - Dokumentuen Lehentasun Ordena

Project Manager

Dokumentuen
Lehentasun
Ordena

Powered by

bizagi
Modeler

Versión:

1.0

Autor:

mikel

M2 - Helburua

Project Manager

Helburua

Powered by
bizagi
Modeler

Versión:

1.0

Autor:

mikel

876. M3 - AURREKARIAK

Versión:

1.0

Autor:

mikel

Versión:

1.0

Autor:

mikel

M5 - Arauak eta Erreferentziak

Project Manager

Aplikatutako Legedia eta Araudia

Bibliografia

Metodoak, Tresnak, Ereduak, Metrikak eta Prototipoak

Idazketaren Kalitatearen Kudeaketa Plana

Beste Erreferentziak

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bizagi Modeler

Versión:

1.0

Autor:

mikel

M6 - Definizioak eta Laburdurak

Project Manager

Definizioak eta
Laburdurak

Powered by

bizagi
Modeler

Versión:

1.0

Autor:

mikel
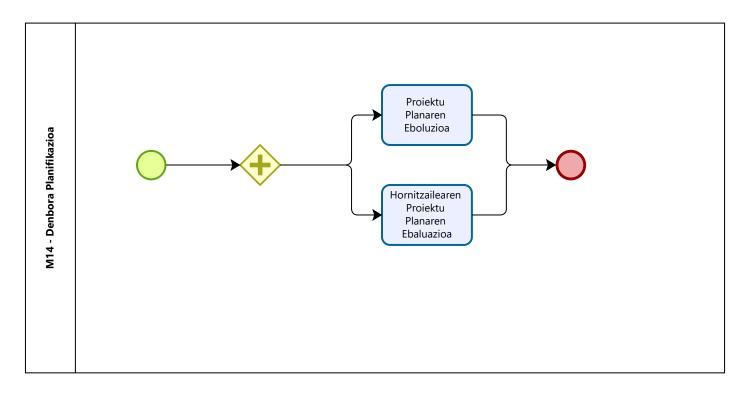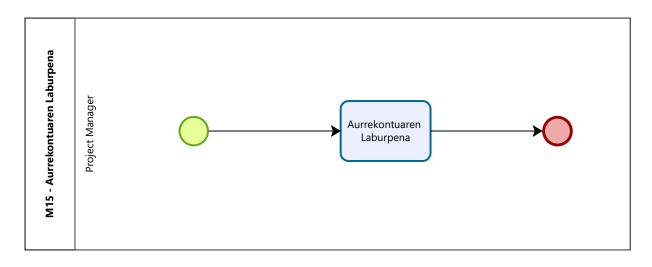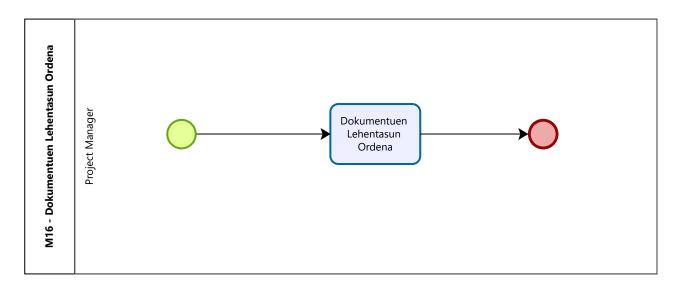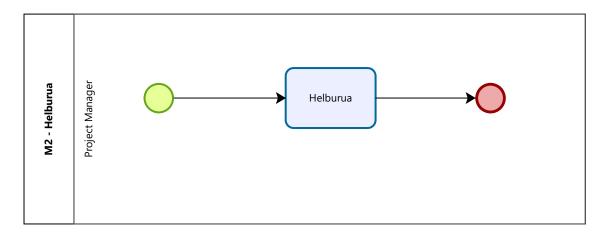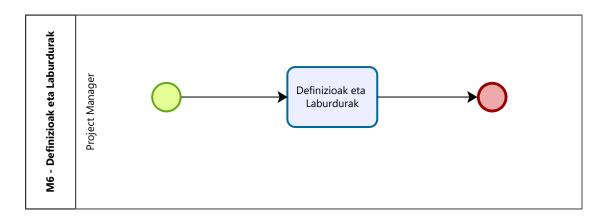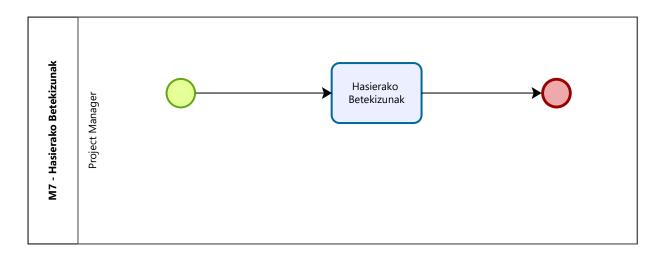
916. M7 - HASIERAKO BETEKIZUNAK

