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SENG 330 - Assignment 2

• Github — <u>https://github.com/ajagdev/seng330-a2</u>

• Included "INSTALL.txt"

INSTALL

1. Install boost

OSX: brew install boost

Windows: Download and install from http://www.boost.org/

- 2. Run make
- Run the resulting executable 'prototype'./prototype
- Prototype Design Pattern "You should have at least one base class and two derived classes from it and you should be able to create instances at run-time by prompting the user for a string for the type and the instance name."

```
//item base class
class GymItem {
public:
   virtual GymItem* clone() = 0;
   virtual void start_machine() = 0;
   virtual void serialize() = 0;
};
```

SENG 330 - A2

```
//Treadmill class
class Treadmill: public GymItem {
public:
 GymItem* clone() {
  return new Treadmill;
  int currentSpeed = 0;
  int goalSpeed = 0;
  void start_machine() {
   std::cout << "Treadmill starting up. Hold on to your love handles\n";
   currentSpeed = 1;
   goalSpeed = 10;
  void serialize(){
};
//bike class
class StationaryBike : public GymItem {
public:
 GymItem* clone() {
  return new StationaryBike;
  int currentSpeed = 0;
 int goalSpeed = 0;
  int seatHeight = 0;
  void start_machine() {
   std::cout << "Stationary Bike starting up. Press + to increase resistance
```

SENG 330 - A2

\n";

```
currentSpeed = 1;
  goalSpeed = 10;
  seatHeight = 5;
}
void serialize(){
}
};
```

- Google Protocol Buffers
- Doxygen

Image 1

Gym Prototype

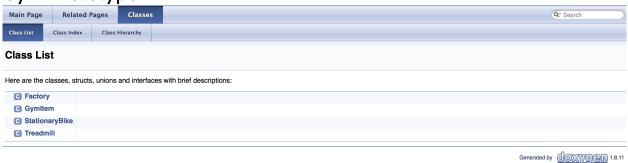


Image 2

Gym Prototype



Generated by 1.8.11

SENG 330 - A2

Image 3

Gym Prototype

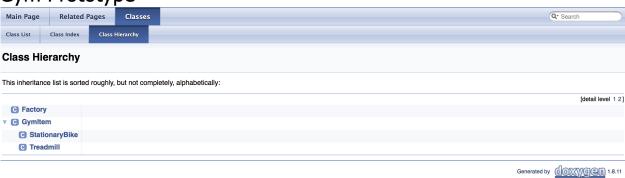


Image 4

Gym Prototype

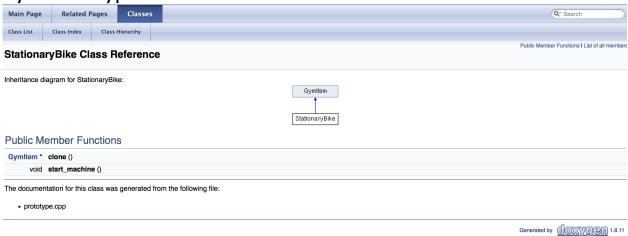
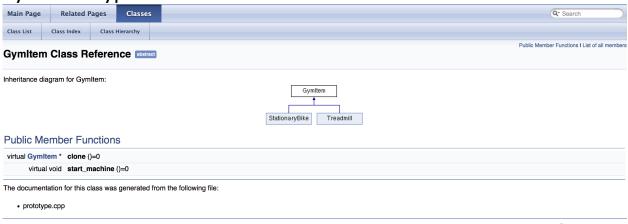


Image 5

Gym Prototype



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• Google Testing Framework — Missing

SENG 330 - A2 5