

ARINDAM JATI

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RESEARCH INTERESTS	Machine learning, Deep neural networks, Explainable AI, Timeseries forecasting
EDUCATION	<p>University of Southern California (USC), Los Angeles, CA, USA 2015 - 2021 PhD in <i>Electrical Engineering</i> Thesis: <i>Understanding sources of variability in learning robust deep audio representations</i> [link] <i>GPA:</i> 3.91/4.0</p> <p>University of Southern California (USC), Los Angeles, CA, USA 2015 - 2017 Master of Science (MS) in <i>Electrical Engineering</i> <i>GPA:</i> 3.91/4.0</p> <p>Jadavpur University, Kolkata, India 2009 - 2013 Bachelor of Engineering (BE) in <i>Electronics and Telecommunication Engineering</i> <i>GPA:</i> 9.43/10.0</p>
WORK EXPERIENCE	<p>Research Scientist Apr 2021 - present IBM Research, Bangalore, India</p> <p>Graduate Research Assistant Aug 2015 - Mar 2021 <i>SAIL Lab.</i> at University of Southern California (USC), Los Angeles, CA, USA <i>Advisor:</i> Prof. Shrikanth Narayanan <i>Past Advisor:</i> Prof. Panayiotis Georgiou</p> <ul style="list-style-type: none">• Self-supervised deep speaker representation learning/pre-training• Adversarial attack on speaker recognition system, and defense strategies (DARPA GARD)• Workplace acoustic scene identification from egocentric data (IARPA MOSAIC)• Effect of workplace ambience sounds on employee behavior and performance (IARPA MOSAIC)• Multi-task training of robust speaker embedding• Multimodal depression detection from audiovisual data <p>Research Intern May - July, 2019 <i>Audio and Acoustics Research Group</i> at Microsoft Research, Redmond, WA, USA <i>Manager:</i> Dr. Ivan Tashev, <i>Mentor:</i> Dr. Dimitra Emmanouilidou</p> <ul style="list-style-type: none">• Deep semantic hashing method for efficient audio event retrieval <p>AI Intern June - Aug, 2018 Sony Interactive Entertainment, San Mateo, CA, USA <i>Manager:</i> Dr. Ruxin Chen, <i>Mentor:</i> Dr. Naveen Kumar</p> <ul style="list-style-type: none">• Developed a novel framework for learning deep audio event embeddings for hierarchical label-space• Built an on-demand accessibility system that provides sound/action descriptions to users (with hearing/visual impairments) playing videogames <p>Graduate Teaching Assistant 2017 - 2019 University of Southern California (USC), Los Angeles, CA, USA</p> <ul style="list-style-type: none">• TA experience in graduate-level courses: Deep Learning, Deep Learning Lab for Speech Processing, Mathematical Pattern Recognition, and Digital Signal Processing <p>Software Engineer - II & I 2013 - 2015 Polaris Networks, Kolkata, India</p> <ul style="list-style-type: none">• Developed node emulators and test tools for 4G LTE communication networks <p>Undergraduate Research Intern Dec, 2011 to Jan, 2012 School of Medical Science and Technology, IIT Kharagpur, India</p> <ul style="list-style-type: none">• Worked on medical image segmentation using fuzzy sets

PREVIOUS
RESEARCH
EXPERIENCE
(TOPICS)

Machine Learning, Deep Learning, Adversarial Robustness: Deep Representation Learning, Unsupervised & Self-supervised Learning, Hierarchical Representations, Quantized Representations, Multi-task Learning, Adversarial Attack on Deep Neural Nets & Defense Strategies

Audio, Speech & Natural Language Processing: Speech Recognition, Speaker Recognition, Speaker Diarization, Audio Event & Acoustic Scene Identification

AI & Machine Learning for Affective Computing: Multi-modal Human Emotion & Behavior Recognition, Stress & Anxiety Detection, Depression Prevention, Learning from Egocentric Data

HONORS AND
ACHIEVEMENTS

- IBM Research India 2021 **Best Repository Award**.
- Thesis work on adversarial attack and defense for speaker recognition systems was mentioned in the [news](#).
- Honorable mention for **Best Teaching Assistant** (TA) award, 2019 at USC.
- Honorable mention (**3rd place**) in **Summer 2018 Hackathon** at Sony Interactive Entertainment America LLC.
- Received **ISCA travel grant award** for students and young scientists for Interspeech 2017 conference.
- Received **Annenberg PhD Fellowship** at USC.

