The Level Set Method

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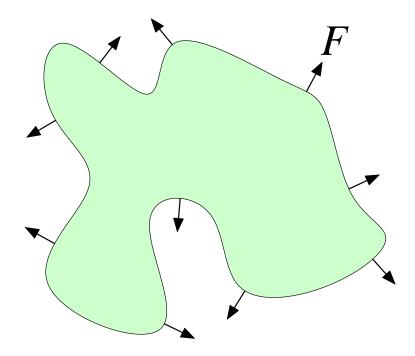
Numerical Methods for Partial Differential Equations

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March 8, 2005

Evolving Curves and Surfaces

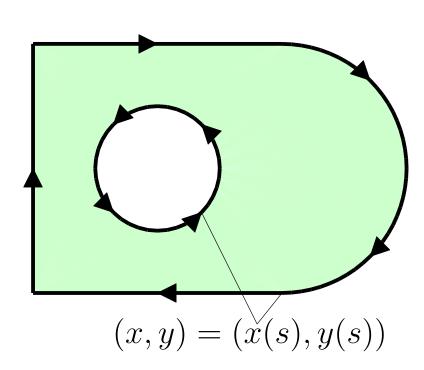
- ullet Propagate curve according to speed function $oldsymbol{v}=Foldsymbol{n}$
- F depends on space, time, and the curve itself
- Surfaces in three dimensions



Geometry Representations

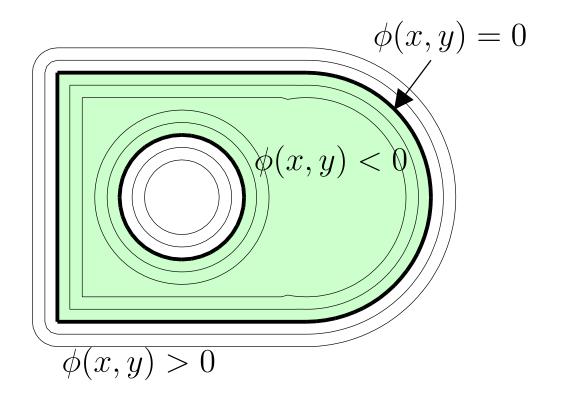
Explicit Geometry

Parameterized boundaries



Implicit Geometry

Boundaries given by zero level set



Explicit Techniques

- ullet Simple approach: Represent curve explicitly by nodes $oldsymbol{x}^{(i)}$ and lines
- Propagate curve by solving ODEs

$$\frac{d\boldsymbol{x}^{(i)}}{dt} = \boldsymbol{v}(\boldsymbol{x}^{(i)}, t), \quad \boldsymbol{x}^{(i)}(0) = \boldsymbol{x}_0^{(i)},$$

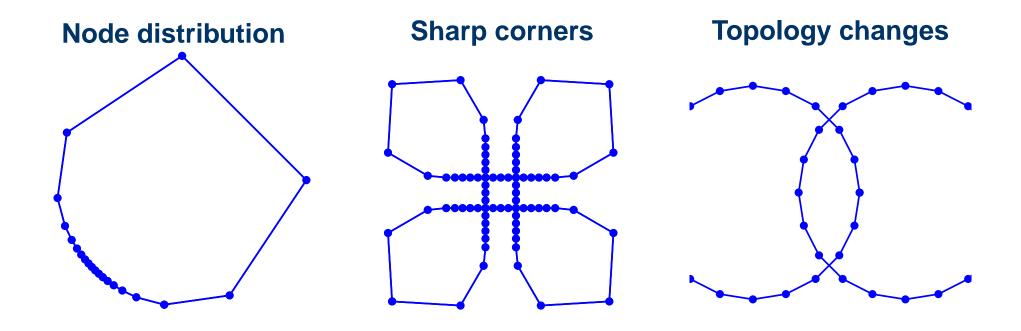
Normal vector, curvature, etc by difference approximations, e.g.:

$$\frac{d\boldsymbol{x}^{(i)}}{ds} pprox \frac{\boldsymbol{x}^{(i+1)} - \boldsymbol{x}^{(i-1)}}{2\Delta s}$$

