

Reflections:

I started out by going through the problem and filling in all the classes/variables/etc just as it said it needed.

I then created pseudo code of what all the classes would do and what they would need to create the objects and print out the info for the user to see.

Changes:

I ran into some trouble with my zoo class and while it's doing everything it needs to do, it is pretty jumbled and not broken into different functions very well at all.

If I had to do this over I would put more time into this part of the program and I think it would have made it easier to write and execute.

I got in too deep to re-work it as I don't have time to figure it out today unfortunately.

Test Plan:

Input validation works as it's supposed to - only error I'm finding is that when you input letters or wrong characters it's still feeding animals, collecting a payoff and counting days.

If I would have separated the functions better this would have been pretty easy to solve I think.