Versión:

1.0

Autor:

mikel

Versión:

1.0

Autor:

mikel

Versión:

1.0

Autor:

mikel

94   6. PORTADA

Portada

Project Manager

Numero de
volumen

Título del
proyecto

Código del
proyecto

Tipo de
documento
básico

Organización para
quien se redacta el
proyecto

Suministrador

Autor (es)

Resumen

Duración
estimada en
jornadas

Presupuesto y
moneda

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Versión:
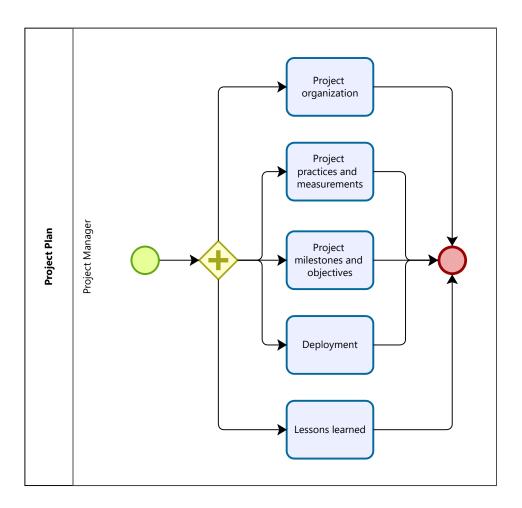
1.0

Autor:

mikel

95   6. PROJECT PLAN

Descripción

This artifact gathers all information required to manage the project. Its main part consists of a coarse-grained plan, containing project phases and milestones.

Versión:

1.0

Autor:

ehu

95.1 PROJECT PLAN

Descripción

This artifact gathers all information required to manage the project. Its main part consists of a coarse-grained plan, containing project phases and milestones.

95.1.1   ELEMENTOS DEL PROCESO

95.1.1.1   ☐ Project organization

Ejecutantes

Project Manager

95.1.1.2   ☐ Project practices and measurements

Ejecutantes

Project Manager

95.1.1.3   ☐ Project milestones and objectives

Ejecutantes

Project Manager

95.1.1.4   ☐ Deployment

Ejecutantes

Project Manager

95.1.1.5   ☐ Lessons learned

Ejecutantes
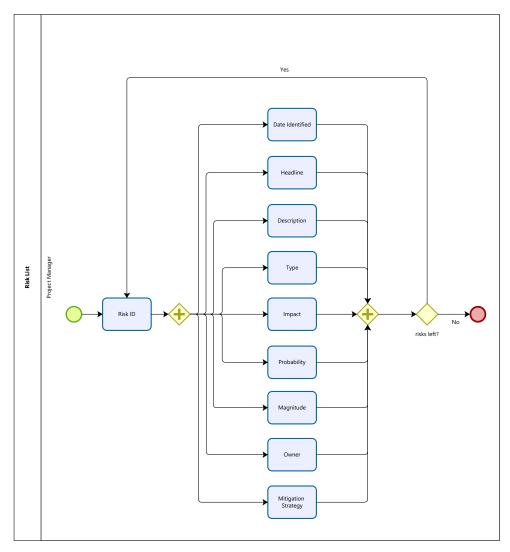
Project Manager

95.1.1.6   Project Manager

Descripción

Leads the planning of the project, coordinates interactions with the stakeholders, and keeps the project team focused on meeting the project objectives.

96   6. RISK LIST

Risk List

Project Manager

Yes

Date Identified

Headline

Description

Type

Risk ID

Impact

Probability

Magnitude

Owner

Mitigation
Strategy

No

risks left?

Descripción

This artifact is a list of known and open risks to the project, sorted in order of importance and associated with specific mitigation or contingency actions.

Versión:

1.0

Autor:

ehu

96.1 RISK LIST

Descripción

This artifact is a list of known and open risks to the project, sorted in order of importance and associated with specific mitigation or contingency actions.