MATLAB Demo

Explicit Techniques - Drawbacks

- Node redistribution required, introduces errors
- No entropy solution, sharp corners handled incorrectly
- Need special treatment for topology changes
- Stability constraints for curvature dependent speed functions

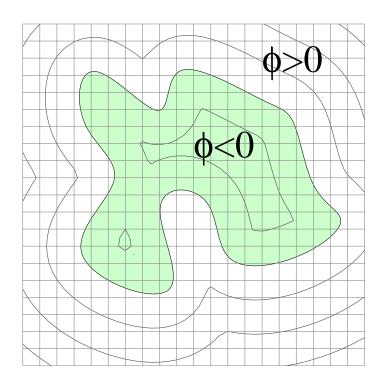


The Level Set Method

- Implicit geometries, evolve interface by solving PDEs
- Invented in 1988 by Osher and Sethian:
 - Stanley Osher and James A. Sethian. Fronts propagating with curvature-dependent speed: algorithms based on Hamilton-Jacobi formulations. *J. Comput. Phys.*, 79(1):12–49, 1988.
- Two good introductory books:
 - James A. Sethian. Level set methods and fast marching methods.
 Cambridge University Press, Cambridge, second edition, 1999.
 - Stanley Osher and Ronald Fedkiw. Level set methods and dynamic implicit surfaces. Springer-Verlag, New York, 2003.

Implicit Geometries

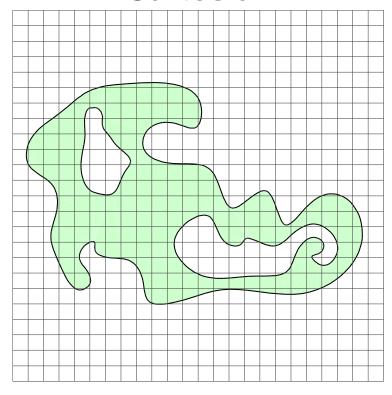
- Represent curve by zero level set of a function, $\phi(\boldsymbol{x}) = 0$
- Special case: Signed distance function:
 - $|\nabla \phi| = 1$
 - $|\phi(x)|$ gives (shortest) distance from x to curve



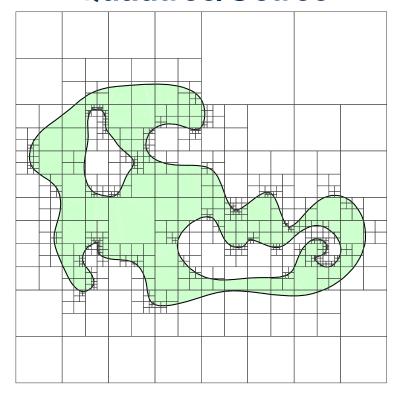
Discretized Implicit Geometries

- ullet Discretize implicit function ϕ on background grid
- ullet Obtain $\phi(oldsymbol{x})$ for general $oldsymbol{x}$ by interpolation

Cartesian



Quadtree/Octree



Geometric Variables

Normal vector n (without assuming distance function):

$$m{n} = rac{
abla \phi}{|
abla \phi|}$$

Curvature (in two dimensions):

$$\kappa = \nabla \cdot \frac{\nabla \phi}{|\nabla \phi|} = \frac{\phi_{xx}\phi_y^2 - 2\phi_y\phi_x\phi_{xy} + \phi_{yy}\phi_x^2}{(\phi_x^2 + \phi_y^2)^{3/2}}.$$

• Write material parameters, etc, in terms of ϕ :

$$\rho(\boldsymbol{x}) = \rho_1 + (\rho_2 - \rho_1)\theta(\phi(\boldsymbol{x}))$$

Smooth Heaviside function θ over a few grid cells.

