AADITYA VIKRAM

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EDUCATION

Amherst, MA

University of Massachusetts Amherst

Fall 2019 – Spring 2024 (expected)

- B.S. in Computer Science. GPA: 3.54.
- Undergraduate Coursework: Data Structures, Programming Methodology, Foundation of Informatics, Computer Systems Principles, Linear Algebra, Calculus I, II & III

EMPLOYMENT

Intern infiVR Summer 2019

- Contributed to the full development pipeline for a "digital twin" of a vehicle; a virtual reality interface for IOT-enabled hardware. Designed an automobile component in Maya and Surface Painter, and made it interactable using Unity and Python.
- Acted as an editor for the company website and blog.

Intern stemAWAY Summer 2020

 Contributed to building an NLP-based recommender system for an online forum (Drowned in Sound), by building a web scraper, performing EDA and data preprocessing on scraped forum data, and by training multiple ML models in Python.

TECHNICAL EXPERIENCE (PROJECTS)

• **Web Scraper** (2021). Designed to scrape data from online forums to suggest trending hashtags. Python (Selenium).

AWARDS AND VOLUNTEER WORK

- Awarded Dean's list (Spring 2021).
- Led a campaign to increase awareness and funding for Freedom Trust; an NGO that provides prosthetics to the underprivileged and physically disabled in India. Raised INR 60k. It was the second most successful fundraiser for the NGO (Fall 2019).

SSSLANGUAGES AND TECHNOLOGIES

- · Java; C; JavaScript; Python; SQL
- Visual Studio; Eclipse; Docker; Unity; Photoshop; Adobe Surface Painter; Autodesk Maya