

# Muhammad **Afiq**

FUTURE ML ENGINEER

B06-01, Magnaville, Condominium, Selayang

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### Skills

- Project Management
- Machine Learning
- Android App development
- Web development

### **Programming Language**

- Python
- Java
- C
- Javascript

### Software & Frameworks

- Huggingface
- Github
- Android Studio
- SQL
- Django
- React.js

### Language

- Bahasa Melayu (native)
- English (advance)

### **Profile**

Highly motivated student with a passion for knowledge. Seeking opportunities in Machine Learning and Data Science. Proven leader with strong communication skills and a track record of success in academic and extracurricular activities. Eager to apply expertise, learn, and contribute to the industry.

## **Education History**

**University of Malaya** 

2021 - Present

**Bachelor of Computer Sciences** (Artificial Intelligence) Current CGPA: 3.66

Foundation in Physical Sciences

CGPA: 3.83

#### **SM Sains Selangor**

2019-2020

SPM: 9A

### Experience -

#### Deans Cup 23 commitee

2023

Contest & protocol department. Planning and organizing the event with my team and communicate with other departments and participants to ensure a successful event.

#### myRapid Hack

2023

Listed as finalist in rapid bus hackathon. Develop an Ai model to provide improvement in rapidKL Bus App.

#### Alphathon 23

2023

Designing alpha for investing model, based on past data.

### **Project**

#### **Credit Card Churn Prediction Model** (Uni Project)

Design and Trained a machine learning model, to predict the likeliness off customer to churn their credit card

#### WeStudy App (Uni Project)

Designed and developed the app Using Java, Firebase and Android Studio.

#### Suzume Game (Uni Project)

Developed a game, with Character based on Suzume Movie.