

Quiz Questions for Module 2

1. If we want to allocate an array of v integer elements in CUDA device global memory, what would be an appropriate expression for the second argument of the `cudaMalloc()` call?
(A) n
(B) v
(C) $n * \text{sizeof}(\text{int})$
(D) $v * \text{sizeof}(\text{int})$

Answer: (D)

Explanation: This one should be self-evident.

2. If we want to allocate an array of n floating-point elements and have a floating-point pointer variable `d_A` to point to the allocated memory, what would be an appropriate expression for the first argument of the `cudaMalloc()` call?
(A) n
(B) $(\text{void} *) d_A$
(C) $*d_A$
(D) $(\text{void} **) \&d_A$

Answer: (D)

Explanation: `&d_A` is pointer to a pointer of float. To convert it to a generic pointer required by `cudaMalloc()` should use $(\text{void} **)$ to cast it to a generic double-level pointer.

3. If we want to copy 3000 bytes of data from host array `h_A` (`h_A` is a pointer to element 0 of the source array) to device array `d_A` (`d_A` is a pointer to element 0 of the destination array), what would be an appropriate API call for this in CUDA?
(A) `cudaMemcpy(3000, h_A, d_A, cudaMemcpyHostToDevice);`
(B) `cudaMemcpy(h_A, d_A, 3000, cudaMemcpyDeviceToHost);`
(C) `cudaMemcpy(d_A, h_A, 3000, cudaMemcpyHostToDevice);`
(D) `cudaMemcpy(3000, d_A, h_A, cudaMemcpyHostToDevice);`

Answer: (C)

Explanation: See Lecture 2.2 slides.

4. How would one declare a variable `err` that can appropriately receive returned value of a CUDA API call?
- (A) `int err;`
 - (B) `cudaError err;`
 - (C) `cudaError_t err;`
 - (D) `cudaSuccess_t err;`

Answer: (C)

Explanation: See Lecture 2.2 slides.