Anmol Jain

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# Professional Summary

As a passionate and a seasoned frontend developer, I bring around 2.5 years of hands-on experience, with an eagerness to learn and adapt in the full stack technology domain along with my current expertise. I possess good communication skills and thrive in team-oriented environments. A firm believer in continuous improvement, I actively seek opportunities to expand my knowledge and skill set.

# Technical Skills (Languages & Frameworks / Libraries)

Hands on Experience: JavaScript (ES6+), ReactJS, Material UI, React Bootstrap, jQuery, HTML, CSS, Git Familiarity: Redux, TypeScript, NodeJS, MongoDB, Bootstrap, SQL, React Native, Tailwind CSS

Application & Productivity Tools: Visual Studio Code, GitHub, Bitbucket, Visual Studio, Postman, GitHub Desktop

# Professional Experience

# Freelance Developer, Remote (March 2024 – July 2024)

# Worked on 2 different projects which involved around building a music player and a platform game, both using HTML, CSS & JavaScript

Software Engineer, Cloud Converge, Noida, India (April 2023 – Dec 2023)

* Developed the entire admin UI of FAQ solution tool for solar energy products & services.
* Responsible for integrating API’s using axios, for add, edit subject and questions.
* Created and integrated API services in redux toolkit for an AI-hiring job platform, involving admin to add, edit, copy, share, archive and view their roles.
* Developed UI for hospital management system as well as for a hardware manufacturing website on admin side.

Technologies: React, Redux Toolkit, Material UI, React Bootstrap, JavaScript, jQuery

Frontend Developer, Web Mingo IT Solutions, Noida, India (May 2022 – April 2023)

* + Worked on frontend web application for the clients, projects mainly related to e-commerce & car garage services
  + My Role – Building frontend UI pages & components, with API integration using axios

Technologies: React, React Bootstrap

Software Developer, Buopso, Noida, India (June 2021 - May 2022)

* + Worked on building functional and reusable frontend components for Buopso’s web module
  + Worked on building the Buopso’s Lead frontend mobile application

Technologies: JavaScript, ReactJS, React Native, Material UI, NativeBase

Technology Intern, Posist Technologies, New Delhi, India (Jun 2017 - Aug 2017)

* + - Developed a static website named "Blog Buzzer"

Technologies: HTML, CSS, jQuery, Bootstrap

**Projects**

# Jumpers

* A platform game which involves navigating a player to reach the yellow checkpoints.
* Game controls specify the player to jump using spacebar and arrow keys to move the player around

Technologies: HTML, CSS, JavaScript

[Gameplay Link](https://aj910.github.io/platform-game/)

Music Bucket

* A music player application involving a song playlist, where a user can choose to play, pause, forward & rewind the song
* Functionality involved to shuffle the songs in the playlist as well

Technologies: HTML, CSS, JavaScript

[Application Link](https://aj910.github.io/music-player/)

Cub Rescue Game (Team based in two)

* + A three-level game where panther rescues his cub friend who get separated from each other in some chain of events. First two levels involve directional movements – vertical & horizontal. Third level involves jump movement for the player.
  + Worked on the coding for player and enemy movements.
  + Used the Agile methodology to plan on beta and final release version for the game.

Technologies: Unity Game Engine, C#, ASP.NET

# Education

## VIPS, IP University, New Delhi, India

Master of Computer Applications (M.C.A) (2015 – 2018)

## VIPS, IP University, New Delhi, India

Bachelor of Computer Applications (B.C.A) (2012 – 2015)

## James Cook University, Singapore

Master of Information Technologies, Games Design Specialization (2019 - 2020)