SELECTED
PUBLICATIONS
(FULL LIST IN
[GOOGLE SCHOLAR](#))

1. Monisankha Pal, **Arindam Jati**, Raghuveer Peri, Chin-Cheng Hsu, Wael AbdAlmageed, Shrikanth Narayanan, “*Adversarial defense for deep speaker recognition using hybrid adversarial training*”, Accepted in ICASSP 2021. [\[arXiv\]](#)
2. **Arindam Jati**, Chin-Cheng Hsu, Monisankha Pal, Raghuveer Peri, Wael AbdAlmageed, Shrikanth Narayanan, “*Adversarial Attack and Defense Strategies for Deep Speaker Recognition Systems*”, in Elsevier Computer Speech and Language, Volume 68, 101199, 2021. [\[arXiv\]](#) [\[doi\]](#) [\[pdf\]](#)
3. **Arindam Jati**, Amrutha Nadarajan, Raghuveer Peri, Karel Mundnich, Tiantian Feng, Benjamin Girault, and Shrikanth Narayanan, “*Temporal Dynamics of Workplace Acoustic Scenes: Egocentric Analysis and Prediction*”, in IEEE/ACM Transactions on Audio, Speech, and Language Processing, vol. 29, pp. 756-769, 2021. [\[doi\]](#) [\[pdf\]](#)
4. **Arindam Jati**, and Dimitra Emmanouilidou, “*Supervised Deep Hashing for Efficient Audio Event Retrieval*”, In ICASSP 2020. [\[pdf\]](#)
5. Raghuveer Peri, Haoqi Li, Krishna Somandepalli, **Arindam Jati**, and Shrikanth Narayanan, “*An empirical analysis of information encoded in disentangled neural speaker representation*”, in Odyssey: The Speaker and Language Recognition Workshop, 2020. [\[pdf\]](#)
6. Raghuveer Peri, Monisankha Pal, **Arindam Jati**, Krishna Somandepalli, and Shrikanth Narayanan, “*Robust speaker recognition using unsupervised adversarial invariance*”, In ICASSP 2020. [\[pdf\]](#)
7. **Arindam Jati**, Raghuveer Peri, Monisankha Pal, Tae Jin Park, Naveen Kumar, Ruchir Travadi, Panayiotis Georgiou, and Shrikanth Narayanan, “*Multi-task Discriminative Training of Hybrid DNN-TVM Model for Speaker Verification with Noisy and Far-Field Speech*”, In Interspeech 2019. [\[pdf\]](#)
8. Krishna Somandepalli, Naveen Kumar, **Arindam Jati**, Panayiotis Georgiou and Shrikanth Narayanan, “*Multiview Shared Subspace Learning across Speakers and Speech Commands*”, In Interspeech 2019. [\[pdf\]](#)
9. **Arindam Jati**, Naveen Kumar, Ruxin Chen, and Panayiotis Georgiou, “*Hierarchy-Aware Loss Function on a Tree Structured Label Space for Audio Event Detection*”, In ICASSP 2019. [\[pdf\]](#)

10. **Arindam Jati** and Panayiotis Georgiou, “An unsupervised neural prediction framework for learning speaker embeddings using recurrent neural networks”, In Interspeech, 2018. [pdf]
11. **Arindam Jati** and Panayiotis Georgiou, “Neural Predictive Coding using Convolutional Neural Networks towards Unsupervised Learning of Speaker Characteristics”, in IEEE/ACM Transactions on Audio, Speech, and Language Processing, vol. 27, no. 10, pp. 1577-1589, Oct. 2019. doi: 10.1109/TASLP.2019.2921890, 2018. [arXiv] [doi]
12. **Arindam Jati**, Paula G. Williams, Brian Baucom and Panayiotis Georgiou, “Towards Predicting Physiology from Speech During Stressful Conversations: Heart Rate and Respiratory Sinus Arrhythmia”, In ICASSP, 2018. [pdf]
13. **Arindam Jati** and Panayiotis Georgiou, “Speaker2Vec: Unsupervised Learning and Adaptation of a Speaker Manifold using Deep Neural Networks with an Evaluation on Speaker Segmentation”, Proceedings of Interspeech, 2017. [pdf]
14. Md Nasir, **Arindam Jati**, Prashanth Gurunath Shivakumar, Sandeep Nallan Chakravarthula, and Panayiotis Georgiou, “Multimodal and Multiresolution Depression Detection from Speech and Facial Landmark Features”, Proceedings of the 6th ACM International Workshop on Audio/Visual Emotion Challenge (AVEC). ACM, 2016. [pdf]