96.1.1 ELEMENTOS DEL PROCESO

96.1.1.1 ☐Risk ID

Ejecutantes

Project Manager

96.1.1.2 ☐Date Identified

Ejecutantes

Project Manager

96.1.1.3 ☐Headline

Ejecutantes

Project Manager

96.1.1.4 ☐Description

Ejecutantes

Project Manager

96.1.1.5 ☐Type

Ejecutantes

Project Manager

96.1.1.6 ☐Impact

Ejecutantes

Project Manager

96.1.1.7 ☐Probability

Ejecutantes

Project Manager

96.1.1.8 ☐Magnitude

Ejecutantes
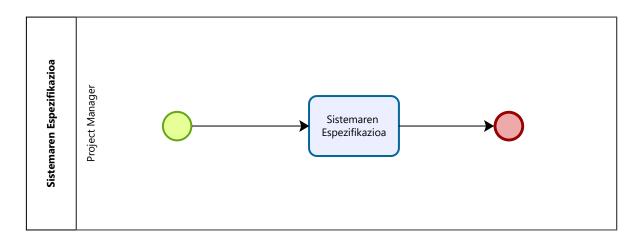
Project Manager

96.1.1.9 ☐Owner

Ejecutantes

Project Manager

96.1.1.10 ☐Mitigation Strategy

Ejecutantes

Project Manager

976. SISTEMAREN ESPEZIFIKAZIOA

Versión:
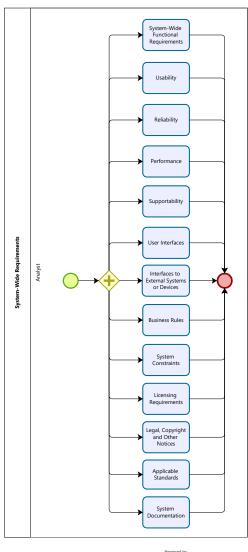
1.0

Autor:

mikel

98   6. SYSTEM-WIDE REQUIREMENTS

System-Wide Requirements

Analyst

- System-Wide Functional Requirements
- Usability
- Reliability
- Performance
- Supportability
- User Interfaces
- Interfaces to External Systems or Devices
- Business Rules
- System Constraints
- Licensing Requirements
- Legal, Copyright and Other Notices
- Applicable Standards
- System Documentation

Powered by

Descripción

This artifact captures system-wide requirements not captured in scenarios or use cases, including requirements on quality attributes and global functional requirements.

Versión:

1.0

Autor:

ehu

98.1 SYSTEM-WIDE REQUIREMENTS

Descripción

This artifact captures system-wide requirements not captured in scenarios or use cases, including requirements on quality attributes and global functional requirements.

98.1.1 ELEMENTOS DEL PROCESO

98.1.1.1 System-Wide Functional Requirements

Ejecutantes

Analyst

98.1.1.2 Usability

Ejecutantes

Analyst

98.1.1.3 Reliability

Ejecutantes

Analyst

98.1.1.4 Performance

Ejecutantes

Analyst

98.1.1.5 Supportability

Ejecutantes
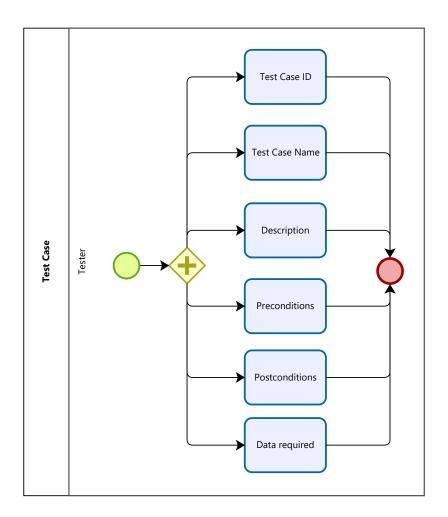
Analyst

98.1.1.6 ☐User Interfaces

Ejecutantes

Analyst

98.1.1.7 ☐Interfaces to External Systems or Devices

Ejecutantes

Analyst

98.1.1.8 ☐Business Rules

Ejecutantes

Analyst

98.1.1.9 ☐System Constraints

Ejecutantes

Analyst

98.1.1.10 ☐Licensing Requirements

Ejecutantes

Analyst

98.1.1.11 ☐Legal, Copyright and Other Notices

Ejecutantes

Analyst

98.1.1.12 ☐Applicable Standards

Ejecutantes

Analyst

98.1.1.13 ☐System Documentation

Ejecutantes

Analyst

98.1.1.14 Analyst

Descripción

The person in this role represents customer and end-user concerns by gathering input from stakeholders to understand the problem to be solved and by capturing and setting priorities for requirements.

