

# CHELSEA MILLER

[chelseamillerdesign@gmail.com](mailto:chelseamillerdesign@gmail.com)

[millerchelsea.com](http://millerchelsea.com)

Seeking a summer 2017 internship in UX research and design.

## Education

2018

**University of Michigan**  
**School of Information**

M.S. in Information:  
Human-Computer  
Interaction

*UMSI Merit Scholarship*

2011

**Bryn Mawr College**

B.A. in Psychology,  
Minor in Film Studies

## Skills

### **Development**

Python  
HTML  
CSS  
JavaScript  
WordPress  
C#  
XAML  
Git

### **Software**

Sketch  
Photoshop  
Illustrator  
InVision  
Final Cut Pro

### **Design & Evaluation**

Personas & Scenarios  
Experience Mapping  
Contextual Inquiry  
Affinity Diagramming  
Competitive Analysis  
Heuristic Analysis  
Survey Design  
Wireframing  
Prototyping

## Projects

### **UX Researcher**

01/2017 - present

School of Music, Theater, and Dance, University of Michigan

- Lead usability testing of the Maestro 2.0 virtual conducting system and collaborate with team of programmers to rapidly iterate upon system using agile development methods.
- Implement upgrades to the user interface using C#, XAML to best support the pedagogical needs of students in Dr. Andrea Brown's conducting courses.

### **Product Designer**

09/2016 - 1/2017

Cyclika

- Collaborated with a team of designers to develop a digital prototype to increase bicycle safety and promote sustainable transportation; the project won second place in the 2016 Munger Case Competition, which challenged students from U-M to present solutions to current barriers to sustainable living.

### **UX Consultant**

09/2016 - 12/2016

Information and Technology Services, University of Michigan

- Conducted 8 contextual interviews with stakeholders across campus; interpreted findings using affinity mapping and identified opportunities to improve the data request process between units and build a stronger data community as a part of the university's \$100 million Data Science Initiative.
- Presented system and design recommendations to a team of 30+ product managers, developers, and information architects.

## Experience

### **Coleman-Munger Fellow**

07/2016 - present

Munger Graduate Residences, University of Michigan

Ann Arbor, MI

- Developed digital prototype for a mobile application to facilitate idea and event promotion within the community; interviewed residents, created wireframes, and performed usability tests on early paper prototypes.
- Lead transdisciplinary program development; advise residents and head the Munger Food Committee, in partnership with the Executive Chefs at Michigan Dining, in organizing the Ask Your Chefs series of discussions on food systems and sustainability at the university.

### **Lecturer of English**

10/2013 - 08/2015

Faculty of Arts, Chulalongkorn University

Bangkok, Thailand

- Instructed English courses in both Thai and international undergraduate Programs: 4 courses/semester, 10-25 students/course.
- Managed four instructors across sections of the Academic Report Writing course in the Bachelor of Arts in Language and Culture (BALAC) program.

### **Associate Studio Manager**

09/2012 - 09/2013

Condé Nast Digital Studio

New York, NY

- Coordinated image production between photographers shooting in 7 studios and the editors of 15+ publications; delivered shoot instructions, assisted with lighting and styling on set. and processed deliverables.