The Level Set Equation

ullet Solve convection equation to propagate $\phi=0$ by velocities $oldsymbol{v}$

$$\phi_t + \boldsymbol{v} \cdot \nabla \phi = 0.$$

• For ${m v}=F{m n}$, use ${m n}=\nabla\phi/|\nabla\phi|$ and $\nabla\phi\cdot\nabla\phi=|\nabla\phi|^2$ to obtain the Level Set Equation

$$\phi_t + F|\nabla\phi| = 0.$$

Nonlinear, hyperbolic equation (Hamilton-Jacobi).

Discretization

- Use upwinded finite difference approximations for convection
- For the level set equation $\phi_t + F|\nabla \phi| = 0$:

$$\phi_{ijk}^{n+1} = \phi_{ijk}^n + \Delta t_1 \left(\max(F, 0) \nabla_{ijk}^+ + \min(F, 0) \nabla_{ijk}^- \right),$$

where

$$\nabla_{ijk}^{+} = \left[\max(D^{-x}\phi_{ijk}^{n}, 0)^{2} + \min(D^{+x}\phi_{ijk}^{n}, 0)^{2} + \max(D^{-y}\phi_{ijk}^{n}, 0)^{2} + \min(D^{+y}\phi_{ijk}^{n}, 0)^{2} + \max(D^{-z}\phi_{ijk}^{n}, 0)^{2} + \min(D^{+z}\phi_{ijk}^{n}, 0)^{2} \right]^{1/2},$$

Discretization

and

$$\nabla_{ijk}^{-} = \left[\min(D^{-x}\phi_{ijk}^{n}, 0)^{2} + \max(D^{+x}\phi_{ijk}^{n}, 0)^{2} + \min(D^{-y}\phi_{ijk}^{n}, 0)^{2} + \max(D^{+y}\phi_{ijk}^{n}, 0)^{2} + \min(D^{-z}\phi_{ijk}^{n}, 0)^{2} + \max(D^{+z}\phi_{ijk}^{n}, 0)^{2} \right]^{1/2}.$$

- ullet D^{-x} backward difference operator in the x-direction, etc
- ullet For curvature dependent part of F, use central differences
- Higher order schemes available
- MATLAB Demo

Reinitialization

- \bullet Large variations in $\nabla \phi$ for general speed functions F
- Poor accuracy and performance, need smaller timesteps for stability
- ullet Reinitialize by finding new ϕ with same zero level set but $|\nabla \phi|=1$
- Different approaches:
 - 1. Integrate the *reinitialization equation* for a few time steps

$$\phi_t + \operatorname{sign}(\phi)(|\nabla \phi| - 1) = 0$$

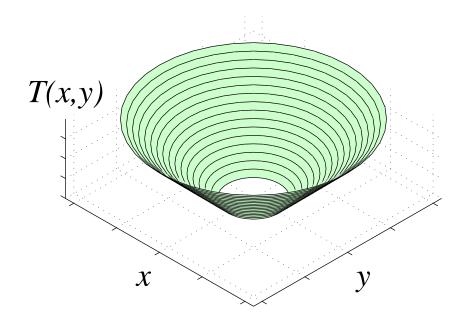
2. Compute distances from $\phi=0$ explicitly for nodes close to boundary, use Fast Marching Method for remaining nodes

The Boundary Value Formulation

- ullet For F>0, formulate evolution by an arrival function T
- ullet $T(oldsymbol{x})$ gives time to reach $oldsymbol{x}$ from initial Γ
- time * rate = distance gives the *Eikonal equation*:

$$|\nabla T|F = 1, \quad T = 0 \text{ on } \Gamma.$$

• Special case: F=1 gives distance functions



The Fast Marching Method

ullet Discretize the Eikonal equation $|\nabla T|F=1$ by

$$\left[\max(D_{ijk}^{-x}T,0)^{2} + \min(D_{ijk}^{+x}T,0)^{2} + \max(D_{ijk}^{-y}T,0)^{2} + \min(D_{ijk}^{+y}T,0)^{2} + \min(D_{ijk}^{+y}T,0)^{2} + \min(D_{ijk}^{+z}T,0)^{2} \right]^{1/2} = \frac{1}{F_{ijk}}$$

