

## NETAJI SUBHAS UNIVERSITY OF TECHNOLOGY (CBCS Exam Scheme)

## **TRANSCRIPT**

Exam Roll No. : 2020UCA1802 Name : AJAY SHARMA

Course Name : B.Tech., COMPUTER SCIENCE AND ENGINEERING (ARTIFICIAL INTELLIGENCE)

S. No.	Paper Code	Paper Name	Paper Type	Sem	Credit	Grade Letter	Grade Point	Credit Point
1	FCCS002	Computer Programming	FC	I	4	A+	9	36
2	FCEC003	Electronics and Electrical Engineering	FC	I	4	Α	8	32
3	FCME006	Basics of Mechanical Engg.	FC	I	4	A+	9	36
4	FCMT001	Mathematics-I	FC	I	4	Α	8	32
5	FCPH004	Physics	FC	I	4	Α	8	32
6	FEMG009	Financial Literacy	FE	I	0	B+	7	0
7	CACSC01	Discrete Structures	СС	II	4	Α	8	32
8	CACSC02	Data Structures	CC	II	4	B+	7	28
9	CAECC03	Digital Logic Design	CC	II	4	B+	7	28
10	FCCH008	Environment Science and Green Chemistry	FC	II	4	Α	8	32
11	FCHS005	English	FC	П	4	B+	7	28
12	FCMT007	Mathematics-II	FC	П	4	A+	9	36
13	CACSC04	Web Technology	CC	III	4	Α	8	32
14	CACSC05	Database Management Systems	CC	III	4	B+	7	28
15	CACSC06	Design and Analysis of Algorithms	CC	III	4	В	6	24
16	CACSC07	Computer Architecture and Organization	CC	III	4	B+	7	28
17	CAECC08	Microprocessor and Microcontrollers	CC	III	4	В	6	24
18	FENH001	Developing Soft skill and Personality	FE	III	0	B+	7	0
19	CACSC09	Operating Systems	CC	IV	4	Α	8	32
20	CACSC10	Theory of Automata & Formal languages	CC	IV	4	B+	7	28
21	CACSC11	Artificial Intelligence	CC	IV	4	Α	8	32
22	CAECC12	Data Communication	CC	IV	4	В	6	24
23	CAMTC13	Probability and stochastic processes	CC	IV	4	С	5	20
24	FENM009	Ethics In Engineering Practice	FE	IV	0	Α	8	0
25	CACSC14	Principle of Compiler Construction	CC	V	4	B+	7	28
26	CACSC15	Distributed Computing	CC	V	4	Α	8	32
27	CACSC16	Game Theory and Applications	CC	V	4	Α	8	32
28	CACSC17	Machine Learning	CC	V	4	A+	9	36
29	CACSE03	Cryptography Techniques	ED	V	4	В	6	24
30	EONH001	Ecology and Society E		V	4	B+	7	28
31	CACSC18	Deep Learning	CC	VI	4	Α	8	32
32	CACSC19	Al Hardware and Tools Workshop	CC	VI	4	Α	8	32
33	CACSC20	High Performance Computing	CC	VI	4	Α	8	32
34	CACSE21	Natural Language Processing	ED	VI	4	A+	9	36
35	EONM013	Leadership and Team Effectiveness	EO	VI	4	A+	9	36

Sem	Total Credit	Total Credit Point	SGPA	Credit Secured	
I	20	168	8.40	20	
II	24	184	7.67	24	
III	20	136	6.80	20	
IV	20	136	6.80	20	
V	24	180	7.50	24	
VI	20	168	8.40	20	

Grand CGPA: , Division:

**Abbreviations :** O: Outstanding; A+: Excellent; A: Very Good; B+: Good; B: Above Average; C: Average; D: Pass; F: Fail; AB: Absent; NA: Not Available; ER: Essential Re-register;

**Note**: [1] Student obtaining Grade F or AB shall be considered failed in that paper/subject and be required to Re-register / Re-appear as per the instructions given in "Scheme of Courses".

- [2] B.Tech. program consists of credits. However, CGPA will be calculated on the basis of the best credits earned by the student.
- [3] Final Percentage of marks (%) = C.G.P.A. based on result of all semesters X 10.

Prepared by:	
Checked by:	

**CONTROLLER OF EXAMINATION**