# The challenge

Create a page for displaying cards with load more functionality.

## Description

- When the page is opened, four cards should be loaded and displayed.
- Add a Load More button, that when clicked, opens another four cards.
- Clicking the Load More button should keep loading four more cards every time until all cards are loaded, at which point the Load More button should be hidden.
- The hearth icon should be clickable. When it is clicked, the likes counter should increase
  and the heart icon should change color. When the heart icon is clicked once again, the
  'like' should be removed, the likes counter should decrease and the heart icon should
  revert to the original color.

# Design & Prototype link

 https://www.figma.com/proto/sMOQbcnymnnqcjfsdDgy81/TASK-Frontend?node-id=29% 3A200&scaling=contain

### **Files**

- The data for the cards should be pulled from the JSON file included in the challenge folder (data.json).
- All icons are inside the icons folder.

## **Notes**

#### The widget should be responsive:

- on mobile (<768px) display one post in a row</li>
- on tablets (<992px) display two posts in a row (like in the prototype)
- on desktop (>992px) display four posts in a row

#### Do not use 3rd party libraries or frameworks.

- The code you write should be your own and in vanilla JavaScript and your own CSS.
- Do not use JQuery, React, Vue, or any other JS framework.
- Do not use Bootstrap, Material IO, or any other CSS framework.