# 02-680 Module 7

## Essentials of Mathematics and Statistics

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# **Linear Systems of Equations**

We can define a **linear system** of n linear equations on m variables as follows:

As an example:

$$\begin{cases} 3z_1 + 2z_2 = -1 \\ z_1 - 5z_2 = 3 \end{cases}$$
$$\begin{bmatrix} 3 & 2 \\ 1 & -5 \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \end{bmatrix} = \begin{bmatrix} -1 \\ 3 \end{bmatrix}$$

If we want to find x (or in our example z), we can say it is

$$x = C^{-1}b$$

where  $C^{-1}$  is the inverse matrix of C. It turns out this matrix may not always exist.

- The inverse is the matrix such that  $CC^{-1} = C^{-1}C = I_n$  (thus the first condition to the inverse existing is if C is square).
- The inverse exists as long as the determinant of the matrix is not zero.
- Because  $C^{-1}$  exists we call C nonsingular. (If the inverse does not exist, we would call it singular.)

### **Elementary Operations**

The key to solving a **system of linear equations** are elementary transformations that keep the solution set the same, but that transform the equation system into a **simpler form**.

- Exchange of two equations, rows in the matrix representing the system of equations. (Type I, swap rows)
- Multiplication of an equation (row) with a constant  $\lambda \in \mathbb{R} \setminus \{0\}$ . (Type II, scale a row)
- Addition of two equations (rows). (Type III, add row to another)

#### **Elementary Matrices**

An  $n \times n$  matrix obtained from  $I_n$  by performing a single row operation is called an **elementary**  $n \times n$  matrix.

• Proposition: Let A be  $n \times p$ , and assume E is an elementary  $n \times n$  matrix. Then EA is the matrix obtained by performing the row operation corresponding to E on A.

### Type I (swap rows)

Let

$$E = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

Here we swapped the second and third rows of E. Then,

$$EA = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix} = \begin{bmatrix} 1 & 4 \\ 3 & 6 \\ 2 & 5 \end{bmatrix}$$

Notice that E is produced by swapping the 2nd and 3rd rows of  $I_3$ , and similarly the result EA is A with the 2nd and 3rd rows swapped.

• In the context of linear systems, doing this refers to swapping the order of the equations. This does not change the location of the intersection of the lines.

### Type II (scale a row)

Let

$$G = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & \alpha \end{bmatrix} \quad \text{, where } a \neq 0$$

then.

$$GA = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & \alpha \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix} = \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3\alpha & 6\alpha \end{bmatrix}$$

Notice in this case G is obtained from  $I_3$  by multiplying the 3rd row by a and the same thing happens to A in the result.

• In the context of linear systems, a scalar product to a whole equation is still the same line in the vector space (the constant ends up reducing out).

### Type III (add row to another)

Let

$$G = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ \beta & 0 & 1 \end{bmatrix} \quad \text{where } \beta \in \mathbb{R}$$

then

$$GA = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ \beta & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 & 6 \end{bmatrix} = \begin{bmatrix} 1 & 4 \\ 2 & 5 \\ 3 + 1\beta & 6 + 4\beta \end{bmatrix}$$

So in this case we add the value of the first row times  $\beta$  to the bottom row.

• In linear systems, finding the (weighted sum) of two equations is like finding a line that's "between" the two. In the plane you can think of it as a rotation around the solution.

#### Matrix Inverse

All of the elementary operations can be "undone" by finding reversing matrices. In other words, find the inverse.

#### Existence of the Inverse

- For an inverse to exist, the matrix must be **invertible**.
- We say that A is invertible if there is an  $n \times n$  matrix B such that  $AB = BA = I_n$ .
- In this case, the matrix B is called the **inverse** of A, and we write  $B = A^{-1}$
- The matrix is invertible if and only if its determinant is not zero. (and therefore can be expressed as a product of elementary matrices.)

### Matrix Inversion Procedure

1. Create a partitioned matrix

$$\begin{bmatrix} A_{11} & A_{12} & \cdots & A_{1m} & 1 & 0 & \cdots & 0 \\ A_{21} & A_{22} & \cdots & A_{2m} & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \ddots & \vdots \\ A_{n1} & A_{n2} & \cdots & A_{nm} & 0 & 0 & \cdots & 1 \end{bmatrix}$$

- 2. Apply a **row operation** to the matrix created.
- 3. While the left hand side is not equal to  $I_n$ , repeat step 2.