99   6. TEST CASE

Descripción

This artifact is the specification of a set of test inputs, execution conditions, and expected results, identified for the purpose of making an evaluation of some particular aspect of a scenario.

Versión:

1.0

Autor:

ehu

99.1 TEST CASE

Descripción

This artifact is the specification of a set of test inputs, execution conditions, and expected results, identified for the purpose of making an evaluation of some particular aspect of a scenario.

99.1.1 ELEMENTOS DEL PROCESO

99.1.1.1 ☐Test Case ID

Ejecutantes

Tester

99.1.1.2 ☐Test Case Name

Ejecutantes

Tester

99.1.1.3 ☐Description

Ejecutantes

Tester

99.1.1.4 ☐Preconditions

Ejecutantes

Tester

99.1.1.5 ☐Postconditions

Ejecutantes

Tester

99.1.1.6　☐Data required
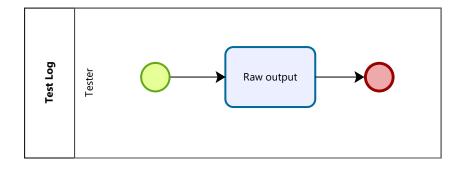
Ejecutantes

Tester

99.1.1.7　▥Tester

Descripción

This role is responsible for the core activities of the test effort. Those activities include identifying, defining, implementing, and conducting the necessary tests, as well as logging the outcomes of the testing and analyzing the results.

Test Log

Tester

Raw output

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Versión:

1.0

Autor:

ehu

1 0 0 . 1   T E S T   L O G
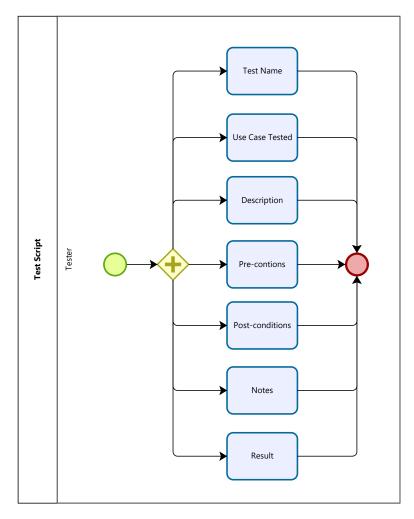
100.1.1 ELEMENTOS DEL PROCESO

100.1.1.1   Tester

Descripción

This role is responsible for the core activities of the test effort. Those activities include identifying, defining, implementing, and conducting the necessary tests, as well as logging the outcomes of the testing and analyzing the results.

101 6. TEST SCRIPT

Versión:

1.0

Autor:

ehu

101.1 TEST SCRIPT
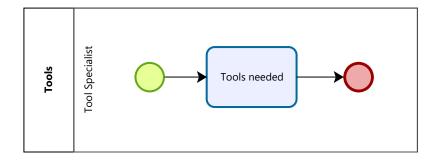
101.1.1 ELEMENTOS DEL PROCESO

101.1.1.1 Tester

Descripción

This role is responsible for the core activities of the test effort. Those activities include identifying, defining, implementing, and conducting the necessary tests, as well as logging the outcomes of the testing and analyzing the results.

Tools

Tool Specialist

Tools needed

Descripción

These work products are the tools needed to support the software development effort.

Versión:

1.0

Autor:

ehu

102.1 TOOLS

Descripción

These work products are the tools needed to support the software development effort.

102.1.1 ELEMENTOS DEL PROCESO

102.1.1.1 Tools needed

Ejecutantes
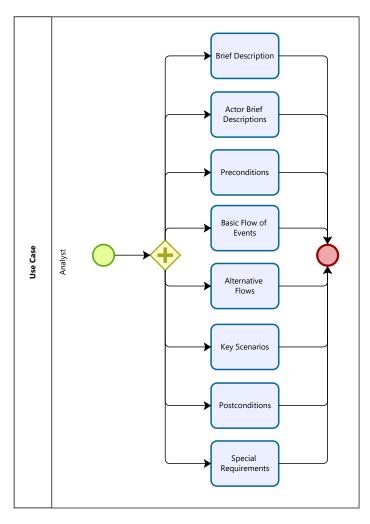
Tool Specialist

102.1.1.2 Tool Specialist

Descripción

This role supports the tools used by the project and provides technical assistance to the project. This includes selecting and acquiring tools, configuring and setting them up, and verifying that they work.