or

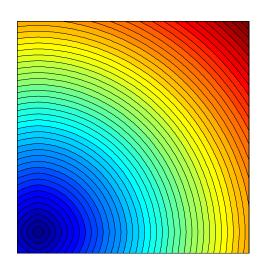
$$\begin{bmatrix} \max(D_{ijk}^{-x}T, -D_{ijk}^{+x}T, 0)^{2} \\ + \max(D_{ijk}^{-y}T, -D_{ijk}^{+y}T, 0)^{2} \\ + \max(D_{ijk}^{-z}T, -D_{ijk}^{+z}T, 0)^{2} \end{bmatrix}^{1/2} = \frac{1}{F_{ijk}}$$

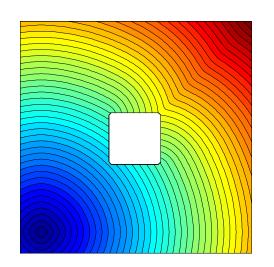
The Fast Marching Method

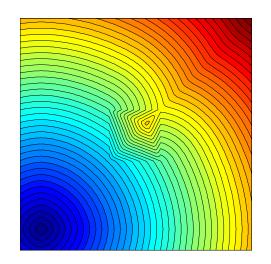
- Use the fact that the front propagates outward
- ullet Tag known values and update neighboring T values (using the difference approximation)
- ullet Pick unknown with smallest T (will not be affected by other unknowns)
- Update new neighbors and repeat until all nodes are known
- Store unknowns in priority queue, $\mathcal{O}(n \log n)$ performance for n nodes with heap implementation

Applications

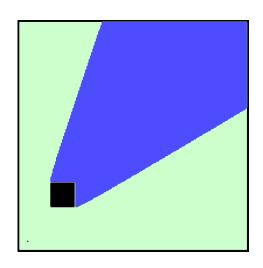
First arrivals and shortest geodesic paths

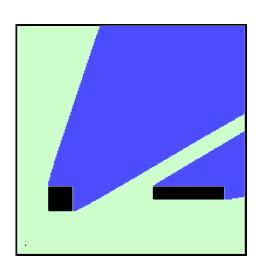


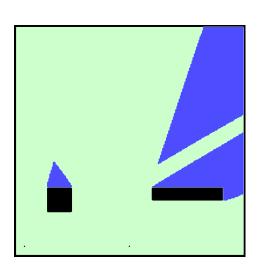




Visibility around obstacles







Structural Vibration Control

Consider eigenvalue problem

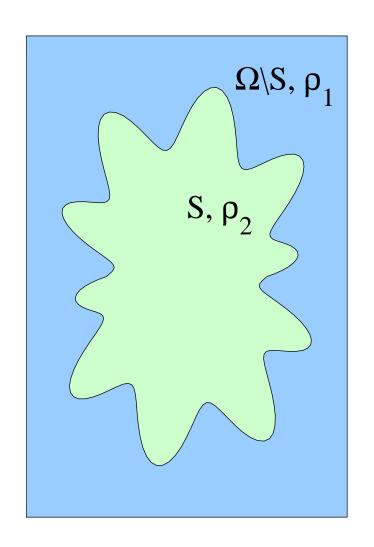
$$-\Delta u = \lambda \rho(\mathbf{x})u, \qquad x \in \Omega$$
$$u = 0, \qquad x \in \partial\Omega.$$

with

$$\rho(\boldsymbol{x}) = \begin{cases} \rho_1 & \text{for } x \notin S \\ \rho_2 & \text{for } x \in S. \end{cases}$$

Solve the optimization

$$\min_{S} \lambda_1$$
 or λ_2 subject to $||S|| = K$.



