

GPU Teaching Kit

Accelerated Computing



Module 10 - Parallel Computation Patterns (scan)

Lecture 10.1 - Prefix Sum

Objective

- To master parallel scan (prefix sum) algorithms
 - Frequently used for parallel work assignment and resource allocation
 - A key primitive in many parallel algorithms to convert serial computation into parallel computation
 - A foundational parallel computation pattern
 - Work efficiency in parallel code/algorithms
- Reading –Mark Harris, Parallel Prefix Sum with CUDA
 - http://http.developer.nvidia.com/GPUGems3/gpugems3_ch39.html

Inclusive Scan (Prefix-Sum) Definition

Definition: The scan operation takes a binary associative operator \oplus (pronounced as circle plus), and an array of n elements

$$[x_0, x_1, ..., x_{n-1}],$$

and returns the array

$$[x_0, (x_0 \oplus x_1), ..., (x_0 \oplus x_1 \oplus ... \oplus x_{n-1})].$$

Example: If \oplus is addition, then scan operation on the array would return

An Inclusive Scan Application Example

- Assume that we have a 100-inch sandwich to feed 10 people
- We know how much each person wants in inches
 - [3 5 2 7 28 4 3 0 8 1]
- How do we cut the sandwich quickly?
- How much will be left?
- Method 1: cut the sections sequentially: 3 inches first, 5 inches second, 2 inches third, etc.
- Method 2: calculate prefix sum:
 - [3, 8, 10, 17, 45, 49, 52, 52, 60, 61] (39 inches left)

Typical Applications of Scan

- Scan is a simple and useful parallel building block
 - Convert recurrences from sequential:

```
for(j=1;j<n;j++)
 out[j] = out[j-1] + f(j);
```

– Into parallel:

```
forall(j) \{ temp[j] = f(j) \};
 scan(out, temp);
```

- Useful for many parallel algorithms:
 - Radix sort
 - Quicksort
 - String comparison
 - Lexical analysis
 - Stream compaction

- Polynomial
- evaluation
- Solving recurrences
- Tree operations
 - Histograms,

Other Applications

- Assigning camping spots
- Assigning Farmer's Market spaces
- Allocating memory to parallel threads
- Allocating memory buffer space for communication channels
- ...

An Inclusive Sequential Addition Scan

Given a sequence $[x_0, x_1, x_2, ...]$ Calculate output $[y_0, y_1, y_2, ...]$

Such that
$$y_0 = x_0$$

 $y_1 = x_0 + x_1$
 $y_2 = x_0 + x_1 + x_2$

Using a recursive definition

$$y_i = y_{i-1} + x_i$$

A Work Efficient C Implementation

```
y[0] = x[0];
for (i = 1; i < Max i; i++) y[i] = y [i-1] + x[i];
```

Computationally efficient:

N additions needed for N elements - O(N)! Only slightly more expensive than sequential reduction.

A Naïve Inclusive Parallel Scan

- Assign one thread to calculate each y element
- Have every thread to add up all x elements needed for the y element

$$y_0 = x_0$$

 $y_1 = x_0 + x_1$
 $y_2 = x_0 + x_1 + x_2$

"Parallel programming is easy as long as you do not care about performance."



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