103   6. USE CASE

Use Case

Analyst

Brief Description

Actor Brief Descriptions

Preconditions

Basic Flow of Events

Alternative Flows

Key Scenarios

Postconditions

Special Requirements

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bizagi Modeler

Descripción

This artifact captures the sequence of actions a system performs that yields an observable result of value to those interacting with the system.

Versión:

1.0

Autor:

ehu

103.1   USE CASE

Descripción

This artifact captures the sequence of actions a system performs that yields an observable result of value to those interacting with the system.

103.1.1 ELEMENTOS DEL PROCESO

103.1.1.1   ☐Brief Description

Ejecutantes

Analyst

103.1.1.2   ☐Actor Brief Descriptions

Ejecutantes

Analyst

103.1.1.3   ☐Preconditions

Ejecutantes

Analyst

103.1.1.4   ☐Basic Flow of Events

Ejecutantes

Analyst

103.1.1.5   ☐Alternative Flows

Ejecutantes

Analyst

103.1.1.6 ☐Key Scenarios

Ejecutantes

Analyst

103.1.1.7 ☐Postconditions

Ejecutantes

Analyst

103.1.1.8 ☐Special Requirements
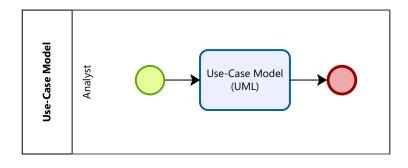
Ejecutantes

Analyst

103.1.1.9 ⊞Analyst

Descripción

The person in this role represents customer and end-user concerns by gathering input from stakeholders to understand the problem to be solved and by capturing and setting priorities for requirements.

Use-Case Model

Analyst

Use-Case Model
(UML)

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Modeler

Descripción

This artifact captures a model of the system's intended functions and its environment, and serves as a contract between the customer and the developers.

Versión:

1.0

Autor:

ehu

104.1 USE-CASE MODEL

Descripción

This artifact captures a model of the system's intended functions and its environment, and serves as a contract between the customer and the developers.
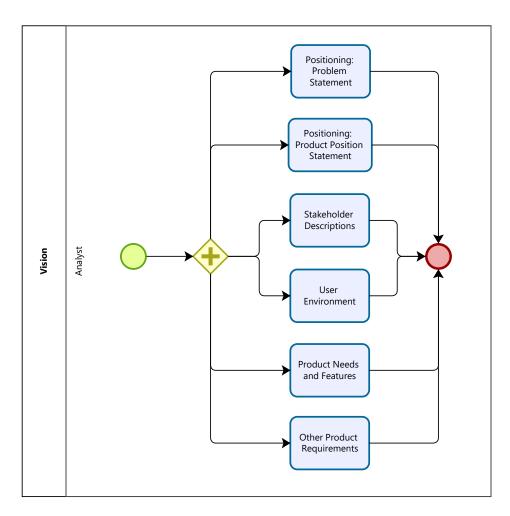
104.1.1 ELEMENTOS DEL PROCESO

104.1.1.1 ☐ Use-Case Model (UML)

Ejecutantes

Analyst

105   6. VISION

Vision

Analyst

- Positioning: Problem Statement
- Positioning: Product Position Statement
- Stakeholder Descriptions
- User Environment
- Product Needs and Features
- Other Product Requirements

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Descripción

This artifact contains the definition of the stakeholders' view of the product to be developed, specified in terms of the stakeholders' key needs and features. It contains an outline of the envisioned core requirements for the system.

Versión:

1.0

Autor:

ehu

105.1   VISION

Descripción

This artifact contains the definition of the stakeholders' view of the product to be developed, specified in terms of the stakeholders' key needs and features. It contains an outline of the envisioned core requirements for the system.