Structural Vibration Control

- Level set formulation by Osher and Santosa:
 - Finite difference approximations for Laplacian
 - Sparse eigenvalue solver for solutions λ_i, u_i
 - Calculate descent direction $\delta\phi=-v({\pmb x})|\nabla\phi|$ with $v({\pmb x})$ from shape sensitivity analysis
 - Find Lagrange multiplier for area constraint using Newton's method
 - Represent interface implicitly, propagate using level set method

- Epitaxial growth of InAs on a GaAs substrate, stress from misfit in lattices
- Quasi-static interface evolution, descent direction for elastic energy and surface energy

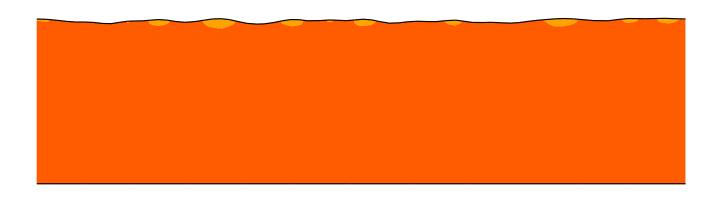
$$\frac{\partial \phi}{\partial \tau} + F(\boldsymbol{x}) |\nabla \phi| = 0, \text{ with } F(\boldsymbol{x}) = \varepsilon(\boldsymbol{x}) - \sigma \kappa(\boldsymbol{x})$$

Level set formulation by Persson, finite elements for the elasticity

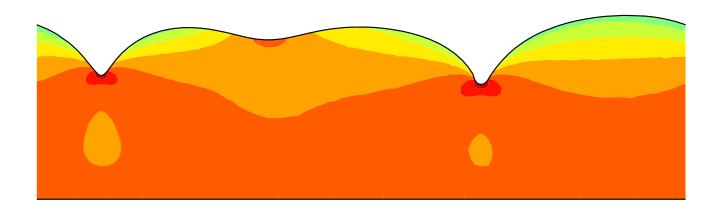


Electron micrograph of defect-free InAs quantum dots

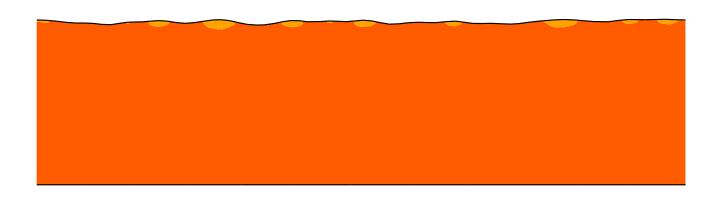
Initial Configuration



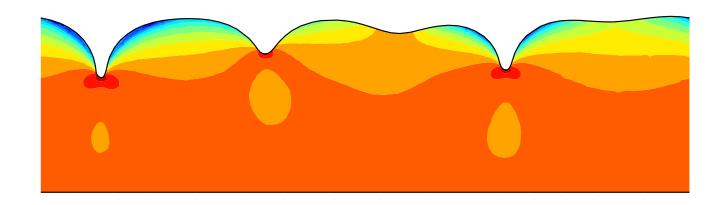
Final Configuration, $\sigma = 0.20$



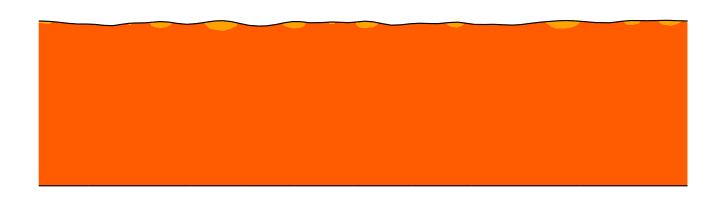
Initial Configuration



Final Configuration, $\sigma=0.10$



Initial Configuration



Final Configuration, $\sigma=0.05$

