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Subject: Basic of Programming 3

# **HW** specification ToDoList

### Description

The purpose of this application is task management. A user can store tasks to this todo-list-application, and display them with several views. A user can input "Title of the task," "short description of the task," "Deadline date of the task", "Priority of the task(high, medium, low)", "Category of the task", "status of the task(completed or uncompleted)". The tasks are saved in a file name by serialization. A user can view a task-list from the Display menu bar button, and he/she can choose view mode from 4 options; "Category(this is default)," "Deadline," "Priority," and "Completed tasks." Also, the user can choose recurring events which can decide frequency and until when the user wants to repeat.

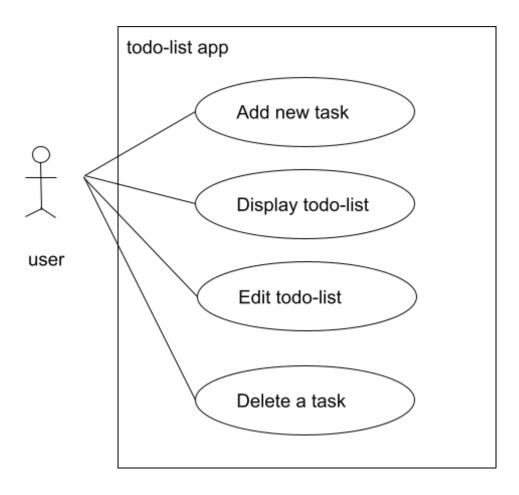
#### Classes and Functions

```
Name of the class: Task implements Serializable
       Import
              import java.io.Serializable;
              import java.time.LocalDate;
       Attibutes
              LocalDate taskDate;
              String taskTitle;
              String taskDescription;
              enum taskPriority{High, Medium, Low};
              String[] taskCategory;
              boolean isDone:
       Methods
              Task(String date, String title, String descrip, enum p, String[] category,
boolean d){//change String → Dates};
Name of the class: RecurringEvents extends Task
       Attributes
              LocalDate untilDate; //(Until Y date)
              int frequency; //(Every X days.)
       Methods
               RecurringEvents(String date, String title, String descrip, enum p, String[]
category, boolean d, String until Date, int frequency){//change String → Dates};
```

```
Name of the class: TaskList
Import
import java.util.ArrayList;
import java.util.Iterator;
```

```
import java.util.List;
       Attributes
               private ArrayList list4task <Task> = new ArrayList<Task>();
        Methods
               public void addNew(){};
               public void delete(){};
               public void modify(){};
Name of the class: Main
               //This class is for main class,
       Attributes
       Methods
Name of the class: Display
       Attributes
               Task tmp;
       Methods
               Display(Task t){};
               public void displayCategory(){}
               public void displayDate(){}
               public void displayPriority(){}
               public void displayCompleted(){}
Name of the class: TaskFile
       Import
               java.io.FileOutputStream;
              java.io.ObjectOutputStream;
       Attributes
               Task tmp;
       Methods
               File(Task t){};
               public void serialize(){};
               public void deserialize(){};
```

# User Case Diagram

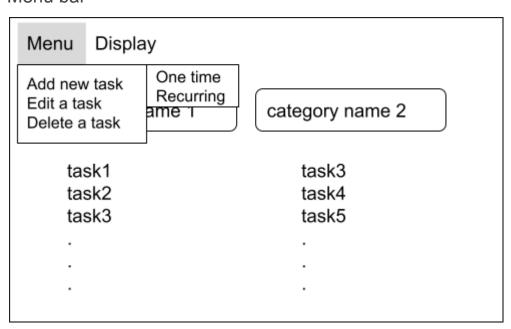


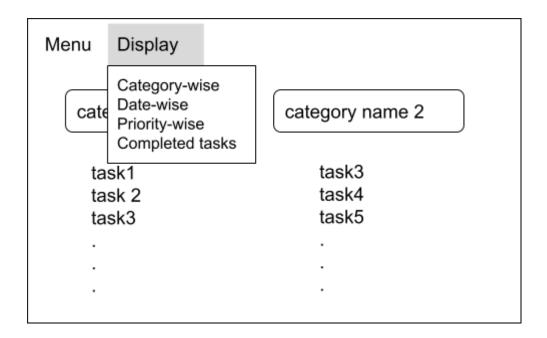
## GUI

#### Main menu

Menu Display	
category name 1	category name 2
task1 task 2 task3	task3 task4 task5

#### Menu bar





 $\mathsf{Menu} \to \mathsf{Add} \ \mathsf{new} \ \mathsf{task} \to \mathsf{One} \ \mathsf{time}$ 

Menu Display	
Task title Task description Deadline Priority Category	

Menu Display	
Task title Task description Deadline Priority Category Finish Date How frequent?	

Menu → Edit a task

Menu Display	
Choose the task that you want to edit	
category name 1	category name 2
task1 task 2 task3	task3 task4 task5
	•

Menu Display	
Please edit the task below.	
Task title Task description Deadline Priority Category	

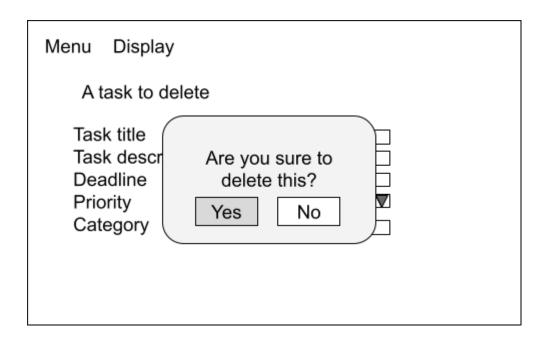
 $Menu \rightarrow edit task \rightarrow choose one task$ 

Menu Display	
Task title Task description Deadline Priority Category	

Menu Display	
Choose the task that you want to delete	
category name 1	category name 2
task1 task 2 task3	task3 task4 task5
•	· .

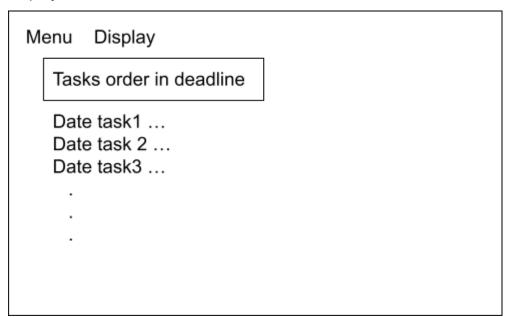
After you choose the task that you want to delete

Menu Display	
A task to delete	
Task title Task description Deadline Priority Category	



# Display

 $\mathsf{Display} \to \mathsf{Date} \; \mathsf{order}$ 



## $\mathsf{Display} \to \mathsf{priority} \ \mathsf{order}$

```
Menu Display

Tasks order in priority

High
task1 ...
task2 ...
Medium
task3 ...
Low
task4...
```

## $\mathsf{Display} \to \mathsf{completed} \ \mathsf{tasks} \ \mathsf{order}$

```
Menu Display

Completed tasks

task1 ...
task 2 ...
task3 ...
.
```