For example, let's start with

$$\left[\begin{array}{cc|c} 3 & 2 & 1 & 0 \\ 1 & -5 & 0 & 1 \end{array}\right]$$

Subtract 3 times the second row from the first.

$$\left[\begin{array}{cc|cc} 0 & 17 & 1 & -3 \\ 1 & -5 & 0 & 1 \end{array}\right]$$

Divide the first row by 17.

$$\left[ \begin{array}{cc|c} 0 & 1 & \frac{1}{17} & -\frac{3}{17} \\ 1 & -5 & 0 & 1 \end{array} \right]$$

Swap the first and second rows.

$$\left[\begin{array}{cc|c} 1 & -5 & 0 & 1 \\ 0 & 1 & \frac{1}{17} & -\frac{3}{17} \end{array}\right]$$

Add 5 times the second row to the first.

$$\left[\begin{array}{cc|c} 1 & 0 & \frac{5}{17} & \frac{2}{17} \\ 0 & 1 & \frac{1}{17} & -\frac{3}{17} \end{array}\right]$$

Note that the right hand side is exactly the inverse of the matrix we saw originally! Note that this is not the only way of finding the inverse.

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#### **Invertible Matrix: Equivalence Conditions**

 $A \in \mathbb{R}^{n \times n}$  is invertible if and only if the following are true:

- 1. A is invertible  $(\exists A^{-1} \text{ such that } AA^{-1} = A^{-1}A = I)$
- 2. Ax = b has a unique solution for every  $b \in \mathbb{R}^n$
- 3.  $\operatorname{rref}(A) = I$
- 4.  $det(A) \neq 0$
- 5. Columns of A are linearly independent

- 6. Rows of A are linearly independent
- 7. Columns of A span  $\mathbb{R}^n$
- 8. Rows of A span  $\mathbb{R}^n$
- 9. rank(A) = n
- 10. 0 is not an eigenvalue of A
- 11. A is row equivalent to the identity matrix
- 12. A is a product of elementary matrices.

#### Algebraic Properties of Invertible Matrix

$$(A^{-1})^{-1} = A$$
$$(AB)^{-1} = B^{-1}A^{-1}$$
$$(A^{T})^{-1} = (A^{-1})^{T}$$
$$\det(A^{-1}) = 1/\det(A)$$

# Solving Linear Systems without an Inverse

The procedure above is great if C is nonsingular, but what if it is not? What if C isn't even square (that is, if the system is over- or under-defined?) It turns out we can use a very similar procedure to find a solution (if it exists). This procedure is called **Gauss-Jordan Elimination**. This time we set up a slightly different partitioned matrix:

$$[A|b] = \begin{bmatrix} A_{11} & A_{12} & \cdots & A_{1m} & b_1 \\ A_{21} & A_{22} & \cdots & A_{2m} & b_2 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ A_{n1} & A_{n2} & \cdots & A_{nm} & b_n \end{bmatrix}$$

This single matrix contains our whole problem, and in fact every time we make an elementary operation on it, it defines a new problem that has the same solution. Remember the notes pointed out when talking about elementary operations. That means if we can get to a state where the left hand side is the identity, what we end up with is a system where every equation is simply one variable and a number (in the b column). So we can use, basically, the same procedure as before.

Let's look at our example from earlier, and suppose we set some values the equations are supposed to equal to.

Once again, apply a Type III operation with  $\beta = -3$  from row 2 to row 1.

$$\begin{array}{c|cccc} 0 & 17 & -10 \\ 1 & -5 & 3 \end{array}$$

Apply Type II with  $a = \frac{1}{17}$  to row 1.

$$\begin{array}{c|cc}
0 & 1 & -\frac{10}{17} \\
1 & -5 & 3
\end{array}$$

Apply Type III with  $\beta = 5$  from row 1 to row 2.

$$\begin{array}{c|cc}
0 & 1 & -\frac{10}{17} \\
1 & 0 & \frac{1}{17}
\end{array}$$

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Apply Type I to swap row 1 and 2.

$$\begin{array}{c|cccc}
1 & 0 & \frac{1}{17} \\
0 & 1 & -\frac{10}{17}
\end{array}$$

If we turn that back into a system of equations, we get

$$z_1 \qquad = \frac{1}{17}$$

$$z_2 = -\frac{10}{17}$$

# Underdetermined and Overdetermined Systems

- An underdetermined system is when you have **fewer equations than unknowns**. Therefore, there is not enough information (constraints) to uniquely determine a single solution.
  - Instead of a point, the solution is a set of infinitely many vectors.
  - Although there is not a single solution, it is possible to determine a plane where all vectors on the plane serve as a solution.
  - We can represent the solution in terms of one or more unknowns (degrees of freedom).
- A determined system is where the number of equations equal the number of unknowns. Most of the time, there will be a single, unique solution. Occasionally we would have two parallel lines, where there is no solution.
- An overdetermined system has more equations than the number of unknowns. As such, there is unlikely to be a solution that satisfies every equation. More on this later.