PATENTS

Granted

1. Ashish Singh, Justice Adams, **Arindam Jati**, Masanori Omote, “Color accommodation for on-demand accessibility”, US Patent, 2020. [US20200135052A1]
2. Sudha Krishnamurthy, Ashish Singh, Naveen Kumar, Justice Adams, **Arindam Jati**, Masanori Omote, “Graphical style modification for video games using machine learning”, US Patent, 2021. [US20200134929A1]

Filed

1. **Arindam Jati**, Naveen Kumar, Ruxin Chen, “Sound Categorization System”, US Patent filed, 2018. [US20200104319A1]
2. Justice Adams, **Arindam Jati**, Sudha Krishnamurthy, Masanori Omote, Jian Zheng, Naveen Kumar, Min-Heng Chen, Ashish Singh, “Action description for on-demand accessibility”, US Patent filed, 2018. [US20200129860A1]
3. Sudha Krishnamurthy, Justice Adams, **Arindam Jati**, Masanori Omote, Jian Zheng, “Scene annotation using machine learning”, US Patent filed, 2018. [US20200134316A1]
4. Naveen Kumar, Justice Adams, **Arindam Jati**, Masanori Omote, “Textual annotation of acoustic effects”, US Patent filed, 2018. [US20200137463A1]

TALKS

1. “Supervised Deep Hashing for Efficient Audio Retrieval”, at Microsoft Research, Redmond, WA, USA. [Microsoft Research Page][YouTube]

OPEN SOURCE SOFTWARE

1. Adversarial attack and defense strategies for deep speaker recognition systems: <https://github.com/usc-sail/gard-adversarial-speaker-id>

TECHNICAL SKILLS

Programming: Python, Bash, C/C++, MATLAB
Machine learning tools: Pytorch, Keras, Tensorflow, Scikit-learn
Big data & distributed computing: PySpark, RAY
Machine learning on clusters: Amazon AWS, Microsoft Azure, USC HPCC
Speech and NLP tools: KALDI Speech Recognition Toolkit, OpenSMILE, OpenFST
OS: Unix, Windows **Other tools:** Docker, Git, LaTeX, SPSS

PROFESSIONAL
ACTIVITIES

Reviewer

- **Journals:** **1.** IEEE/ACM Transactions on Audio, Speech, and Language Processing, **2.** IEEE Signal Processing Letters, **3.** IEEE Access, **4.** EURASIP Journal on Audio, Speech, and Music Processing, **5.** Springer Journal of Signal, Image and Video Processing
- **Conferences:** **1.** 20th ACM ICMI 2018, **2.** IEEE ICASSP 2021, **3.** AAAI 2021.

RELEVANT
GRADUATE
COURSES

Digital signal Processing	Pattern recognition	Algorithms
Probability	Machine learning	Affective computing
Random processes	Natural language processing	Wavelets and graph signal processing

SELECTED
COURSE
PROJECTS

- Wavelets and graph signal processing: *Sparse Representation of Deep Neural Network Embeddings for Speaker Identification* [\[pdf\]](#)
- Affective Computing: *End-To-End Speech Negotiations with Affective Speech Rollout* [\[pdf\]](#)
- Pattern Recognition: *Predicting Readmission of Diabetic Patients from Medical Records* [\[pdf\]](#)
- Machine Learning: *Santander Customer Satisfaction Classification* [\[pdf\]](#)
- Natural language processing: *Automatic Solver for Mad Gab - A Language Game* [\[pdf\]](#)