## Design Document

# **All Working Locations**

- Cage
- Zoo
- City
- Highway
- Mountain

### **Items**

- Dumpster
  - Where you hide in the zoo to not be seen by guests or zookeepers.
- Food1 (Rabbit)
  - What you choose to hunt for.
- Food2 (Deer)
  - What you choose to hunt for.

### **Entities**

- ZooKeeper
  - Opens the cage for you to escape.
- Animal Control
  - o Captures you and places you back in cage.
- Civilian
  - Waits to be attacked by mountain lion (you)

#### **All Commands**

### \*VERBS BY THEMSELVES WORK AS WELL\*

- help
  - The help command allows you to display the menu at any time during the game.
  - It will display the command menu.
  - Valid connections:
    - Can be used anywhere in the game.
    - You should use this command only if you forget a command.
- wait cage
  - The wait cage command allows you to stay in your current cage location.
  - It will check to see if you are in the correct location, then remain there.
  - Valid connections:
    - Should only work after "exit cage."
    - You should use this command if you are not ready to leave the cage.
- exit cage
  - The exit cage command can only be used to leave the cage.
  - o It will check to see if you are in the correct location, then leave the cage.
  - Vaid connections:
    - Should be the first command used in the game.
    - You should use this command if you are ready to escape the zoo.
- back cage

- The back cage command allows you to go back to your cage from current location.
- It will check to see if you are in the correct location, then go back to the cage.
- Valid connections:
  - Should work only while in zoo location.
  - You should use this command if you want to go back into your cage.

#### • wait zoo

- The wait zoo command allows you to stay in current zoo location.
- It will check to see if you are in the correct location, then remain there.
- Valid connections:
  - Should only work after "exit cage" or "hide dumpster."
  - You should use this command if you want to stay at the zoo location.

### • hide dumpster

- The hide dumpster command allows you to hide from sight at zoo location.
- It will check to see if you are in the correct location, then hide at dumpster location.
- Valid connection:
  - Should only work after "exit cage."

You should use this command if you want to hide so that you are not seen by guests.

## go city

- The go city command allows you to leave your current location and go to city location.
- It will check to see if you are in the correct location, then go to city location.
- Valid connections:
  - Should only work after "hide dumpster."
  - You should use this command if you want to get out of the zoo.

### • hunt food

- The hunt food command allows you to find food at your current location.
- It will check to see if you are in the correct location, then hunt for food in your location.
- Valid connections:
  - Should be used only in city or highway locations.
  - You should use this command if you are hungry.

### wait city

- The wait city command allows you to stay in current city location.
- It will check to see if you are in the correct location, then remain there.
- Valid connections:
  - Should only work at city location.
  - You should use this command if you want to wait in the city.

#### back zoo

- The back zoo command allows you to return to zoo location from current location.
- It will check to see if you are in the correct location, then go back to zoo location.
- Valid connections:
  - Can work anywhere in the game
  - You should use this command if you want to go back to the zoo.

### go highway

- The go city command allows you to leave current location and go to highway location.
- It will check to see if you are in the correct location, then go to highway location.
- Valid connections:
  - Should only work after "hunt food" or "go city."
  - You should use this command if you want to go to the highway.

### • eat rabbit meat

- The eat rabbit meat command allows you to eat the food you hunted for.
- It will check to see if you've hunted the food, then eat the rabbit meat.
- Valid connections:
  - Should only work in the highway location, after the command "hunt food"
  - You should use this command if you want to satisfy your hunger.

#### • eat deer meat

- o The eat deer meat command allows you to eat the food you hunted for.
- o It will check to see if you've hunted the food, then eat the deer meat.
- Valid connections:
  - Should only work after "hunt food".
  - You should use this command if you want to satisfy your hunger.

### back city

- The back city command allows you to to return to city location from current location.
- It will check to see if you are in the correct location, then go back to the city location.
- Valid connections:
  - Should work only anywhere in the game if you have been to the location before.
  - You should use this command if you want to go back into the city.

### go mountain

- The go mountain command allows you to leave your current location and go to mountain location.
- It will check to see if you are in the correct location, then go to mountain location.
- Valid connections:
  - Should only work after "go mountain."
  - You should use this command if you want to go home.

#### • eat food

- The eat food command allows you to eat the food you hunted.
- It will check to see if you have hunted the food, then eats the food you hunted
- Valid connections:
  - Should only work after "hunt food."
  - You should use this command after hunting.

#### eat meat

- The eat meat command allows you to eat the food you hunted.
- It will check to see if you have hunted the food, then eats the food you hunted
- Valid connections:
  - Should only work after "hunt food."
  - You should use this command after hunting.

### quit

- The quit command allows you to exit out of the game completely.
- It will exit the game.
- Valid connections:
  - Can be used anywhere in the game.
  - You should use this command only if you want to quit the game.