105.1.1 ELEMENTOS DEL PROCESO

105.1.1.1   ☐ Positioning: Problem Statement

Ejecutantes

Analyst

105.1.1.2   ☐ Positioning: Product Position Statement

Ejecutantes

Analyst

105.1.1.3   ☐ Stakeholder Descriptions

Ejecutantes

Analyst

105.1.1.4   ☐ User Environment

Ejecutantes

Analyst

105.1.1.5   ☐ Product Needs and Features

Ejecutantes

Analyst

### 105.1.1.6   Other Product Requirements
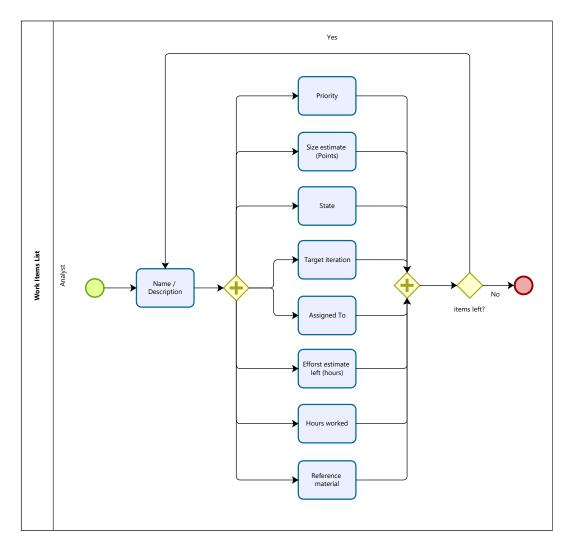
Ejecutantes

Analyst

105.1.1.7   Analyst

Descripción

The person in this role represents customer and end-user concerns by gathering input from stakeholders to understand the problem to be solved and by capturing and setting priorities for requirements.

Descripción

This artifact contains a list of all scheduled work to be done within the project, as well as proposed work that may affect the product in this or future projects. Each work item may contain references to information relevant to carry out the work described within the work item.

Versión:

1.0

Autor:

ehu

106.1 WORK ITEMS LIST

Descripción

This artifact contains a list of all scheduled work to be done within the project, as well as proposed work that may affect the product in this or future projects. Each work item may contain references to information relevant to carry out the work described within the work item.

106.1.1 ELEMENTOS DEL PROCESO

106.1.1.1 ☐ Name / Description

Ejecutantes

Analyst

106.1.1.2 ☐ Priority

Ejecutantes

Analyst

106.1.1.3 ☐ Size estimate (Points)

Ejecutantes

Analyst

106.1.1.4 ☐ State

Ejecutantes

Analyst

106.1.1.5 ☐ Target iteration

Ejecutantes

Analyst

106.1.1.6 ☐Assigned To

Ejecutantes

Analyst

106.1.1.7 ☐Efforst estimate left (hours)

Ejecutantes

Analyst

106.1.1.8 ☐Hours worked

Ejecutantes

Analyst

106.1.1.9 ☐Reference material

Ejecutantes

Analyst

106.1.1.10 ⊞Analyst

Descripción

The person in this role represents customer and end-user concerns by gathering input from stakeholders to understand the problem to be solved and by capturing and setting priorities for requirements.

107 RECURSOS

107.1 PROJECT MANAGER (ROL)

Descripción

Leads the planning of the project, coordinates interactions with the stakeholders, and keeps the project team focused on meeting the project objectives.

107.2 ARCHITECT (ROL)

Descripción

This role is responsible for defining the software architecture, which includes making the key technical decisions that constrain the overall design and implementation of the project.

107.3 DEVELOPER (ROL)

Descripción

This role is responsible for developing a part of the system, including designing it to fit into the architecture, possibly prototyping the user-interface, and then implementing, unit-testing, and integrating the components that are part of the solution.

107.4 ANALYST (ROL)

Descripción

The person in this role represents customer and end-user concerns by gathering input from stakeholders to understand the problem to be solved and by capturing and setting priorities for requirements.

107.5 TESTER (ROL)

Descripción

This role is responsible for the core activities of the test effort. Those activities include identifying, defining, implementing, and conducting the necessary tests, as well as logging the outcomes of the testing and analyzing the results.

107.6 ANY ROLE (ROL)

Descripción

Anyone on a team can fill this role of performing general tasks.

107.7   TOOL SPECIALIST (ROL)

Descripción

This role supports the tools used by the project and provides technical assistance to the project. This includes selecting and acquiring tools, configuring and setting them up, and verifying that they work.

107.8   PROCESS ENGINEER (ROL)

Descripción

This role equips the project team with an appropriate development process, and makes sure that the team members are not hindered in doing their jobs.